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**Windows Form cộng 2 số thực**

**Form1.cs**

namespace Cong2So

{

public partial class Form1 : Form

{

public Form1()

{

InitializeComponent();

}

private void label1\_Click(object sender, EventArgs e)

{

}

private void label3\_Click(object sender, EventArgs e)

{

}

private void label2\_Click(object sender, EventArgs e)

{

}

private void label3\_Click\_1(object sender, EventArgs e)

{

}

private void textBox2\_TextChanged(object sender, EventArgs e)

{

}

private void txt\_TextChanged(object sender, EventArgs e)

{

}

private void btnThoat\_Click(object sender, EventArgs e)

{

Close();

}

private void btnTinhTong\_Click(object sender, EventArgs e)

{

double so1 = 0, so2 = 0;

try

{

so1 = double.Parse(txtSoThuNhat.Text);

}

catch (Exception ex)

{

MessageBox.Show("Nhap so thu nhat khong dung \n" + ex.Message);

}

try

{

so2 = double.Parse(txtSoThuHai.Text);

}

catch (Exception ex)

{

MessageBox.Show("Nhap so thu hai khong dung \n" + ex.Message);

}

double tong = so1 + so2;

txtTong.Text = tong.ToString();

}

private void Form1\_Load(object sender, EventArgs e)

{

txtSoThuNhat.Select();

}

private void btnNhapLai\_Click(object sender, EventArgs e)

{

txtSoThuNhat.Text = "";

txtSoThuHai.Text = "";

txtTong.Text = "";

}

}

}

**Form1.Designer.cs**

namespace Cong2So

{

partial class Form1

{

/// <summary>

/// Required designer variable.

/// </summary>

private System.ComponentModel.IContainer components = null;

/// <summary>

/// Clean up any resources being used.

/// </summary>

/// <param name="disposing">true if managed resources should be disposed; otherwise, false.</param>

protected override void Dispose(bool disposing)

{

if (disposing && (components != null))

{

components.Dispose();

}

base.Dispose(disposing);

}

#region Windows Form Designer generated code

/// <summary>

/// Required method for Designer support - do not modify

/// the contents of this method with the code editor.

/// </summary>

private void InitializeComponent()

{

btnNhapLai = new Button();

label1 = new Label();

label = new Label();

txtSoThuNhat = new TextBox();

label3 = new Label();

txtSoThuHai = new TextBox();

label4 = new Label();

txtTong = new TextBox();

btnTinhTong = new Button();

btnThoat = new Button();

SuspendLayout();

//

// btnNhapLai

//

btnNhapLai.BackColor = SystemColors.HotTrack;

btnNhapLai.Font = new Font("Segoe UI", 9F, FontStyle.Bold, GraphicsUnit.Point, 0);

btnNhapLai.ForeColor = SystemColors.Window;

btnNhapLai.Location = new Point(342, 305);

btnNhapLai.Name = "btnNhapLai";

btnNhapLai.Size = new Size(117, 52);

btnNhapLai.TabIndex = 0;

btnNhapLai.Text = "Nhập lại";

btnNhapLai.UseVisualStyleBackColor = false;

btnNhapLai.Click += btnNhapLai\_Click;

//

// label1

//

label1.AutoSize = true;

label1.Font = new Font("Segoe UI", 12F, FontStyle.Bold, GraphicsUnit.Point, 0);

label1.Location = new Point(261, 31);

label1.Name = "label1";

label1.Size = new Size(282, 28);

label1.TabIndex = 1;

label1.Text = "CHƯƠNG TRÌNH CỘNG 2 SỐ";

label1.Click += label1\_Click;

//

// label

//

label.AutoSize = true;

label.BackColor = SystemColors.ActiveCaption;

label.Location = new Point(156, 121);

label.Name = "label";

label.Size = new Size(85, 20);

label.TabIndex = 2;

label.Text = "Số thứ nhất";

label.Click += label2\_Click;

