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Effects of Quantization

- Floating point vs. fixed point
- Analysis of effects of quantization on parameters
- Analysis of effects of quantization on signals
 - Worst case
 - Steady-state worst case
 - Example

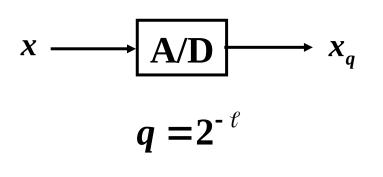
Effects of Quantization

When a digital computer is used for controlling a plant, the control u(k) can:

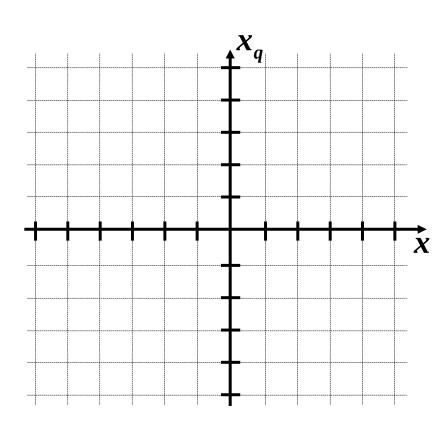
- 1. Only change at discrete times
- 2. Only be represented to finite accuracy

Quantization:

- Required by digital microprocessor



where ℓ is the number of bits



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Floating Point vs. Fixed Point

Floating point

Advantage: more flexible, more accurate

Disadvantage: slower, more difficult, more costly

Fixed point

Advantage: economical, faster, easier

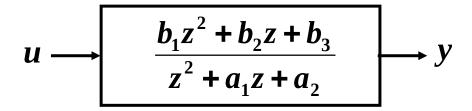
Disadvantage: less flexible, underflow and overflow,

less accurate, scaling needed.

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Recommended Implementation Architectures

Brief discussion of quantization of parameters:



$$u \longrightarrow \frac{(b_1 + \varepsilon_{b1})z^2 + (b_2 + \varepsilon_{b2})z + (b_3 + \varepsilon_{b3})}{z^2 + (a_1 + \varepsilon_{a1})z + (a_2 + \varepsilon_{a2})} \longrightarrow y$$

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Effect of Parameter Storage Errors

In general, characteristic equation:

$$P(z, \alpha) = z^{n} + \alpha_{1}z^{n-1} + \dots + \alpha_{k}z^{n-k} + \dots + \alpha_{n}$$

$$= (z - \lambda_{1})(z - \lambda_{2}) \dots (z - \lambda_{i}) \dots (z - \lambda_{n}) = 0$$

When there are no word length limitations in storing the coefficients α_k , the nominal roots are $z = \lambda_i$

Suppose there is an error in a coefficient: $\alpha_k \to \alpha_k + \delta \alpha_k$

This causes an error in the poles: $\lambda_j \rightarrow \lambda_j + \delta \lambda_j$

Stability can be affected!

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$$P(\lambda_j + \delta \lambda_j, \alpha_k + \delta \alpha_k) = 0$$

Calculate sensitivity:

$$P(\lambda_{j} + \delta \lambda_{j}, \quad \alpha_{k} + \delta \alpha_{k}) = P(\lambda_{j}, \quad \alpha_{k}) + \frac{\partial P}{\partial z}\Big|_{\alpha}^{z = \lambda_{j}} \delta \lambda_{j} + \frac{\partial P}{\partial \alpha_{k}}\Big|_{\alpha}^{z = \lambda_{j}} \delta \alpha_{k}$$

higher order terms = 0

$$\left. \frac{\partial P}{\partial z} \right|_{\alpha}^{z=\lambda_{j}} \delta \lambda_{j} + \frac{\partial P}{\partial \alpha_{k}} \right|_{\alpha}^{z=\lambda_{j}} \delta \alpha_{k} = 0$$

Sensitivity: $\frac{\partial \lambda_{j}}{\partial \alpha_{k}} = \frac{\partial P}{\partial P} \frac{\partial \alpha_{k}}{\partial z} \Big|_{z=\lambda_{j}}$

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Sensitivity for direct realization:

$$\delta \lambda_j = \frac{-\lambda_j^{n-k}}{\prod_{\ell \neq j} (\lambda_j - \lambda_\ell)} \delta \alpha_k$$

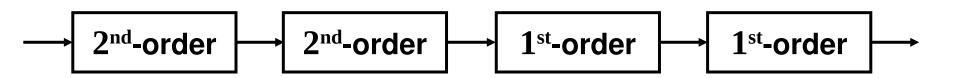
- 1. All poles are assumed to be distinct. If any roots have multiplicities greater than 1, then the sensitivities of these roots are infinite.
- 2. Pole locations are especially sensitive to parameter changes/errors if poles are close.
- 3. In direct realization, the sensitivity to parameter storage errors are higher than <u>parallel</u> or <u>cascade</u> realization.

