ZAKIA BASHIR

house#27, street#22 ,main c area , korangi road, karachi

nshafeys0@gmail.com
03077094787
DOB 23/05/1997

Objective

My objective is to obtain a position in a professional office environment where my skills are valued and can benefit the organization. Ideally, I wish to have a focus in marketing for a growing organization preferably dealing in commercial real estate and/or land acquisitions.

Education

vu
bachlor of science
2022 — **2.98/4.0**

cisco networking academy
introduction to cyber security
2022 — **92%**

vehari
intermediate
2018 — **588/1100**

govt.girls high school mailsi
matric
2013 — **598/1050**

ITHM college faisalabad
basic house keeping
2019 — **92%**

vu
B.ed (education certificate)
2024 — **2.64 / 4.0**

INFINITY CODE
HTML
2024 — **100%**

INFINITY CODE
CSS
2024 — **100%**

INFINITY CODE
TYPESCRIPT
2024 — **100%**

GIAIC
AI & WEB3.0 & METAVERSE
2024 — **continue**

Skills

- programing languages:
> HTML
> CSS
> JAVASCRIPT
> TYPESCRIPT
- fronted frameworks
- UI LIBRARIES AND TOOLS:
> BOOTSTRAP

- Version control:

-Git

- i have command on basic computer , web tools , hardware & software skills
- good communication & written skills
- time & stress management
- problem solving & teamwork skills
- emotional intelligence

Projects	**Digital clock** Project Title: Digital Clock Project Overview: Create a digital clock using HTML, CSS, and TypeScript that displays the current time in hours, minutes, and seconds. The clock should update every second and have a clean and modern design. Requirements: - Create an HTML file that structures the clock components (hours, minutes, seconds) - Write CSS code to style the clock components and layout - Use TypeScript to write the logic for updating the clock every second - Use the Date object to get the current time - Use the padStart method to add leading zeros to the time components (e.g. 09 instead of 9) - Add error handling for any potential errors Deliverables: - An HTML file (index.html) - A CSS file (index.css) - A TypeScript file (index.ts) - A screenshot of the working clock Skills Demonstrated: - HTML structure and semantics - CSS styling and layout - TypeScript logic and functionality - Problem-solving and error handling **CLI tool (CLI(COMMAND-LINE-INTERFACE)PROJECT'S USING TYPESCRIPT** Project Title: CLI Tool List of Projects: => ATM MACHINE => ROCK-SECISSOR PAPER GAME => ADVENTURE GAME => NUMBER GUESSING GAME => QUIZ APP => TODO-LIST => CURRENCY CONVERTER => STUDENT MANAGEMENT SYSTEM => CLI-EASSY PAISA BANK => OTHERS Project Overview: Create a CLI tool using TypeScript that takes user input and performs a specific task. The tool should have a clean and intuitive interface, and should handle errors and edge cases gracefully. Requirements: - Create a TypeScript file (cli.ts) that contains the logic for the tool - Use the Commander library to parse user input and define commands - Define at least two commands: one for performing the main task, and one for displaying help information - Use TypeScript's type system to define the shape of user input and ensure type safety - Handle errors and edge cases using try/catch blocks and error messages - Use a logging library (e.g. Winston) to log important events and errors - Add unit tests using a testing library (e.g. Jest) to ensure the tool works as expected Deliverables: - A TypeScript file (cli.ts) - A package.json file with dependencies and scripts - A (link unavailable) file with usage instructions and examples - Unit tests and test reports Skills Demonstrated: - TypeScript syntax and type system - Commander library for CLI parsing - Error handling and logging

- Unit testing and test-driven development
- CLI design and user experience

Reference	**will be furnished on demand**
Language	english, Urdu, Saraiki, punjabi