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Discrete Controller Design

Discrete equivalent design example

- Direct design in the z-plane
 - Desired closed-loop pole locations in the z-plane
 - Example

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What is the "equivalent" discrete design?

$$D(s) = 150 \frac{s+4}{s+20}$$

Use zero-pole mapping with T = 0.075 sec.

How many samples per rise time?

$$\omega_n \ge 6 \text{ rad/s}$$
 $\omega_{n_{\min}} = 6 \text{ rad/s}$

$$\omega_s = \frac{2\pi}{T} = 83.8 \text{ rad/s}$$

$$D(z) = K_d \frac{z - e^{-4T}}{z - e^{-20T}} = K_d \frac{z - 0.741}{z - 0.223}$$

$$D(s) = 150 \frac{s+4}{s+20}$$

Match DC gains:

$$D(s)\Big|_{s=0}$$

$$\begin{array}{c}
e_k \\
\hline
D(z)
\end{array}$$

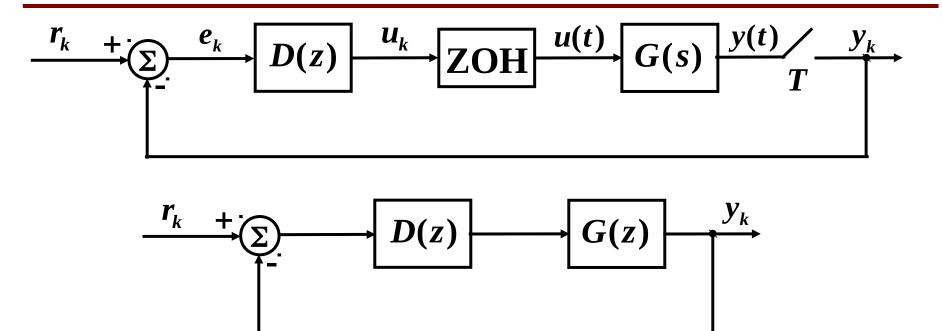
$$T = 0.075 \text{ sec.}$$

For T = 0.075 sec.:

$$D(z)\Big|_{z=1}$$

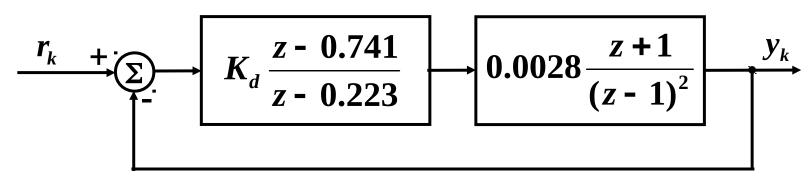
$$D(z) = 89.9 \frac{z - 0.741}{z - 0.223}$$

How does sampled-data system perform?



$$G(z) = \frac{z-1}{z} Z_{\square}^{\square} \frac{G(s)}{s}_{\square}^{\square} = \frac{z-1}{z} Z_{\square}^{\square} \frac{1}{s^{3}}_{\square}^{\square} =$$

For
$$T = 0.075$$
 sec.: $G(z) = 0.0028 \frac{z+1}{(z-1)^2}$



$$\frac{Y(z)}{R(z)} = \frac{DG}{1 + DG}$$

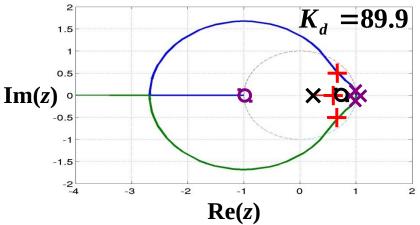
$$1 + DG = 1 + \frac{K_d T^2}{2} \left[\frac{z - 0.741}{z - 0.223} \right] \frac{z + 1}{(z - 1)^2} = 0$$

How is Root Locus drawn in z-plane?

