

application.controller.distrib.  
CreateChocolateController.initialize

application.controller.distrib.  
MenuHotDrinkController.initialize

application.controller.distrib.  
MenuPizzaController.initialize

application.controller.distrib.  
MenuSnackController.initialize

application.Main.getProduct  
Controller

```
graph LR; A[application.controller.distrib.  
CreateChocolateController.initialize] --> D[application.Main.getProduct  
Controller]; B[application.controller.distrib.  
MenuHotDrinkController.initialize] --> D; C[application.controller.distrib.  
MenuPizzaController.initialize] --> D; E[application.controller.distrib.  
MenuSnackController.initialize] --> D;
```

The diagram illustrates a central method, `application.Main.getProductController`, which is the target of four different initialization calls. These calls are arranged vertically on the left side of the image. Each call is enclosed in a white box with a black border. Blue arrows point from each of these boxes to the central grey box on the right, which contains the name of the method being called. The calls represent the initialization of different menu items: chocolate, hot drinks, pizza, and snacks.