No revisions needed to Iteration 2 items
March 10 - All - team review meeting completed
March 10 - Miranda Norman - Start a Saved Game Use Case ready for review
March 10 - Zakwan Ashfaq - Started working on save game feature
March 10 - Zakwan Ashfaq - Started working on load game feature
March 10 - Hayal Desta - Pause/Save game use case complete
March 11 - Miranda Norman - Start a Saved Game Use Case completed
March 14 - All - team review meeting completed
March 15 - All - Iteration 4 plan drafted
March 16 - Miranda Norman - Logical Architecture Diagram ready for review
March 17 - Zakwan Ashfaq - Save game feature implemented and tested
March 18 - Zakwan Ashfaq - Load game feature implemented and tested
March 18 - Jeshna Madhow - Sequence Diagram for Pause/Save Game ready for review
March 18 - Jeshna Madhow - Sequence Diagram for Pause/Save Game completed
March 18 - All - team review meeting completed
March 19 - Hayal Desta - Sequence diagram for save game use case completed