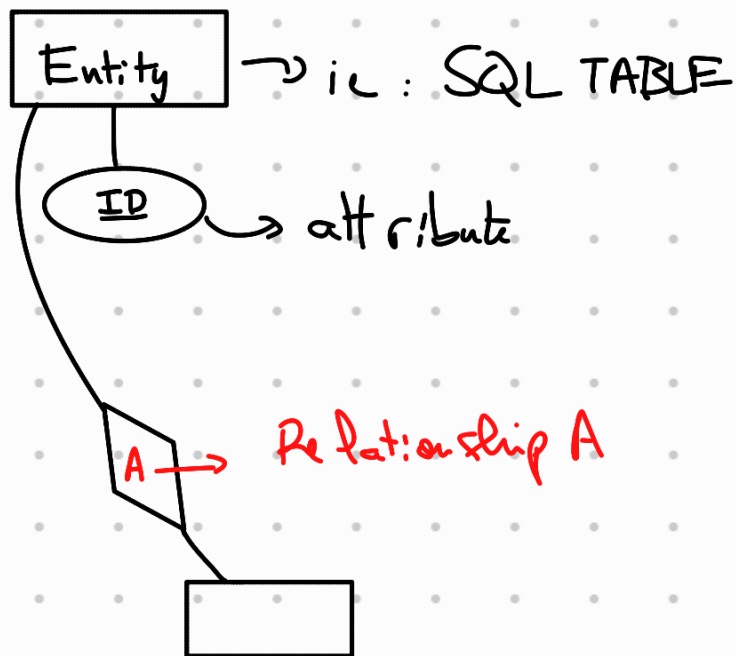


## → Conceptual Design Cheat Sheet:



This is called an ER Model : Entity-Relationship model.

## → Key constraints

→ Set of rules that a key needs to follow



This is a many to many relationship  
(partial participation)



E<sub>2</sub> can participate in at most 1 relationship with E<sub>1</sub>  
(partial participation)



E<sub>2</sub> can have at least one relationship with E<sub>1</sub>  
(total participation)



E<sub>2</sub> has exactly one relationship with E<sub>1</sub>  
(total participation)

→ Weak entity :



Why is  $E_2$  called a weak entity?

\* Because it cannot be identified by its own attributes.

\* it has to be in total participation

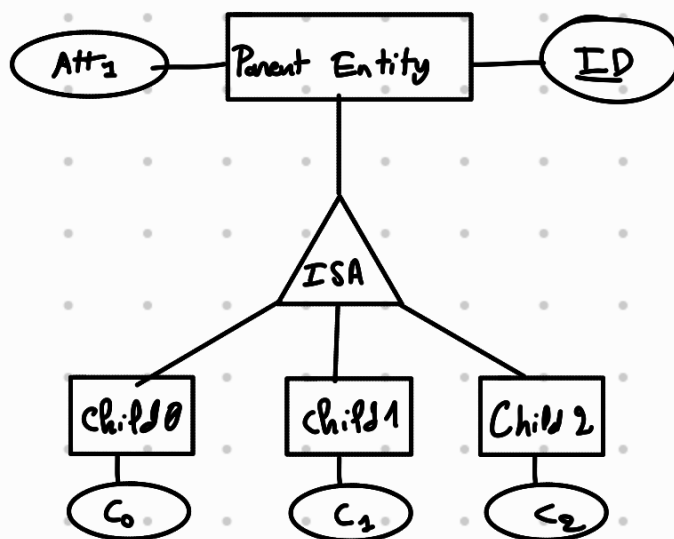
\* it lacks a primary key. it has a partial key.

\* it has a composite key

$$CK = PK_{owner} + PK_{weak}$$

→ ISA Hierarchy.

(inheritance of attributes)



\* ISA Constrains

→ overlap constrains: allows / disallows two subclasses to contain the same entity

→ Covering constrain: Determines if a subclass inherits all parent's attributes.

→ Ternary relationships: R.S. between three Entities.

→ Aggregation: used to aggregate a set of entities and relations.

