

# Introduction to R

*Sep. 9, 2021*

# Today: Learning Outcomes

After completing this lab, you should be able to:

- Explain what R is and describe its main uses.
- Give (at least) 3 benefits of using R for data analysis.
- Create R objects.
- Identify R objects of the following R classes: numeric, character, logical, data.frame.
- Apply basic operations to vectors in R.
- Explain the basic structure of function calls.
- Write scripts to manually enter data as data.frames in R.

# What is R?

# What is R?<sup>1</sup>

*R is a language and environment for statistical computing and graphics.*

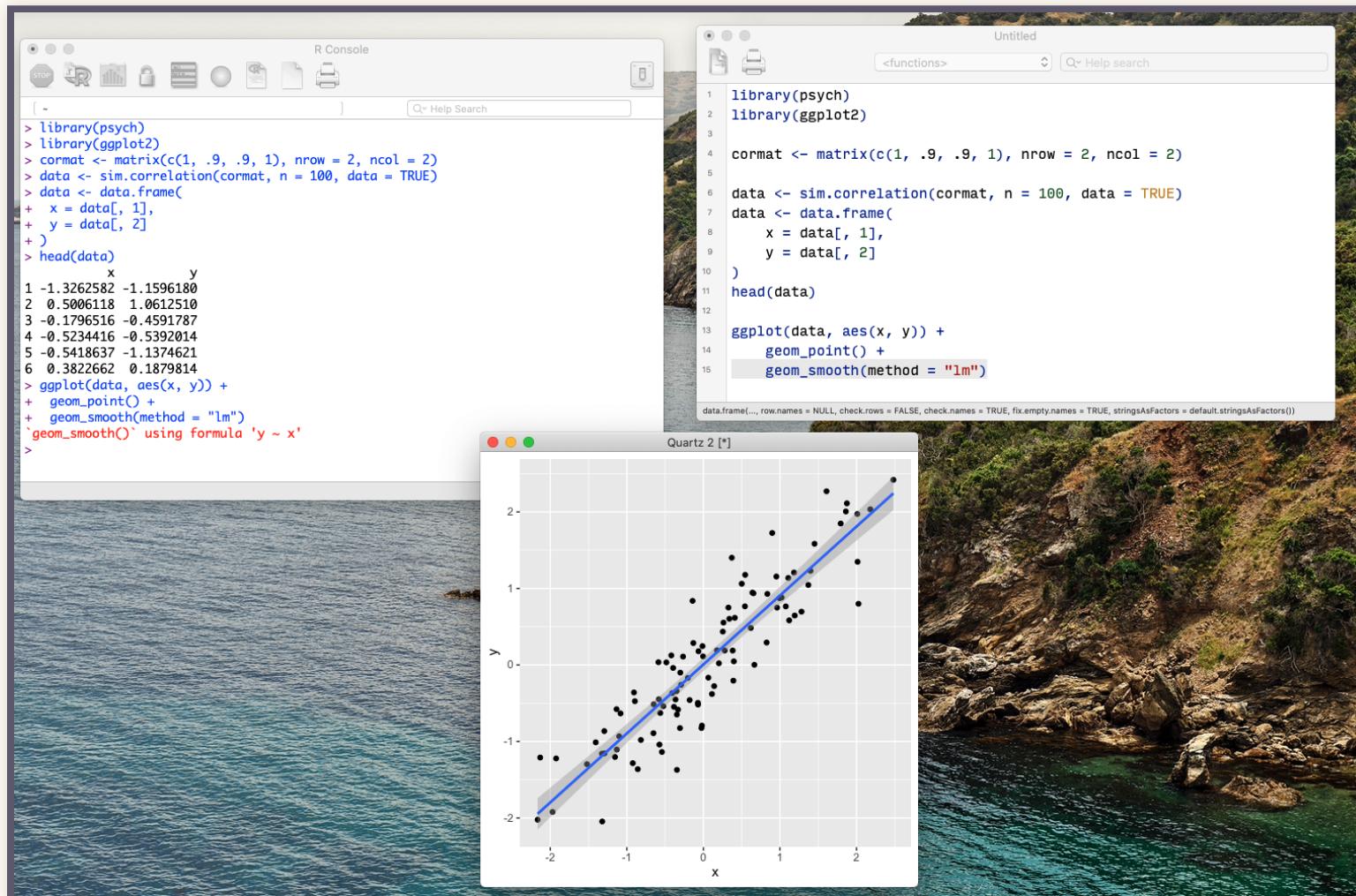
# R is a Language



...but not that kind of language.