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This brief analysis indicates that the best way (i.e., least sensitive to quantization of parameters) to implement a higher-order controller is to break it down into first and second-order components and use either a *cascade* or *parallel* implementation.

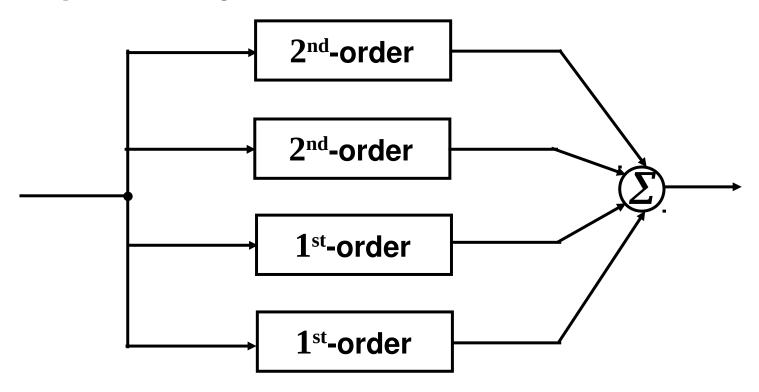
Example:

A 6th-order system with 2 pairs of complex poles and 2 real poles can be implemented with a cascade of lower-order factors:



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Or, in a parallel implementation:



Using a direct realization or a direct implementation of the 6th order controller can be significantly more sensitive to quantization of parameters:



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Now let's analyze the effects of quantization on *signals*:



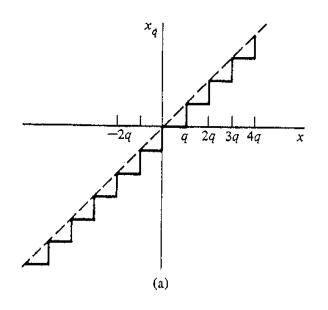
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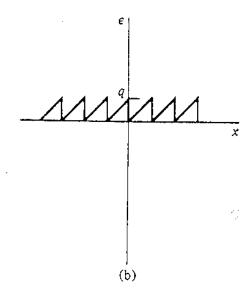
Effect of Quantization on Signals

Figure 10.1

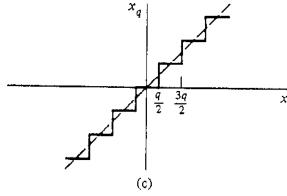
Plot of effects of number truncation. (a) Plot of variable versus truncated values. (b) Plot of error due to truncation. (c) Plot of variable versus rounded values. (d) Round-off error

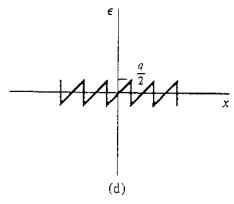
Truncation:





Rounding:





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How Do We Represent ε ?

Difficult to do exactly because of the nonlinear nature of arepsilon .

Assume fixed-point and round-off.

- 1. Worst case (Bertram): ε is selected to make effect of error as large as possible.
- 2. Steady-state worst case (Slaughter and Blackman): for round-off,

$$\varepsilon \equiv \frac{q}{2} = \text{constant}$$

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1. Worst Case



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Ideally:
$$\xi(k+1) = \Phi \xi(k) + \Gamma u(k)$$

 $y(k) = H\xi(k)$

In reality:
$$\hat{\xi}(k+1) = \Phi \hat{\xi}(k) + \Gamma u(k) + \Gamma_1 \varepsilon(k, x)$$

 $\hat{y}(k) = H \hat{\xi}(k)$

Let:
$$\tilde{\xi}(k) = \xi(k) - \hat{\xi}(k)$$
, $\tilde{y}(k) = y(k) - \hat{y}(k)$

Then:
$$\widetilde{\xi}(k+1) = \Phi\widetilde{\xi}(k) - \Gamma_1 \varepsilon(k,x)$$

 $\widetilde{y}(k) = H\widetilde{\xi}(k)$

For round-off: $\left|\varepsilon\right| \leq \frac{q}{2}$

The transfer function from $\varepsilon \to \tilde{y}$:

$$\widetilde{Y}(z) = -H(zI - \Phi)^{-1}\Gamma_1 E(z, x)$$

Inverse Z-transform: $\widetilde{y}(k) = \sum_{k=0}^{k} h_1(n)\varepsilon(k-n)$

Assuming ε is selected so that $\tilde{y}(k)$ is as large as possible.

