

Real-Time Systems

Lecture Topic-Real time Service Implementation

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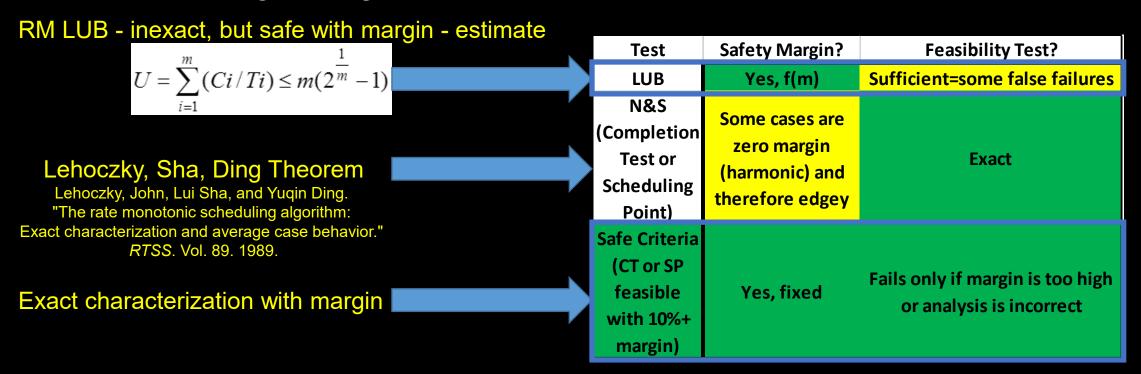


Quick Review

- Service Utility, Qualitative Utility over Time
- RM Policy, Feasibility, Safety
- Timing Diagrams over LCM (Examples Here)
- Use Cheddar to Check Work Overview
- Assignment #1 My Solution (not ideal, but basically works) <u>Lab 1 Sequencer</u>
- Better solution for sequencing (one delay) Generic Sequencer

Most Safe Policy for HRT Systems

- RMA with Necessary and Sufficient Feasibility Test
- Maintain Safety Margin (10%+) Given the 0% Margin Harmonic Services are Feasible
- RM LUB is High Margin Safe, but Pessimistic



RTOS to Linux Comparison to Implement Theoretical Schedule

RM Theory with 10 msec units (S_1 =fib10, C_1 =1, T_1 = D_1 =2; S_2 =fib20, C_2 =2, T_2 = D_2 =5)

Lab 1	T1	2	C1	1	U1	0.5	LCM =	10	
	T2	5	C2	2	U2	0.4	Utot =	0.9	
RM Schedule									
S1									
S2									FREE

VxWorks RTOS equivalent with synthetic workload



http://ecee.colorado.edu/~ecen5623/ecen/ex/Linux/code/VxWorks-sequencers/lab1.c

Linux <u>equivalent</u> with synthetic workload (float msec)



Review code examples

3 Approaches to RT Systems

Cyclic Exec

E.g. Shuttle Flight Software, Network elements, process control, <u>Ada83/95 CE</u>

RTOS

VxWorks, QNX, ThreadX, TI RTOS, FreeRTOS, Zephyr, Nucleus, RTEMS, etc.

OS + RT POSIX

RT Linux, Solaris, LynxOS, FSM Labs, Concurrent, RTAI, Linux Foundation RT, etc.

