

IASD M2 at Paris Dauphine

# Become a Kaggle Master

## 1: Introduction and Course overview

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# Agenda

## **Part I: general concepts**

1. [Introduction to Kaggle \(concept and API\)](#)
2. Competition, metrics
3. Validation
4. Hyper parameters tuning
5. Model ensemble with blending and stacking

## **Part II: Competitions**

5. Predict Financial markets
6. Analyze News
7. Design your portfolio

# Grading

- Two training Kaggle:  $20\% \times 2 = 40\%$  + Final project 60%
- For each Kaggle:
  - public presentation
  - Slide
  - Google Collab notebook
- Score:
  - 80% **kaggle** score (baseline=10, best 20)
  - 20% presentation

# Calendar

1. Tues Jan 24: Lecture 1
2. Thur Jan 26: Lecture 2 + Intro Competition 1
3. Tues Jan 31: Lecture 3
4. Thur Feb 02: [Competition 1 Presentation](#)
5. Tues Mar 7 : Lecture 4
6. Thur Mar 9: [Competition 2 Presentation](#)
7. Mon Mar 13: Lecture 5
8. Fri Mar 17: [Competition 3 Presentation](#)

# Origin

- Data science competitions have long been around and they have experienced growing success over time, starting from a niche community of passionate competitors, drawing more and more attention, and reaching a much larger audience
- Starting in 1970s, **ICPC**, the **International Collegiate Programming Contest** coded in Fortran
- In 2000s, KDD Cup (first competition took place in 1007)
- Netflix competition from 2006 to 2009 with a 10% improvement













- Kaggle started in Feb 2010, with Anthony Goldbloom
  - Geoffrey Hinton, the “godfather” of deep learning, won a Kaggle competition hosted by Merck in 2012
  - *Tianqi Chen* launched XGBoost for the *Higgs Boson Machine Learning Challenge*
  - Jeremy Howard won some competition became Kaggle CTO and then created [www.fast.ai](http://www.fast.ai)
  - *Jeremy Achin* and *Thomas de Godoy* created DataRobot which develops AutoML
  - François Chollet created Keras to be able to have

# Other competitions platforms

- **US:**
  - **DrivenData** <https://www.drivendata.org/competitions/>
  - **Numerai** <https://numer.ai/>
  - **CrowdANALYTIX** <https://www.crowdanalytix.com/>
- **France:** <https://challengedata.ens.fr/> and <https://codalab.lisn.upsaclay.fr/>
- **China:** <https://tianchi.aliyun.com/competition/>
- **India:** <https://datahack.analyticsvidhya.com/>
- **Japan:** Signate : <https://signate.jp/competitions/>
- **Africa:** Zindi <https://zindi.africa/competitions>
- **Switzerland:** <https://www.aicrowd.com/>
- **Russia:** <https://ods.ai/competitions>

