zar67.github.io/Portfolio/



zoerowbotham1@gmail.com



github.com/zar67 ([



rowbotham_zoe 💥



Poole, Dorset, UK (°)

Programmer, Game Developer

ZOE ROWBOTHAM

SKILLS

Fundamental knowledge

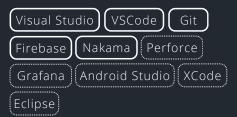
LANGUAGES



GAME ENGINES



TECH SOFTWARE & FRAMEWORKS



PRODUCTION SOFTWARE



EDUCATION

UWE, Bristol

2018-2022

BSc Games Technology (1st Class Hons)

AWARDS -

- Queen's Scout Award
- Gold DofE
- Assistant Scout Leader
- Women In Games Rising Star Nominee 2022
- TIGA Graduate of the Year Nominee 2022

WORK EXPERIENCE -

PROGRAMMER

Sumo Digital, Leamington Spa

Remote

Ian 2024 - Present

- Helped support the Midoki team on Knighthood, working to reduce crashes and ANRs.
- Primarily worked on UI and meta features for Stampede Racing Royale, taking ownership of various UI and meta features. Started learning aspects of Nakama backend to support UI and meta features.

JUNIOR PROGRAMMER

Sumo Digital, Leamington Spa

Remote

Sept 2022 - Jan 2024 (1 year, 5 months)

• Primarily worked on UI and meta features for Stampede Racing Royale, implementing new features, design iterations and fixing

STUDENT AMBASSADOR

UWE, Bristol

Sept 2021 - Aug 2022 (11 months)

• Assisted in a variety of events including Open Days, Offer Holder Days and School Enrichment Days.

PLACEMENT PROGRAMMER

Sumo Digital, Leamington Spa

Remote

Jul 2020 - Aug 2021 (14 months)

• Worked on various game projects on both gameplay and UI features and fixing bugs.

ABOUT

I am an enthusiastic and dedicated programmer, with a particular interest in UI and educational games. However, I consider myself a generalist. In my spare time I am a Scout Leader and enjoy camping, hiking, reading, socializing and playing games.