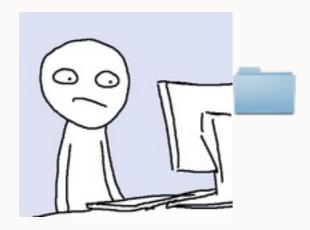
### GIT

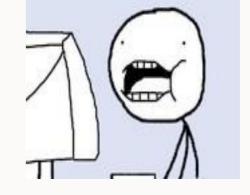
Luís Ferreira zamith@groupbuddies.com



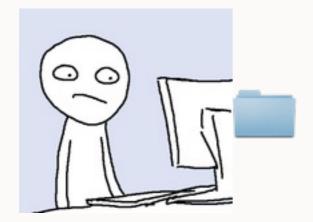
#### WORKING IN TEAMS

#### Project Sharing

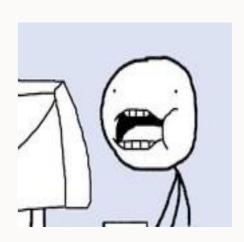




#### Dropboxing





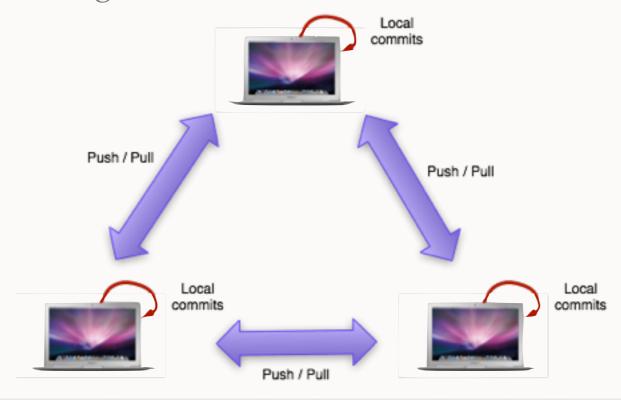


# VERSION CONTROL (SCM)



#### GIT IS DISTRIBUTED

- Every user has a copy of the repository
- Does local commits to his copy
- Can then pull changes from others and merge them locally
- Can push his changes to others



#### MY FIRST REPO

#### Creating a project with git is as easy as:

```
$ cd to/project/folder
$ git init
```

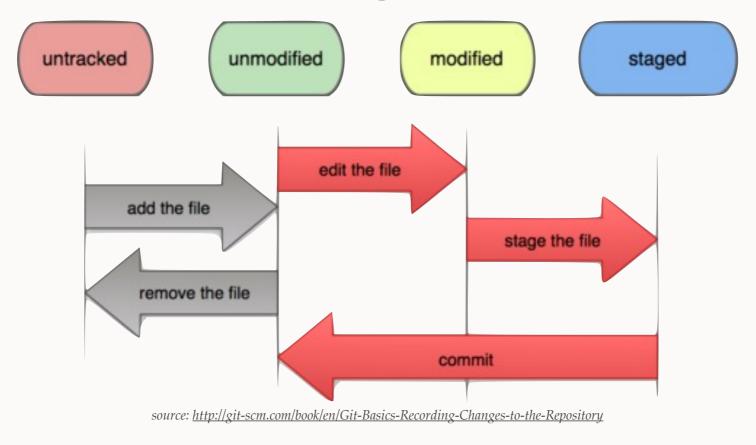
project related stuff...

```
$ git add .
$ git commit . -m 'My first commit'
```



