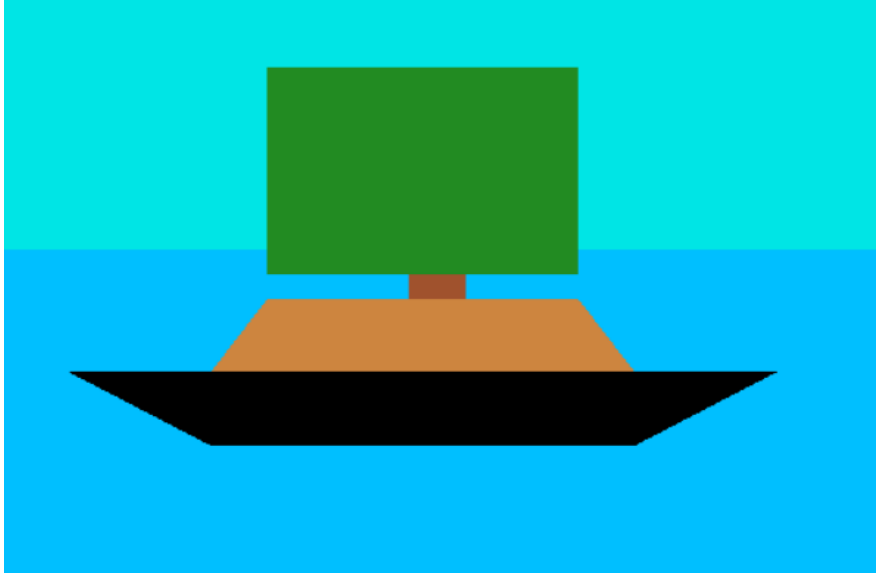# Breezy's Whimsical River Adventure

Once upon a time, there was a simple but charming boat named "Breezy." Breezy was no ordinary boat; it had a magical quality that made it come alive with every sunrise.
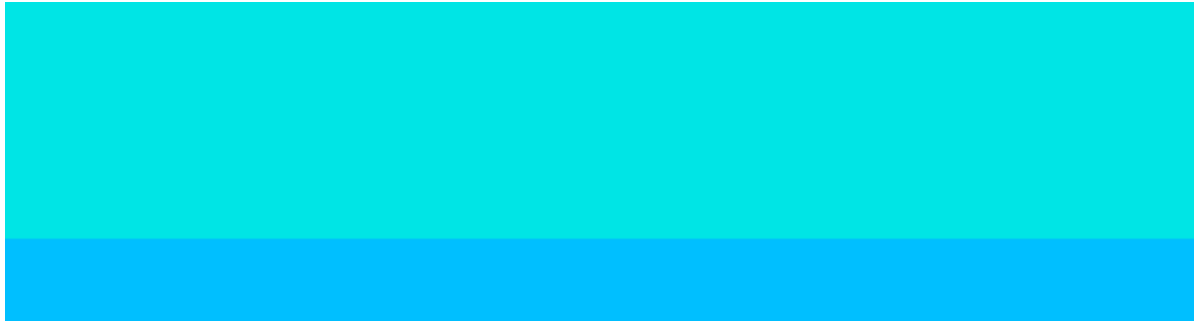

Every morning, as the sun peeked over the horizon, Breezy would gently awaken from its slumber. It stretched its wooden frame and gave a happy little wiggle as if to say, "Good morning, world!" With a creak here and a sigh there, Breezy set sail onto the glistening river.

The river was the heart and soul of the Breezy, its sparkling waters guiding Breezy on its daily adventure. It was wide enough for Breezy to navigate comfortably and had a slow, meandering current that allowed the boat to drift effortlessly.

