### PNI Bootcamp

Basics of Statistics and Model Fitting

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### Outline

- Basics of probability notation
- Models, parameters
- Sampling and inference
- Distributions
- Marginalization/conditionalization
  - Break
- Gaussian and Poisson neuron estimation problems
- MLE

### **Basics of Probability**

- An event (or sample) is an outcome or set of outcomes from a random process
  - ex: tossing a coin three times
    - Event A = getting exactly two heads = {HTH, HHT, THH}
  - Rolling dice
    - Event A = result is even =  $\{2,4,6\}$

- An sample space, S, is the set of all possible outcomes (events) of a process (random variable)
  - ex: 6-sided dice = {1, 2, 3, 4, 5, 6}
- In it's most basic form, when all outcomes have the same probability, we can write

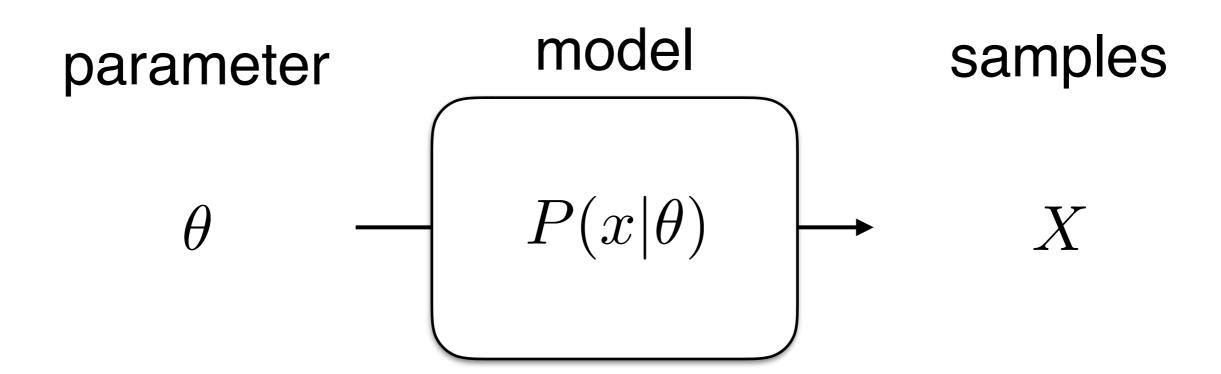
$$P(A) = \frac{\text{# of outcomes in A}}{\text{# of outcomes in S}}$$

## Probability facts to remember

- P(A) is always bounded between 0 and 1
- P(A,B) is the probability of both event A and event B occurring
- P(A,B) = P(A)\*P(B) if the events are *independent*
- Otherwise, P(A,B) = P(A|B)\*P(B)
  - That is, the probability of event A and B occurring is the probability of event A given event B occurs times the probability event B occurs
  - Can also be written the other way around!
- In other words P(A|B) = P(A) when the events are independent

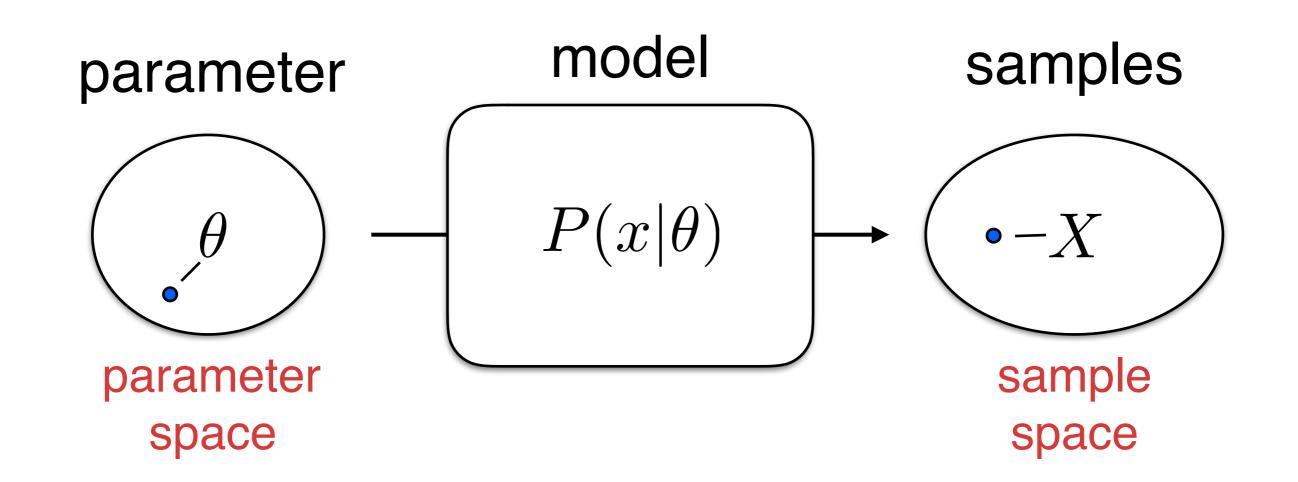
- In statistical modeling, we wish to describe the probability of all possible events, to understand the process that generates the events
- We use a model
- Models are functions of a variable that represent all possible values of **events** in a given set, **S**
- Models include parameters, θ, that describe the shape of the mapping from events to probabilities
- These functions generate a probability distribution over possible event values