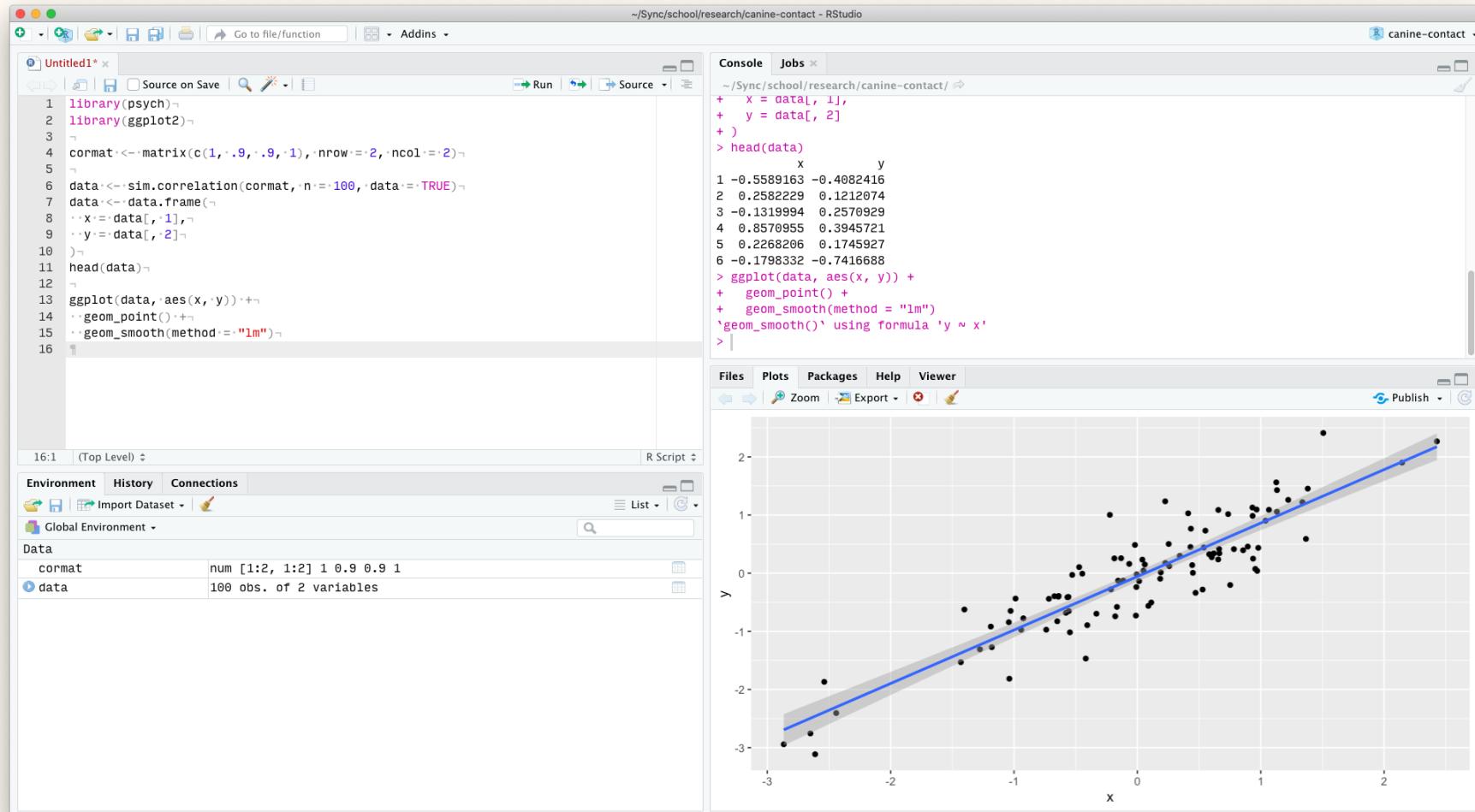
# R is an Environment

## *R Integrated Developer Environment (IDE)*



# R is an Environment

## RStudio IDE



# What Can R Do?

## ***Base R***

- Data handling
- Mathematical operations
- Data visualization
- Programming

# Data Analysis

R is first and foremost, a tool for data analysis:

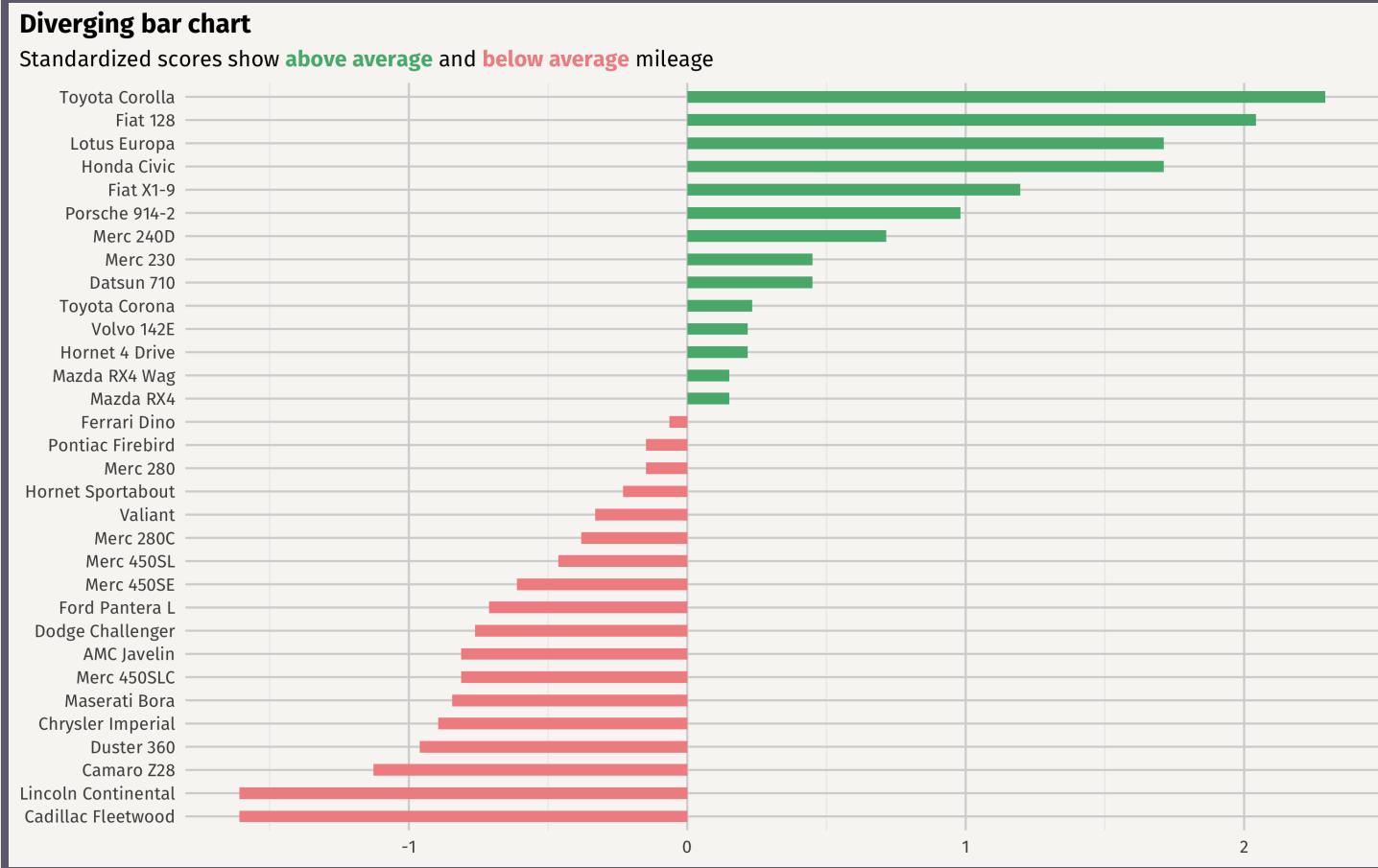
- **General linear models** (e.g., *t* tests, ANOVA, multi-level modelling).
- Generalized linear models (survival analysis, binomial regression).
- Factor analysis.
- Structural equation modelling.
- Machine learning.
- And much more!

# Data Visualization

In addition to running statistics, R can be used to visualize your data.

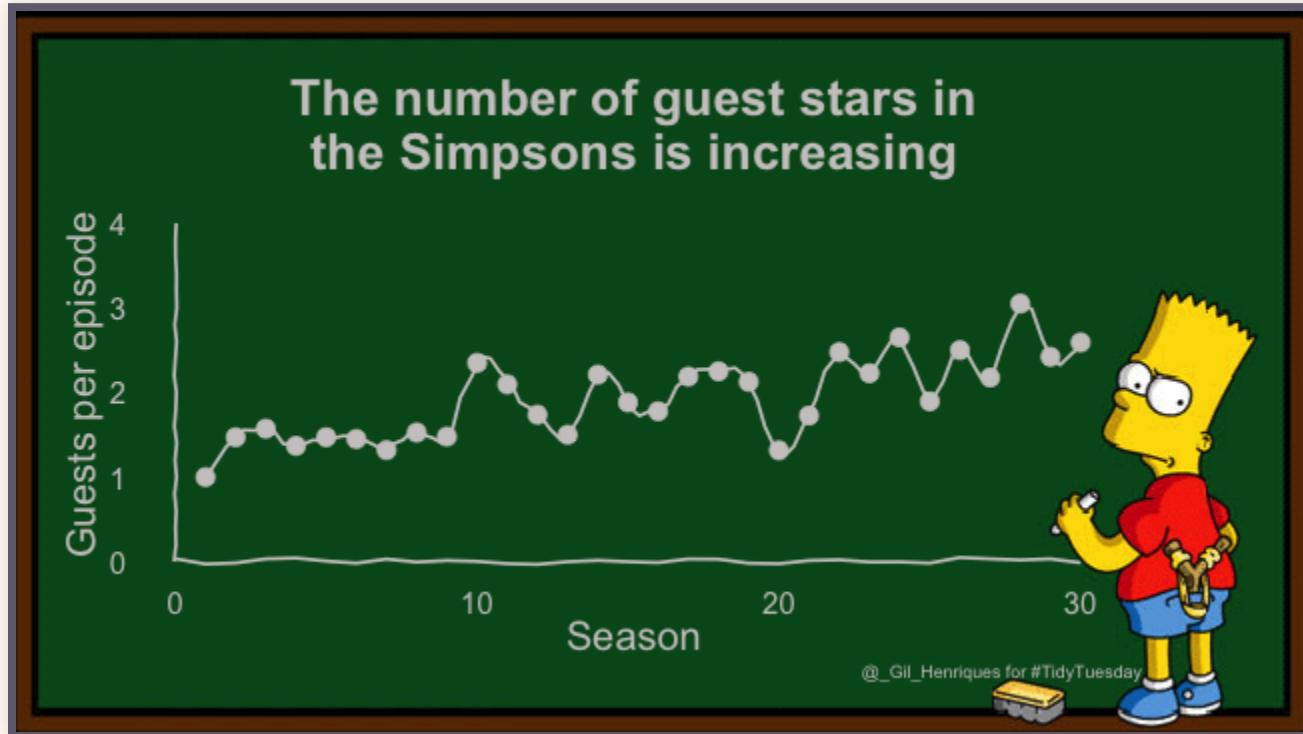
In fact, R offers state of the art data visualization.

