

Grammar

Expression \rightarrow Term

- **Expression \rightarrow Term AddOp Expression**
- **Term \rightarrow Factor**
- **Term \rightarrow Factor MulOp Term**
- **Factor \rightarrow Primary**
- **Factor \rightarrow Primary ExpOp Factor**
- **Primary \rightarrow Number**
- **Primary \rightarrow (Expression)**
- **AddOp \rightarrow +**
- **AddOp \rightarrow -**
- **MulOp \rightarrow ***
- **MulOp \rightarrow /**
- **ExpOp \rightarrow ^**
- **Number \rightarrow Digit**
- **Number \rightarrow Digit Number**
- **Digit \rightarrow 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9**

Explanation

1. **Expression \rightarrow Term AddOp Expression:** An expression can be a term followed by an addition operator (+ or -) followed by another expression.
2. **Term \rightarrow Factor:** A term can be simply a factor.
3. **Term \rightarrow Factor MulOp Term:** Alternatively, a term can be a factor followed by a multiplication operator (*) or division operator (/) followed by another term.
4. **Factor \rightarrow Primary:** A factor can be a primary expression.
5. **Factor \rightarrow Primary ExpOp Factor:** Alternatively, a factor can be a primary expression followed by an exponentiation operator (^) followed by another factor.
6. **Primary \rightarrow Number:** A primary expression can be a number.

7. **Primary** -> (**Expression**): Alternatively, a primary expression can be an expression enclosed in parentheses.
8. **AddOp** -> +: An addition operator can be a plus sign (+).
9. **AddOp** -> -: Alternatively, it can be a minus sign (-).
10. **MulOp** -> *: A multiplication operator can be an asterisk (*).
11. **MulOp** -> /: Alternatively, it can be a forward slash (/).
12. **ExpOp** -> ^: An exponentiation operator can be a caret (^).
13. **Number** -> **Digit**: A number can be a single digit.
14. **Number** -> **Digit Number**: Alternatively, a number can be a digit followed by another number (this allows for multi-digit numbers).
15. **Digit** -> 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9: A digit can be any one of the numbers from 0 to 9.

TREE

3+4×2

