Filling

Created by: Zakhar Kogan

Description:

Model URL: https://opcloud.systems/load/-O1H63i5fLzmUjPKZ-em

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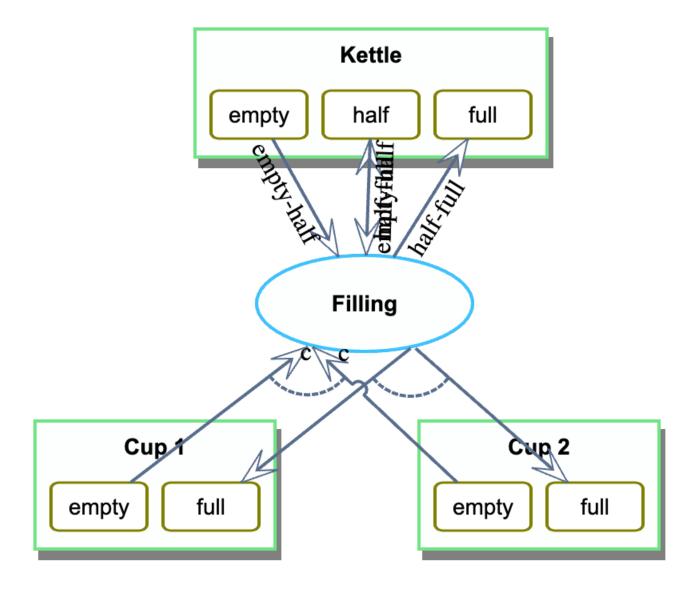
Procedural

Fundamental

OPD Tree:

SD

SD



- 1. Kettle is a physical object.
- 2. Kettle can be empty, full or half.
- 3. Cup 1 is a physical object.
- 4. Cup 1 can be empty or full.
- 5. Cup 2 is a physical object.
- 6. Cup 2 can be empty or full.
- 7. Following path empty-half, Filling changes Kettle from empty to half.
- 8. Following path half-full, Filling changes Kettle from half to full.
- 9. Filling yields exactly one of Cup 1 at state full and Cup 2 at state full.
- 10. Filling occurs if exactly one of Cup 1 at state empty and Cup 2 at state empty exists, in which case Filling consumes the existed one, otherwise Filling is skipped.

ELEMENTS DICTIONARY

Things

Objects:

Object Name: Kettle
Object Opds:
SD
Object States:
empty
half
full

Object Name: Cup 1
Object Opds:
SD
Object States:
empty
full

Object Name: Cup 2
Object Opds:
SD
Object States:
empty
full

Processes:

Process Name: Filling Process Opds: SD

Relations

Procedural Relations:

Result

Source Name: Filling Target(s) Name: full

Source Name: Filling Target(s) Name: full

Source Name: Filling Target(s) Name: half

Source Name: Filling Target(s) Name: full

Consumption

Source Name: *empty* Target(s) Name: *Filling*

Source Name: *empty* Target(s) Name: *Filling*

Source Name: *empty* Target(s) Name: *Filling*

Source Name: half Target(s) Name: Filling

Fundamental Relations:

Tagged Relations: