Quantum Mastermind

Gegham Zakaryan[1]

[1]American University of Armenia
[1]College of Science and Engineering
[1]CS339 - Quantum Computing

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Abstract

This project is a quantum version of the classic game Master Mind played by two players. Given n different colors, the first player – the keeper, secretly forms a sequence of n colored pins, where several pins may share the same color or all of them may be of different colors. The task of the second player – the guesser, to disclose the hidden sequence with minimal guesses.

This project works with the following version (**version 2**): each guess is graded by the keeper with a single digit – the number of correct pins in their correct positions. The game stops when the grade of the most recent guess is n.

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Acknowledgments

References

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A Appendix: appendix