Module Interface Specification for Mechatronics Engineering

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1 Revision History

Date	Version	Notes
Date 1	1.0	Notes
Date 2	1.1	Notes

2 Symbols, Abbreviations and Acronyms

See SRS Documentation at [give url —SS]

[Also add any additional symbols, abbreviations or acronyms —SS]

Contents

3 Introduction

The following document details the Module Interface Specifications for [Fill in your project name and description —SS]

Complementary documents include the System Requirement Specifications and Module Guide. The full documentation and implementation can be found at .... [provide the url for your repo —SS]

4 Notation

[You should describe your notation. You can use what is below as a starting point. —SS]

The structure of the MIS for modules comes from Hoffman and Strooper (1995), with the addition that template modules have been adapted from Ghezzi et al. (2003). The mathematical notation comes from Chapter 3 of Hoffman and Strooper (1995). For instance, the symbol := is used for a multiple assignment statement and conditional rules follow the form $(c_1 \Rightarrow r_1|c_2 \Rightarrow r_2|...|c_n \Rightarrow r_n)$.

The following table summarizes the primitive data types used by Mechatronics Engineering.

Data Type	Notation	Description
character	char	a single symbol or digit
integer	$\mathbb{Z}$	a number without a fractional component in (-∞, ∞)
natural number	$\mathbb{N}$	a number without a fractional component in [1, ∞)
real	$\mathbb{R}$	any number in (-∞, ∞)

The specification of Mechatronics Engineering uses some derived data types: sequences, strings, and tuples. Sequences are lists filled with elements of the same data type. Strings are sequences of characters. Tuples contain a list of values, potentially of different types. In addition, Mechatronics Engineering uses functions, which are defined by the data types of their inputs and outputs. Local functions are described by giving their type signature followed by their specification.

5 Module Decomposition

The following table is taken directly from the Module Guide document for this project.

Level 1	**Level 2**
Hardware-Hiding	
Behaviour-Hiding	Input Parameters Output Format Output Verification Temperature ODEs Energy Equations Control Module Specification Parameters Module
Software Decision	Sequence Data Structure ODE Solver Plotting

Table 1: Module Hierarchy

6 MIS of Device Manager Module

6.1 Module

Device Manager

6.2 Uses

Data Storage Module (Section **??**), Sensor Array Module (Section **??**), Display System Module (Section **??**), Prompt Generation Module (Section **??**), Real Time Clock Module (Section **??**), Moving Average Algorithm Module (Section **??**), Graph Plotter Module (Section **??**)

6.3 Syntax

6.3.1 Exported Access Programs

Name	In	Out	Exceptions
device manager	-	-	-

6.4 Semantics

6.4.1 State Variables

[Not all modules will have state variables. State variables give the module a memory. —SS]

No state variables, since the module will only work in the sense that it is calling upon other modules.

6.4.2 Environment Variables

No external interaction with environment

6.4.3 Assumptions

No assumptions

6.4.4 Access Routine Semantics

bed_devicemanager():

- transition:
- output: when powered on, the device manager will call on the display system module to output the date and time. It will also be responsible for modifying the state of the prompt generation module when an activity is sensed to prompt the user.

- exception: [if appropriate —SS]

[A module without environment variables or state variables is unlikely to have a state transition. In this case a state transition can only occur if the module is changing the state of another module. —SS]

[Modules rarely have both a transition and an output. In most cases you will have one or the other. —SS]

7 MIS of Data Storage Module

7.1 Module

Data Storage

7.2 Uses

SD Card Module? SD Card Driver? Software Module for Collecting Data?

7.3 Syntax

7.3.1 Exported Constants

7.3.2 Exported Access Programs

Name	In	Out	Exceptions
[accessProg —SS]	-	-	-

7.4 Semantics

7.4.1 State Variables

[Not all modules will have state variables. State variables give the module a memory. —SS]

THIS one should definetly have memory.

7.4.2 Environment Variables

[This section is not necessary for all modules. Its purpose is to capture when the module has external interaction with the environment, such as for a device driver, screen interface, keyboard, file, etc. —SS]

This module has interaction with the onboard SD card.

