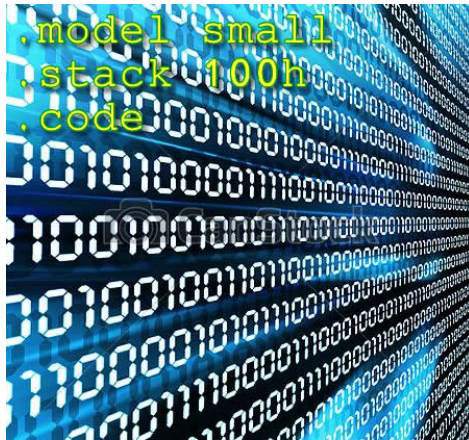


Lab Report on **Microprocessor and Assembly Language Lab**

Course Code: CSE 232
Fall-2014



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Problem 1: The sum of 5 and 4 is 9

Solution:

.model small

.stack 100h

.data

m1 db "Enter two number: \$"

m2 db "The sum of \$"

m3 db " and \$"

m4 db " = \$"

.code

main proc

mov ax,@data

mov ds,ax

lea dx,m1

mov ah,9

int 21h

mov ah,1

int 21h

mov bl,al

mov ah,1

int 21h

mov bh,al

mov ah,2

mov dl,0dh

int 21h

mov dl,0ah

int 21h

lea dx,m2

mov ah,9

int 21h

```
mov ah,2  
mov dl,bl  
int 21h
```

```
mov ah,9  
lea dx,m3  
int 21h
```

```
mov ah,2  
mov dl,bh  
int 21h
```

```
lea dx,m4  
mov ah,9  
int 21h
```

```
sub bl,30h
```

```
sub bh,30h
```

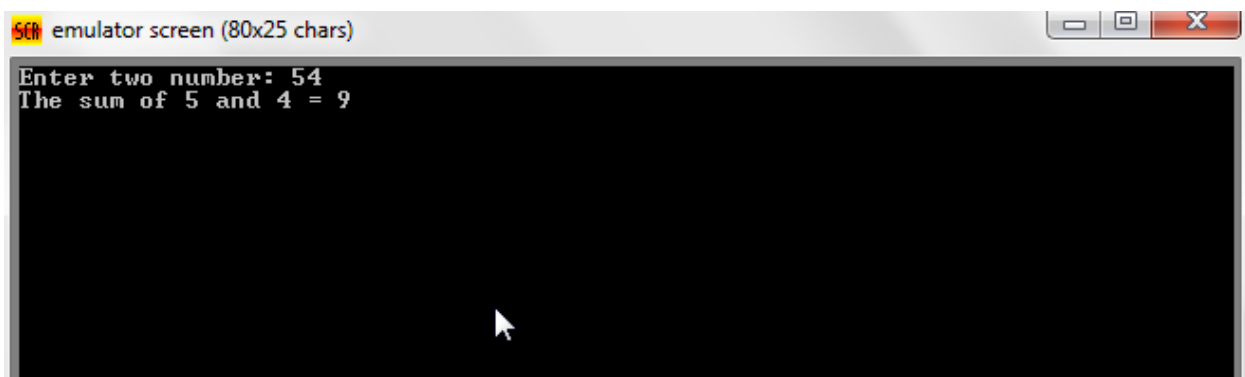
```
add bl,bh  
add bl,30h
```

```
mov ah,2  
mov dl,bl  
int 21h
```

```
mov ah,4ch  
int 21h
```

```
main endp  
end main
```

Output:

A screenshot of a window titled "SCHEM emulator screen (80x25 chars)". The window has a black background with white text. The text displayed is "Enter two number: 54" on the first line and "The sum of 5 and 4 = 9" on the second line. A white mouse cursor is visible near the bottom center of the window.

```
SCHEM emulator screen (80x25 chars)  
Enter two number: 54  
The sum of 5 and 4 = 9
```

Problem 2: Write a program to display the left margin:

Enter seven initial:12345

1

2

3

4

5

Solution:

```
.model small
```

```
.stack 100h
```

```
.data
```

```
m1 db "Enter five initial:$"
```

```
.code
```

```
main proc
```

```
    mov ax,@data
```

```
    mov ds,ax
```

```
    lea dx,m1
```

```
    mov ah,9
```

```
    int 21h
```

```
    mov ah,1
```

```
    int 21h
```

```
    mov bl,al
```

```
    mov ah,1
```

```
    int 21h
```

```
    mov bh,al
```

```
    mov ah,1
```

```
    int 21h
```

```
    mov cl,al
```

```
    mov ah,1
```

```
    int 21h
```

```
    mov ch,al
```

```
mov ah,1  
int 21h  
mov dh,al
```

```
mov ah,2  
mov dl,0dh  
int 21h  
mov dl,0ah  
int 21h
```

```
mov ah,2  
  
mov dl,bl  
  
int 21h
```

```
mov ah,2  
  
mov dl,0dh  
  
int 21h  
  
mov dl,0ah  
  
int 21h
```

```
mov ah,2  
mov dl,bh  
int 21h
```

```
mov ah,2  
mov dl,0dh  
int 21h  
mov dl,0ah  
int 21h
```

```
mov ah,2  
mov dl,cl  
int 21h  
mov ah,2
```

```
mov dl,0dh  
int 21h  
mov dl,0ah  
int 21h
```

```
mov ah,2
mov dl,ch
int 21h

mov ah,2
mov dl,0dh
int 21h
mov dl,0ah
int 21h

mov ah,2
mov dl,dh
int 21h

mov ah,4ch
int 21h

main endp
end main
```

Output:



Problem 3: Suppose AL and BL contain two number, Display the one that comes last in the sequence.

Solution:

```
.model small  
.stack 100h  
.code
```

```
main proc  
    mov al,68  
    mov bl,65
```

```
    cmp al,bl  
    jg d1  
    jmp d2
```

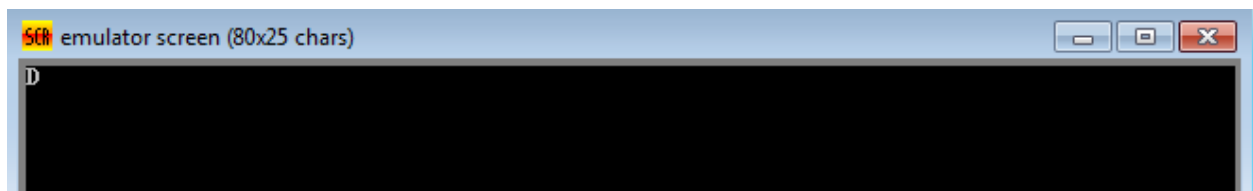
```
d1:  
    mov ah,2  
    mov dl,al  
    int 21h  
    jmp exit
```

```
d2:  
    mov ah,2  
    mov dl,bl  
    int 21h
```

```
exit:  
    mov ah,4c  
    int 21h
```

```
    main endp  
end main
```

Output:



Problem 4: AL and BL contain two characters. Display the last character.

Solution:

```
.model small  
.stack 100h  
.code
```

```
main proc
```

```
mov al,'A'  
mov bl,'M'
```

```
cmp al,bl  
jg d1  
jmp d2
```

```
d1:  
mov ah,2  
mov dl,al
```

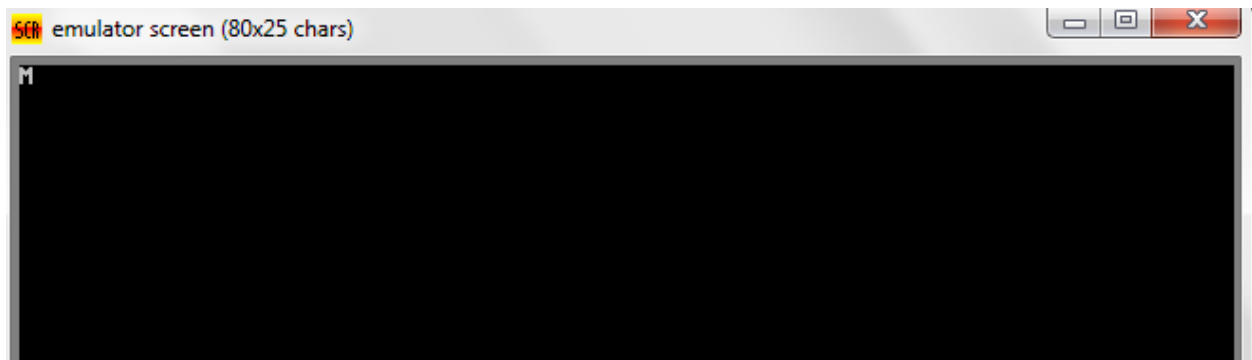
```
int 21h  
jmp exit
```

```
d2:  
mov ah,2  
mov dl,bl  
int 21h
```

```
exit:  
mov ah,4ch  
int 21h
```

```
main endp  
end main
```

