

Rating

//Instance variables

-score : int

-user : User

//Constructor

+Rating(int score, User user)

//Getter methods for instance variables

+getScore() : int

+getUser() : User

//Setter methods for instance variables

+setScore(int score) : void

+setUser(User user) : void

//Class behavior methods

+toString() : String

+equals(Object other) : boolean