# State of the Art Data Visualization



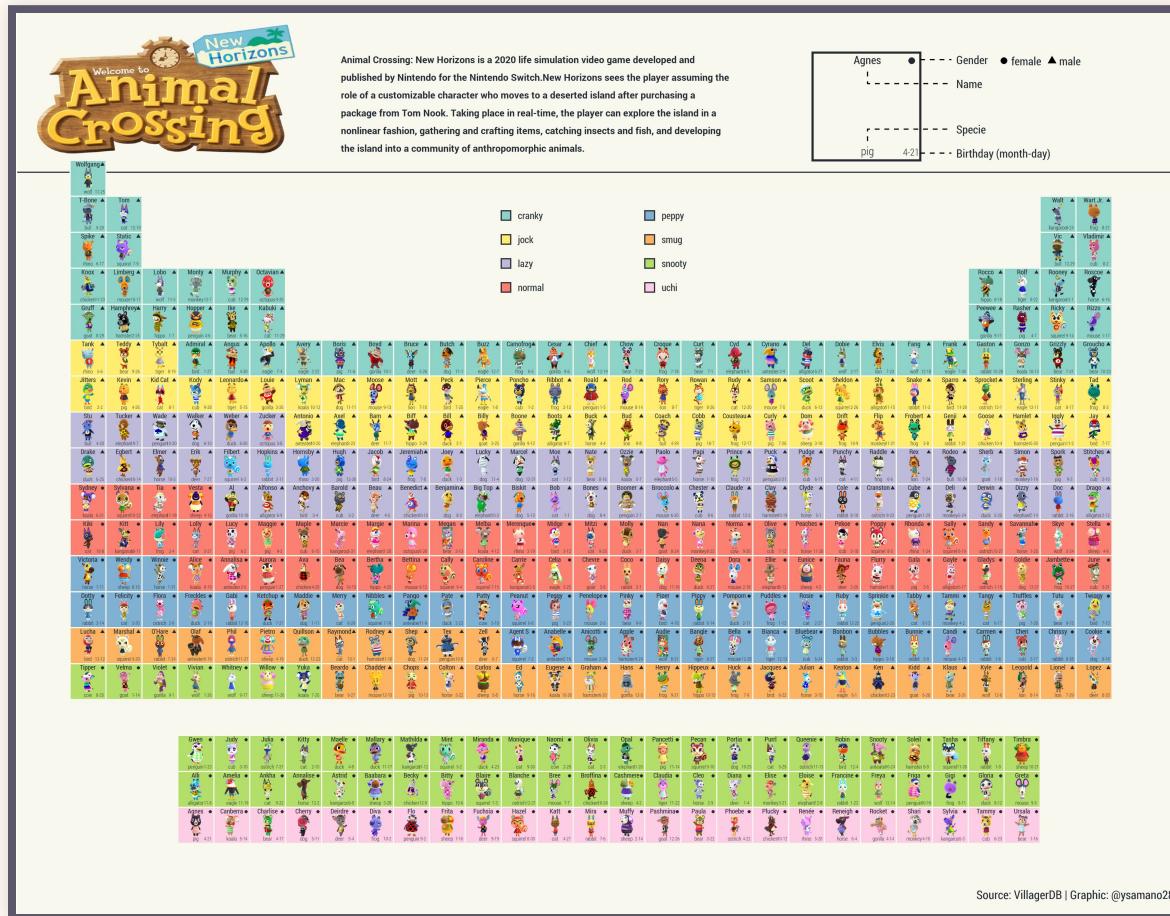
See [Top 50 ggplot Visualizations \(With Full R Code\)](#) for the code for this and other plots.

