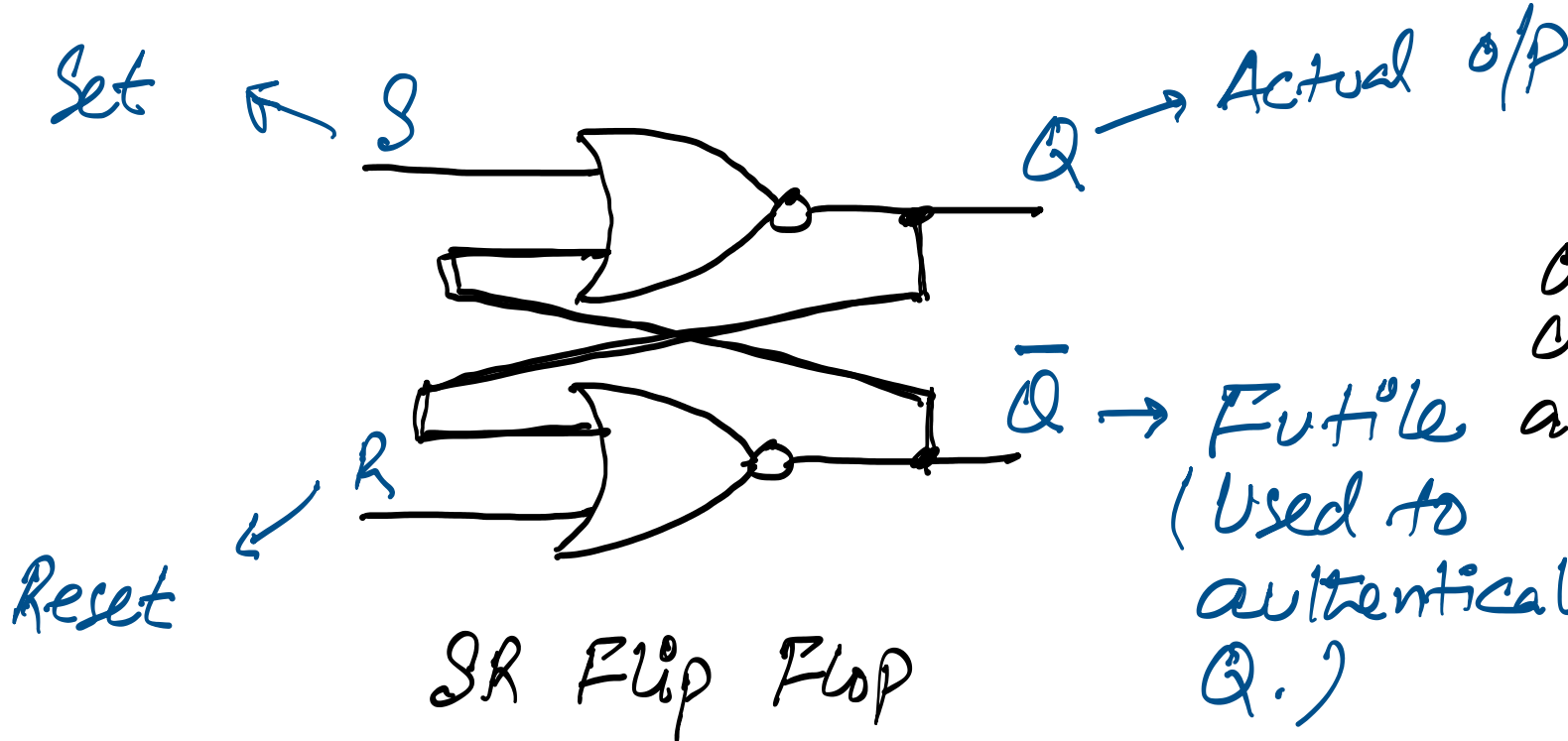


- Flip flop circuits are used to hold data in computer's memory
- These are sequential circuits. Means their behaviour depends over their output.
- Computers' cache memory (RAM inside microprocessor) is also made up of flip flops.
- Flip flops use either NOR or NAND gates.

NOR Logic:



TRUTH TABLE

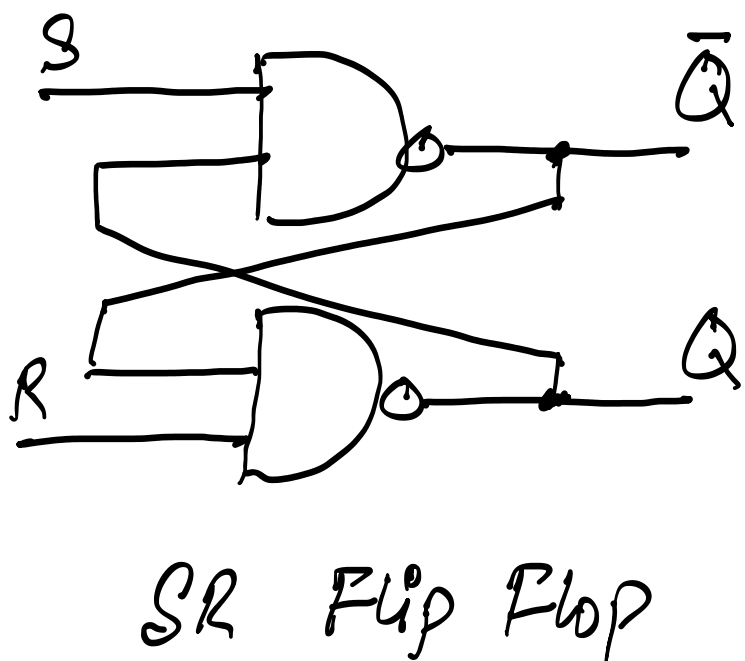
	S	R	Q	Q̄	
one	1	0	1	0	Set
change	0	0	1	0	Latch
at a time	0	1	0	1	Reset
	0	0	0	1	Latch
authenticate (used to Q.)	1	1	0	0	Race/Error.

