Faiqurrijal Tamhidy

Malang, East Java | Email | Phone/Whatsapp | LinkedIn | GitHub

Profile

Enthusiastic computer science student with a passion for creative game development, experienced in web and Android app development. Committed to continuous learning and collaboration, adding value to development teams.

Education

Brawijaya University, Malang, East Java Indonesia

2022- Present

Faculty of Computer Science, Informatics Engineering Major | 3.51/4.00 (5th semester)

Projects

ShortStories - Short Story Sharing Website

Jan 2024 - Aug 2024

Designed and developed a full-stack web application for sharing short stories using the Laravel framework.

- Implemented a complete CRUD system (Create, Read, Update, Delete) for user-contributed stories.
- Integrated **Tailwind CSS** for a responsive and visually appealing user interface.
- Data storage management using MySQL.

HOPE - Mental Health Android App

Aug 2024 - Dec 2024

Designed and developed an Android Application providing mental health and psychological support using Android Studio.

- Written with **Kotlin** utilizing **Jetpack Compose**.
- Realtime Database, Storage, and User Authentication integration using Firebase.

Piyu-Piyu - Space Shooter Game

Aug 2024 - Dec 2024

Developed a local multiplayer space shooter game using **C++**, leveraging a custom game engine

- Designed and animated game art assets using Aseprite.
- Score system and power up implementation to ensure fun and engaging gameplay with competitive experience.

Key Skills

Programming Languages: Java, PHP, HTML, Python, C++, C#, GDScript, Kotlin. **Frameworks**: Laravel. **Database**: MySQL, NoSQL(Firebase Realtime Database). **ORM**:

Eloquent. Cloud Services: Firebase. Version Control: Git.

Language: Indonesia (Native), English (Advanced)

Soft Skill: Problem solving, Collaboration, Teamwork, Communication & Time management