Timeline for App Development

(November 10th – December 11th)

**Weekly Developmental Goals:**

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| **Week** | **Goal** |
| Week #1  (11/6 – 11/10) | Establish roles for development and app layout & features |
| Week #2  (11/13 – 11/17) | Finalize app design |
| Week #3  (11/20 – 11/24) | Finalize database |
| Week #4  (11/27 – 12/1) | Finalize code, database, and design |
| Week #5  (12/4 – 12/8) | Wrap up debugging and app video |
| Final Weekend  (12/9 - 12/10) | Finalize required paperwork and upload to Playstore |

**Week #1 (11/6 – 11/10)**

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| **Meeting** | **Objective(s)** | **Accomplished** |
| #1 (11/10) | 1. Decide on a team name and an app name  2. Define development roles for all team members  3. Plan out general app layout & design | 1. Defined roles for team members1  2. Decided on a team name2 and an app name3  3. Finished discussing general layout and |

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| **Accomplishment(s)** | **Details** |
| 1*Defined Roles* | Project Lead – Avery Huang  GUI Designer – Zami Seck  Documentation Manager – Alex Boccard  Interface Designer – Esteban Hernandez  Processing Designer – David Abadi |
| *2Team Name* | Cheapskates Inc. |
| *3App Name* | Cheapskates |

**Week #2 (11/13 – 11/17)**

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| **Meeting** | **Objective(s)** | **Accomplished** |
| #1 (11/13) | 1. Identify all required tasks for completion of app  2. Assign tasks for all team members  4. Start a repository in Github | 1. Assigned design tasks for each team member1  2. Identified what app features are priority2 |

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| **Accomplishment(s)** | **Details** |
| *1Defined Tasks* | Zami - Restaurant Description  Esteban – Food Categories  Avery – Main Page & Loading Screen  David – List of Restaurants  Alex – Restaurant Description if no food matches budget |
| *2Priority/Secondary Features* | 1. Decided to use Zamato API for restaurant information and menu  2. Decided to move the implementation of “Your Cart” feature to the end of development after everything else is complete and functional |