Timeline for App Development

(November 10th – December 11th)

**Weekly Developmental Goals:**

|  |  |
| --- | --- |
| **Week** | **Goal** |
| Week #1  (11/6 – 11/10) | Establish roles for development and app layout & features |
| Week #2  (11/13 – 11/17) | Finalize app design |
| Week #3  (11/20 – 11/24) | Finalize database |
| Week #4  (11/27 – 12/1) | Finalize code, database, and design |
| Week #5  (12/4 – 12/8) | Wrap up debugging and app video |
| Final Weekend  (12/9 - 12/10) | Finalize required paperwork and upload to Playstore |

**Week #1 (11/6 – 11/10)**

|  |  |  |
| --- | --- | --- |
| **Meeting** | **Objective(s)** | **Accomplished** |
| #1 (11/10) | 1. Decide on a team name and an app name  2. Define development roles for all team members  3. Plan out general app layout & design | 1. Defined roles for team members1  2. Decided on a team name2 and an app name3  3. Finished discussing general layout and |

|  |  |
| --- | --- |
| **Accomplishment(s)** | **Details** |
| 1*Defined Roles* | Project Lead – Avery Huang  GUI Designer – Zami Seck  Documentation Manager – Alex Boccard  Interface Designer – Esteban Hernandez  Processing Designer – David Abadi |
| *2Team Name* | Cheapskates Inc. |
| *3App Name* | Cheapskates |

**Week #2 (11/13 – 11/17)**

|  |  |  |
| --- | --- | --- |
| **Meeting** | **Objective(s)** | **Accomplished** |
| #1 (11/13) | 1. Identify all required tasks for completion of app  2. Assign tasks for all team members  3. Discuss usage of SQLite and databases  4. Start a repository in Github |  |