

zoerowbotham1@gmail.com



github.com/zar67 ((





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## Poole, Dorset, UK (°)

# ZOE ROWBOTHAM

Programmer, Game Developer

#### SKILLS

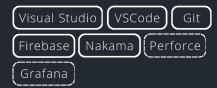
#### LANGUAGES



#### **GAME ENGINES**



#### **TECH SOFTWARE & FRAMEWORKS**



#### **PRODUCTION SOFTWARE**



### **EDUCATION**

## **UWE, Bristol**

2018-2022

BSc Games Technology (1st Class Hons)

#### AWARDS -

- Queen's Scout Award
- Gold DofE
- Assistant Scout Leader
- Women In Games Rising Star Nominee 2022
- TIGA Graduate of the Year Nominee 2022
- Dean's Exemplary Academic Achievement List 2018/19

### **WORK EXPERIENCE -**

#### PROGRAMMER

## Sumo Digital, Leamington Spa

Remote

Jan 2024 - Present

- Primarily worked on UI and meta features for Stampede Racing Royale, taking ownership of various UI and meta
- Started learning aspects of Nakama to support UI and metafeatures.

#### **JUNIOR PROGRAMMER**

#### Sumo Digital, Leamington Spa

Remote

Sept 2022 - Jan 2024 (1 year, 5 months)

• Primarily worked on UI and meta features for Stampede Racing Royale, implementing new features, new design iteractions and fixing bugs.

## STUDENT AMBASSADOR

#### **UWE**, Bristol

Sept 2021 - Aug 2022 (11 months)

• Assisted in a variety of events including Open Days, Offer Holder Days and School Enrichment Days.

#### PLACEMENT PROGRAMMER

#### Sumo Digital, Leamington Spa

Remote

*Jul 2020 - Aug 2021 (14 months)* 

• Worked on various game projects on both gameplay and UI features and fixing bugs.

#### **ABOUT**

I am an enthusiastic and dedicated programmer, with a particular interest in UI, educational and serious games. However, I consider myself a generalist. In my spare time I am a Scout Leader and enjoy camping, hiking, reading, socializing and playing