$$\left|\widetilde{y}(k)\right| = \left|\sum_{n=0}^{k} h_1(n)\varepsilon(k-n)\right|$$

$$\left| \widetilde{y}(k) \right| \leq \frac{q}{2} \sum_{n=0}^{\infty} \left| h_1 \right|$$

 $|\widetilde{y}(k)| \leq \frac{q}{2} \sum_{i=1}^{\infty} |h_i|$ Worst case bound (pessimistic)

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2. Steady-State Worst Case

$$\widetilde{y}(k) = \sum_{n=0}^{k} h_1(n)\varepsilon(k-n)$$

Assume $\varepsilon \equiv \frac{q}{2}$ for all the time.

$$\left|\widetilde{y}_{ss}\right| = \left|\widetilde{y}(\infty)\right| = \frac{q}{2} \left|\sum_{n=0}^{\infty} h_1(n)\right|$$

$$H_1(z) = \sum_{n=0}^{\infty} h_1(n) z^{-n}$$

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Comparison

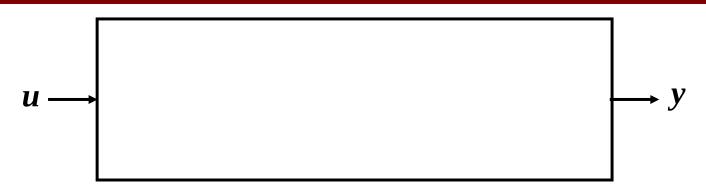
Bertram's Worst Case Bound:

$$\left|\widetilde{y}\right| \leq \sum \left|h\right| \frac{q}{2}$$

Steady-State Worst Case:

$$\left|\widetilde{y}_{\rm ss}\right| \approx \left|\sum h\right| \frac{q}{2}$$

Generalization to Multiple Sources of Round-off Error



Bertram's worst case:

$$\left|\widetilde{y}\right| \leq \frac{q_1}{2} \sum_{n=0}^{\infty} \left|h_1(n)\right| + \frac{q_2}{2} \sum_{n=0}^{\infty} \left|h_2(n)\right| + \cdots$$

$$\left|\widetilde{y}\right| \leq \sum_{j=1}^{K} \frac{q_{j}}{2} \sum_{n=0}^{\infty} \left|h_{j}(n)\right|$$

If all q_i 's are equal:

$$\left|\widetilde{y}\right| \leq \frac{q}{2} \sum_{j=1}^{K} \sum_{n=0}^{\infty} \left| h_{j}(n) \right|$$

Steady-state worst case:

$$\left|\widetilde{y}_{ss}\right| \approx \frac{q_1}{2} \left|H_1(1)\right| + \frac{q_2}{2} \left|H_2(1)\right| + \cdots$$

$$\left|\widetilde{y}_{ss}\right| \approx \sum_{j=1}^{K} \frac{q_{j}}{2} \left| H_{j}(1) \right|$$

If all q_i 's are equal:

$$\left|\widetilde{y}_{ss}\right| \approx \frac{q}{2} \sum_{j=1}^{K} \left|H_{j}(1)\right|$$

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Quantization Example

Example 10.4 of Text

Second-order system:

$$y(k+2) + a_1 y(k+1) + a_2 y(k) = \frac{1 + a_1 + a_2}{2} \left[u(k+1) + u(k) \right]$$

Compute error at y using: 1) \

- 1) Worst-case bound
- 2) Steady-state estimate

2) Steady-state estimate

$$\left|\widetilde{y}_{ss}\right| \approx \frac{q}{2} |H(1)|$$

Assume quantization error ε enters at same point where input u enters system. H(z) = ?

$$H(z) = \frac{Y(z)}{U(z)} = \frac{1 + a_1 + a_2}{2} \frac{z + 1}{z^2 + a_1 z + a_2}$$

Normalized error:

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1) Worst-case bound

$$\left|\widetilde{y}_{ss}\right| \leq \frac{q}{2} \sum |h|$$

Normalized:
$$\left| \frac{\widetilde{y}_{ss}}{q/2} \right| \leq \sum_{n=0}^{\infty} |h|$$

What is h?

