







Performance Benchmarking for Resource Allocation Optimization in GeoNode Ecosystems on Kubernetes Clouds

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Abstract

This study addresses the increasing demand on Spatial Data Infrastructures (SDI) for scalability, reliability, and performance by migrating GeoNode environments to Kubernetes-based cloud systems. It proposes performance benchmarking and resource optimization strategies using GeoNode-benchmark, a load-testing tool developed with Locust, to optimize CPU and memory utilization, minimize costs, and enhance reliability.

Introduction and Context

- **Spatial Data Infrastructures (SDIs)** facilitate access to and management of geospatial data for public, governmental, and research use cases.
- Growing data volumes, such as those generated by the Sentinel-2 system (1.6 TB/day), highlight the need for scalable solutions.
- Kubernetes offers dynamic resource allocation but poses challenges related to cost and configuration.
- **GeoNode**, an open-source geospatial data management platform, serves as a testbed for cloud optimization.

Objectives

- Optimize resource usage for GeoNode in Kubernetes.
- Develop benchmarking strategies to provide cost-effective, reliable, and scalable resource allocation tailored to real-world user scenarios.

Methodology

- **GeoNode-benchmark Tool:** Based on Locust, simulates user interactions (uploading/viewing data, metadata access).
- **Kubernetes Setup:** GeoNode deployed in low, base, and high resource configurations.
- Components Evaluated: GeoServer, Celery, GeoNode web interface, Postgres database, and others.
- Load Simulation: Incremental user load testing from 0 to 200 concurrent users.

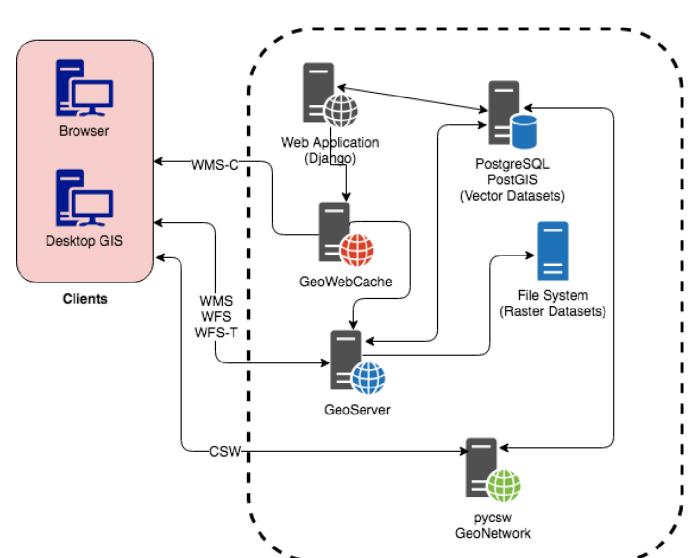


Figure 1: GeoNode components overview, published in #]

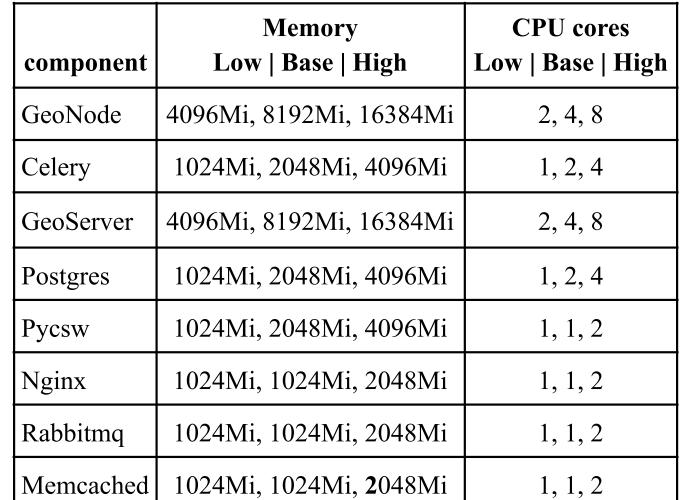


Table 1: resources limits and requests of GeoNode Kubernetes deployment

Results and Discussions

- Memory Utilization: GeoServer reached memory limits under high load, causing system instability (out-of-memory restarts). Memory allocation needs optimization to prevent service disruption.
- **CPU Utilization:** CPU consumption was relatively stable across configurations. Celery and GeoNode components required the most CPU resources.
- Load Testing Insights: Demonstrated bottlenecks in memory allocation and highlighted areas for resource tuning.
- **Resource Allocation:** Recommended balanced memory provisioning to maintain performance without over-provisioning.