#### FILE STATUS LIFECYCLE

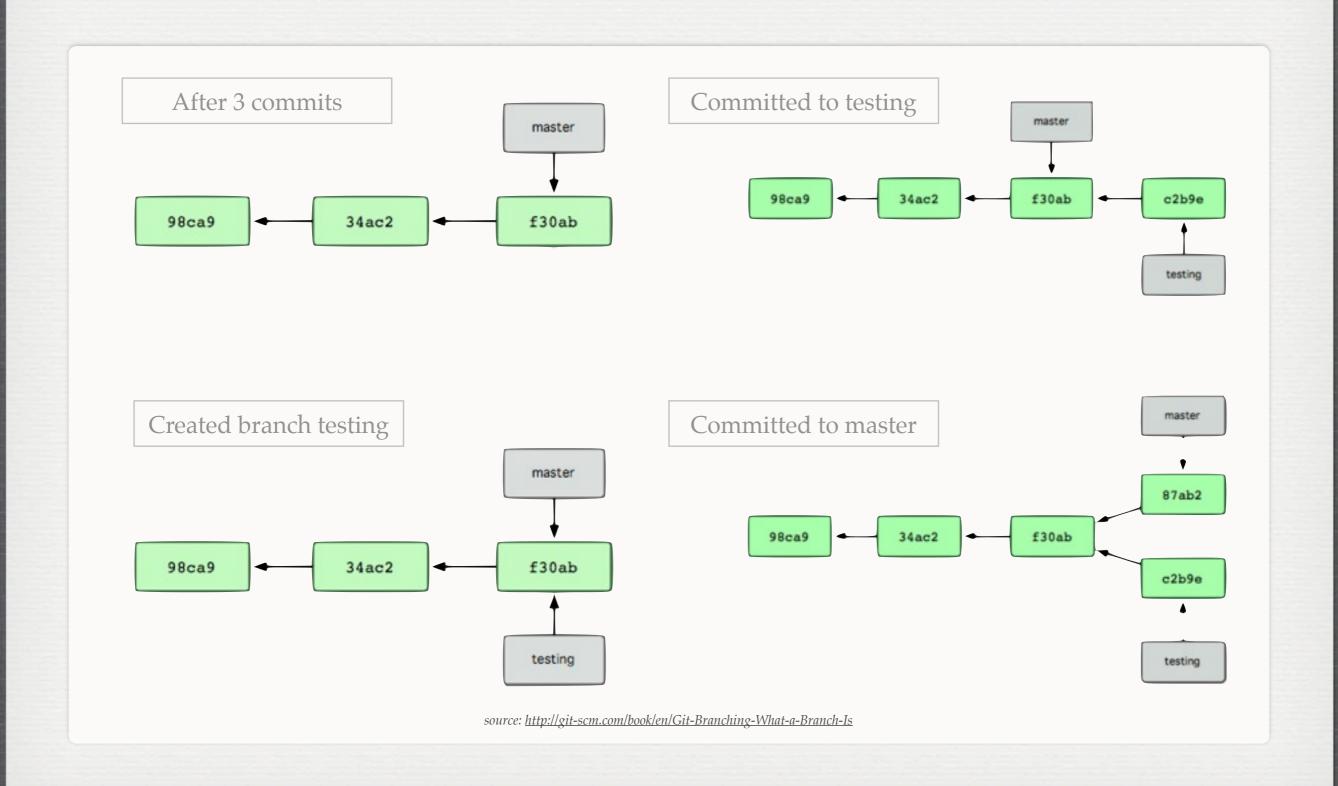
- Files in a git repo are constantly changing between these states
- You can check them with git status



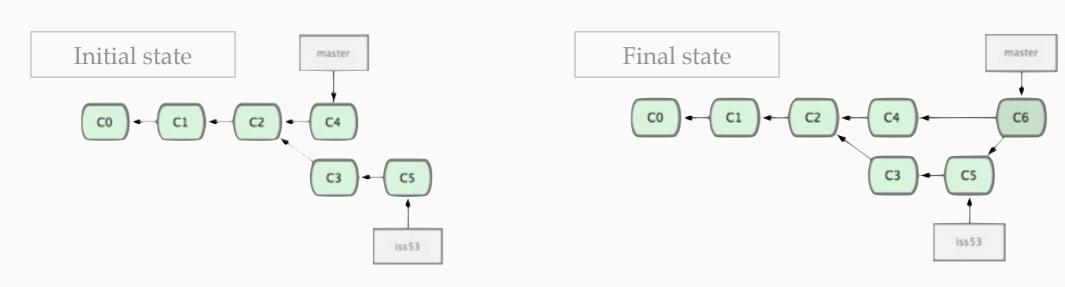
#### BRANCHES

- Allow you follow different paths when developing
- Branches are cheap (41 bytes)
- By default you are in the master branch
- Create a branch with git branch < name >
- Change between branches with git checkout <name>

