

Cambridge International AS & A Level

CANDIDATE NAME					
CENTRE NUMBER			CANDIDATE NUMBER		



COMPUTER SCIENCE

9608/31

Paper 3 Advanced Theory

October/November 2021

1 hour 30 minutes

You must answer on the question paper.

No additional materials are needed.

INSTRUCTIONS

- Answer all questions.
- Use a black or dark blue pen.
- Write your name, centre number and candidate number in the boxes at the top of the page.
- Write your answer to each question in the space provided.
- Do **not** use an erasable pen or correction fluid.
- Do not write on any bar codes.
- You may use an HB pencil for any diagrams, graphs or rough working.
- Calculators must not be used in this paper.

INFORMATION

- The total mark for this paper is 75.
- The number of marks for each question or part question is shown in brackets [].
- No marks will be awarded for using brand names of software packages or hardware.

This document has 12 pages.

1 Data types can be defined using pseudocode.

The data type	ComputerRecord	ie	defined	hy the	following	useridocode.

TYPE ComputerRecord

DECLARE ComputerID : INTEGER

DECLARE ComputerType : (Laptop, Desktop, Tablet)

DECLARE ComputerLocation: (Lab1, Lab2, Lab3, Mobile)

DECLARE DateTested : DATE

ENDTYPE

A variable, SchoolComputer, is declared in pseudocode as:

DECLARE SchoolComputer : ComputerRecord

(a)		te pseudocode statements to assign 1234 to the ComputerID of SchoolComputer Lab2 to the ComputerLocation of SchoolComputer.
		[2]
(b)	The	type definition for ComputerRecord is changed.
	(i)	The definition has been extended to include the student identification numbers, $\texttt{StudentID}$, for up to 20 students who can use that computer. Each student identification number is an integer.
		Write the extra line of pseudocode needed in the type definition for ComputerRecord.
		[1]
	(ii)	The values for the field ComputerID must be between 1000 and 1999 inclusive.
		Rewrite one pseudocode line from the type definition of ${\tt ComputerRecord}$ to implement the change.

......[1]

(c)	Data about all the computers are stored in a file that uses random file organisation.
	ComputerID is used as the key field.
	Explain how a program could search for a record stored in this file.
	ro

- 2 The TCP/IP protocol suite can be viewed as a stack with four layers.
 - (a) Complete the diagram by writing the names of the **three** missing layers.

Laye	ľ
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	Transp	ort	

[3]

(b)	State the purpose of each of the following protocols.
	HTTP
	FTP
	POP3
	SMTP
	[4]

3

Har	nish is constructing a Local Area Network (LAN) using Ethernet with CSMA/CD.	
(a)	Identify and draw a diagram of the most appropriate topology for this LAN.	
	Topology	
	Diagram:	
		[3]
(b)	Explain how devices on the LAN use CSMA/CD	[J]
(D)	Explain how devices on the LAN use CSMA/CD.	
		[4]

4 (a) The truth table for a logic circuit with four inputs is shown.

	INPUT						
Р	Q	R	S	Х			
0	0	0	0	1			
0	0	0	1	1			
0	0	1	0	0			
0	0	1	1	0			
0	1	0	0	0			
0	1	0	1	0			
0	1	1	0	0			
0	1	1	1	0			
1	0	0	0	0			
1	0	0	1	0			
1	0	1	0	0			
1	0	1	1	0			
1	1	0	0	0			
1	1	0	1	0			
1	1	1	0	1			
1	1	1	1	1			

/i\	Write the Boolean	algebraic	avnraccion	for the tru	ith tahla as a	sum-of-producte
	write the Boolean	aldebraic	expression	Tor the tru	im table as a	i sum-oi-broducis.

X =[2]

(ii) Complete the following Karnaugh Map (K-map) for the truth table.

		PQ					
		00	01	11	10		
	00						
RS	01						
KS	11						
	10						

(iii) The K-map can be used to simplify the expression in part (a)(i).

Draw loop(s) around appropriate groups in the K-map to produce an optimal sum-of-products.

