

A Review on Color Image Processing

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Abstract:

The aim of Color Image Processing is to display image information for human perception. It is also fundamental step of digital image processing. It gives the applications of image processing which extract the features from image data, from which description, understanding and information can be obtained by machine. This system allows user to take hard copy of an image using printer and other output devices such as scanner etc; and also store the screen image into the disk file using file format (.jpg, .gif, .png etc.). It relates the image properties such as alteration and analysis of pictorial information. Nowadays image processing is used in our daily life. The most powerful image processing system is the one that interact with human brain together with the human eye. The main objective of this paper is to review development and implementation of color image processing which is necessary to operate upon images and visually enhance the images.

Keywords: Color models, RGB, CMY, HSI, YIQ

1. Introduction:

The early trade of color image processing of digital images was in the newspaper industry and images were transmitted by submarine cables between London and New York. In early processing digital image produced a coded tape by a telegraph printer. In the mid trade of color image processing which improves to the Bartlane system resulted in higher quality images and photographic process. Digital image processing used in medical imaging, remote earth resources and astronomy. Today's trade of digital image processing has grow vigorously. Today it is used in geography, biology, nuclear machine, archeology, law enforcement, defence and industry.

Color Image processing is used to provide digital image processing and it is in 2-dimensional format. Digital image processing define the processing of images which are digital in nature by a digital computer. Color image provide a image information for each pixel. Pixel is small unit of programmable color on color image. Color images are stored in memory as a raster map or raster graphics images. In Computer graphics, raster graphics images are stored in image files with varying formats. A raster graphics images are viewable via monitor, paper or other display medium. It is a dot matrix data structure which represent a rectangular grid of pixels.

Image processing provide three basic color models that are called RGB (Red, Green, Blue) color model. This color models are standard design of computer graphics systems and it is ideal for all of it's applications. This RGB color components are highly correlated and many processing techniques are works on intensity component of an image only. The RGB color space is used in color displays. A color images measure the intensity and chrominance of light. It has three values per pixel. An images are great deal of extra information and it is used to simplify the image analysis. For example, The extraction based on color of images and object identification.

Image processing provides various features like image shrinking, image scaling, image compression, image rotation. Image compression is work with BMP format gray scale images. Image rotation is used to rotate the image by specified angle. Resembling is used to increase the size of each pixel by a certain factor. Image shrinking is used to shrink the image and it is useful for saving the disk space. Image scaling include the zooming and shrinking of an image.

The color model uses standard implementation that is HSI (Hue, Saturation, Intensity). The *hue* is determined by the dominant wavelength. Visible colors occur between about 400nm (violet) and 700nm (red) on the electromagnetic spectrum [1]

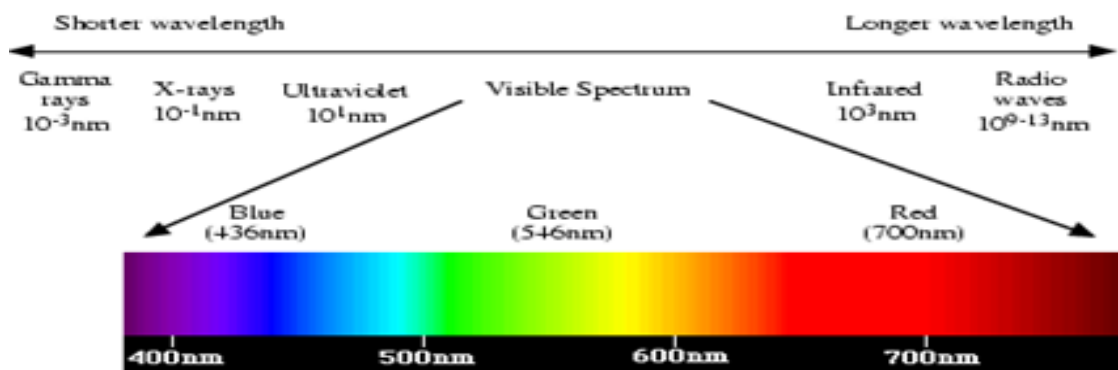


Figure 1: Spectrum

2. Color image models

To utilize color as a visual cue in multimedia, image processing, graphics and computer vision applications, an appropriate method for representing the color signal is needed. Color model literature can be found in the domain of modern sciences, such as physics, engineering, artificial intelligence, and computer science [6]. With the color format, a digital image can record and provide more information than the gray scale format image does.

Digital acquisition devices (such as scanners and digital cameras) can separate beams of light into three primary colors- red, blue, and green, through the assistance of spectroscopes and filters. In order to record the color information, we need at least three parameters (e.g. red, blue, and green) to represent a color. We use the color model to represent the color information of digital images. Since we need three parameters to represent a color, those color models must be with a three dimensional format. The models use some mathematical functions to represent a point position (in the three dimensional space) that is assigned to a color. Some color models (RGB, CMY, HSI , YIQ) are summarized as follows

2.1 RGB color model

The three primary colors (red, green, and blue) and their combination in visible light spectrum are shown in Fig.1. With different weights, (R, G, B), their combination can indicate different colors. After normalizing the values of R, G, B, we can get the color cube (Fig.2). The colors on the diagonal line, from the origin to the coordinate (1, 1, 1) of the cube, means the gray-level values [3].

When the RGB model is used, each colour could be presented in a coordinate system, where each of the “primary” RGB colours varies from zero to maximum value (e.g. from 0 to 1, or from 0% to 100%, or from 0 to 255 brightness levels, etc) [7]. *R* color and normalized *RG* colors (*r*, *g*) are used to set up the adaptive skin color model because (*r*, *g*, *R*) is less sensitive to changes in light source and suitable for real world applications [9]. The RGB color model is standard design of computer graphics systems is not ideal for all of its applications. The red, green, and blue color components are highly correlated.

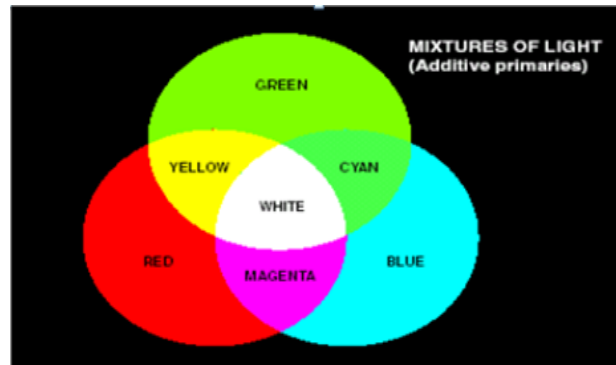


Figure 2: RGB graph of the primary colors

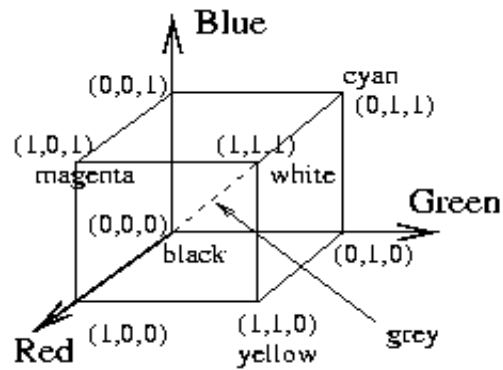


Figure 3: RGB graph of the color cube

2.2 CMY color model

The CMY color model is based on complementary colors- cyan, magenta, yellow. This color model can be expressed as

$$\begin{bmatrix} C \\ M \\ Y \end{bmatrix} = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} - \begin{bmatrix} R \\ G \\ B \end{bmatrix}.$$

In the CMY color system equal proportions of Yellow plus Cyan produces Green, Yellow plus Magenta produces Red, and Cyan ink plus Magenta produces Blue. Black is added to improve the quality of images [8]. Fig. 3 shows the relationship of the component color of the CMY color model. The CMY color model is applied to the output devices, such as printers [3].

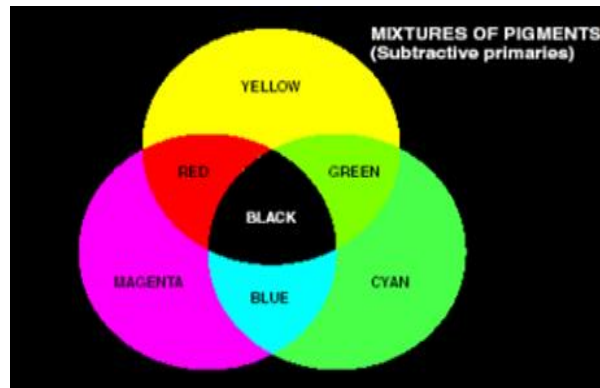


Figure 4: CMY color model

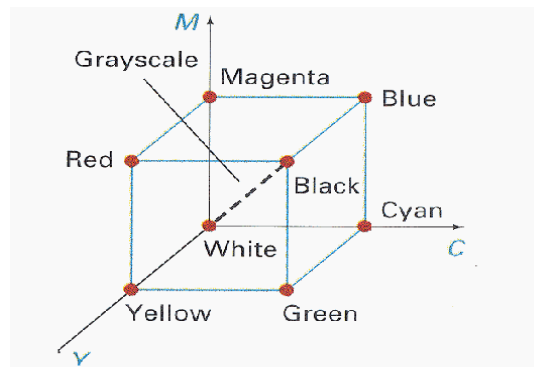


Figure 5: CMY graph of color

2.3 YIQ color model

The YIQ color model is designed to refer to the characteristics of the human's visual system. In the human's visual system, people are more sensitive to the lightness component than the hue component. So, the YIQ color model is set to separate colors into luminance (Y) and hue (I and Q). The relationship between YIQ and RGB is expressed as

$$\begin{bmatrix} Y \\ I \\ Q \end{bmatrix} = \begin{bmatrix} 0.299 & 0.587 & 0.114 \\ 0.596 & -0.275 & -0.321 \\ 0.212 & -0.523 & 0.311 \end{bmatrix} \cdot \begin{bmatrix} R \\ G \\ B \end{bmatrix}$$

where Y is the luminance, I and Q indicate the weights of hue.

The advantage of the YIQ color model is that we can deal with the luminance component independently. The YIQ color model is the standard model applied to the signal transmission of color TV sets [3].

2.4 HSI color model

HSI model is proposed to improve the RGB model. The Hue Saturation Intensity (HSI) color model closely resembles the color sensing properties of human vision. To formula that converts from RGB to HSI or back is more complicated than with other color models [2].

I denotes the light intensity, H denotes the hue that indicates the measure of the color purity, S is the saturation (the degree of a color permeated the white color). If a color is with high saturation value, it means the color is with the low white color. The relationship between HSI and RGB can be described as [3]

$$I = \frac{1}{3}(R + G + B),$$

$$H = \cos^{-1} \left\{ \frac{\frac{1}{2}[(R - G) + (R - B)]}{[(R - G)^2 + (R - B)(G - B)]^{\frac{1}{2}}} \right\}$$

$$S = 1 - \frac{3}{(R + G + B)}[\min(R, G, B)]$$

3. Literature Review

1. A review on various color models, their description, comparison and evaluation results is presented. These models are used various components of an image to display on specific hardware platform. The main purpose of a color model is to provide the specification of colors. The research work shows converting the various models to speed up the image processing with least time delays and it gives invariance in results of various models due to complex mathematical equations. The various image processing methods i.e. adaptive histogram equalization and contrast limited adaptive histogram equalization can be used to speed up the image processing by using these color models [2].
2. Edge detection techniques like gradient-based and laplacian-based techniques. Edge detection is a significant task for image segmentation used for object detection and many other applications. First-order derivatives in an image are computed using the gradient. Second-order derivatives are obtained using the Laplacian Result of edge detection techniques vary from set of images [5].
3. The use of gradient operators like Roberts, Prewitt and Sobel for color image edge detection. This objective is fulfilled through the experiments performed on around 50 different color images. The weight values of mask are used to achieve some smoothing of edges of images by giving more stress on central point. The Prewitt and Sobel operators have given more prominent enhanced edges. Among these two masks the Sobel mask has slightly superior noise suppression characteristics which are important with derivative features. Another fact found in result is that the Prewitt and Sobel mask gives isotropic results only for vertical and horizontal directional edges [4].

4. Conclusion

In this paper, we review on some color image models and explain how we apply image processing with the help of these color models. The colors are used in object identification and simplify extraction from a scene and it is a powerful descriptor. Humans can use thousands of color shades and intensities. The color models are based on color recognition and color components. The research work shows the conversions of various models to speed up the image processing with least time delays. In future, we will try other color models and find their capability for aiding the processing of forensic sciences.

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