### Big Picture



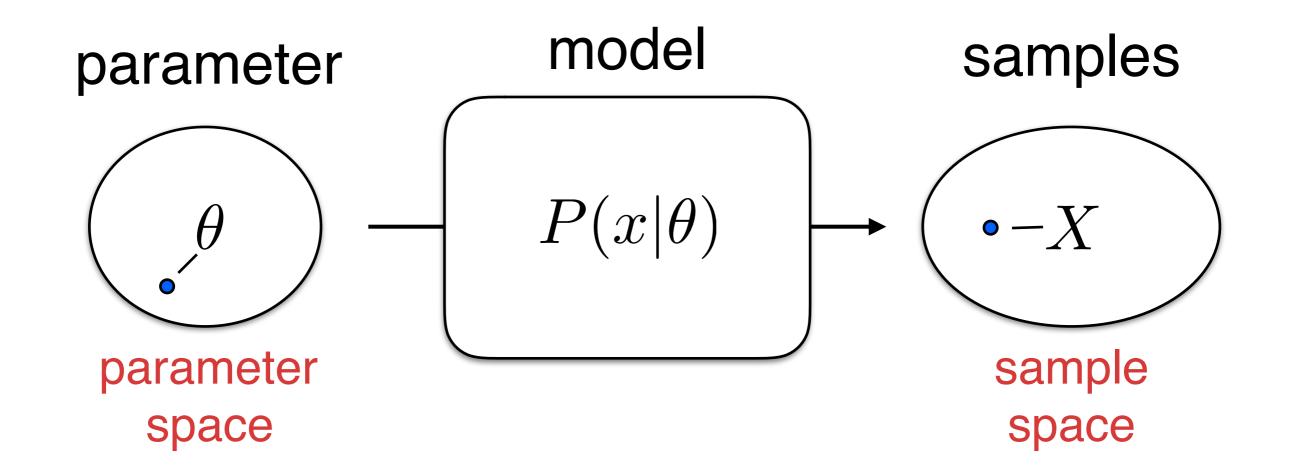
"probability distribution"

- "events"
- "random variables"



"probability distribution"

- "events"
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### <u>examples</u>

#### 1. coin flipping

$$\theta = p(\text{"heads"})$$

#### X = "H" or "T"

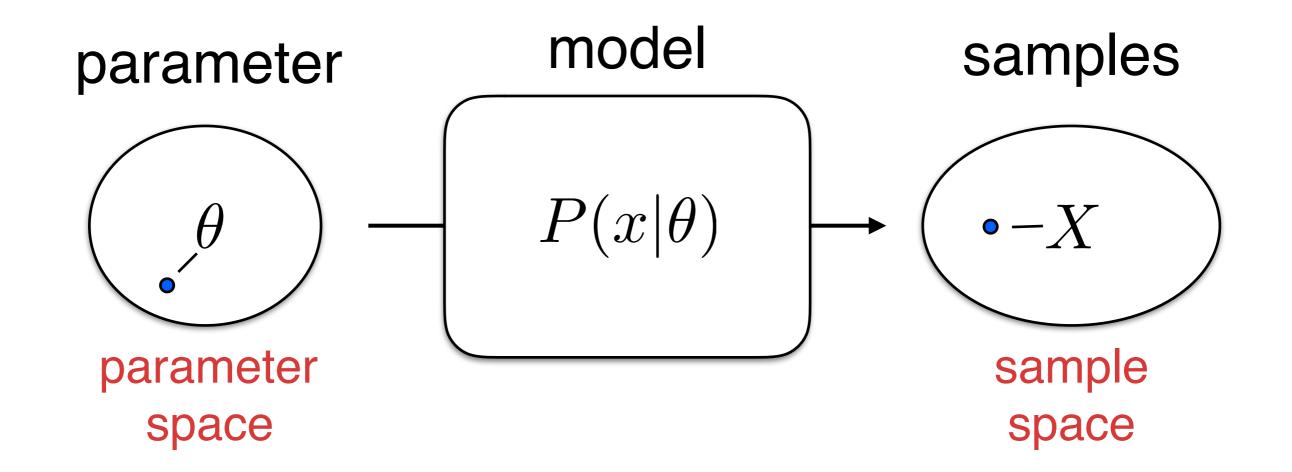
#### 2. spike counts

$$\theta=$$
 mean spike rate

$$X \in \{0, 1, \ldots\}$$

"probability distribution"

