

CS2208b Assignment 5

Issued on: Tuesday, March 27, 2018

Due by: 11:55 pm on Tuesday, April 3, 2018

Stack Frame

-0x 24	R2 save
-0x 20	R1 save
-0x 16	R0 save
-0x 12	return address
-0x 8	return value
-0x 4	n
Bottom of Stack	x

The above configuration is one stack frame. For each recursive call of the power function, another identical copy of the above configuration will be created on the top of the stack. For example:

-0x 34	(1 st recursion) R2 save
-0x 30	(1 st recursion) R1 save
-0x 2C	(1 st recursion) R0 save
-0x 28	(1 st recursion) return address
-0x 24	(1 st recursion) return value
-0x 20	(1 st recursion) n
-0x 1C	(1 st recursion) x
-0x 18	(0 th recursion) R2 save
-0x 14	(0 th recursion) R1 save
-0x 10	(0 th recursion) R0 save
-0x C	(0 th recursion) return address
-0x 8	(0 th recursion) return value
-0x 4	(0 th recursion) n
Bottom of Stack	(0 th recursion) x

The stack has 0x200 reserved space.

Documentation

N	Stack Frames required
0	1
1	2
2	3
3	4
4	4
5	5

6	5
7	6
8	5
9	6
10	6
11	7
12	6

Code

Note: only 44 instructions required

```

1      AREA Assignment5, CODE, READONLY
2      ENTRY
3      ;for safety, stack allocation will be set to 0x200
4      ADR r13, Stack          ;set stack pointer to point to the stack
5
6      MOV r0, #3              ;change this to set x
7      STR r0, [r13, #-4]!     ;push x to stack
8
9      MOV r0, #5              ;change this to set n
10     STR r0, [r13, #-4]!     ;push n to stack
11
12     ADR r0, after            ;push return address, with a return slot
13     STR r0, [r13, #-8]!
14
15     b power                  ;branch to function
16
17 after    LDR r2, [r13], #12  ;pull return into result, also pull twice more (x and n) to clean the stack
18         STR r2, result
19
20 loop     b loop              ;infinite loop forever
21
22     ;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;Function
23 power    ;save registers
24         STR r0, [r13, #-4]!  ;push r0 to preserve value
25         STR r1, [r13, #-4]!  ;push r1 to preserve value
26         STR r2, [r13, #-4]!  ;push r2 to preserve value
27
28         LDR r2, [r13, #24]    ;read x into r2
29         LDR r1, [r13, #20]    ;read n into r1
30
31
32
33         CMP r1, #0           ;check n==0
34         BEQ ret1             ;return 1 if n==0
35
36
37         ANDS r0, r1, #1      ;check n&1
38
39         ;{return x*power(x,n-1)
40         STRNE r2, [r13, #-4]! ;push x
41
42         SUBNE r0, r1, #1     ;push n-1
43         STRNE r0, [r13, #-4]!
44

```

```

45
46
47         ADRNE r0, and1                ;push return address, with a slot for the return value
48         STRNE r0, [r13, #-8]!
49
50         BNE power                    ;call power recursively
51
52                                     ;else
53                                     ;y = power(x, n>>1)
54         STR r2, [r13, #-4]!           ;push x
55
56         MOV r1, r1, LSR #1            ;push n>>1
57         STR r1, [r13, #-4]!
58
59         ADR r0, els                  ;push return address, with a slot for the return value
60         STR r0, [r13, #-8]!
61
62         b power                      ;call power recursively
63
64
65 retl    MOV r0, #1                   ;store 1 into r0
66         b rtn                        ;branch to universal return
67
68 andl    LDR r0, [r13], #12           ;pull return into r0
69         MUL r0, r2, r0
70         b rtn                        ;branch to universal return
71
72 els     LDR r1, [r13], #12           ;pull return to r1
73         MUL r0, r1, r1               ;y*y
74                                     ;proceed to universal return
75
76 rtn     STR r0, [r13, #16]           ;store r0 into the return slot in the stack
77
78                                     ;restore registers
79         LDR r2, [r13], #4            ;pull r2
80         LDR r1, [r13], #4            ;pull r1
81         LDR r0, [r13], #4            ;pull r0
82
83
84         ADD r13, r13, #4             ;pull return address into PC
85         LDR PC, [r13, #-4]          ;go to return address
86
87
88 ////////////////////////////////////////Function
89 AREA Assignment5, DATA, READWRITE
90 SPACE 0x200
91 Stack   DCD 0x00
92 result  DCD 0x00
93 END

```