## Homework 4 ENGR 213

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1. The keyword used to transfer control from a function back to the calling function is:

1	Part A	
	танд	

A return statement

2.			,	its loca	l variables	keep	their	values,	which	serve	as	their	initial	values	the	next	time	$ h\epsilon$
	functio	on is called	l.															

False

3. A function declaration just specifies the function's interface while a function definition lists the contents of a function.

True

## 2 Part B

1 Write a program in C to find the sum of the series 1!/1+2!/2+3!/3+4!/4+5!/5 using the Function

```
HW4_Q1.c
2 //
     Title:
3 //
    Author:
                   Ryan L.
4 // Description: program to find the sum of the series 1!/1+2!/2+3!/3+4!/4+5!/5 using the Function
7 // INCLUDES
8 #include <stdio.h>
10 // Helper function
11
int seriesSum(int num){
   int sum = 0;
13
    int fact = 1;
14
   for(int i = 1; i <= num; i++){</pre>
15
        fact = 1;
16
        for(int j = 1; j <= i; j++){
17
            fact *= j;
18
19
        sum += fact/i;
20
    }
21
22
     return sum;
23 }
24
25
26 int main(){
     // Declare & Initialize variables (test case: 5 ) (output: 34)
27
28
     int num = 5;
29
     int sum;
30
     //Work
31
    sum = seriesSum(num);
32
    printf("Sum of the series is: %d\n", sum);
33
34
35
     return 0;
36 }
37
```

2 Write a program in C to check Armstrong and perfect numbers using the function

```
2 // Title:
3 // Author:
                     HW4_Q2.c
3 //
                     Ryan L.
4 // Description: program to check Armstrong and perfect numbers using the function
8 // INCLUDES
9 #include <stdio.h>
11 // HELPERS
int isArmstrong(int num){
     int sum = 0;
13
     int temp = num;
14
15
     int digit;
     while(temp != 0){
16
         digit = temp % 10;
17
         sum += digit * digit * digit;
18
         temp /= 10;
19
    }
20
    if(sum == num){
21
22
         return 1;
23
24
     return 0;
25 }
26
27 int isPerfect(int num){
   int sum = 0;
28
     for(int i = 1; i < num; i++){</pre>
29
         if (num % i == 0) {
30
             sum += i;
31
32
33
34
    if(sum == num){
        return 1;
35
36
37
     return 0;
38 }
39
40
41 int main(){
     // Declare variables (test case: 371) (output: is an Armstrong number, is not perfect number)
42
43
     int num;
44
45
46
47
    // Initialize variables
48
    num = 371;
49
50
     //Work
51
52
     printf("%d %s \n", num, isArmstrong(num) ? "is an Armstrong number " : "is not an Armstrong
53
     number ");
     printf("%d %s \n", num, isPerfect(num) ? "is a perfect number" : "is not a perfect number");
54
55
56
57
58
59
      return 0;
60 }
61
```