```
                AREA question1, CODE, READONLY
                ENTRY


                LDR sp, =BoS
        ;Set the stack pointer to the end of the stack space
                LDR fp, =BoS
        ;Set the frame pointer to the end of the stack space
                SUB sp,sp,#12
        ;Move up the stack pointer by 12 for: x,n,and result
                LDR r0,X
        ;Load value for x into r0
                LDR r1,N
        ;Load value for N into r1
                STMDB fp, {r0,r1}
        ;Store the value onto the stack for function access


            ;fp -12 is left for return value
                BL func
        ;Function call
                LDR r2,[sp]


                ADD sp,sp,#12
                STR r2,result
finish          B finish


;---------------------------------------
func            SUB sp,sp,#16                                   ;Move
up the stack pointer by 16 for: x,n,fp and sp
                STMIA sp, {r0,r1,fp,lr}                         ;Store
all value onto the stack
                LDMDB fp, {r0,r1}
        ;Call by value of X and N
```

```
                MOV fp,sp
;Line up fp and sp

                SUB sp,sp,#12
;Move up the stack pointer by 12 for: x,n,and result


                CMP r1, #0
;Base case: N=0

                MOVEQ r0, #1
;The return value is stored in r0

                BEQ return



                TST r1, #1
;Test is N is even

                BEQ     even
;If it is odd:

                SUB r1, #1
;N is subtracted by one, ready for the next funtion call

                STMDB fp, {r0,r1}
;The value of X and new N is store onto the stack

                BL func
;Recursive call for updated N

                LDR r1,[sp]
;When result is returned, it is loaded into r1

                MUL r0,r1,r0
;The current x will be multiplied by the return result for the recursive call

                B return
;The result will be returned


even            LSR r1, #1
;If N is even: It is first halfed

                STMDB fp, {r0,r1}
;Then the new value is stored and ready for new funtion call
```

```
                BL func
        ;Recursive call with new N

                LDR r1,[sp]
        ;The return value of the recursive call is stored in r1

                MUL r0,r1,r1
        ;It is squared and stored in r0

                B return
        ;The value is returned


return      STR r0, [fp, #16]                                   ;The value in r0
will be the return value

                ADD sp,sp,#28
        ;The stack will be collapsed by adding 28 (12+16) to the stack pointer

                LDMIA fp, {r0,r1,fp,pc}                                 ;The
original value will be restored


;-------------------------------------------------------------

                AREA question2, DATA, READONLY

X               DCD         3
            ;Value for X

N               DCD     5
        ;Value for N

result      SPACE   4
        ;Left space for storing the result

storage     SPACE   200
        ;The space of the stack needed

BoS             DCD     0x00
        ;Address of bottom of stack


                END
```

Stack structure

sp
Fp
N(new)
X
Result
N
X