- Single flip flop represents one bit of storage
- Only one input (S,R) out of two can be changed at a time.
- If there is an error occurs, both Q and Q' becomes same.

Keywords:

- Set : Saving 1
- Reset : Saving 0
- Latch : Hold a bit
- Race : An error occurred

NAND LOGIC:



TRUTH TABLE

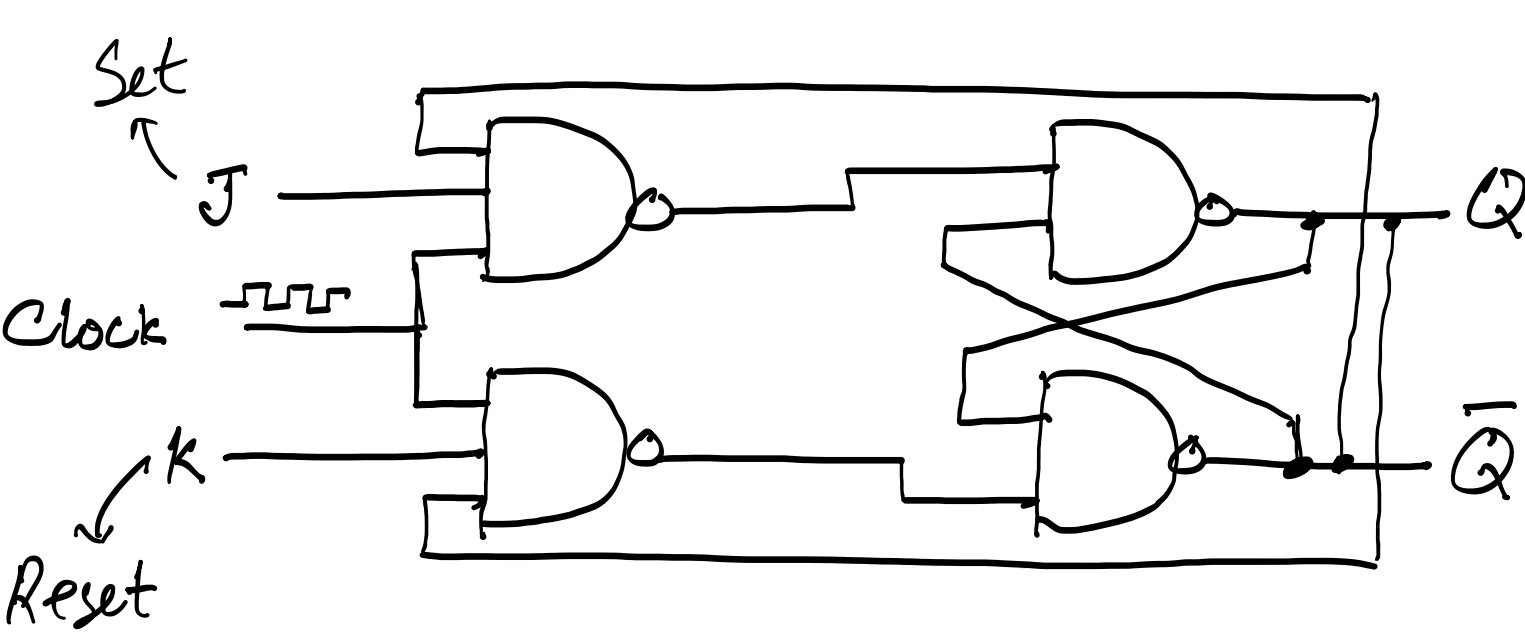
	S	R	Q	Q̄	
one	0	1	1	0	Set
change	1	1	1	0	Latch
in input	1	0	0	1	Reset
why.	1	1	0	1	Latch
	0	0	1	1	Race/Error.

JK Flip Flop

J = S
K = R
Jack Kilby

These are an improvement over SR flip flops as:

- There is no error/race
- No limitation of single input at a time
- It has a toggle/flipping option.



J	K	Clock	Q	Q̄	
1	0	↑	1	0	Set
0	1	↑	0	1	Reset
1	1	↑	1	0	Toggle
0	0	↑	1	0	Latch
Anything else			No change.		

2³ = 8 possibilities