



Manthan Zarekar

Game Developer

Profile

Passionate Game Developer and Hardworking College Student seeking employment. Having completed 4 months of internship in Game Development industry and having experience by working in 3 different projects.

Education

SSC, Agrasen High School, Pune

June 2012 — March 2013

HSC, SSPM's Day Schhol And Jr. College, Pune

June 2014 — May 2015

B.Voc Animation And Multimedia, Ananrao Pawar College, Pune

June 2019 — May 2022

Currently pursuing this Degree and in final year.

Internships

Game Developer at Crafix Production LLP, Pune

May 2021 — September 2021

- Worked well independently and on a team to solve problems.
- Served as a friendly, hardworking, and punctual employee.
- Worked efficiently in 3 Different projects.
- Worked as Programmer and also as an UI/Ux Designer whenever needed.

Courses

Game Design And Development, Anibrain School Of Media And Design

August 2019 — December 2020

Projects

Kids Interactive Game

June 2021 — July 2021

Link :-<https://github.com/zarekarmanthan/Crafix-Project>

This Game is particularly for younger between age 3 to 6. The game basically teaches the students about the alphabets and the names of the fruits and animals . I worked as programmer as well as i did the UI part.

The International Paragon Of Spelling

July 2021 — September 2021

Link :- <https://github.com/zarekarmanthan/TheSpellingGame>

Details

Opp. Dhanlaxmi Vihar,Parande Nagar,Dhanori,Pune

Pune, 411015

India

7038774447

zarekarmanthan7@gmail.com

Date / Place of birth

06/11/1996

Pune

Nationality

Indian

Links

[LinkedIn](#)

Skills

Unity

C#

Leadership

Creativity

Microsoft Excel

Adaptability

Microsoft PowerPoint

Teamwork

Fast Learner

Ability to Work in a Team

Communication

Computer Skills

Adobe Illustrator

Microsoft Office

Game Development

Adobe Photoshop

Hobbies

Playing Video Games,

Football,Cricket,Dancing,Travelling.

This was a Client Project . The game is for the age group of 4 to 16. It is game of where you have to answer the correct spelling of the word announced. The word also has a definition and a sentence as a help for the user. The words are fetched from the API randomly and also the information about the word. The game also includes Facebook Login for the user and third party SDK's such as Photon Pun 2 and Playfab which I have implemented in this game. The Game also contains a leader-board based on the high-score of each player. The scoring system is based on time and whether the answer is right. The quicker the answer, more the points.

Checker's Game

July 2021 — August 2021

This Game was based on the board game of Draughts .It was a Client Project. It is a multiplayer game and I implemented the Photon SDK . I worked as a programmer and basically solved the errors and the concerns the client had in the gameplay.

Languages

English

Marathi

Hindi