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[2]

[2]

	(iv)	Write the simplified sum-of-products from the K-map.	
		X =	[2]
(b)		applify the expression for \mathbf{X} , as represented by the truth table in \mathbf{part} (a), using Boolean ebra.	
			[2]

(a)	Flora has written a program that uses the variables a, b, c and d.	
	Part of the program contains the following calculations:	
	a = 2 $b = 5$ $c = 7$ $d = a * b - (a + b + c)$	
	(i) Write the Reverse Polish Notation (RPN) for the expression:	
	a * b - (a + b + c)	
		[2]
	(ii) Show the changing contents of the stack as the value for variable d is calculated f the RPN expression.	rom
(b)	Convert the following RPN expression back to its original infix form. d b * b c d + - + a /	[4]
(c)	Explain why expressions are evaluated using RPN.	[3]
(-/		
		[-]

	(i)	Explain the way in which a digital signature for the message would be produced.
		[2
	(ii)	State two reasons why a digital signature for the message is required.
		1
		2
(b)		
(b)		message is encrypted using asymmetric key cryptography before it is sent and decrypte
(b)	whe	message is encrypted using asymmetric key cryptography before it is sent and decrypte en it arrives at the head office.
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(b)	whe	

		(ii)	State one reason for using asymmetric key cryptography.
			[1]
7	Ala	rge a	partment block has 20 floors. On each floor there is one security camera and four sensors.
	The	ima	ge from each security camera is output to a display screen for that floor.
	•	The	re are 20 display screens in the reception area on the lowest floor. data from the sensors are read and processed by a computer system. rning messages can also be displayed on each display screen.
	(a)	(i)	Identify the type of system described.
			[1]
		(ii)	Justify your answer to part (a)(i).
			[2]
		(iii)	Identify two types of sensor that could be used by this system. State a reason for the use of each sensor.
			Sensor 1
			Reason
			Sensor 2
			Reason

[4]

(b) A program regularly checks each sensor's readings. If the value of the reading is out of range, a warning message is displayed on the screen for that floor.

A pseudocode algorithm to output the warnings has been written using these identifiers.

Identifier	Data type	Description
FloorNumber	INTEGER	Floor number
SensorNumber	INTEGER	Sensor number
Always	BOOLEAN	Value to ensure continuous loop

The pseudocode algorithm uses:

- the function CheckSensor (Floor, Sensor) that returns TRUE if the sensor reading is out of range and FALSE otherwise
- the procedure ScreenOut (Floor, Sensor) that outputs the warning message "Problem on Floor" to the appropriate screen.

(i) Complete the pseud	locode algorithm.
------------------------	--------------------------

	01	Always ←	
	02	REPEAT	
	03	FOR FloorNumber ← 1 TO	
	04	FOR SensorNumber \leftarrow 1 TO	
	05	<pre>IF CheckSensor(FloorNumber, SensorNumber)</pre>	
	06	THEN	
	07	ScreenOut(FloorNumber, SensorNumber)	
	08	ENDIF	
	09	ENDFOR	
	10	ENDFOR	
	11		
	12	// delay loop	
	13	// delay loop	
	14	UNTIL	[4]
(ii)	Wri	te a delay loop in pseudocode for lines 12 and 13 of the pseudocode algorithm.	

.....[2]

(c) If a sensor reading is out of range, a bit is set in a memory location allocated to that floor. The addresses for the memory locations are 401 to 420.

For example, memory location 401 is used to store the status of the sensors 1 to 4 on floor 1, memory location 402 is used to store the status of the sensors 1 to 4 on floor 2.

The table shows data for some of the floors, with sensor 1 on floor 1 set, sensor 2 on floor 2 set and sensors 3 and 4 on floor 20 set.

				Ві	its				
Memory					Se	ensor	numb	er	
location					1	2	3	4	Floor
401	0	0	0	0	1	0	0	0	1
402	0	0	0	0	0	1	0	0	2
420	0	0	0	0	0	0	1	1	20

0

0

0

1

0

1

(i) The data in memory location 410 is shown.

410

	State what this data represents.	
		[2]
(ii)	Explain the way in which the data from sensor 3 on floor 7 can be checked.	. [-]

rea
[5]

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