

# ZOE ROWBOTHAM

Programmer, Game Developer

zar67.github.io/Portfolio/ 

zoerowbotham1@gmail.com 

github.com/zar67 

rowbotham\_zoe 

Poole, Dorset, UK 

## SKILLS

Fundamental knowledge

### LANGUAGES

C++

C#

Go

Python

HTML

CSS

HLSL

### GAME ENGINES

Unity

UE4

UE5

Godot

### TECH SOFTWARE & FRAMEWORKS

Visual Studio

VSCode

Git

Firebase

Nakama

Perforce

Grafana

### PRODUCTION SOFTWARE

Confluence

Azure DevOps

Slack

Teams

Jira

## EDUCATION

### UWE, Bristol

2018-2022

BSc Games Technology (1st Class Hons)

## AWARDS

- Queen's Scout Award
- Gold DofE
- Assistant Scout Leader
- Women In Games Rising Star Nominee 2022
- TIGA Graduate of the Year Nominee 2022
- Dean's Exemplary Academic Achievement List 2018/19

## WORK EXPERIENCE

### PROGRAMMER

#### Sumo Digital, Leamington Spa

Remote

Jan 2024 - Present

- Primarily worked on UI and meta features for Stampede Racing Royale, taking ownership of various UI and meta features.
- Started learning aspects of Nakama backend to support UI and meta features.

### JUNIOR PROGRAMMER

#### Sumo Digital, Leamington Spa

Remote

Sept 2022 - Jan 2024 (1 year, 5 months)

- Primarily worked on UI and meta features for Stampede Racing Royale, implementing new features, design iterations and fixing bugs.

### STUDENT AMBASSADOR

#### UWE, Bristol

Sept 2021 - Aug 2022 (11 months)

- Assisted in a variety of events including Open Days, Offer Holder Days and School Enrichment Days.

### PLACEMENT PROGRAMMER

#### Sumo Digital, Leamington Spa

Remote

Jul 2020 - Aug 2021 (14 months)

- Worked on various game projects on both gameplay and UI features and fixing bugs.

## ABOUT

I am an enthusiastic and dedicated programmer, with a particular interest in UI and educational games. However, I consider myself a generalist. In my spare time I am a Scout Leader and enjoy camping, hiking, reading, socializing and playing games.