Code No: R1631041

III B. Tech I Semester Regular/Supplementary Examinations, March – 2021 COMPUTER ARCHITECTURE AND ORGANIZATION

(Common to Electronics and Communication Engineering, Electronics and Instrumentation Engineering)

| | | PART –A | (14 Marks) | |
|----|----|---|-------------|--|
| 1. | a) | What is a Big – Endian and Little- Endian representation? | [2M] | |
| | b) | What do you mean by assembler directives? | [2M] | |
| | c) | What is bit pair recoding? Give an example. | [2M] | |
| | d) | What is PCI bus? | [3M] | |
| | e) | Define Memory Access time and memory cycle time. | [3M] | |
| | f) | Define micro routine and micro instruction. | [2M] | |
| | | PART -B | (56 Marks) | |
| 2. | a) | Discuss the design of a basic computer. | [7M] | |
| | b) | Compare single bus structure and multiple bus structure with examples. | [7M] | |
| 3. | a) | List out the various Shift and Rotate Instructions with examples. | [7M] | |
| | b) | What do you mean by assembly language? Write an assembly language program to read two values and perform an arithmetic operation on it. | | |
| | | program to read two varides and perform an aritimetic operation on it. | | |
| 4. | a) | Perform the arithmetic operations (+42)+(-13) and (-42)-(-13) in binary u signed 2's complement representation for negative numbers. | sing [7M] | |
| | b) | Explain how Index addressing mode, Immediate addressing mode and Rela addressing mode work? | ative [7M] | |
| 5. | a) | Explain the different methods used for handling the situation when mul interrupts occurs. | tiple [7M] | |
| | b) | Explain the following: | [7M] | |
| | | i) interrupt controller | . , | |
| | | ii) polling | | |
| | | iii) Enabling and Disabling Interrupts. | | |
| 6. | a) | Describe any six ways of improving the cache performance. | [7M] | |
| | b) | Discuss about Magnetic Hard Disks. | [7M] | |
| 7. | a) | Explain the difference between micro programmed control and hardw | rired [7M] | |
| /. | a) | control. | filed [/WI] | |
| | | | | |

[7M]

b) Explain the design of Control unit with a neat diagram.

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Time: 3 hours Max. Marks: 70 Note: 1. Question Paper consists of two parts (Part-A and Part-B) 2. Answer **ALL** the question in **Part-A** 3. Answer any **FOUR** Questions from **Part-B** PART -A (14 Marks) 1. a) Explain about Bus structure. [2M]b) What is indirect addressing mode? [2M]c) What is signed binary? Give example. [2M] d) What do you mean by memory mapped I/O? [3M] e) What do you mean by static memories? [3M] What are the features of the hardwired control? [2M] PART -B **(56 Marks)** Draw and explain the basic block diagram of a digital computer. Also list the [7M] different types of computers. b) What is Application Software? Explain with examples. [7M] a) Explain the role of Stacks and Queues in computer programming equation. [7M] b) List and explain different instruction formats. [7M] 4. a) Explain the algorithms for performing arithmetic operations with decimal data. [7M] b) With examples explain the Branch type instructions. [7M] a) Explain the Direct Memory Access. How it improves the performance of the [7M] system? b) Distinguish between Synchronous Bus and Asynchronous Bus. [7M] a) Discuss the different mapping techniques used in cache memories and their 6. [7M] relative merits and demerits. b) How can you enhance the speed and capacity of memories? Explain. [7M] a) Explain the concept of micro programmed control unit. [7M] b) Formulate a mapping procedure that provides eight consecutive micro [7M] instructions for each routine. The operation code has 7 bits and control memory has 2048 words.

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SET - 3

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Time: 3 hours Max. Marks: 70 Note: 1. Question Paper consists of two parts (Part-A and Part-B) 2. Answer **ALL** the question in **Part-A** 3. Answer any **FOUR** Questions from **Part-B** PART -A (14 Marks) a) What are the basic functional units of a computer? [2M]1. b) Define auto increment mode of addressing? Give example. [2M] c) What are the logic instructions? [2M] d) Write the factors to be considered in designing an I/O subsystem. [3M] e) Define Hit and Miss. [3M] f) Name some register output control signals. [2M] PART -B **(56 Marks)** What is a System Software? Explain with examples. 2. [7M] Write briefly about the evolution of a Computer Architecture. [7M] 3. a) Explain three-address, two-address, one-address, and zero-address instructions with [7M] an example. b) Write register transfer instructions for the following bit operations: [7M] i) Select complement, ii) Select clear, iii) Insert, iv) Right circular shift. 4. a) Explain the design of a 4-bit Arithmetic unit with two selection variables, which [7M] performs the basic arithmetic functions. b) Define addressing modes. What are the different types of addressing modes? [7M] Explain them with examples. a) What is an I/O Interface? What are the functions of typical I/O interface? Explain. 5. [7M] b) Discuss the DMA operation with neat diagram in detail. [7M] 6. a) What are the various semiconductor memories available? Explain. [7M] b) Write short notes on Optical Disks. [7M] 7. a) Discuss the Fundamental Concepts of Register Transfers. [7M] b) Explain in detail various fields of micro-instruction format with a neat diagram. [7M]

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| T | ime: | 3 hours Max. Mar | ks: 70 |
|----|-------------------|--|--------------------------------------|
| _ | | Note: 1. Question Paper consists of two parts (Part-A and Part-B) 2. Answer ALL the question in Part-A 3. Answer any FOUR Questions from Part-B | |
| | | $\underline{PART - A} \tag{14 N}$ | Marks) |
| 1. | a) b) c) d) e) | Give the basic performance equation. What is the difference between Stack and Queue? List the basic instruction types. Why I/O devices cannot be directly connected to the system bus? Write the formula for the average access time experienced by the processor in a system with two levels of caches. What are the factors that determine the control signals? | [2M] [2M] [2M] [3M] [3M] |
| | PART -B (56 Marks | | Marks) |
| 2. | a) b) | Explain the various Data types that are represented in computers with example. Explain various historical developments in computer architecture with respect to its performance improvement. | [7M] [7M] |
| 3. | a) b) | With a neat diagram, describe the various registers in a typical CPU. Write an assembly language program to count odd numbers of 1 to 100. | [7M] [7M] |
| 4. | a) b) | Explain various I/O operations used to perform read and write operations. Multiply the following pair of signed 2's complement number using Booth multiplication Algorithm: $A = 010111 \\ B = 101100.$ | [7M] [7M] |
| 5. | a) b) | Write the factors considered in designing an I/O subsystem and explain them. Define the following: i) Interrupt, ii) Priority Interrupt, iii) Interrupt Hard ware. | [7M] [7M] |
| 6. | a) b) | Write notes on Internal organization of ROM memories. Write short notes on secondary storage devices. | [7M] [7M] |
| 7. | a) b) | What are the two approaches used for generating the control signals in proper sequence? Explain any one. Explain address sequencing in micro programmed control unit. | [7M] |
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