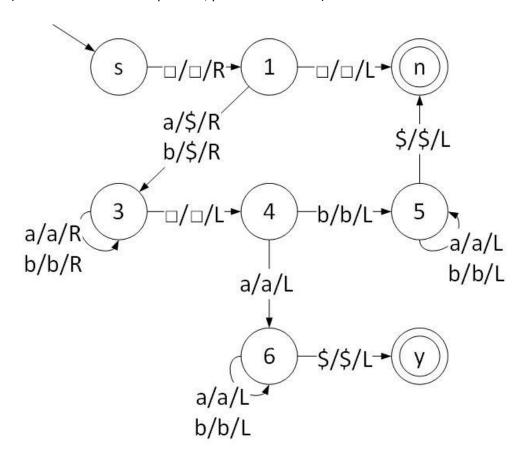
1. Construct a deterministic Turing machine M that decides the language

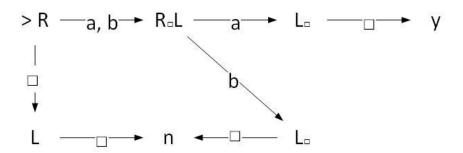
$$L = \{\omega \in \{a, b\}^* | \omega \text{ ends in } a\}.$$

M starts with the initial configuration  $(s, \underline{\square}\omega)$  and halts with the configuration  $(q,\underline{\square}\omega')$ , for the appropriate  $q \in \{y,n\}$ .

a. Describe M in details using the directed graph whose edges are labelled by transitions (such as the one in Example 17.2, p. 368 of textbook).



b. Describe M using the macro language (such as the one in Example 17.8, p. 376-377 of textbook).



2. The universal Turing machine U, on input  $< M, \omega >$ , simulates the work of the Turing machine M on input  $\omega$ . Explain what U does on input  $< U, < U, < M, \omega >>>$ .

First, to differentiate between the different universal machines we rewrite the input to  $< U_1, < U_2, < M, \omega >>>$ . The universal Turing machine will simulate the work of the Turing machine  $U_1$  on the input  $< U_2, < M, \omega >>$ . While the machine  $U_2$  from that input will also simulate the work of machine M on the input  $\omega$ . Discussing this in further detail, since a universal Turing machines input must be in the following format,  $< M, \omega >$ , we denote the input of the universal machine to be  $< M'', \omega'' >$ . This input is equal to  $< U_1, < U_2, < M, \omega >>>$ . Furthermore, we do the same thing for the universal machine  $U_1$ , let the input of  $U_1$  be  $< M', \omega' >$  which is equal to  $< U_2, < M, \omega >>>$ . Hence, this is what that operations would look like,

$$< U_1, < U_1, < U_2, < M, \omega >>> = < U, < M'', \omega'' >> < U_1, < U_2, < M, \omega >>> = < U_1, < M', \omega' >> < U_2, < M, \omega >> > = < U_2, < M, \omega >>$$

Describe in clear English a Turing machine that semidecides the language

$$L = \{ \langle M \rangle | M \text{ accepts at least two strings} \}.$$

Let the Turing machine M run the dovetailing algorithm to enumerate all  $\omega \in \Sigma^*$  lexicographically. Run the machine until two strings are found. If two strings are found, halt and go to accepting state. Else keep enumerating strings.

4. Prove that the set *D* of decidable languages is closed under union and concatenation. (Clear English description of the necessary Turing machines is sufficient.)

**Closure under Union:** Let  $M_1$  and  $M_2$  be Turing machines that accept the decidable languages  $L_1$ 

and  $L_2$  respectively. Also, let M be a Turing machine that simulates the work of  $M_1$  and  $M_2$ . Therefore, M will be able to decide  $\omega \in L_1 \cup L_2$  since both language are decidable. The idea behind this is for the machines M to put the  $M_1$  and  $M_2$  tapes on its tape and work on them simultaneously, if either of the tapes reach a halting state, then halt and accept.

Closure under Concatenation: For this proof we have a string that is a concatenation of two languages,  $L_1$  and  $L_2$ . The problem there is that we don't know which part of the string belongs to which language. Therefore, we will need to a universal Turning machine U that will simulate the work of the machines  $M_1$  and  $M_2$  that accept the languages  $L_1$  and  $L_2$  respectively. The idea is that we split  $\omega$  into the prefix  $x \in L_1$  and postfix  $y \in L_2$ ,  $\omega = xy$ . What we then need to do is  $< U, < M_1, x >>$ , on all the prefixes of  $\omega$  until it accepts, if there does not exists a prefix that halts on accepting, then reject. If the prefix x is accepted by U then  $< U, < M_2, y >>$ , if U accepts, then accept, else, reject and try the next prefix, if you run out of prefixes, reject. Since both languages are decidable, both the  $M_1$  and  $M_2$  machines will have to either accept or reject, which implies that machine U will have to either accept or reject.