- "events"
- "random variables"



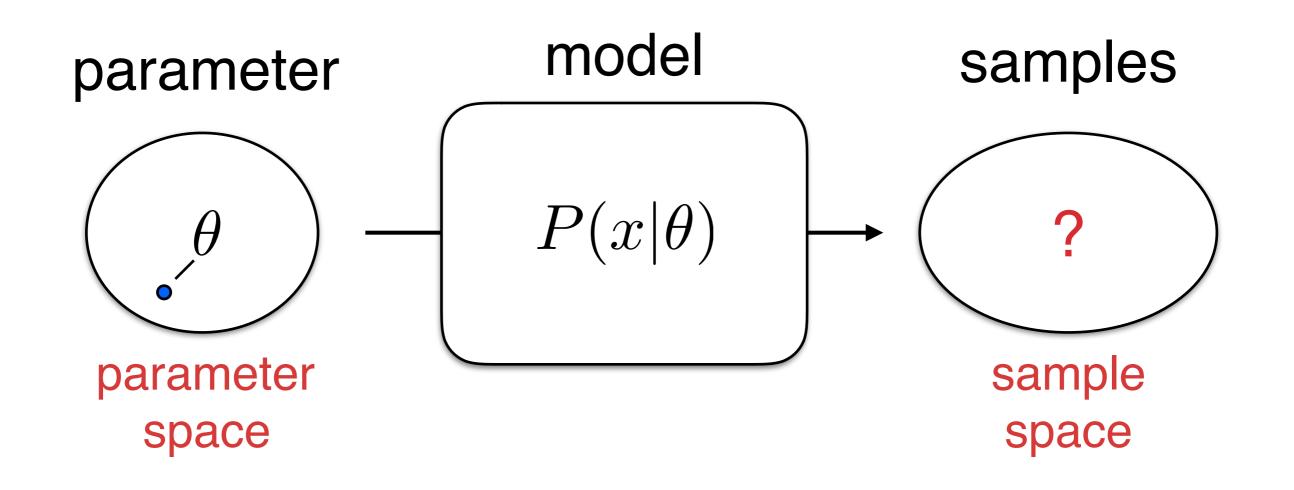
### <u>examples</u>

#### 3. reaction times

 $\theta = \text{mean reaction time}$ 

 $X \in positive reals$ 

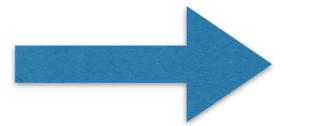
### Probability vs. Statistics



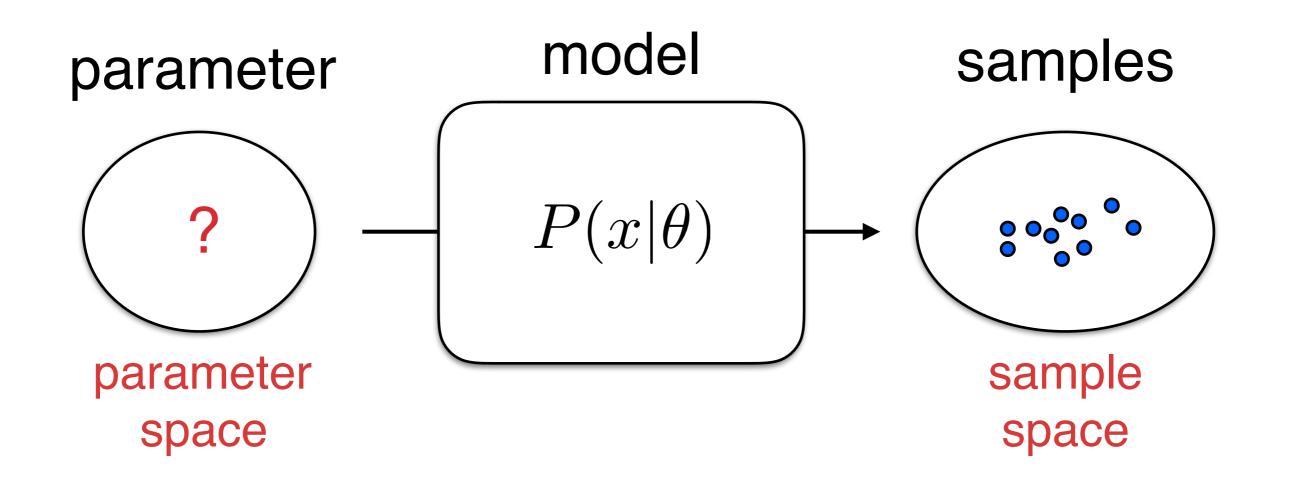
coin flipping

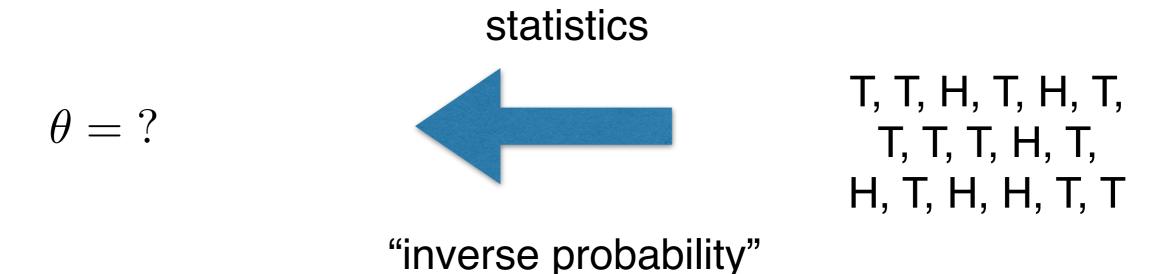
$$\theta = 0.3$$

probability



### Probability vs. Statistics





### discrete probability distribution

takes finite (or countably infinite) number of values, eg

## probability mass

probability mass function (pmf): 
$$f(x)$$

#### positive and sum to 1:

• 
$$P(x = a) = f(a)$$

$$\sum_{i=1}^{N} f(x_i) = 1$$

### continuous probability distribution

takes values in a continuous space, e.g.,

$$x \in \mathbb{R}$$

## probability density function (pdf):

### positive and integrates to 1:

• 
$$P(x = a) = 0$$

$$P(a < x < b) = \int_a^b f(x) \, dx$$