Custom, Deeply Embedded Systems Embedded Systems, Scalable and Portable

RT Services for Scalable Apps and Systems

Low over-head, purpose-built

Medium overhead, quick to market

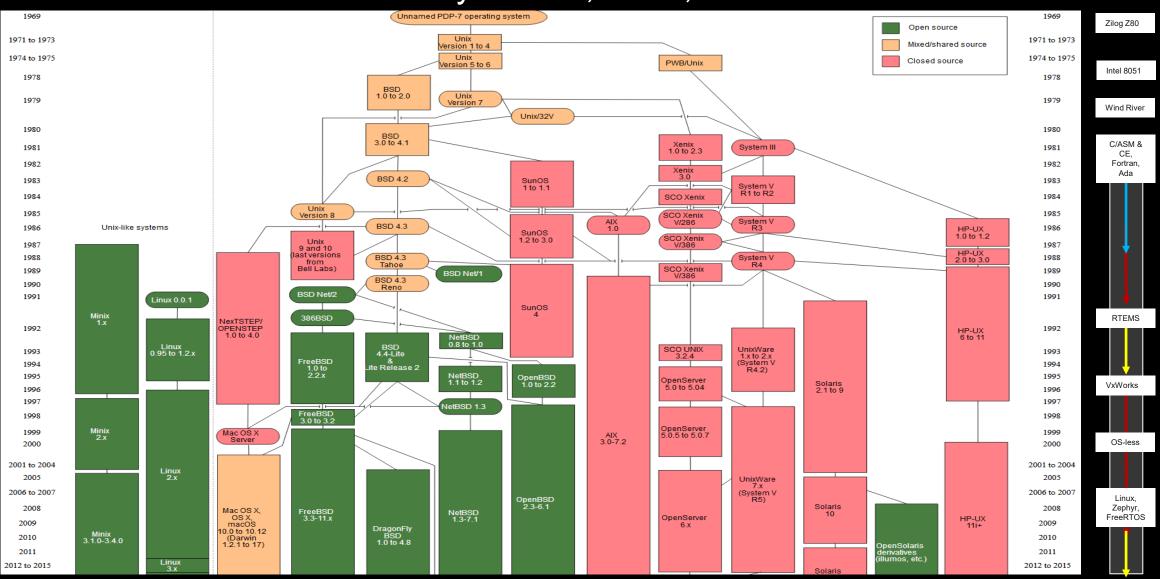
Highest overhead, mixed RT + SRT + BE

Costly to develop

License costs

Maintenance costs

Brief History of Unix, Linux, OS-X vs RTOS

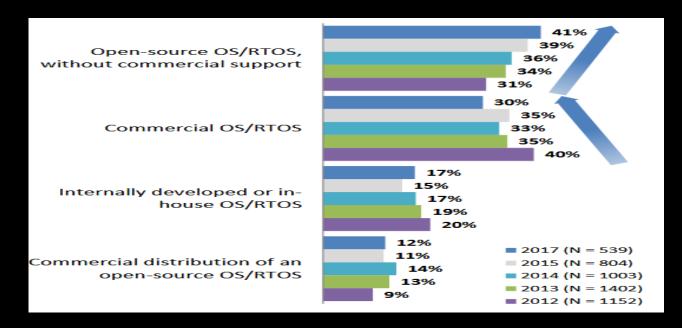


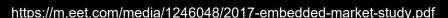
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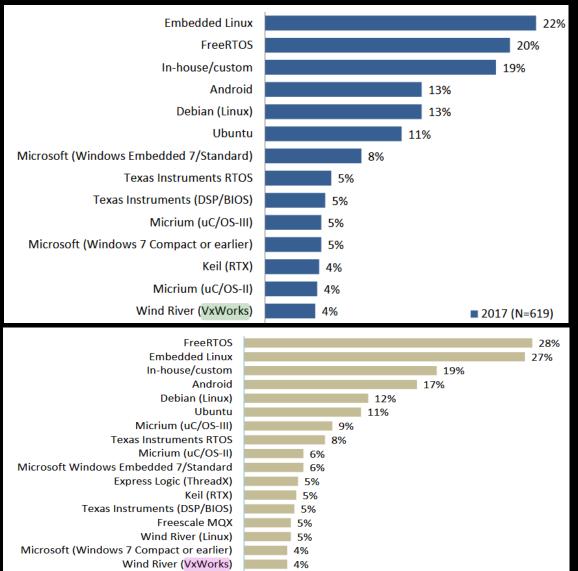
Intel RAM

RTOS - Proprietary vs Open Source

- New Projects Open Source
- Embedded Linux and FreeRTOS are future
- VxWorks, etc. are Legacy Embedded Systems

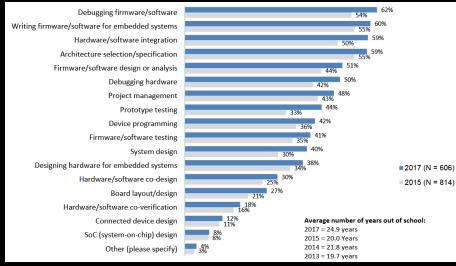






Embedded Systems

- Software is primary job function along with Firmware & System Integration
- HW System, PCB, and least-most Chip Design
- Industrial control and IoT (sensor networks)
- Consumer electronics and communications



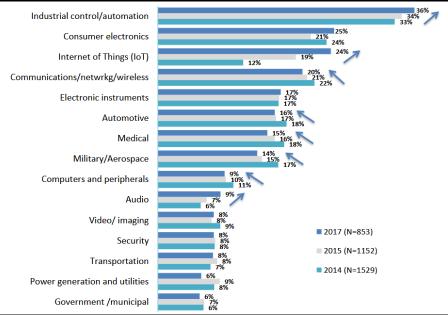
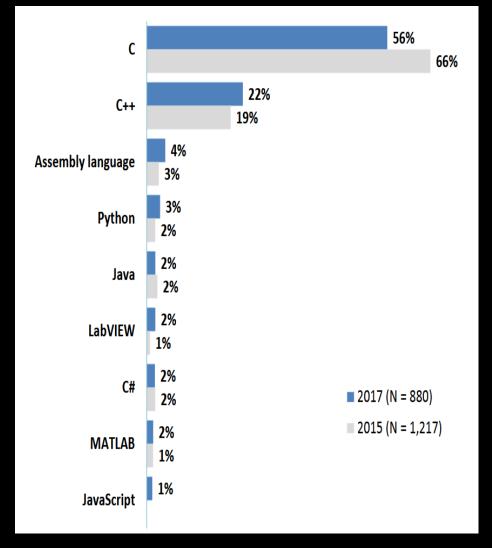


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Embedded Programming

- C/C++
- ASM
- Python prototyping and verification
- Real-time is most common capability with DSP and Networking
- Analog signal processing for Sensor AFE (Analog Front End)



https://m.eet.com/media/1246048/2017-embedded-market-study.pdf

