

Collaboration Policy: You are encouraged to collaborate with up to 3 other students, but all work submitted must be your own independently written solution. List the computing ids of all of your collaborators in the collabs command at the top of the tex file. Do not share written notes, documents (including Google docs, Overleaf docs, discussion notes, PDFs), or code. Do not seek published or online solutions for any assignments. If you use any published or online resources (which may not include solutions) when completing this assignment, be sure to cite by naming the book etc. or listing a website's URL. Do not submit a solution that you are unable to explain orally to a member of the course staff. Any solutions that share similar text/code will be considered in breach of this policy. Please refer to the syllabus for a complete description of the collaboration policy.

Collaborators: list collaborators's computing IDs

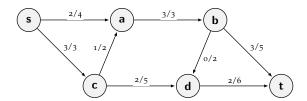
Sources: Cormen, et al, Introduction to Algorithms. (add others here)

PROBLEM 1 True or False. (You don't have to explain this in your submission, but you should understand the reason behind your answer.)

- 1. When the Ford-Fulkerson algorithm completes, each back-flow edge from v back to u in the residual graph G_f represent the final flow values for edge (u, v) in the flow-graph G. **Solution:** True
- 2. In a standard network flow-graph, under certain conditions a vertex v that is not the source or the sink can have total in-flow that has a different value than its total out-flow. **Solution:** False
- 3. In Ford-Fulkerson, for a pair of vertices u and v connected in the residual capacity graph G_{f_t} the sum of the values for the back-flow and the residual capacity edges between that vertex-pair must always equal the capacity of the edge between them in the flow-graph G. **Solution:** True
- 4. When using Ford-Fulkerson, if there is no augmenting path in G_f , then there exists a cut in *G* whose capacity equals *f* , the max-flow value for graph *G* . **Solution:** True

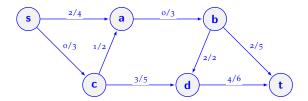
PROBLEM 2 Max Flow

Given the following Flow Network *G*:

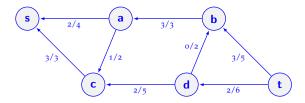


1. Find the Residual Graph G_f for G by listing all the edges in G_f and the numeric value associated with each edge.

Solution: Forward edges:



Back Edges:



2. Find an augmenting path in the graph G_f . List the nodes in the path you found in order (e.g., $s \to a \to b \to t$).

Solution: $s \rightarrow a \rightarrow c \rightarrow d \rightarrow d$

3. Find the min cut of the graph. List the nodes below on each side of the cut.

S (one side)	V-S (other side)
s, a	b, c, d, t

4. What is the maximum flow of this graph?

Solution: 6

PROBLEM 3

We used Ford-Fulkerson to solve the Vertex-Disjoint Paths problem in class by reducing Vertex-Disjoint Paths to Edge-Disjoint Paths and Edge-Disjoint Paths to Max Flow. Recall that a set of vertex-disjoint paths is a set of edge-disjoint paths where each node is used at most once. How would we modify the reduction from Vertex-Disjoint Paths to Max Flow if we want to compute a set of edge-disjoint paths where each vertex is used at most twice? Briefly describe our original reduction and the change(s) you would make. Note: If you prefer, you may just modify the reduction from Vertex-Disjoint Paths to Edge-Disjoint Paths.

Solution: The modification we make to the reduction is make the edge connecting the inflow and outflow vertices have a capacity of 2, so that a vertex isn't ruled out after being used in one path.

PROBLEM 4 NP Completeness

- 1. We know that C is NP-Hard and that $A \in NP$. Which of these show that A is NP-Complete?
 - a) A reduces to B and B reduces to C
 - b) C reduces to B and B reduces to A

Solution: (b)

- 2. Which shows that P = NP, given that A reduces to B and B reduces to C?
 - a) $A \in P$ and $C \in NP$ -Hard
 - b) $A \in NP$ -Hard and $C \in P$

Solution: (b)

PROBLEM 5 True or False. (You don't have to explain this in your submission, but you should understand the reason behind your answer.)

1. In our reduction of an instance *G* of the *vertex-disjoint path* problem to an instance *G'* for *edge-disjoint path* problem, if two paths in *G'* share a vertex, then the two paths that correspond to those in *G* must share an edge.

Solution: False

2. In our example illustrating bipartite matching, we can tell if every hard-working TA was matched with exactly one adorable dog and *vice versa* by transforming the bipartite graph to a network flow problem and checking if the max-flow |f| = V, the total number of vertices in bipartite graph.

Solution: False

- 3. If we find a polynomial solution to a problem in NP, then this proves that P = NP. **Solution:** False
- 4. If someone proves that a given problem X in NP has an exponential lower bound, then no problem in NP-complete can be solved in polynomial time.

Solution: True

5. It is not possible that an algorithm that solves the 3-CNF problem in polynomial time exists.

Solution: False

PROBLEM 6 Create a Reduction

Reduce *Element Uniqueness* to *Closest Pair of Points* in O(n) time. Element Uniqueness is defined as: given a list of numbers, return true if no number appears more than once (i.e., every number is distinct). Closest Pair of Points is defined as: given a list of points (x,y), return the smallest distance between any two points.

Solution: Instantiate a set of points such that there is a point with x-coordinate equal to each number in the list of numbers for element uniqueness, and y-coordinate equal to o (or any other number, as long as every point has the same y-coordinate). Then run closest pair of points, returning false is the distance returned is o, true otherwise

PROBLEM 7 Gradescope Submission

Submit a version of this .tex file to Gradescope with your solutions added, along with the compiled PDF. You should only submit your .pdf and .tex files.