# State of the Art Data Visualization



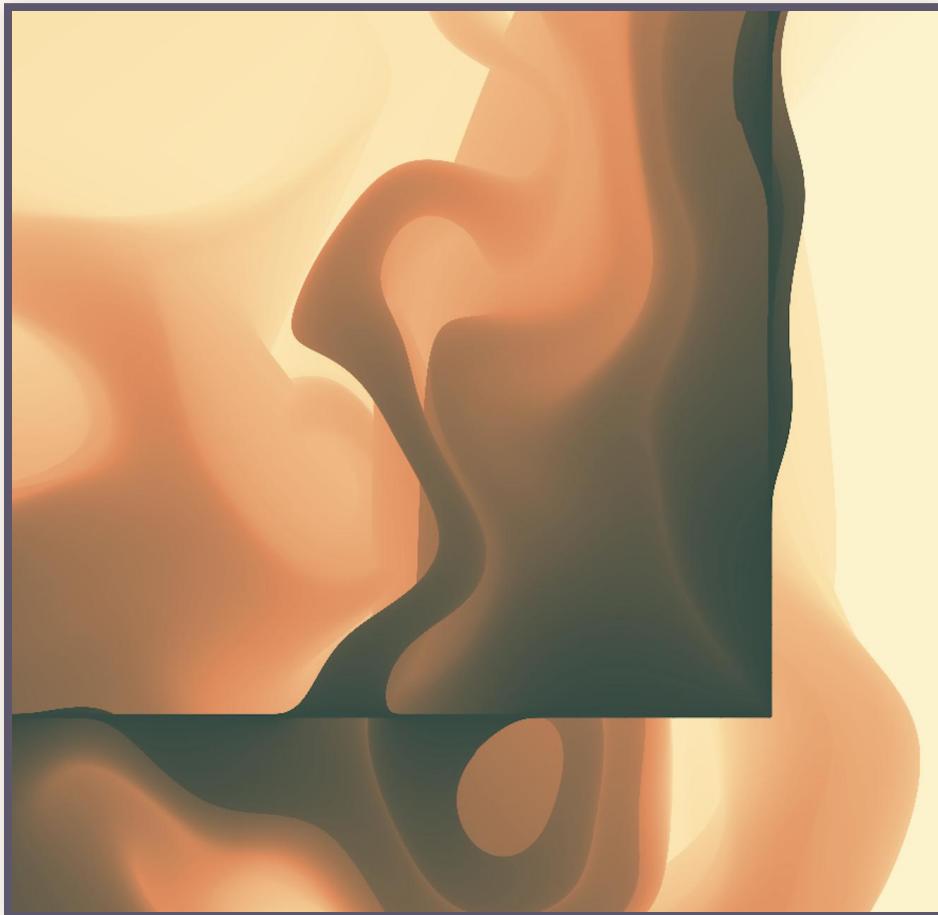
Want to make this figure? There's a [tutorial for that!](#)

# State of the Art Data Visualization<sup>3</sup>



From [@ysamano28](#)

# State of the Art Data Visualization



From [@thomas85](#).

# R Programming

R is a programming language. It can do basically anything that can be done with a computer.

# R Packages

- 18142 packages on the CRAN as of September 10, 2021.
- More packages available on GitHub and other repositories.
- If there is no package that does what you want, you can build your own!

# RMarkdown

RStudio also has RMarkdown, which can be used to create documents that combine text, R code, and R output.

For example, these slides were created in RStudio.

# Why Should I Use R?

# R is Popular in Industry

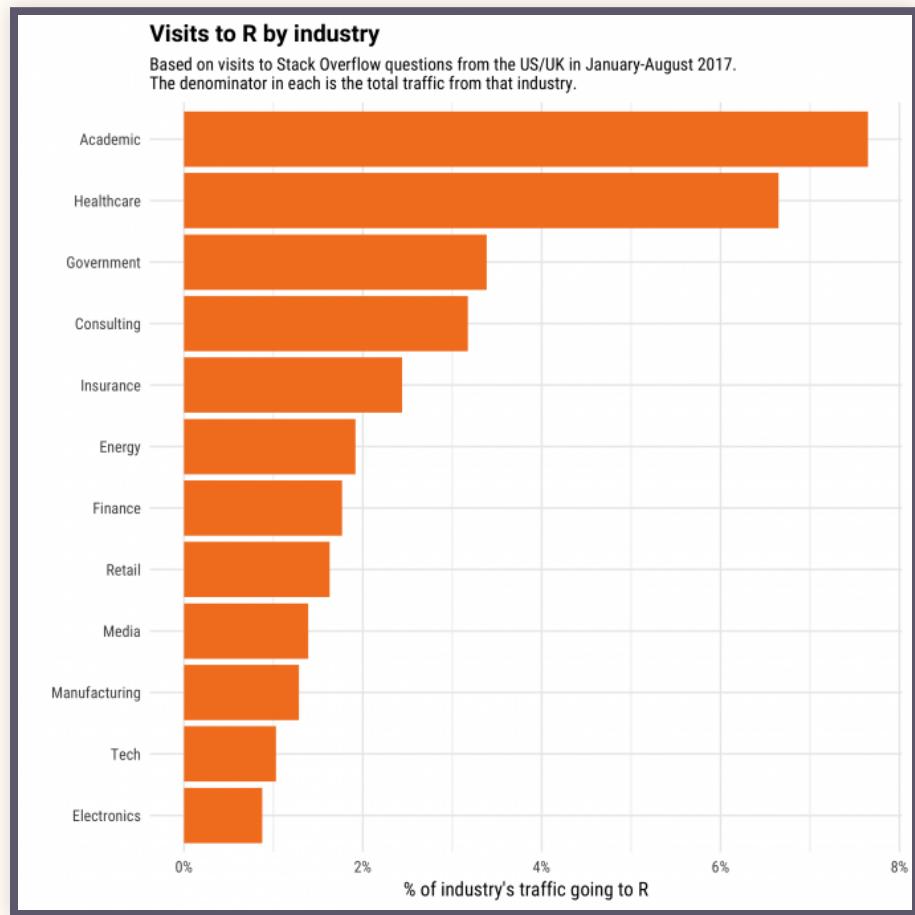
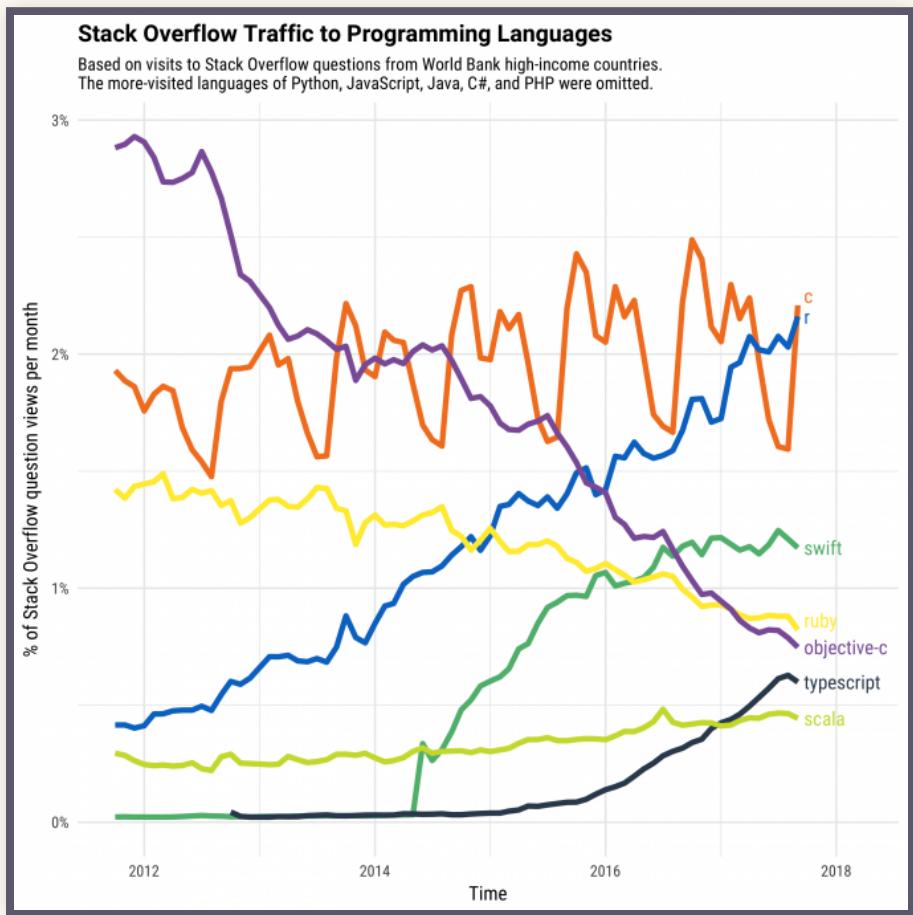