7.4.3 Assumptions

Data is able to write to the SD card without corruption and in the right order. Check the data before it is written to see if the format matches, otherwise dump it. (or something)

7.4.4 Access Routine Semantics

[accessProg —SS]():

- transition: [if appropriate —SS]
- output: [if appropriate —SS]

- exception: [if appropriate —SS]

[A module without environment variables or state variables is unlikely to have a state transition. In this case a state transition can only occur if the module is changing the state of another module. —SS]

[Modules rarely have both a transition and an output. In most cases you will have one or the other. —SS]

7.4.5 Local Functions

[As appropriate —SS] [These functions are for the purpose of specification. They are not necessarily something that is going to be implemented explicitly. Even if they are implemented, they are not exported; they only have local scope. —SS]

8 MIS of Sensor Array Module

8.1 Module

Sensor Array

8.2 Uses

Moving Average Algorithm Module (Section **??**)

8.3 Syntax

Name	In	Out	Exceptions
accelerometer_data	tuple	-	badMPUReadings, badInitAcceleration
heartrate_data	$\mathbb{R}$	-	badHRReadings, badInitHR, badSmoothingHR
pedometer_count	-	$\mathbb{R}$	
heartrate	-	$\mathbb{R}$	
prompt_interrupt	-	bool	

8.4 Semantics

8.4.1 State Variables

prompt_interrupt: bool
Accel_power: bool
HR_sensor_power: bool
HR_smoothed: $\mathbb{R}$
Step_smoothed: $\mathbb{R}$

8.4.2 Environment Variables

is_stored: bool
is_displayed: bool

8.4.3 Assumptions

All activity thresholds are provided from the configuration file.
There is available space on the SD card.

8.4.4 Access Routine Semantics

activity_sensed():

- transition: change the state of the Prompt Generation Module in order to send a prompt to the user which will be sent to the display.
- exception: there is already a prompt being displayed to the user OR not enough time has elapsed between the prompts.

8.4.5 Local Functions

data_smoothing_filter(): the purpose of this function is to make sure that the data coming from all the sensors is smoothed, in order to prevent a prompt from being generated erroneously and distrubing the user.

9 MIS of Display System Module

9.1 Module

[Short name for the module —SS]

9.2 Uses

9.3 Syntax

9.3.1 Exported Constants

9.3.2 Exported Access Programs

Name	In	Out	Exceptions
[accessProg —SS]	-	-	-

9.4 Semantics

9.4.1 State Variables

[Not all modules will have state variables. State variables give the module a memory. —SS]

9.4.2 Environment Variables

[This section is not necessary for all modules. Its purpose is to capture when the module has external interaction with the environment, such as for a device driver, screen interface, keyboard, file, etc. —SS]

9.4.3 Assumptions

[Try to minimize assumptions and anticipate programmer errors via exceptions, but for practical purposes assumptions are sometimes appropriate. —SS]

9.4.4 Access Routine Semantics

[accessProg —SS]():

- transition: [if appropriate —SS]
- output: [if appropriate —SS]
- exception: [if appropriate —SS]

[A module without environment variables or state variables is unlikely to have a state transition. In this case a state transition can only occur if the module is changing the state of another module. —SS]

[Modules rarely have both a transition and an output. In most cases you will have one or the other. —SS]

9.4.5 Local Functions

[As appropriate —SS] [These functions are for the purpose of specification. They are not necessarily something that is going to be implemented explicitly. Even if they are implemented, they are not exported; they only have local scope. —SS]

10 MIS of Prompt Generation Module

10.1 Module

[Short name for the module —SS]

10.2 Uses

10.3 Syntax

10.3.1 Exported Constants

10.3.2 Exported Access Programs

Name	In	Out	Exceptions
[accessProg —SS]	-	-	-

10.4 Semantics

10.4.1 State Variables

[Not all modules will have state variables. State variables give the module a memory. —SS]

10.4.2 Environment Variables

[This section is not necessary for all modules. Its purpose is to capture when the module has external interaction with the environment, such as for a device driver, screen interface, keyboard, file, etc. —SS]

10.4.3 Assumptions

[Try to minimize assumptions and anticipate programmer errors via exceptions, but for practical purposes assumptions are sometimes appropriate. —SS]

10.4.4 Access Routine Semantics

[accessProg —SS]():

- transition: [if appropriate —SS]
- output: [if appropriate —SS]
- exception: [if appropriate —SS]

[A module without environment variables or state variables is unlikely to have a state transition. In this case a state transition can only occur if the module is changing the state of another module. —SS]

[Modules rarely have both a transition and an output. In most cases you will have one or the other. —SS]

10.4.5 Local Functions

[As appropriate —SS] [These functions are for the purpose of specification. They are not necessarily something that is going to be implemented explicitly. Even if they are implemented, they are not exported; they only have local scope. —SS]

11 MIS of Real Time Clock Module

11.1 Module

[Short name for the module —SS]