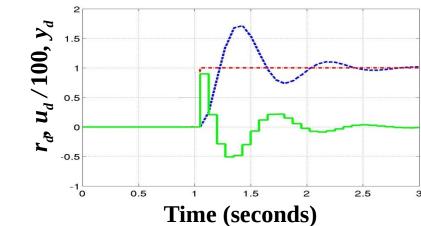
$$1 + KH(z) = 0, \qquad K > 0$$

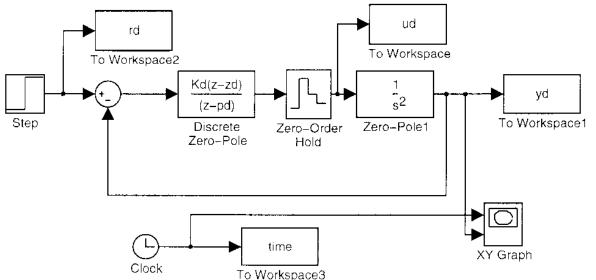
$$H(z) = -\frac{1}{K}$$

$$D(z) = 89.9 \frac{z - 0.741}{z - 0.223}, G(z) = 0.0028 \frac{z + 1}{(z - 1)^2}$$



--- Input r_d --- Control $u_d/100$ --- Output y_d





 $t_r = 0.15 \text{ sec } \le 0.3 \text{ sec}$ $M_p = 71.5\% \ge 20\%$ $t_s = 2.15 \text{ sec}$

Useful MATLAB command: stairs

Further Comments on Root Locus

Continuous-time design:

$$1 + D(s)G(s) = 1 + K \left[\frac{s + z_0}{s + p} \right] \frac{1}{s^2} = 0$$

Fix K and z_0 , and plot root locus vs. pole location p:

$$1 + p \frac{s^2}{s^3 + Ks + Kz_0} = 0$$

But for discrete equivalent design using pole-zero mapping:

$$1 + D(z)G(z) = 1 + K_d \begin{bmatrix} z - e^{-z_0 T} \\ z - e^{-pT} \end{bmatrix} \cdots \begin{bmatrix} 1 \\ 0 \end{bmatrix} = 0$$

Difficult to plot root locus vs. p or z_0 .

Equation nonlinear in p and z_0 .

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Direct Design in the *z*-Plane

$$1 + D(z)G(z) = 0$$

- Want to select the desired closed-loop poles of the system in the z-plane.
- Then design D(z) so the actual closed-loop poles are (approximately) at the desired locations.
- To keep D(z) causal, its denominator polynomial should be of equal or higher order than its numerator polynomial.

For
$$\begin{bmatrix} t_r \leq t_{r_{desired}} \end{bmatrix}$$
 $\begin{bmatrix} t_r \leq t_{r_{desired}} \end{bmatrix}$ $\begin{bmatrix} t_s \leq t_{s_{desired}} \end{bmatrix}$

what is the desired region in the zplane for the closed-loop poles of the system?

In the *s*-plane:

Re(s)

Im(s)

Convert desired regions in the s-plane to those in the z-plane using the mapping:

$$z = e^{sT} = e^{-\zeta \omega_n T} e^{\pm j\omega_n \sqrt{1-\zeta^2}T}$$

Im(z)

In the *s*-plane:

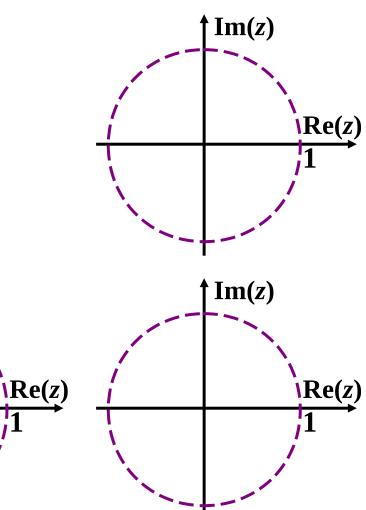
$$s = -\zeta \omega_n \pm j\omega_n \sqrt{1 - \zeta^2}$$

$$t_r \approx \frac{1.8}{\omega_n}$$

$$M_p = e^{-\pi \xi/\sqrt{1-\xi^2}} \approx 1 - \frac{\xi}{0.6}$$

$$t_s = \frac{4.6}{\xi \omega_n}$$

See Figure 4.24 of text.



