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### iOS 18

· release notes

### What's new in Xcode 16

- · release notes
- · supports editor.config files.
  - Xcode supports the following settings: indent\_style, tab\_width, indent\_size, end\_of\_line, insert\_final\_newline, max\_line\_length, and trim\_trailing\_whitespace.
- Several improvements to parallel compilation, new complile inspection tools

## **Swift Testing**

- Modern replacement for XCTest
- Heavy use of macros and property wrappers
- Can feed test functions collections of input data, tests run in parallel
- Nice new UI to help show failures, stack trace, and memory.
- https://developer.apple.com/xcode/swift-testing/

# **Swift Packages**

- Now supports running tests written using Swift Testing. To enable these tests at the command line, pass —enable—swift—testing.
- swiftLanguageVersion can be specified at the target level, allowing for gradual per-target migration to the Swift 6 language mode. (125732014)
- [SE-0301] has been implemented, allowing Package.swift to be edited through new package commands add-dependency, add-product, and add-target. See swift package -h for more details. (126377239)
  - /Applications/Xcode-16.0.0-Beta.app/Contents/Developer/Toolchains/XcodeDefault.xctoolchain/usr/bin/swift

### What's new in Swift

• Functions can now specify the type of error that they throw (typed throws (SE-0413)) as part of the function signature. For example:

```
func parseRecord(from string: String) throws(ParseError) -> Record {
... }

extension Sequence {
  func map<T, E>(_ body: (Element) throws(E) -> T) throws(E) -> [T] {
... }
}
```

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• This is compatible with Swift 5 as well as Swift 6 with some difference to inferance when throws are not typed.