Output:



Problem 5: If AL contain number display “n” ; If AL contain character display “c”

Solution:

```
.model small
```

```
.stack 100h
```

```
.code
```

```
main proc
```

```
    mov ah,1
```

```
    int 21h
```

```
    mov bl,al
```

```
    mov ah,2
```

```
    mov dl,0dh
```

```
    int 21h
```

```
    mov dl,0ah
```

```
    int 21h
```

```
    cmp bl,'1'
```

```
    je print_number_n
```

```
    jmp print_character_c
```

```
print_number_n:
```

```
    mov ah,2
```

```
    mov dl,'n'
```

```
    int 21h
```

```
    jmp exit
```

```
print_character_c:
```

```
    mov ah,2
```

```
    mov dl,'c'
```

```
    int 21h
```

```
exit:
```

```
    mov ah,4ch
```

```
    int 21h
```

```
main endp
end main
```

Output:



Problem 6: Read a character and if it is lowercase letter, Display it.

Solution:

```
.model small
.stack 100h
.code
```

```
main proc
```

```
    mov ah,1
    int 21h
```

```
    mov bl,al
```

```
    cmp bl,'a'
    jnge end_if
    cmp bl,'z'
    jnge end_if
```

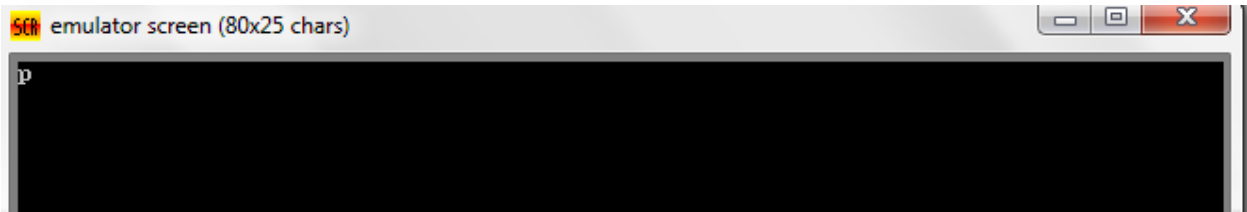
```
    mov ah,2
    mov dl,bl
    int 21h
```

```
end_if:
```

```
mov ah,4ch
int 21h
```

```
main endp  
end main
```

Output:



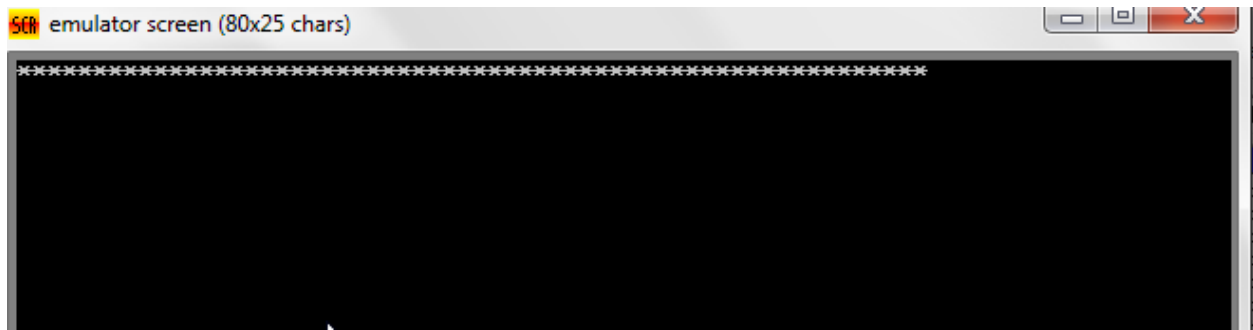
Problem 7:

Write a count – controlled loop to display a row of 60 stars.

Solution:

```
.model small  
.stack 100h  
.code  
  
main proc  
mov cx,60  
mov ah,2  
mov dl,'*'  
  
count:  
  
int 21h  
  
loop count  
  
main endp  
end main
```

Output:



Problem 8:

Prompt the user to enter a line of text. On the next line, display the capital letter entered that comes first alphabetically and the one that comes last. If no capital entered, display “No capital letters”.

Solution:

```
.model small
.stack 100h
.data
prompt db 'Type a line of text',0dh,0ah,'$'
nocap_msg db 0dh,0ah,'No capitals $'
cap_msg db 0dh,0ah,'First Capital = '
first db '|'
        db ' Last Capital = '
last db '@ $'

.code
main proc

;initialize ds

    mov ax,@data

    mov ds,ax

;display opening message
```

```

mov ah,9          ;display string function
lea dx,prompt     ;get opening message
int 21h          ;display it

;read and process a line of text

mov ah,1          ;read a character function
int 21h          ;char in dl

while_:
;while a character is not a carriage return do
cmp al,0dh        ;CR?
je end_while      ;yes,exit

;if character is a capital letter

cmp al,'A'        ;char >='A'?
jnge end_if       ;not a capital letter
cmp al,'Z'        ;char <= 'Z'?
jnle end_if       ;not a capital letter

;then

;if character precedes first capital

cmp al,first      ;char < first capital ?
jnl check_last    ;no, >=

;then first capital = character

mov first,al      ;FIRST=char

;end_if

check_last:       ;char >last capital?

;if character follows last capital

cmp al,last       ;char > last capital?
jng end_if        ;no,<=

;then last capital=character

mov last,al       ;last = char

;end_if

```

```

    end_if:

    ;read a character

    int 21h          ;char in AL
    jmp while_       ;repeat loop

end_while:

    ;display results

    mov ah,9         ;display string function

    ;if no capitals were typed

    cmp first,'|'     ;first '|'
    jne caps          ;no display results

    ;then

    lea dx,nocap_msg  ;no capitals
    jmp display

caps:

    lea dx,cap_msg    ;capitals

display:

    int 21h           ;display message

    ;end_if

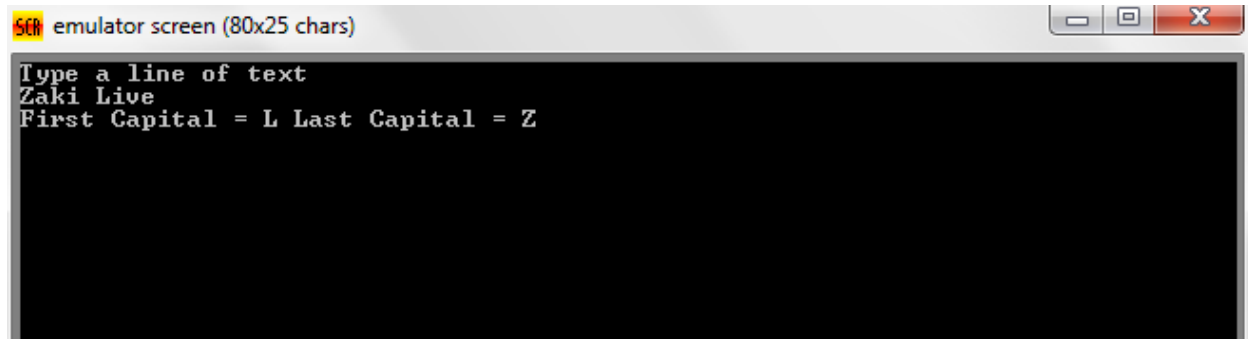
    ;dos exit

    mov ah,4ch
    int 21h

    main endp
end main

```

Output:

A screenshot of a terminal window titled "emulator screen (80x25 chars)". The window has a standard macOS-style title bar with minimize, maximize, and close buttons. The terminal content shows a prompt "Type a line of text", followed by the input "Zaki Live", and the output "First Capital = L Last Capital = Z".

```
emulator screen (80x25 chars)
Type a line of text
Zaki Live
First Capital = L Last Capital = Z
```