11.2 Uses

11.3 Syntax

11.3.1 Exported Constants

11.3.2 Exported Access Programs

Name	In	Out	Exceptions
[accessProg —SS]	-	-	-

11.4 Semantics

11.4.1 State Variables

[Not all modules will have state variables. State variables give the module a memory. —SS]

11.4.2 Environment Variables

[This section is not necessary for all modules. Its purpose is to capture when the module has external interaction with the environment, such as for a device driver, screen interface, keyboard, file, etc. —SS]

11.4.3 Assumptions

[Try to minimize assumptions and anticipate programmer errors via exceptions, but for practical purposes assumptions are sometimes appropriate. —SS]

11.4.4 Access Routine Semantics

[accessProg —SS]():

- transition: [if appropriate —SS]
- output: [if appropriate —SS]
- exception: [if appropriate —SS]

[A module without environment variables or state variables is unlikely to have a state transition. In this case a state transition can only occur if the module is changing the state of another module. —SS]

[Modules rarely have both a transition and an output. In most cases you will have one or the other. —SS]

11.4.5 Local Functions

[As appropriate —SS] [These functions are for the purpose of specification. They are not necessarily something that is going to be implemented explicitly. Even if they are implemented, they are not exported; they only have local scope. —SS]

12 MIS of Moving Average Algorithm Module

12.1 Module

[Short name for the module —SS]

12.2 Uses

12.3 Syntax

12.3.1 Exported Constants

12.3.2 Exported Access Programs

Name	In	Out	Exceptions
[accessProg —SS]	-	-	-

12.4 Semantics

12.4.1 State Variables

[Not all modules will have state variables. State variables give the module a memory. —SS]

12.4.2 Environment Variables

[This section is not necessary for all modules. Its purpose is to capture when the module has external interaction with the environment, such as for a device driver, screen interface, keyboard, file, etc. —SS]

12.4.3 Assumptions

[Try to minimize assumptions and anticipate programmer errors via exceptions, but for practical purposes assumptions are sometimes appropriate. —SS]

12.4.4 Access Routine Semantics

[accessProg —SS]():

- transition: [if appropriate —SS]
- output: [if appropriate —SS]
- exception: [if appropriate —SS]

[A module without environment variables or state variables is unlikely to have a state transition. In this case a state transition can only occur if the module is changing the state of another module. —SS]

[Modules rarely have both a transition and an output. In most cases you will have one or the other. —SS]

12.4.5 Local Functions

[As appropriate —SS] [These functions are for the purpose of specification. They are not necessarily something that is going to be implemented explicitly. Even if they are implemented, they are not exported; they only have local scope. —SS]

13 MIS of Graph Plotter Module

13.1 Module

[Short name for the module —SS]

13.2 Uses

13.3 Syntax

13.3.1 Exported Constants

13.3.2 Exported Access Programs

Name	In	Out	Exceptions
[accessProg —SS]	-	-	-

13.4 Semantics

13.4.1 State Variables

[Not all modules will have state variables. State variables give the module a memory. —SS]

13.4.2 Environment Variables

[This section is not necessary for all modules. Its purpose is to capture when the module has external interaction with the environment, such as for a device driver, screen interface, keyboard, file, etc. —SS]

13.4.3 Assumptions

[Try to minimize assumptions and anticipate programmer errors via exceptions, but for practical purposes assumptions are sometimes appropriate. —SS]

13.4.4 Access Routine Semantics

[accessProg —SS]():

- transition: [if appropriate —SS]
- output: [if appropriate —SS]
- exception: [if appropriate —SS]

[A module without environment variables or state variables is unlikely to have a state transition. In this case a state transition can only occur if the module is changing the state of another module. —SS]

[Modules rarely have both a transition and an output. In most cases you will have one or the other. —SS]

13.4.5 Local Functions

[As appropriate —SS] [These functions are for the purpose of specification. They are not necessarily something that is going to be implemented explicitly. Even if they are implemented, they are not exported; they only have local scope. —SS]

References

Carlo Ghezzi, Mehdi Jazayeri, and Dino Mandrioli. *Fundamentals of Software Engineering*. Prentice Hall, Upper Saddle River, NJ, USA, 2nd edition, 2003.

Daniel M. Hoffman and Paul A. Strooper. *Software Design, Automated Testing, and Maintenance: A Practical Approach*. International Thomson Computer Press, New York, NY, USA, 1995. URL http://citeseer.ist.psu.edu/428727.html.

14 Appendix

[Extra information if required —SS]