A V O N



The above companies are all customers of RStudio.

# R is Popular in Academia<sup>4</sup>



# Should I Use R?

## Pros

- Open source.
- Flexible.
- Reproducible.
- Saves time in the long run.
- State of the art data visualization.
- Supportive community.

## Cons

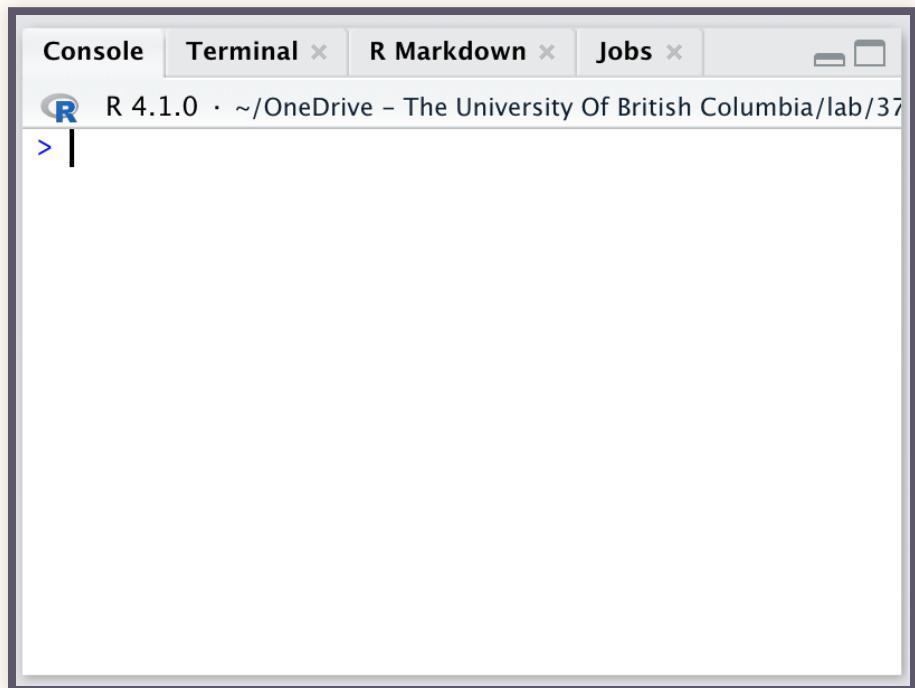
- Steep learning curve.
- Inconsistent documentation.
- Limited quality control.
- Limited support from supervisors

# Should I Use R?

Well, yes!

