

Problem 3

Projective

general form =
$$\begin{bmatrix} x' \\ y' \\ w' \end{bmatrix} = \begin{bmatrix} a & b & c \\ d & e & f \\ g & h & i \end{bmatrix} \begin{bmatrix} x \\ y \\ 1 \end{bmatrix}$$

degree of freedom = in 2D it has 8 degree of freedom since the matrix has 9 parameters but is defined up to a scalar multiple

invariant properties = preserves collinearity and cross ratio of points but do not preserve angles, lengths or parallelism

Affine Transformations

general form =
$$\begin{bmatrix} x' \\ y' \\ 1 \end{bmatrix} = \begin{bmatrix} a & b & c \\ d & e & f \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} x \\ y \\ 1 \end{bmatrix}$$

degree of freedom = in 2D has 6 degrees of freedom, 2 for translation, 1 for rotation, 1 for scaling and 2 for shearing

invariant properties = Preserves points, straight lines and planes and also preserves parallelism and ratios of segments on parallel lines

Similarity Transformation

general form =
$$\begin{bmatrix} x' \\ y' \\ 1 \end{bmatrix} = \begin{bmatrix} s \cos \theta & -s \sin \theta & t_x \\ s \sin \theta & s \cos \theta & t_y \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} x \\ y \\ 1 \end{bmatrix}$$

degree of Freedom = in 2D has 4 degrees of freedom 1 for uniform scaling, 1 for rotation and 2 for translation

invariant properties = Preserve Shape of geometrical figures. They maintain the proportionality of lengths and angles. They enlarge or reduce the figures without changing the shape.

$$\begin{bmatrix} x' \\ y' \\ w' \end{bmatrix} = \begin{bmatrix} a & b & c \\ d & e & f \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} x \\ y \\ w \end{bmatrix} = \begin{bmatrix} x' \\ y' \\ 1 \end{bmatrix} = \begin{bmatrix} a & b & c \\ d & e & f \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} x \\ y \\ 0 \end{bmatrix} = \begin{bmatrix} ax + by \\ dx + ey \\ 0 \end{bmatrix}$$

w' is still = 0

Line at infinity = $l_1x + l_2y = 0 \quad \therefore l_3w = 0$

$$A = \begin{bmatrix} a & b & c \\ d & e & f \\ 0 & 0 & 1 \end{bmatrix}$$

$$A^{-1} = \begin{bmatrix} a & d \\ b & e \end{bmatrix} = \begin{bmatrix} a & b \\ d & e \end{bmatrix}^{-1}$$

$$A^{-1} \begin{bmatrix} 1 \\ 1 \end{bmatrix} = \begin{bmatrix} a & b \\ d & e \end{bmatrix}^{-1} \begin{bmatrix} l_1 \\ l_2 \end{bmatrix} = \begin{bmatrix} l'_1 \\ l'_2 \end{bmatrix}$$