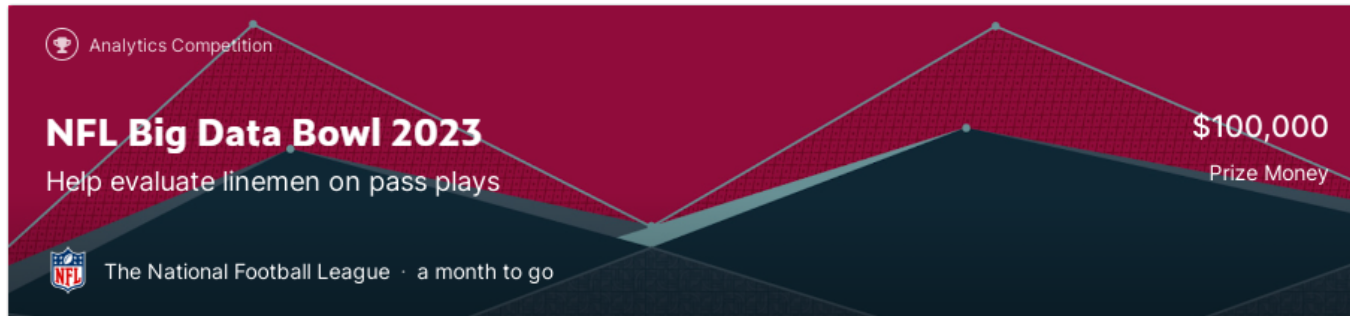
# Dashboard of ML Competitions

- <https://mlcontests.com/>

Title	Type	Deadline	Prize Pool	Platform	Conference
<a href="#">2022 Kaggle ML&amp;DS Survey</a>	▼  Analysis/Visualisation	27 Nov 2022	\$30,000	Kaggle	
<a href="#">Predict Bank Customer Income</a>	▼  Supervised Learning	27 Nov 2022	\$5,000	Zindi	
<a href="#">Absa Corporate Client Activity Forecasting Challenge</a>	▼  Time Series Forecasting	27 Nov 2022	\$5,000	Zindi	
<a href="#">Evaluate English-Language-Learner Essays</a>	▼  NLP	29 Nov 2022	\$55,000	Kaggle	
<a href="#">Extract Legend Text from Chart Images</a>	▼  Computer Vision	30 Nov 2022	\$10,000	Xeek	
<a href="#">Detect Algae in Microscopy Images</a>	▼  Computer Vision	30 Nov 2022	\$5,500	Tianchi	IEEE UV
<a href="#">Count Pests in Agricultural Images</a>	▼  Computer Vision	4 Dec 2022	\$15,000	Zindi	
<a href="#">Finders Seekers - Help Find Data in Satellite Images</a>	▼  Computer Vision	7 Dec 2022	\$500	Xeek	
<a href="#">Hydropower Operations Optimization (H2Os) Prize - Phase 3</a>	▼  Optimisation	15 Dec 2022	\$50,000	Topcoder	
<a href="#">Visual Question Answering Challenge</a>	▼  Computer Vision	19 Dec 2022	\$6,000	CodaLab	



# How a Kaggle competition works?



The banner features a dark blue background with a stylized mountain range. On the left, the text 'Analytics Competition' is in the top left corner. Below it, 'NFL Big Data Bowl 2023' is prominently displayed in white, followed by 'Help evaluate linemen on pass plays' in a smaller font. The NFL logo and 'The National Football League · a month to go' are at the bottom left. On the right, '\$100,000 Prize Money' is shown in white. A navigation bar at the bottom includes 'Overview', 'Data', 'Code', 'Discussion', and 'Rules', with 'Overview' being the active tab.

Analytics Competition

**NFL Big Data Bowl 2023**

Help evaluate linemen on pass plays

The National Football League · a month to go

\$100,000 Prize Money

Overview Data Code Discussion Rules

Overview	
Description	<h3>Goal of the Competition</h3> <p>The National Football League (NFL) is back with another Big Data Bowl, where contestants use <a href="#">Next Gen Stats</a> player tracking data to generate actionable, creative, and novel stats. Previous iterations have considered running backs, defensive backs, and special teams, and have generated <a href="#">metrics</a> that have been used on television and by NFL teams. In this year's competition, you'll have more subtle performances to consider—and potentially more players to measure.</p>
Evaluation	
Timeline	
Prizes	
Submission Instructions	<h3>2023 Theme: Linemen on Pass Plays</h3> <p>Quarterbacks may get the glory, but some of the most important work takes place a few feet in front of them. The offensive line protects the passer, providing precious seconds to find receivers downfield. At the same time, the opposing team's defensive line attempts to find a disruptive path. If a defender sneaks through, it can mean a sack, a blocked pass, or even a turnover. Some of the game's most important plays happen on the line and this competition examines the data behind the hardest workers in football.</p>

