My Coq Reference Sheet

2021

1 Nat

1.1 Definition

```
Inductive nat : Type :=
    | 0
    | S (n : nat).
```

1.2 Important Functions

- eqb (n m : nat) : bool := returns true iff n = m. Notation is x = ?y
- plus (n : nat) (m : nat) : nat := n + m
- mult (n m : nat) : nat := n * m
- minus (n m:nat) : nat := n m
- exp (base power : nat) : nat := $base^{power}$
- pred (n : nat) : nat := returns the number before n (pred $2 \Rightarrow 1$, pred $0 \Rightarrow 0$)
- even (n:nat): bool := returns if a number is even
- odd (n:nat) : bool := \neg even n
- factorial (n:nat) : nat := n!
- leb (n m : nat) : bool := returns true iff $n \le m$. Notation is $x \le y$

1.3 Theorems

- plus_O_n : \forall n : nat, 0 + n = n.
- add_0_r : \forall n:nat, n + 0 = n.
- plus_n_Sm : \forall n m : nat, S (n + m) = n + (S m). (also known as sum_add_one)
- add_comm : \forall n m : nat, n + m = m + n.
- add_assoc : \forall n m p : nat, n + (m + p) = (n + m) + p.
- plus_1_l : \forall n:nat, 1 + n = S n.
- mult_{-0} : $\forall \text{ n:nat}, 0 * \text{ n} = 0.$

- mul_{0} r : \forall n:nat, n * 0 = 0.
- $mult_n_1 : \forall p : nat, p * 1 = p.$
- n_mul_1_plus_k : \forall n k : nat, n * (S k) = n + n * k .
- $mul_comm : \forall m n : nat, m * n = n * m.$
- minus_n_n : \forall n, minus n n = 0.
- S_injective : \forall (n m : nat), S n = S m \Rightarrow n = m.
- eq_implies_succ_equal : \forall (n m : nat), n = m \Rightarrow S n = S m.
- eqb_0_1 : \forall n, 0 =? n = true \Rightarrow n = 0.
- eqb_true : \forall n m, n =? m = true \Rightarrow n = m.
- plus_n_n_injective : \forall n m, n + n = m + m \Rightarrow n = m.
- zero_or_succ : \forall n : nat, n = 0 \vee n = S (pred n).

2 List

2.1 Definition

```
Inductive list (X:Type) : Type :=
   | nil
   | cons (x : X) (l : list X).
```

2.2 Important Functions

- In (x : A) (l : list A) : Prop := returns a prop relating whether x is in l.
- rev (l:list X) : list X := reverses l.
- length (l : list X) : nat := length of l.
- repeat (x : X) (count : nat) : list X := returns list of *count* instances of x.
- app (l1 l2 : list X) : list X := appends l2 to the end of l1. Notation is l1 ++ l2.
- combine (lx : list X) (ly : list Y) : list $(X^*Y) := \text{two list}$ are threaded to become a list of pairs
- split (l: list (X^*Y)): (list X) * (list Y) := list of pairs is split to become a pair of lists.
- nth_error (l : list X) (n : nat): option X := returns the nth element of a list in the form of Some X or it returns None.

2.3 Important Notation

- $x::y := \cos x y$
- \bullet [] := nil
- $[x; ...; y] := \cos x ... (\cos y \text{ nil})$
- x ++ y := app x y.

2.4 Theorems

- app_nil_r : \forall l:list X, l ++ [] = l.
- app_assoc : $\forall A (l m n: list A), l ++ m ++ n = (l ++ m) ++ n.$
- app_length: \forall (l1 l2: list X), length (l1 ++ l2) = length l1 + length l2.
- rev_app_distr: \forall (l1 l2 : list X), rev (l1 ++ l2) = rev l2 ++ rev l1.

3 Bool

3.1 Definition

```
Inductive bool : Type :=
    | true
    | false.
```

3.2 Important Functions

- negb (b:bool) : bool := $\neg b$
- andb (b1:bool) (b2:bool) : bool := b1 \land b2
- orb (b1:bool) (b2:bool) : bool := b1 \vee b2
- nandb (b1:bool) (b2:bool) : bool := $\neg (b1 \land b2)$.

3.3 Theorems

- $negb_{involutive} : \forall b : bool, negb (negb b) = b.$
- andb_commutative : \forall g c, $g \land c = c \land g$.

4 Bin

4.1 Definition

```
Inductive bin : Type :=
    | Z
    | B0 (n : bin)
    | B1 (n : bin).
```

4.2 Important Functions

- incr (m:bin) : bin := increment m
- bin_to_nat (m:bin): nat := binary number to natural number formatting

5 Prod / Pair

5.1 Definition

```
Inductive prod (X Y : Type) : Type :=
| pair (x : X) (y : Y).
```

5.2 Important Functions

- fst (p : X * Y) : X := returns first element of pair
- snd (p : X * Y) : Y := returns second element of pair

5.3 Important Notation

- (x,y) := pair x y.
- X * Y := prod X Y

6 Option

6.1 Definition

```
Inductive option (X:Type) : Type :=
   | Some (x : X)
   | None.
```

7 Important Functional Theorems

- f_equal: \forall (f: A \Rightarrow B) (x y: A), x = y \Rightarrow f x = f y.
- injective $(f : A \Rightarrow B) := \forall x y : A, f x = f y \Rightarrow x = y.$

8 Important Logical Theorems

- $\operatorname{conj} I : A \Rightarrow B \Rightarrow (A \land B).$
- $conjE1 : (A \lor B) \Rightarrow A$.
- and_commutes : $(A \land B) \Rightarrow (B \land A)$.
- or swap : $(A \lor B) \Rightarrow (B \lor A)$.
- contrapos : $(A \Rightarrow B) \Rightarrow \neg B \Rightarrow \neg A$.
- $dnI : A \Rightarrow \neg \neg A$.
- orAB : $(A \lor B) \Rightarrow \neg (\neg A \land \neg B)$.
- and AB : $(A \wedge B) \Rightarrow \neg (\neg A \vee \neg B)$.
- arrowAB : $(A \Rightarrow B) \Rightarrow \neg (A \land \neg B)$.

- iff_sym : $(A \iff B) \Rightarrow (B \iff A)$.
- iffNot : $(A \iff B) \Rightarrow (\neg A \iff \neg B)$.

9 Filter

9.1 Definition

```
Fixpoint filter {X:Type} (test: X->bool) (1:list X) : list X :=
  match l with
  | [] => []
  | h :: t =>
   if test h then h :: (filter test t)
    else filter test t
  end.
```

10 Map

10.1 Definition

10.2 Theorems

• gamma : \forall (f: $X \Rightarrow Y$) (l : list X) (x : X), map f (l ++ [x]) = map f l ++ [f x].

11 Fold

11.1 Definition

```
Fixpoint fold {X Y: Type} (f : X->Y->Y) (1 : list X) (b : Y) : Y :=
  match 1 with
  | nil => b
  | h :: t => f h (fold f t b)
  end.
```