As Breezy floated downstream, the riverbanks always wave the boat. Breezy always responded with a friendly toot of its horn.
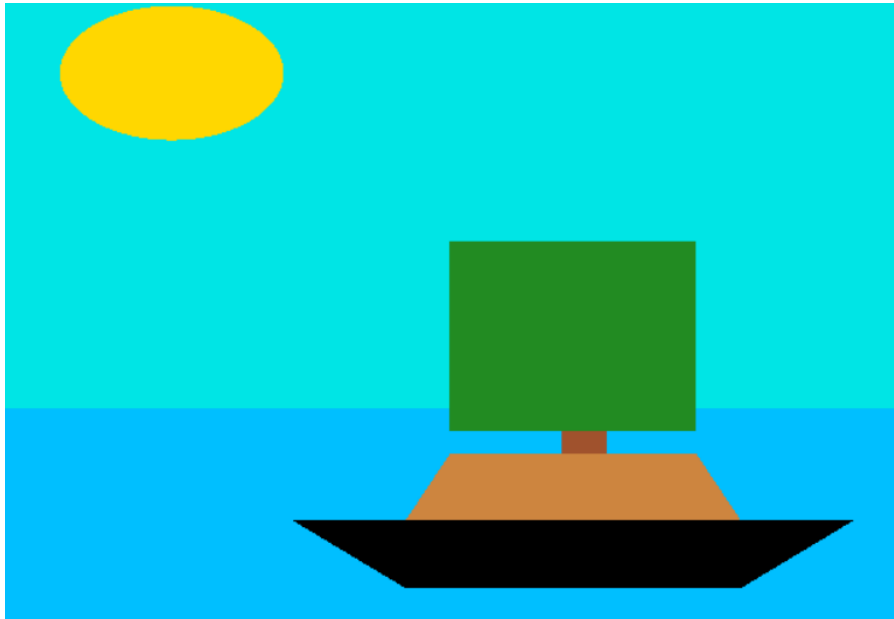

Above, fluffy clouds painted the azure sky, their forms ever shifting like cotton candy. These clouds were more than just water vapor; they were Breezy's playful friends.
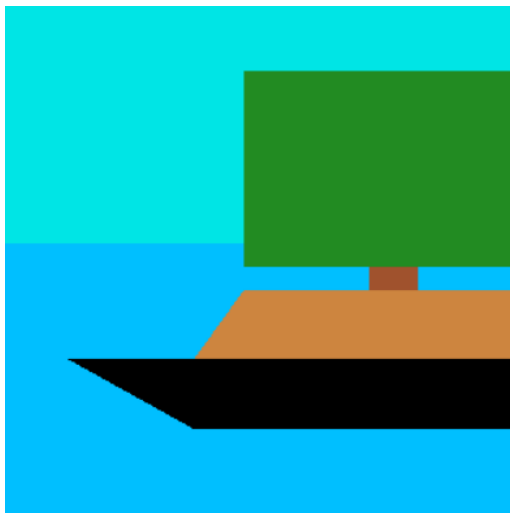

Breezy's journey was never lonely. The riverbanks were lined that accompanied Breezy on its voyage.

But the real star of Breezy's daily escapade was the sun itself. The radiant orb illuminated the entire landscape, casting a warm, golden glow over everything. AS the day unfolded, the sun traveled gracefully

across the sky, and Breezy followed its path with unwavering dedication.

As the day drew to a close, Breezy bid a fond farewell to the sun.

And so, day after day, Breezy the magical boat continued its simple yet enchanting journey down the river, accompanied by the ever-changing clouds and the golden sun. It was a living testament to the beauty of nature, the joy of a peaceful voyage, and the lovable charm of a boat named Breezy.

Object Definition:
1. River.
2. Sun.
3. Boat.
4. Clouds.

Key-Frame Specification:
1. **Start (0 seconds):**
   - Boat Position: Start at the left edge of the screen.
   - Clouds: Random positions in the sky.
2. **5 seconds:**
   - Boat Position: Move to the right.
   - Clouds: Fast drift to the right.
3. **6 seconds:**
   - Boat Position: Move further to the right.
   - Clouds: Continue drifting to the right.
4. **7 seconds:**
   - Boat Position: Reach the centre of the screen.
   - Clouds: Still moving to the right.
5. **10 seconds:**
   - Boat Position: Move further to the right (close to the right edge of the screen).
   - Clouds: Continue drifting to the right.

In Between Frames:
1. **Start (0 seconds):**
   - Boat Position: X=0, Y=100 (left edge of the screen)
   - Clouds: Random positions in the sky
2. **5 seconds:**
   - Boat Position: X=100, Y=100 (Move to the right)
   - Clouds: Fast drifting to the right
3. **6 seconds:**
   - Boat Position: X=200, Y=100 (further to the right)
   - Clouds: Fast drifting to the right

4. 7 seconds:
- Boat Position: X=300, Y=100 (centre of the screen)
- Clouds: Still moving to the right

5. 10 seconds:
- Boat Position: X=400, Y=100 (close to the right edge)
- Clouds: Continue drifting to the right