$$h = Z^{-1} \{ H(z) \} = Z^{-1} \begin{bmatrix} 1 + a_1 + a_2 \\ 2 \end{bmatrix} = Z^{-1} \begin{bmatrix} 1 + a_1 + a_2 \\ 2 \end{bmatrix} = Z^{-1} \begin{bmatrix} 1 + a_1 + a_2 \\ 2 \end{bmatrix} = Z^{-1} \begin{bmatrix} 1 + a_1 + a_2 \\ 2 \end{bmatrix} = Z^{-1} \begin{bmatrix} 1 + a_1 + a_2 \\ 2 \end{bmatrix} = Z^{-1} \begin{bmatrix} 1 + a_1 + a_2 \\ 2 \end{bmatrix} = Z^{-1} \begin{bmatrix} 1 + a_1 + a_2 \\ 2 \end{bmatrix} = Z^{-1} \begin{bmatrix} 1 + a_1 + a_2 \\ 2 \end{bmatrix} = Z^{-1} \begin{bmatrix} 1 + a_1 + a_2 \\ 2 \end{bmatrix} = Z^{-1} \begin{bmatrix} 1 + a_1 + a_2 \\ 2 \end{bmatrix} = Z^{-1} \begin{bmatrix} 1 + a_1 + a_2 \\ 2 \end{bmatrix} = Z^{-1} \begin{bmatrix} 1 + a_1 + a_2 \\ 2 \end{bmatrix} = Z^{-1} \begin{bmatrix} 1 + a_1 + a_2 \\ 2 \end{bmatrix} = Z^{-1} \begin{bmatrix} 1 + a_1 + a_2 \\ 2 \end{bmatrix} = Z^{-1} \begin{bmatrix} 1 + a_1 + a_2 \\ 2 \end{bmatrix} = Z^{-1} \begin{bmatrix} 1 + a_1 + a_2 \\ 2 \end{bmatrix} = Z^{-1} \begin{bmatrix} 1 + a_1 + a_2 \\ 2 \end{bmatrix} = Z^{-1} \begin{bmatrix} 1 + a_1 + a_2 \\ 2 \end{bmatrix} = Z^{-1} \begin{bmatrix} 1 + a_1 + a_2 \\ 2 \end{bmatrix} = Z^{-1} \begin{bmatrix} 1 + a_1 + a_2 \\ 2 \end{bmatrix} = Z^{-1} \begin{bmatrix} 1 + a_1 + a_2 \\ 2 \end{bmatrix} = Z^{-1} \begin{bmatrix} 1 + a_1 + a_2 \\ 2 \end{bmatrix} = Z^{-1} \begin{bmatrix} 1 + a_1 + a_2 \\ 2 \end{bmatrix} = Z^{-1} \begin{bmatrix} 1 + a_1 + a_2 \\ 2 \end{bmatrix} = Z^{-1} \begin{bmatrix} 1 + a_1 + a_2 \\ 2 \end{bmatrix} = Z^{-1} \begin{bmatrix} 1 + a_1 + a_2 \\ 2 \end{bmatrix} = Z^{-1} \begin{bmatrix} 1 + a_1 + a_2 \\ 2 \end{bmatrix} = Z^{-1} \begin{bmatrix} 1 + a_1 + a_2 \\ 2 \end{bmatrix} = Z^{-1} \begin{bmatrix} 1 + a_1 + a_2 \\ 2 \end{bmatrix} = Z^{-1} \begin{bmatrix} 1 + a_1 + a_2 \\ 2 \end{bmatrix} = Z^{-1} \begin{bmatrix} 1 + a_1 + a_2 \\ 2 \end{bmatrix} = Z^{-1} \begin{bmatrix} 1 + a_1 + a_2 \\ 2 \end{bmatrix} = Z^{-1} \begin{bmatrix} 1 + a_1 + a_2 \\ 2 \end{bmatrix} = Z^{-1} \begin{bmatrix} 1 + a_1 + a_2 \\ 2 \end{bmatrix} = Z^{-1} \begin{bmatrix} 1 + a_1 + a_2 \\ 2 \end{bmatrix} = Z^{-1} \begin{bmatrix} 1 + a_1 + a_2 \\ 2 \end{bmatrix} = Z^{-1} \begin{bmatrix} 1 + a_1 + a_2 \\ 2 \end{bmatrix} = Z^{-1} \begin{bmatrix} 1 + a_1 + a_2 \\ 2 \end{bmatrix} = Z^{-1} \begin{bmatrix} 1 + a_1 + a_2 \\ 2 \end{bmatrix} = Z^{-1} \begin{bmatrix} 1 + a_1 + a_2 \\ 2 \end{bmatrix} = Z^{-1} \begin{bmatrix} 1 + a_1 + a_2 \\ 2 \end{bmatrix} = Z^{-1} \begin{bmatrix} 1 + a_1 + a_2 \\ 2 \end{bmatrix} = Z^{-1} \begin{bmatrix} 1 + a_1 + a_2 \\ 2 \end{bmatrix} = Z^{-1} \begin{bmatrix} 1 + a_1 + a_2 \\ 2 \end{bmatrix} = Z^{-1} \begin{bmatrix} 1 + a_1 + a_2 \\ 2 \end{bmatrix} = Z^{-1} \begin{bmatrix} 1 + a_1 + a_2 \\ 2 \end{bmatrix} = Z^{-1} \begin{bmatrix} 1 + a_1 + a_2 \\ 2 \end{bmatrix} = Z^{-1} \begin{bmatrix} 1 + a_1 + a_2 \\ 2 \end{bmatrix} = Z^{-1} \begin{bmatrix} 1 + a_1 + a_2 \\ 2 \end{bmatrix} = Z^{-1} \begin{bmatrix} 1 + a_1 + a_2 \\ 2 \end{bmatrix} = Z^{-1} \begin{bmatrix} 1 + a_1 + a_2 \\ 2 \end{bmatrix} = Z^{-1} \begin{bmatrix} 1 + a_1 + a_2 \\ 2 \end{bmatrix} = Z^{-1} \begin{bmatrix} 1 + a_1 + a_2 \\ 2 \end{bmatrix} = Z^{-1} \begin{bmatrix} 1 + a_1 + a_2 \\ 2 \end{bmatrix} = Z^{-1} \begin{bmatrix} 1 + a_1 + a_2 \\ 2 \end{bmatrix} = Z^{-1} \begin{bmatrix} 1 + a_1 + a_2 \\ 2 \end{bmatrix} = Z^{-1} \begin{bmatrix} 1 + a_1 + a_2 \\ 2 \end{bmatrix} = Z^{-1} \begin{bmatrix} 1 + a_1 + a_2 \\ 2 \end{bmatrix} = Z^{-1} \begin{bmatrix} 1 + a_1 + a_2 \\ 2 \end{bmatrix} = Z^{-1} \begin{bmatrix} 1 + a_1 + a_2 \\ 2 \end{bmatrix} = Z^{-1} \begin{bmatrix} 1 + a_1 + a_2 \\ 2 \end{bmatrix} = Z^{-1} \begin{bmatrix} 1 + a_1 + a_2 \\ 2 \end{bmatrix} = Z^{-1} \begin{bmatrix} 1 + a_1 + a_2 \\ 2 \end{bmatrix} = Z^{-1} \begin{bmatrix} 1 + a_1 + a_2 \\ 2 \end{bmatrix} = Z^{-1} \begin{bmatrix} 1 + a_1 + a_2 \\ 2 \end{bmatrix} = Z^{-1}$$