//

// txtSoThuNhat

//

txtSoThuNhat.Location = new Point(307, 118);

txtSoThuNhat.Name = "txtSoThuNhat";

txtSoThuNhat.Size = new Size(236, 27);

txtSoThuNhat.TabIndex = 3;

txtSoThuNhat.TextChanged += txt\_TextChanged;

//

// label3

//

label3.AutoSize = true;

label3.BackColor = SystemColors.ActiveCaption;

label3.Location = new Point(156, 178);

label3.Name = "label3";

label3.Size = new Size(76, 20);

label3.TabIndex = 4;

label3.Text = "Số thứ hai";

label3.Click += label3\_Click\_1;

//

// txtSoThuHai

//

txtSoThuHai.Location = new Point(307, 177);

txtSoThuHai.Name = "txtSoThuHai";

txtSoThuHai.Size = new Size(236, 27);

txtSoThuHai.TabIndex = 5;

txtSoThuHai.TextChanged += textBox2\_TextChanged;

//

// label4

//

label4.AutoSize = true;

label4.BackColor = SystemColors.ActiveCaption;

label4.Font = new Font("Segoe UI", 12F, FontStyle.Bold, GraphicsUnit.Point, 0);

label4.ForeColor = SystemColors.ActiveCaptionText;

label4.Location = new Point(156, 238);

label4.Name = "label4";

label4.Size = new Size(83, 28);

label4.TabIndex = 4;

label4.Text = "Tổng là";

label4.Click += label3\_Click\_1;

//

// txtTong

//

txtTong.Location = new Point(307, 237);

txtTong.Name = "txtTong";

txtTong.ReadOnly = true;

txtTong.Size = new Size(236, 27);

txtTong.TabIndex = 5;

txtTong.TextChanged += textBox2\_TextChanged;

//

// btnTinhTong

//

btnTinhTong.BackColor = SystemColors.HotTrack;

btnTinhTong.Font = new Font("Segoe UI", 9F, FontStyle.Bold, GraphicsUnit.Point, 0);

btnTinhTong.ForeColor = SystemColors.Window;

btnTinhTong.Location = new Point(142, 305);

btnTinhTong.Name = "btnTinhTong";

btnTinhTong.Size = new Size(118, 52);

btnTinhTong.TabIndex = 0;

btnTinhTong.Text = "Tính Tổng";

btnTinhTong.UseVisualStyleBackColor = false;

btnTinhTong.Click += btnTinhTong\_Click;

//

// btnThoat

//

btnThoat.BackColor = SystemColors.HotTrack;

btnThoat.Font = new Font("Segoe UI", 9F, FontStyle.Bold, GraphicsUnit.Point, 0);

btnThoat.ForeColor = SystemColors.Window;

btnThoat.Location = new Point(542, 305);

btnThoat.Name = "btnThoat";

btnThoat.Size = new Size(113, 52);

btnThoat.TabIndex = 0;

btnThoat.Text = "Thoát";

btnThoat.UseVisualStyleBackColor = false;

btnThoat.Click += btnThoat\_Click;

//

// Form1

//

AutoScaleDimensions = new SizeF(8F, 20F);

AutoScaleMode = AutoScaleMode.Font;

BackColor = SystemColors.ActiveCaption;

ClientSize = new Size(820, 449);

Controls.Add(txtTong);

Controls.Add(label4);

Controls.Add(txtSoThuHai);

Controls.Add(label3);

Controls.Add(txtSoThuNhat);

Controls.Add(label);

Controls.Add(label1);

Controls.Add(btnThoat);

Controls.Add(btnTinhTong);

Controls.Add(btnNhapLai);

Name = "Form1";

Text = "Form1";

Load += Form1\_Load;

ResumeLayout(false);

PerformLayout();

}

#endregion

private Button btnNhapLai;

private Label label1;

private Label label;

private TextBox txtSoThuNhat;

private Label label3;

private TextBox txtSoThuHai;

private Label label4;

private TextBox txtTong;

private Button btnThoat;

private Button btnTinhTong;

}

}

A screenshot of a computer

AI-generated content may be incorrect.