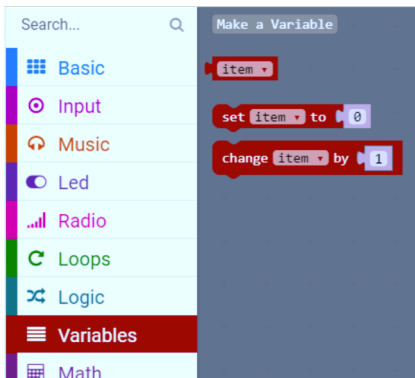
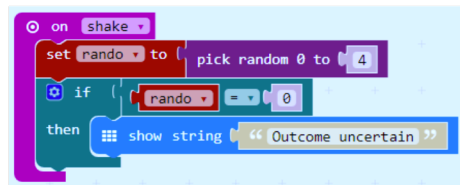


Magic 8 Ball

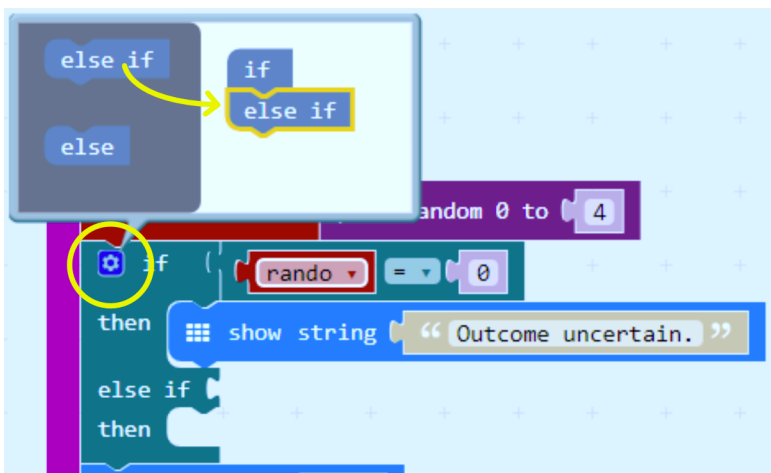
Create a variable to store our random number



Then set up a shake gesture to use the variable

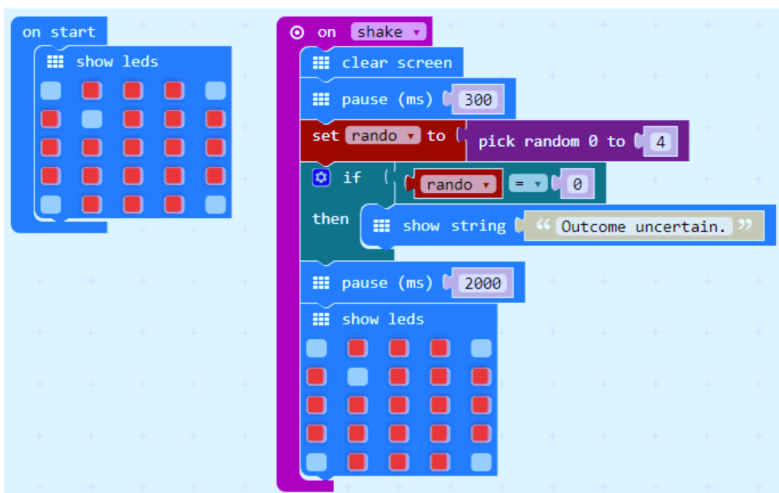


Add some more branches to the if statement for the other four outcomes



Add some fanciness

The **clear screen** block is found under Basic and then ... **More**



Add some more outcome strings like:

- It is certain
- Ask again later
- Very doubtful
- Run!