For $a_1 = -2r\cos\theta$, $a_2 = r^2$ \Longrightarrow poles at $re^{\pm j\theta}$

Using Z-transform table:

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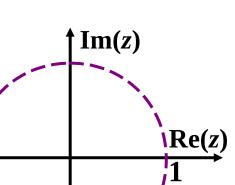
$$\sum_{k=0}^{\infty} |h(k)| \text{ analytically, but it is}$$

easy to write a script in Matlab to compute

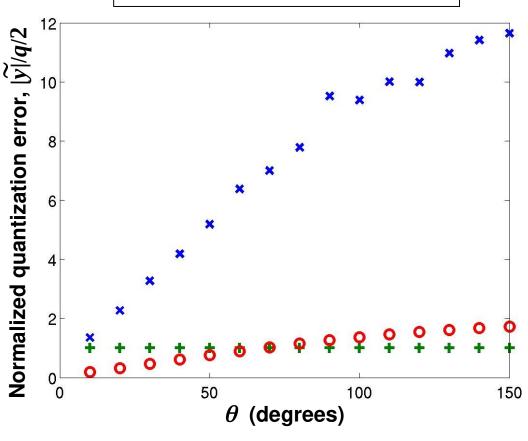
$$\sum_{k=0}^{N} |h(k)|$$

where N is such that |h(k)| is "small".

poles at $re^{\pm j\theta}$ r = 0.9



x x worst-case bound+ + steady stateo o RMS estimate



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Other Quantization Topics

 Stochastic analysis of quantization error (Section 10.1)

 Limit cycles and dither (Section 10.3)