# Lab Activity

# Console Pane



- R commands are executed in the source pane.
- Type a command next the > and press “return” to execute it.
- For example, execute  $1 + 1$  in the console.

# Mathematical Operations

You can use R like a calculator.

## *Some R Operators*

- Multiplication: \*
- Division: /
- Addition: +
- Subtraction: -
- Parentheses: ()

# tRy it! Mathematical Operations

Use the R console to solve the following equations:

1.  $1/20$

2.  $\frac{1}{20 \times 20}$

3.  $1 - .95^{10}$

4.  $\sqrt{19}$

# Mathematical Operations: Solutions

## Problem 1

1/20

```
1 / 20
```

```
## [1] 0.05
```

# Mathematical Operations: Solutions (2)

## Problem 2

$$\frac{1}{20 \times 20}$$

```
1 / (20 * 20)
```

```
## [1] 0.0025
```

# Mathematical Operations: Solutions (3)

## Problem 3

$$1 - .95^{10}$$

```
1 - .95^10
```

```
## [1] 0.4012631
```

```
1 - .95**10
```

```
## [1] 0.4012631
```

# Mathematical Operations: Solutions (4)

## Problem 4

$$\sqrt{19}$$

```
19^(1/2)
```

```
## [1] 4.358899
```

```
sqrt(19)
```

```
## [1] 4.358899
```

# Object Assignment

# Object Assignment

- Create objects <- (the assignment operator)
- Shortcut: Use Alt + - (the minus sign) in RStudio

```
x <- 3 * 4
```

```
object_name <- value
```

Think “object name gets value”

# What's Inside the Box?

```
x <- 5  
  
# print() is the default function of an R object  
x
```

```
## [1] 5
```

# Working with Objects

You can treat that object as whatever you assigned it to be.

```
x * 5
```

```
## [1] 25
```

What is the value of x?

```
x
```

```
## [1] 5
```

# Give Objects New Values

```
x <- 5
```

```
x <- x * 5
```

Now, what is the value of x?

```
x
```

```
## [1] 25
```

# Object Values

```
x <- 4 + 4
```

```
x
```

```
## [1] 8
```

# Vectors

# Object Classes

- Every object in R has a class.
- The class of an object tells R what operations can be performed on that object.
- E.g., R can sum two objects that both have the class “numeric”.

# Some Basic R Classes

There are many R classes. We'll start with three:

- Numeric.
- Character.
- Logical.

# Numeric

Most data are numbers.

```
124.3
```

```
## [1] 124.3
```

```
6
```

```
## [1] 6
```

# Character

Surrounded by quotes.

```
"Hello World"
```

```
## [1] "Hello World"
```

```
"6"
```

```
## [1] "6"
```

# When Will I Encounter Characters?

## Characters in Data Sets

- Responses to open-ended questions.
- Responses to categorical variables.
- Dates.

There are special data types for categorical variables and dates which we will introduce later.

# Logical

TRUE/FALSE or T/F

TRUE  
T

FALSE  
F

# Logical Expressions

Logicals are most often encountered as output of a logical expression.

```
1 > 0
```

```
## [1] TRUE
```

# tRy it! Data Types

Use the assignment operator, `<-`, to define R objects with the names and values shown in the table below.

<b>name</b>	<b>class</b>	<b>value</b>
x	numeric	10
y	numeric	4.2
haiku	character	a haiku about R
excited	logical	True or false, are you excited to learn R?

# What is a Vector?

- A list of one or more elements.
- All elements are the same type.
- The objects you have created thus far are all vectors of length 1.

To make longer vectors, we need to combine multiple elements together. We do that using a function.

# Functions

# What's a Function?

- A class of R object.
- Functions contain unexecuted code.
- Calling a function executes its code.

# The Form of a Function

Functions take the form:

```
function_name(arg1 = val1, arg2 = val2, ...)
```

- Functions are recognizable because they have ( ) next to their name.
- arg = the name of the argument.
- val = the value supplied to the argument.

# An Example Function

```
add_two_numbers(x, y) {  
    x + y  
}
```

This function has the name, `add_two_numbers`, and two arguments, named `x` and `y`. When the function is called, it executes the code `x + y`.

# Calling the Example Function

```
add_two_numbers(x = 2, y = 4)
```

```
## [1] 6
```

```
add_two_numbers(x = 9, y = 3)
```

```
## [1] 12
```

# Your First Function: `class()`

`class()` is a simple function. It has one argument, named `x`, and returns the class of that object.

```
class(10)
```

```
## [1] "numeric"
```

# tRy it! `class()`

Use `class()` to identify the classes of the R objects you created ([1.3.3 in the lab manual](#)).

# Combine Values into a Vector: c()

The `c()` function is special. It accepts any number of arguments and combines them into a vector.

## Numeric/Double Vector

```
c(5, 7, 7, 3, 12)
```

```
## [1] 5 7 7 3 12
```

## Character Vector

```
c("Hello", "World", "Hello World", 17)
```

```
## [1] "Hello"        "World"        "Hello World"   "17"
```

# Named Vectors

Optionally, the values passed to `c()` can be named, which will produce a named vector:

```
c(A = 1, B = 2)
```

```
## A B  
## 1 2
```

# tRy it! Vectors

Use the assignment operator, `<-`, and the concatenate function, `c()` to define R objects with the names and values shown in the table below ([section 1.3.4 of the lab manual](#)).

