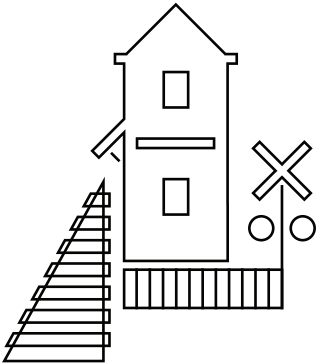




SPOOKY SPOTS
OF WEST VIRGINIA

THE GHOST TOWN OF
THURMOND



FIELD GUIDE

ITEMS TO BRING

- ☐ Backpack
- ☐ Boots
- ☐ Dust mask
- ☐ Flashlight
- ☐ Full tank of gas
- ☐ Printed map

DIRECTIONS

After turning onto Thurmond Road, you continue for about 6 miles before arriving to the town.

You will drive parallel to the railroad tracks and a creek, crossing over the tracks at several points.

Be ready to cross single-lane bridges. The final bridge is a narrow graced bridge that crosses the New River that leads directly into the town.

Parking is available at the train depot, from there, explore by foot.

THINGS TO LOOK FOR

The Train Depot
This attraction will be hard to miss, it's the first building you'll see when you park.

The National Bank of Thurmond
This is one of the three remaining structures along the town's main stretch.

The Houses
Whatever you do, don't go in them—but if you can't resist your dust mask and flashlight will be a necessity.

The Coalng Tower
This eryl structure looms over the town, and can be seen from across the river.