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function MIN-CONFLICTS(csp, max_steps) returns a solution or failure
  inputs: csp, a constraint satisfaction problem
           max_steps, the number of steps allowed before giving up

  current  $\leftarrow$  an initial complete assignment for csp
  for i = 1 to max_steps do
    if current is a solution for csp then return current
    var  $\leftarrow$  a randomly chosen conflicted variable from csp.VARIABLES
    value  $\leftarrow$  the value v for var that minimizes CONFLICTS(var, v, current, csp)
    set var = value in current
  return failure

```

Figure 6.8 The MIN-CONFLICTS algorithm for solving CSPs by local search. The initial state may be chosen randomly or by a greedy assignment process that chooses a minimal-conflict value for each variable in turn. The CONFLICTS function counts the number of constraints violated by a particular value, given the rest of the current assignment.

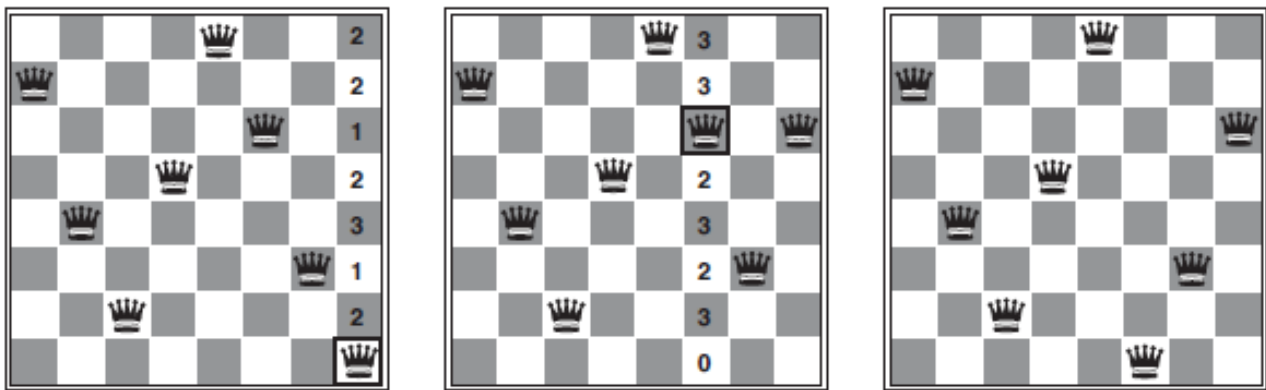


Figure 6.9 A two-step solution using min-conflicts for an 8-queens problem. At each stage, a queen is chosen for reassignment in its column. The number of conflicts (in this case, the number of attacking queens) is shown in each square. The algorithm moves the queen to the min-conflicts square, breaking ties randomly.

Implement **Min-Conflict** local search algorithm to solve n -queen problem.

- You need to display each step (i.e. initial to final).
- For the initial step – randomly assign a single queen in each column.