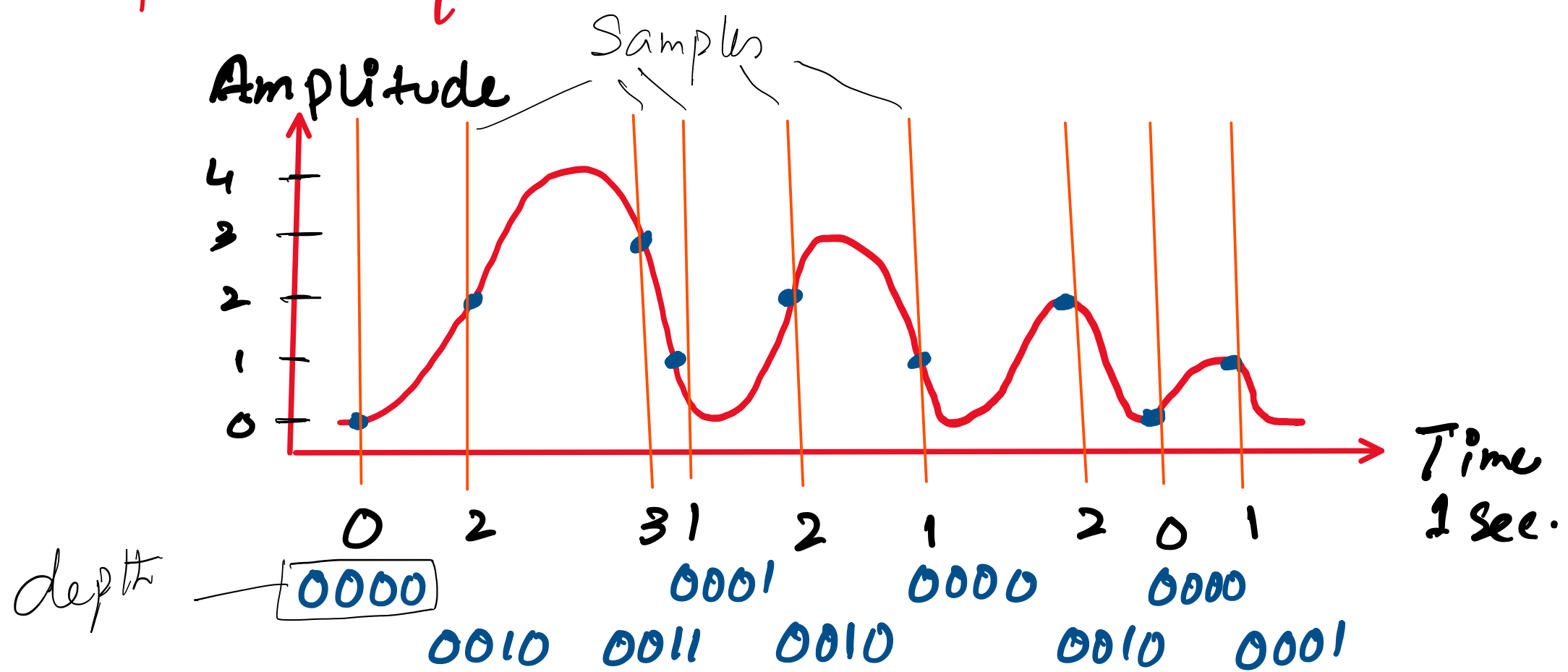


Sound → Mic → Current

To consider sound conversion, we have to take two things into account.

1. Speed of computer (Samples per second)
2. Data captured in 1 unit of time. (Depth)

- CD was invented/manufactured in 1981 by Sony Corp.
- In 1981 max. speed of computer was 44100 Hz. (44kHz)
- In 1981 max. amount of data, that can be captured by the computer was 16bits (2 Bytes) → Word Size.



00000000000100010011000100100000001000000001

5 4 3 2 1

$$9 \text{ Samples} \times 4 \text{ bits} = 36 \text{ bits} = 5 \text{ Bytes.}$$

- Digital sound is broken down into number of Samples per second.
- Each sound sample is saved as binary data.

Sample rate: Number of captured samples per second.

Sample: Single recording of sound amplitude.

Depth/bit depth: Number of bits saved per sample. (Resolution)

Sound File Sizing:

$$\text{Sound File Size} = \text{Sample rate} \times \text{Bit depth} \times \text{Time}$$

Samples recorded per sec. Resolution or depth In seconds.

Example:

Sample rate : 1000
Resolution : 16 bits.
Duration : 1 minute

$$\text{Sound File Size} = 1000 \times 16 \times 60 = 960,000 \text{ bits} = 120,000 \text{ Bytes.}$$

$$1000 \times 2 \times 60 = 120,000 \text{ Bytes.}$$