#### BRANCHING OUT



#### MERGING



- Merge done by *git merge iss53*
- After merge you can simply *git branch -d iss53*
- Conflicts may occur and they look like this:

```
<<<<< HEAD:index.html
<div id="footer">contact : contact@groupbuddies.com</div>
======

<div id="footer">
    please contact us at contact@groupbuddies.com
</div>
>>>>> iss53:index.html
```

## A BIT MORE USEFUL THINGS

- Use git diff to see what has changes between commits
- Add a *.gitignore* file where each line represents one or more files or directories for git not to track
- Untrack files with git rm
- View the commit log with a visual tool such as gitk,
   GitX or GitHub for Mac (alternatively use git log)

#### GITHUB

- Social network for your code
- Free account for as many public repos as you want
- Nice interface for many git related tasks
- Great graphs to analyze what is happening in the project
- Great exposure for the your projects



#### COOPERATION

- Sharing your commits is really easy
- Pull before you push!
- Resolve conflicts locally

```
Sync with remote repo
```

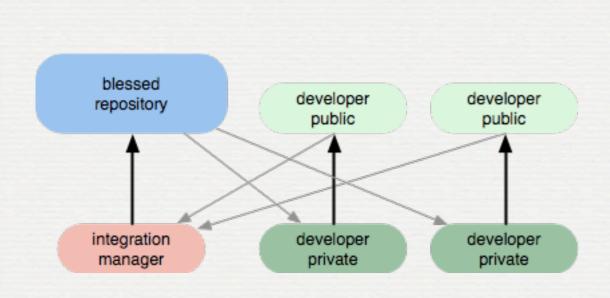
```
$ git add remote origin git@github.com:zamith/backbone-rails.git
$ git pull [origin master]
$ git push [origin master]
```

#### Resolve conflicts

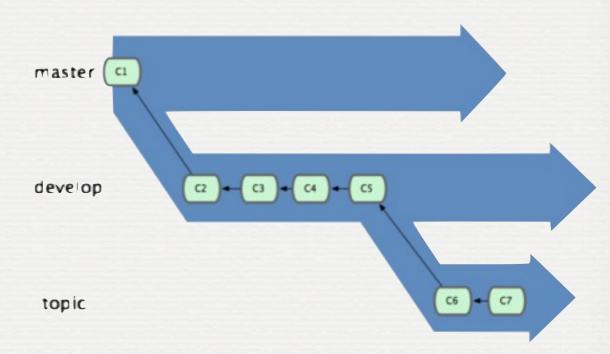
```
$ git pull [origin master]
... conflicts in some files ...
... resolve them ...
$ git add .
$ git commit
$ git push [origin master]
```

#### GETTING A WORKFLOW

- Github introduces an easy way to do an Integration
   Manager Workflow
- Don't break stuff, use branches



source: <a href="http://git-scm.com/about/distributed">http://git-scm.com/about/distributed</a>



source: <a href="http://git-scm.com/book/en/Git-Branching-Branching-Workflows">http://git-scm.com/book/en/Git-Branching-Branching-Workflows</a>



# HELPING THE COMMUNITY

- Fork a project
- Get it to your workstation through git clone
- Commit locally
- Pull request

### TL; DR

```
$ mkdir Project
$ cd Project
$ git init
$ touch README
$ git add README
$ git commit -m 'first commit'
$ git remote add origin git@github.com:zamith/Project.git
$ git push -u origin master
```

#### And you're done!

http://help.github.com/

### QUESTIONS?

Visit git-scm.com for more info