<b>name</b>	<b>value</b>
dub	a numeric/double vector of length 3
dub2	a numeric/double vector of length 4

# Object Coercion

If some of the objects in `c()` are different types, `c()` will coerce them to be the same type.

*The output type is determined from the highest type of the components in the hierarchy logical < numeric < character.*

# tRy it! Object Coerceion

What is the type of each of the following?

```
c(TRUE, 1, 3)
```

```
c(TRUE, FALSE, 1 < 0)
```

```
c(TRUE, "FALSE")
```

# Data Frames

# Tabular/Rectangular Data

- Data are often stored in tables.
- Each column is one variable.
- Each row is one case (often but not always a person).

# Example of Tabular Data

<b>name</b>	<b>age</b>	<b>group</b>	<b>shs_1</b>	<b>shs_2</b>	<b>shs_3</b>
Declan	17	A	3	4	4
Ava	19	A	4	3	3
Liam	20	B	5	5	4
Charlotte	19	B	4	5	5

# Tabular Data in R: `data.frame()`

Data frames are a collection of vectors of the same length.

Each column in a `data.frame` is a vector.

```
##          name age group shs_1 shs_2 shs_3
## 1     Declan  17     A     3     4     4
## 2       Ava   19     A     4     3     3
## 3      Liam  20     B     5     5     4
## 4 Charlotte  19     B     4     5     5
```

# Combine Vectors into a Data Frame

- Function works similarly to `c()`.
- Accepts any number of arguments.
- Each argument should be a vector of the same length.
- The vectors become columns in the data frame.
- The name of the argument becomes the name of the column.

# tRy it! Make a data.frame

Follow along with section 1.3.5 of your lab manual to create this data frame in R:

<b>name</b>	<b>age</b>	<b>group</b>	<b>shs_1</b>	<b>shs_2</b>	<b>shs_3</b>
Declan	17	A	3	4	4
Ava	19	A	4	3	3
Liam	20	B	5	5	4
Charlotte	19	B	4	5	5

# Extract: \$

To extract columns from a data.frame object, use \$.

```
df$shs_1
```

```
## [1] 3 4 5 4
```

# Add a New Column: \$

If you use \$ and <- to assign a value to a column that is not in your `data.frame`, R will create a new column for that `data.frame`.

Use this to create the `shs_tot` column described, as described in your lab manual.

# Documentation: help()

Probably the most popular function.

```
help(c)  
# OR  
?c
```

# How to Read an R Help Page<sup>2</sup>

The name of the function, and the library it is in.

mean {base}

R Documentation  
Arithmetic Mean

What it does.

Generic function for the (trimmed) arithmetic mean.

### Description

More details on each named argument. This will tell you what class of thing each argument has to be—an object, a number, a data frame, a logical value, etc.

What the function returns—i.e., the result of whatever operation or calculation it performs. This can be a single number, as here, or a multi-part object such as a list, a data frame, a plot, or a model.

### Usage

```
mean(x, ...)  
  
## Default S3 method:  
mean(x, trim = 0, na.rm = FALSE, ...)
```

### Arguments

- x An R object. Currently there are methods for numeric/logical vectors and [date](#), [date-time](#) and [time interval](#) objects. Complex vectors are allowed for `trim = 0`, only.
- trim the fraction (0 to 0.5) of observations to be trimmed from each end of x before the mean is computed. Values of trim outside that range are taken as the nearest endpoint.
- na.rm a logical value indicating whether NA values should be stripped before the computation proceeds.
- ... further arguments passed to or from other methods.

The function's name, and in the parentheses the named arguments it expects, in the order it expects them. If an argument has a default value, it is shown. Arguments without default values (e.g. x) must be provided by you.

### Value

If `trim` is zero (the default), the arithmetic mean of the values in `x` is computed, as a numeric or complex vector of length one. If `x` is not logical (coerced to numeric), numeric (including integer) or complex, `NA_real_` is returned, with a warning.  
If `trim` is non-zero, a symmetrically trimmed mean is computed with a fraction of `trim` observations deleted from each end before the mean is computed.

### References

Becker, R. A., Chambers, J. M. and Wilks, A. R. (1988) *The New S Language*. Wadsworth & Brooks/Cole.

### See Also

[weighted.mean](#), [mean.POSIXct](#), [colMeans](#) for row and column means.

### Examples

```
x <- c(0:10, 50)
```

The ellipsis allows other arguments to be passed to and from the function.

### Other related functions

Self-contained examples that you can

```
x <- c(0.10, 50)
xm <- mean(x)
c(xm, mean(x, trim = 0.10))
```

run at the console. These may use built-in datasets or other R functions.

[Package *base* version 3.4.3 [Index](#)]

Visit the package's Index page to look for Demos and Vignettes detailing how it works.

src: A.1.1 How to read an R help page in “Data Visualization: A practical introduction” Kieran Healy (2018). <<http://socviz.co/>>

# References

# References

1. <https://www.r-project.org/about.html>
2. <https://socviz.co/appendix.html#a-little-more-about-r>