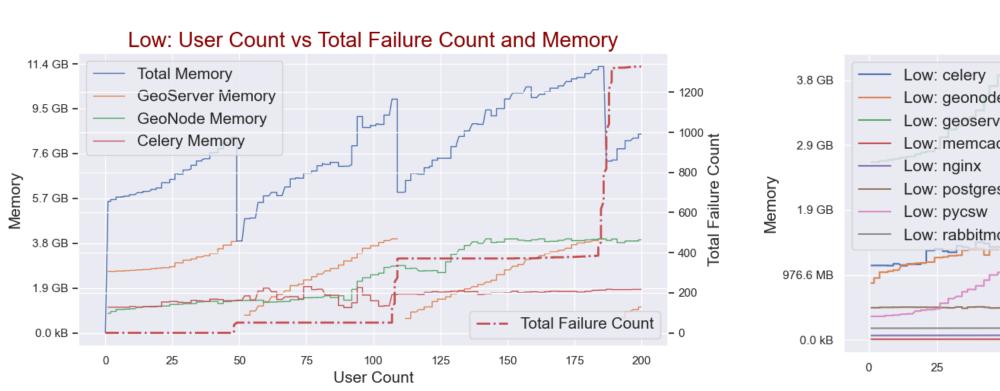


Figure 2: Memory usage of components and total failure count for resource configuration: Low

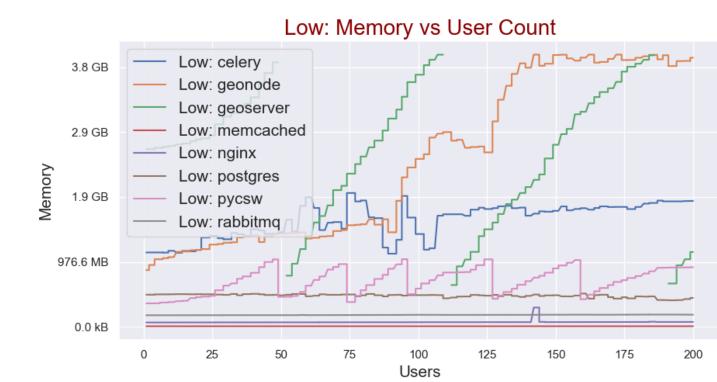


Figure 3: Memory usage of components for resource configuration: Low

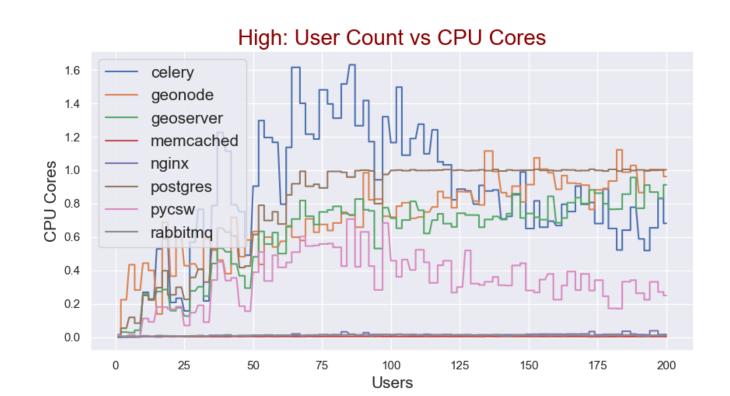


Figure 4: CPU Cores usage of components for configuration High

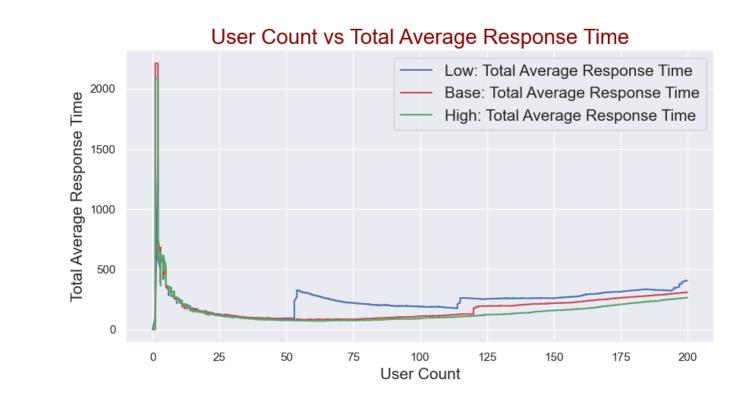


Figure 5: Average Response Time between configurations: Low, Base and High

Conclusions and Recommendations

- Optimize GeoServer memory configuration to avoid OOM issues.
- Ensure efficient CPU allocation, focusing on critical components (e.g., Celery, GeoNode).
- Continued load testing using tools like Locust is key to dynamic resource management and cost control.

Future Work

- Expand benchmarking tasks to include complex user interactions (e.g., metadata editing, data harvesting).
- Integrate real-time monitoring with Prometheus for dynamic adjustment of resource allocation.
- Evaluate scalability of GeoNode deployments, refining auto-scaling policies to respond to fluctuating workloads.

References

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- 2. GeoNode Documentation and Development Team, 2024.
- 3. Wallschläger et al., GeoNode-k8s Development, 2024.
- 4. Balbo, S., Boccardo, P., Dalmasso, S., & Pasquali, P. (2014). A public platform for geospatial data sharing for disaster risk management. The International Archives of the Photogrammetry, Remote Sensing and Spatial Information Sciences, 40, 189-195.