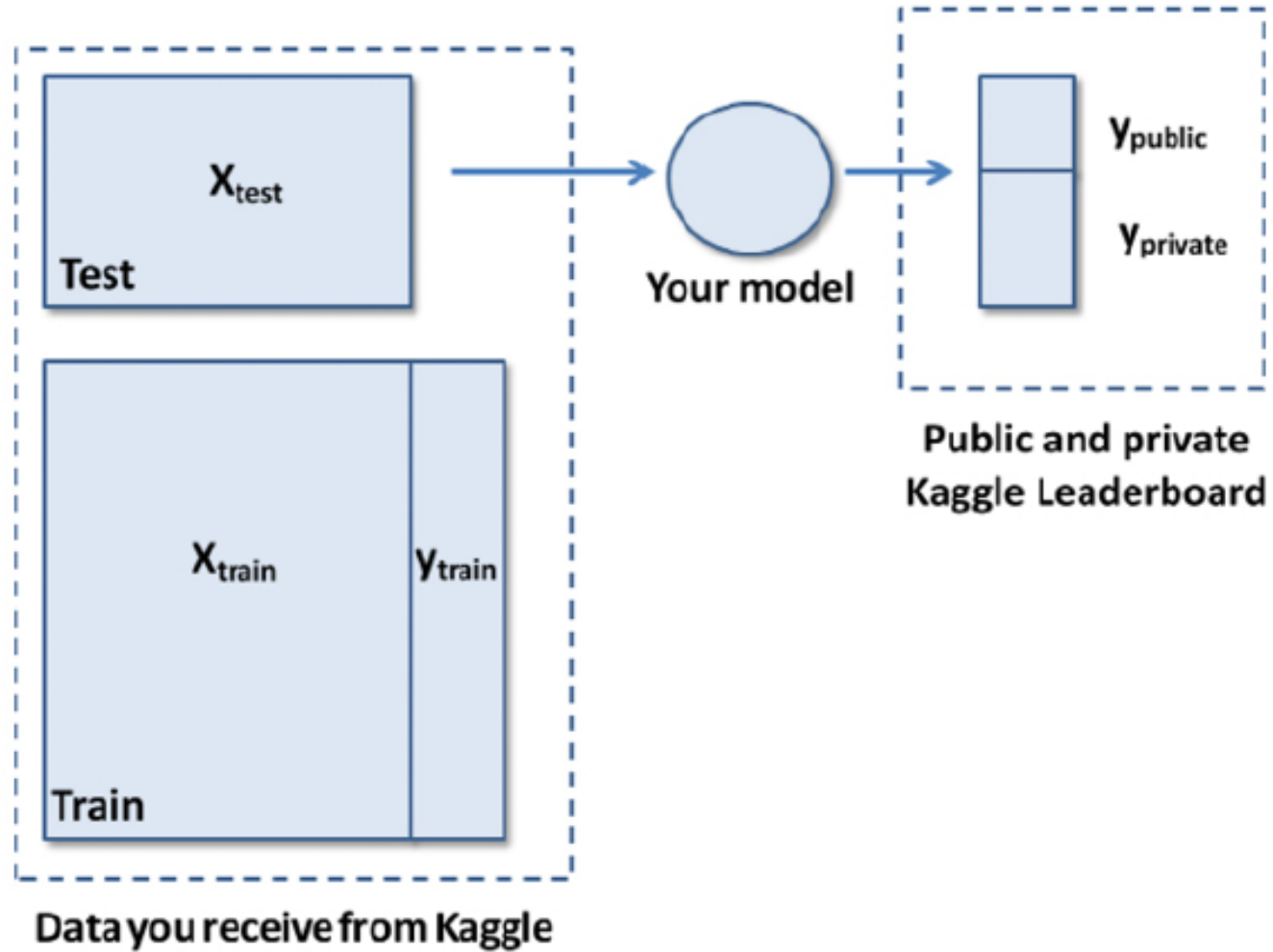
# Timeline and submissions

- **Deadline:**
  - Start
  - End
  - Team merger deadline
- **Rules:**
  - eligibility for a prize?
  - external data ?
  - number of submissions per day?
  - number of final solutions?

# Kaggle API

- Allow to download data and use on your computer or cloud
- <https://www.kaggle.com/docs/api>

# Data



# Types of competitions and examples

- Featured
- Masters (private and invite-only competitions=
- Annuals
- Research (*Facebook Recruiting Competition, Google Landmark Recognition, etc..*)
- Recruitment
- Getting Started (*Digit Recognizer, Titanic, House Prices* )
- Playground
- Analytics
- Community

# What can go wrong in competition?

- Leakage from the data
- Probing from the leaderboard (the scoring system)
- Overfitting and consequent leaderboard shake-up
- Private sharing

# Improving results

- The system works the best if the **task is well defined** and **the data is of good quality**. In the long run, the performance of solutions improves by small gains until **it reaches an asymptote**.
- The process can be sped up by **allowing a certain amount of sharing among participants** (as happens on Kaggle by means of discussions, and sharing Kaggle notebooks and extra data provided by the datasets found in the Datasets section).
- **Competitive pressure** in a competition suffices to **produce always-improving solutions**. When the competitive pressure is paired with some degree of sharing among participants, the improvement happens at an even faster rate – hence why Kaggle introduced many incentives for sharing.

# Computational resources

- Kaggle notebook
- <https://kaggle.com/>



# Rules

- <https://www.kaggle.com/docs/notebooks>
- 12 hours execution time for CPU/GPU, 9 hours for TPU
- 20 gigabytes of auto-saved disk space (/kaggle/working )

# Resources

- CPU specifications:
  - 4 CPU cores
  - 16 gigabytes of RAM
- GPU specifications:
  - 2 CPU cores
  - 13 gigabytes of RAM
- TPU specifications
  - 4 CPU cores
  - 16 gigabytes of RAM