Im(z)

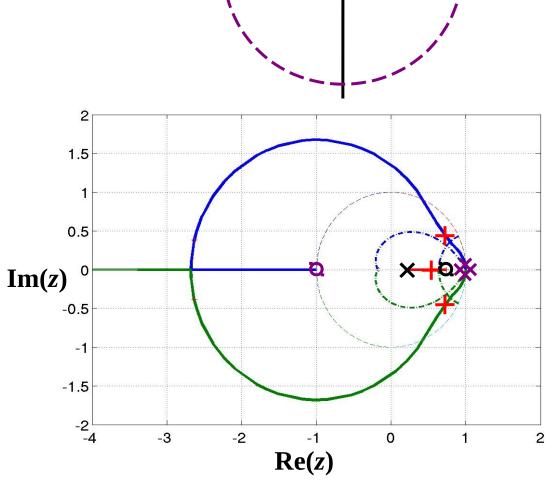
Re(z)

 Combining performance specifications on rise time, overshoot, and settling time:

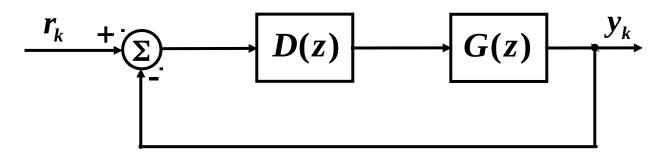
Taking another look at our discrete equivalent design in the example earlier:

$$t_r = 0.15 \text{ sec } \le 0.3 \text{ sec}$$

 $M_p = 71.5\% \ge 20\%$



Direct Design in *z*-Plane:



$$1 + D(z)G(z) = 0$$

$$D(z) = K_d \frac{z - z_d}{z - p_d}$$

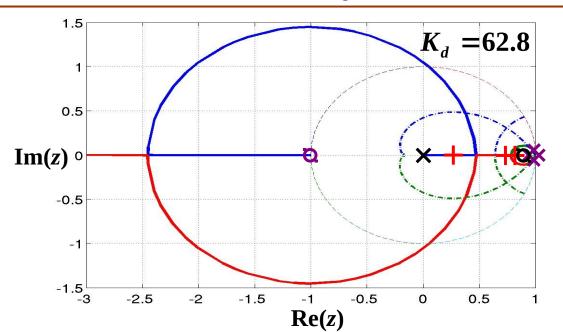
$$G(z) = \frac{T^2}{2} \frac{z+1}{(z-1)^2}$$

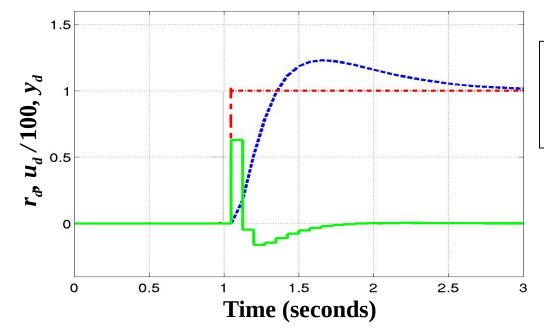
$$1 + D(z)G(z) = 1 + K_d \frac{T^2}{2} \left\| \frac{z - z_d}{z - p_d} \right\| \frac{z + 1}{(z - 1)^2} \right\| = 0$$

$$D(z) = K_d \frac{z - 0.9}{z}$$

$$G(z) = 0.0028 \frac{z + 1}{(z - 1)^2}$$

$$G(z) = 0.0028 \frac{z+1}{(z-1)^2}$$





Input r_d Control $u_d / 100$ Output y_d

$$t_r = 0.23 \text{ sec } \le 0.3 \text{ sec}$$

$$M_p = 22.9\% \ge 20\%$$

$$t_s = 2.23 \text{ sec}$$

$$D(z) = 62.8 \frac{z - 0.9}{z}$$

$$\begin{array}{c|c}
e_k & D(z)
\end{array}$$

$$D(z) = K_d \frac{z - z_d}{z - p_d} \qquad \Longrightarrow \qquad \frac{U(z)}{E(z)} = K_d \frac{1 - z_d z^{-1}}{1 - p_d z^{-1}}$$

