

SCORING APP

(MVP)

1. User Interface – Home Screen

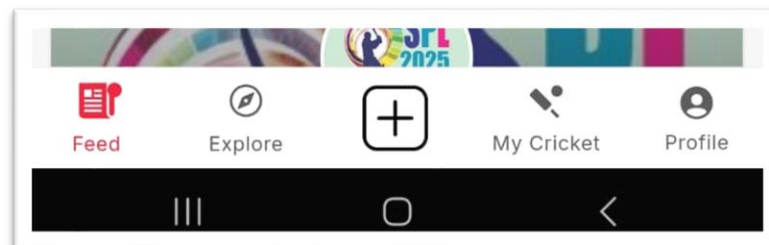
When A User Opens The App, They Are Presented With:

(Profile): View/Edit Personal Details, Past Matches, Teams Created

**(Create Match): Begin A New Game With The Following Match Types: Practice
Match Friendly Tournament Private Match**

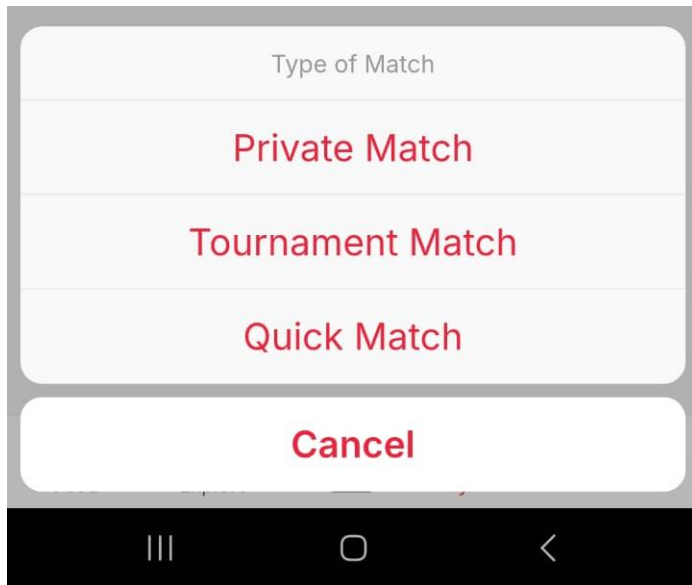
**(Ongoing Matches): Continue Or View Matches In Progress Past Matches: Access
History, Scorecards, And Player Stats**

(My Cricket): Personal Match Record, Batting stats, Bowling stats ETC



EXAMPLE MATCH CREATION

**WHEN A USER CREATE OPTION HE IS DISPLAYED BY THE Following Match Types: Practice
Match Friendly Tournament Private Match**



**AFTER THEY HAVE SELECTED MATCH TYPE THEY HAVE TO SETUP MATCH CONFIGURATIONS
THAT ARE GIVEN BELOW**

- **Match Type: T10, T20, ODI, Test, Or Custom Overs**
- **Teams: Select Pre-Saved Teams Or Create New Ones**
- **Pitch Type: Truf, Mat, cement ETC**
- **Location**
- **Powerplay**
- **Overs**

18:54

4%

CANCEL

Match Details



MARTIN INC

vs



MORRIS LTD

SELECT SQUAD

SELECT SQUAD

Match Format

Limited Overs

Test Match

The Hundred

Pa

Match Type

Individual

Practice

Fundraising

Demo

Time

Tue Jul, 15 07:00 PM

Overs

20

PowerPlay

0 Selected >

Pitch Type

Turf

Mat

Cement

Astroturf

Rough

Ball Type

Leather

Soft Tennis

Tape

Rubber

Hard

Location

Select Pitch Type

SCHEDULE

START NOW



SCORING

- **Ball-By-Ball Input Options:** 0, 1, 2, 3, 4, 5, 6, Wicket, Wide, No Ball, Bye, Leg Bye
- **Undo Action:** Remove Last Input Instantly
- **Extras Panel:** For Byes, Leg Byes, Wides, No Balls
- **Wicket Panel:** Allows Dismissal Type, Bowler, And Fielder Entry
- **Over Summary:** Clear View Of Every Ball In Each Over
- **Live Score Display:** Running Total Of Runs, Wickets, Overs, Extras, And Run Rate
- **Add Players During Match:** Additional Players Can Be Added Even After The Match Starts
Edit Playing XI Mid-Match: If A Player Was Added Wrongly Or Is Absent, They Can Be Removed/Edited
- **Some more Feature in edit option**

