Gideros Guide for Greystripe Plugin

Copy files to the respective directory on exported Gideros project.

Copy < Gideros Installation Directory > \Sdk \include to jni \sdk \include

Create **Android.mk** file in <code>jni</code> directory and write the following:

```
LOCAL_PATH := $(call my-dir)

# # Gideros Shared Library
# include $(CLEAR_VARS)

LOCAL_MODULE := gideros
LOCAL_SRC_FILES := ../libs/$(TARGET_ARCH_ABI)/libgideros.so

include $(PREBUILT_SHARED_LIBRARY)

# Lua Socket Library
# include $(CLEAR_VARS)

LOCAL_MODULE := luasocket
LOCAL_SRC_FILES := ../libs/$(TARGET_ARCH_ABI)/libluasocket.so

include $(PREBUILT_SHARED_LIBRARY)

# Lua File System Library
# include $(CLEAR_VARS)

LOCAL_MODULE := lfs
LOCAL_MODULE := lfs
LOCAL_MODULE := lfs
LOCAL_MODULE := lfs
LOCAL_SRC_FILES := ../libs/$(TARGET_ARCH_ABI)/liblfs.so

include $(PREBUILT_SHARED_LIBRARY)
```

Add the following to Android.mk file

```
LOCAL_LDLIBS := -ldl -llog
LOCAL_SHARED_LIBRARIES := gideros

include $(BUILD_SHARED_LIBRARY)
```

Add the following changes in your **AndroidManifest.xml** under **manifest** tag. Replace PACKAGE_NAME with the package name for your application.

```
<uses-permission android:name="android.permission.INTERNET" />
<uses-permission android:name="android.permission.ACCESS_NETWORK_STATE" />
<uses-permission android:name="android.permission.READ_PHONE_STATE" />
```

Add the following changes in your **AndroidManifest.xml** under **application** tag

```
<activity android:name="com.greystripe.sdk.GSFullscreenActivity"
android:configChanges="keyboard|keyboardHidden|orientation|screenSize"></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity></activity><activity><activity><activity><activity><activity><activity><activity><activity><activity><activity><activity><activity><activity><activity><activity><activity><activity><activity><activity><activity><activity><activity><activity><activity><activity><activity><activity><activity><activity><activity><activity><activity><activity><activity><activity><activity><activity><activity><activity><activity><activity><activity><activity><activity><activity><activity><activity><activity><activity><activity><activity><activity><activity><activity><activity><activity><activity><activity><activity><activity><activity><activity><activity><activity><activity><activity><activity><activity><activity><acti
```

Add:

```
System.loadLibrary("greystripe");
just right after:

System.loadLibrary("gideros");
System.loadLibrary("luasocket");
System.loadLibrary("lfs");
```

And add Plugin class inside externalClasses like that:

```
static private String[] externalClasses = {
    "com.nightspade.gideros.android.plugins.greystripe.GGreystripe"};
```