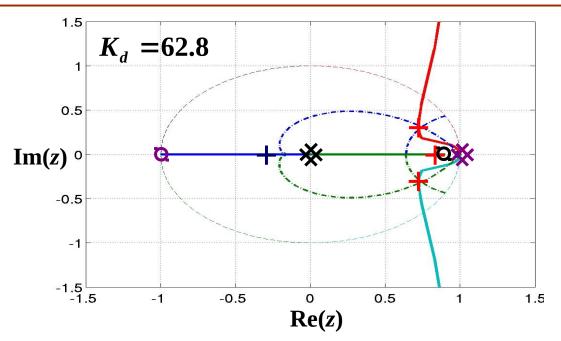
In practice, sometimes need to add a delay:

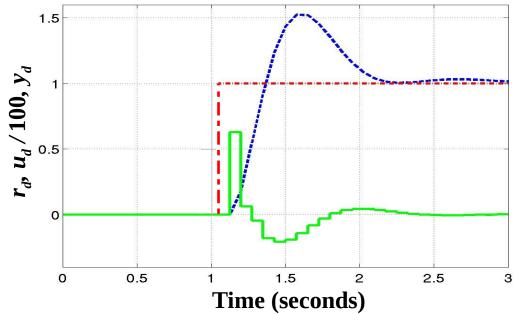
$$D(z) = K_d \frac{z - z_d}{(z - p_d)z} \implies D(z) = 62.8 \frac{z - 0.9}{z^2}$$

$$D(z) = K_d \frac{z - 0.9}{z^2}$$

$$D(z) = K_d \frac{z - 0.9}{z^2}$$

$$G(z) = 0.0028 \frac{z + 1}{(z - 1)^2}$$





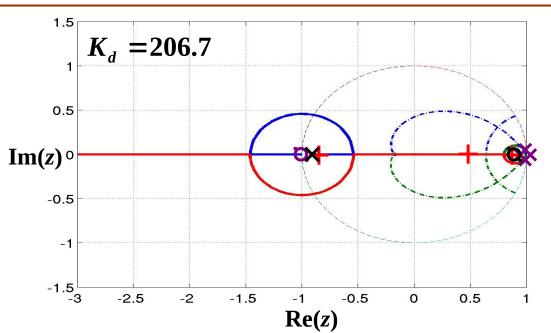
Input r_d Control $u_d/100$ Output y_d

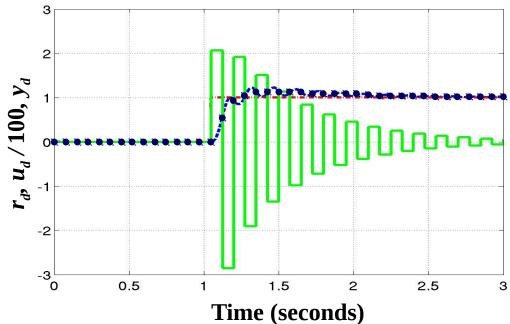
> $t_r = 0.15 \text{ sec } \le 0.3 \text{ sec}$ $M_p = 52.4\% \ge 20\%$ $t_{\rm s} = 2.15 \, {\rm sec}$

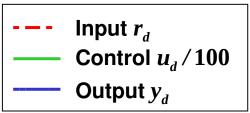
$$D(z) = K_d \frac{z - 0.9}{z + 0.9}$$

$$D(z) = K_d \frac{z - 0.9}{z + 0.9}$$

$$G(z) = 0.0028 \frac{z + 1}{(z - 1)^2}$$







 $t_r = 0.065 \text{ sec } \le 0.3 \text{ sec}$ $M_p = 22.7\% \ge 20\%$ $t_{\rm s} = 2.15 \, {\rm sec}$