

Beginner Level

1. What is Flask and How It Works

2. Flask is a lightweight Python web framework used to build web applications. It handles routing, templates, and HTTP requests.

3. Installing Flask and Setting Up a Virtual Environment

4. Use `venv` to create isolated Python environments and install Flask with `pip install flask`.

5. Your First Flask App: Routing and Views

6. Create a simple app with `@app.route()` to define routes and functions that return responses.

7. Flask Debug Mode and Development Server

8. Enable `debug=True` to auto-reload on changes and show error messages in development.

9. HTTP Methods: GET and POST

10. Understand how browsers use GET for retrieving data and POST for sending data (e.g., forms).

11. Templates with Jinja2

12. Use HTML templates and insert dynamic content with Jinja2 syntax like `{{ name }}`.

13. Rendering Dynamic HTML with Jinja2

14. Pass data from your Flask app to templates using `render_template()`.

15. Working with Forms and Request Data

16. Use `request.form` or `request.args` to handle form data sent by the user.

17. Serving Static Files (CSS, JS, Images)

18. Place static assets in a `static/` folder and link them in templates using `url_for('static', filename='...')`.

Intermediate Level

1. Flask Project Structure (Modular Apps)

2. Organize your app with folders like `templates/`, `static/`, and `routes.py` for maintainability.

3. Flask Blueprints for Scalable Apps

4. Use blueprints to separate different parts of the app (e.g., auth, admin) into reusable components.

5. Using WTForms and Form Validation

6. Create forms in Python and validate input with Flask-WTF.

7. Redirects and URL Building

8. Use `redirect()` and `url_for()` to navigate between routes programmatically.

9. Flask Session and Cookies

10. Store data between requests using `session` (e.g., login info) or set cookies.

11. Using Flask with SQLite or PostgreSQL

12. Connect your app to a database to store persistent data.

13. Connecting to Databases using SQLAlchemy

14. Use SQLAlchemy ORM to interact with databases using Python classes.

15. Creating Models and Relationships with SQLAlchemy

16. Define tables and relationships (one-to-many, many-to-many) as Python classes.

17. Flask CLI and Shell Context

18. Extend the CLI for custom commands and access app context from the terminal.

19. Flash Messages for User Feedback

20. Use `flash()` to show success or error messages after actions (e.g., login).

◆ Authentication & Authorization

1. User Registration and Login System

2. Build user sign-up and sign-in functionality with sessions.

3. Password Hashing with Werkzeug

4. Securely hash and verify passwords using `generate_password_hash()` and `check_password_hash()`.

5. User Sessions and Login Management

6. Keep users logged in using Flask sessions.

7. Protecting Routes with Login Required

8. Block access to certain pages unless the user is logged in.

9. Using Flask-Login for User Management

10. A package that simplifies login/logout and managing user sessions.

11. Role-based Access Control (RBAC)

12. Grant or restrict access based on user roles (admin, user, etc.).

◆ Advanced Level

1. RESTful API Development with Flask

2. Build APIs that return JSON and follow REST principles (GET, POST, PUT, DELETE).

3. Flask Marshmallow for JSON Serialization

4. Convert models to JSON and validate input using Marshmallow.

5. Flask-Migrate for Database Migrations

6. Automatically generate and apply changes to your database schema.

7. Testing Flask Applications (PyTest / unittest)

8. Write tests to ensure your app works as expected.

9. Error Handling and Custom Error Pages

10. Handle errors gracefully and show user-friendly error pages (404, 500, etc.).

11. Using Flask-RESTful or Flask-Smorest

12. Build modular and documented REST APIs easily.

13. File Uploads and Handling

14. Allow users to upload files and handle them securely.

15. Pagination and Filtering

16. Manage large datasets with page-by-page viewing and search filters.

17. Caching with Flask-Caching or Redis

18. Improve performance by storing frequently used data temporarily.

19. Rate Limiting (Flask-Limiter)

20. Prevent abuse by limiting how often users can access endpoints.

Deployment and DevOps

1. Environment Variables and Configuration Management

2. Store sensitive or environment-specific settings safely.

3. Logging and Monitoring Flask Apps

4. Track errors and logs for debugging and performance insights.

5. Deploying Flask on Render / Heroku / Vercel

6. Push your app live using platforms that support Python.

7. Deploying Flask with Gunicorn and Nginx (Linux VPS)

8. Use production-ready tools to serve your Flask app on a VPS.

9. Using Docker with Flask

10. Containerize your app to run it consistently across environments.

11. Flask with GitHub Actions (CI/CD)

12. Automate testing and deployment with GitHub Actions workflows.

Optional but Useful

1. Using Flask with Frontend Frameworks (Vue, React)

2. Integrate a modern JavaScript frontend with Flask as the backend.

3. JWT Authentication with Flask-JWT-Extended

4. Use JSON Web Tokens to authenticate users in APIs.

5. WebSockets with Flask-SocketIO

6. Build real-time apps like chat or live notifications.

7. Task Queue with Celery and Flask

8. Run background tasks (like sending emails) asynchronously.

9. Admin Interfaces using Flask-Admin

10. Add a backend admin panel for managing data easily.