```
def display board(board):
          '+board[7]+'|' + board[8]+'|'+ board[9])
 print('
 print('----')
 print('
          '+board[4]+'|' +board[5]+'|'+ board[6])
 print('----')
print(' '+board[1]+'|' +board[2]+'|'+ board[3])
print('----')
test_board=['a','x','o','x','o','x','o','x','o','x']
def player_input():
   maker =''
   while not (maker == 'x' or maker == 'o'):
       maker = input('player one want you want to be x or o')
       if maker=='x':
           return('x','o')
       else:
           return('o','x')
def place_marker(board,marker,position):
    board[position]=marker
def win_check(board,mark):
    return ((board[7] == mark and board[8] == mark and board[9] == mark) or #
    (board[4] == mark and board[5] == mark and board[6] == mark) or # across the
    (board[1] == mark and board[2] == mark and board[3] == mark) or # across the
    (board[7] == mark and board[4] == mark and board[1] == mark) or # down the
    (board[8] == mark and board[5] == mark and board[2] == mark) or # down the
    (board[9] == mark and board[6] == mark and board[3] == mark) or # down the
    (board[7] == mark and board[5] == mark and board[3] == mark) or # diagonal
    (board[9] == mark and board[5] == mark and board[1] == mark)) # diagonal
```

```
import random
def choose_first():
    if random.randint(0, 1) == 0:
        return 'Player 2'
    else:
        return 'Player 1'
def space_check(board, position):
    return board[position] == ' '
def full_board_check(board):
    for i in range(1,10):
        if space_check(board, i):
            return False
    return True
def player choice(board):
   position = 0
   while position not in [1,2,3,4,5,6,7,8,9] or not space_check(board, position):
        position = int(input('Choose your next position: (1-9) '))
    return position
def replay():
    return input('Do you want to play again? Enter Yes or No:
').lower().startswith('y')
print('Welcome to Tic Tac Toe!')
while True:
   theBoard = [' '] * 10
   player1_marker, player2_marker = player_input()
    turn = choose_first()
    print(turn + ' will go first.')
    play_game = input('Are you ready to play? Enter Yes or No.')
    if play_game.lower()[0] == 'y':
        game_on = True
```

```
else:
    game_on = False
while game_on:
    if turn == 'Player 1':
        display_board(theBoard)
        position = player_choice(theBoard)
        place_marker(theBoard, player1_marker, position)
        if win_check(theBoard, player1_marker):
            display board(theBoard)
            print('Congratulations! You have won the game!')
            game_on = False
        else:
            if full_board_check(theBoard):
                display_board(theBoard)
                print('The game is a draw!')
                break
            else:
                turn = 'Player 2'
    else:
        display board(theBoard)
        position = player_choice(theBoard)
        place_marker(theBoard, player2_marker, position)
        if win_check(theBoard, player2_marker):
            display_board(theBoard)
            print('Player 2 has won!')
            game_on = False
        else:
            if full_board_check(theBoard):
                display_board(theBoard)
                print('The game is a draw!')
                break
            else:
                turn = 'Player 1'
if not replay():
    break
```

• Output:

```
Welcome to Tic Tac Toe!
player one want you want to be x or ox
Player 1 will go first.
Are you ready to play? Enter Yes or No.y
   \perp
  -11
Choose your next position: (1-9) 4
  - 1 1
  x |
  -11
Choose your next position: (1-9) 9
   | |0
  x| |
  11
Choose your next position: (1-9) 9
Choose your next position: (1-9) 3
  | |0
  x | |
  | |x
```