

<b>Actors</b>	<b>Goals</b>
Player	Start a game, move pawns, block other players' progress by moving towers, restart the game at any time, save a session to restart later, select the color palette of the game board, select the number of players, the number of computer opponents, and the difficulty of computer opponents, win a game
Vision impaired player	Same goals as a Player Choose a color palette to suit their vision needs