$$\bullet \int_{-\infty}^{\infty} f(x) \, dx = 1$$

### some friendly neighborhood probability distributions

#### **Discrete**

Bernoulli 
$$P(x|p) = p^x \cdot (1-p)^{(1-x)}$$
 coin flipping

binomial 
$$P(k|\,n,p) = \binom{n}{k} p^k (1-p)^{n-k} \quad \underset{\text{flips}}{\text{sum of n coin}}$$

Poisson 
$$P(k|\lambda) = \frac{\lambda^k}{k!} e^{-\lambda} \qquad \text{sum of n coin flips with P(heads)=$\lambda/n, in limit $n\to\infty$}$$

### some friendly neighborhood probability distributions

#### **Continuous**

Gaussian

$$P(x|\mu,\sigma) = \frac{1}{\sqrt{2\pi}\sigma} \exp\left[\frac{(x-u)^2}{2\sigma^2}\right]$$

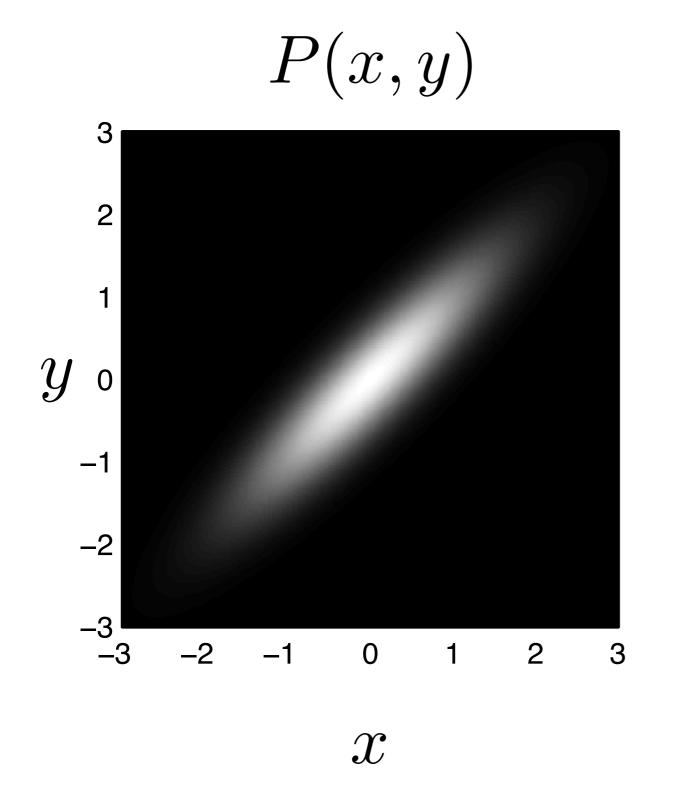
multivariate Gaussian

$$P(x_n | \mu, \Lambda) = \frac{1}{(2\pi)^{\frac{n}{2}} |\Lambda|^{\frac{1}{2}}} \exp\left[-\frac{1}{2} (\mathbf{x} - \mu)^T \Lambda^{-1} (\mathbf{x} - \mu)\right]$$

exponential

$$P(x|a) = ae^{-ax}$$

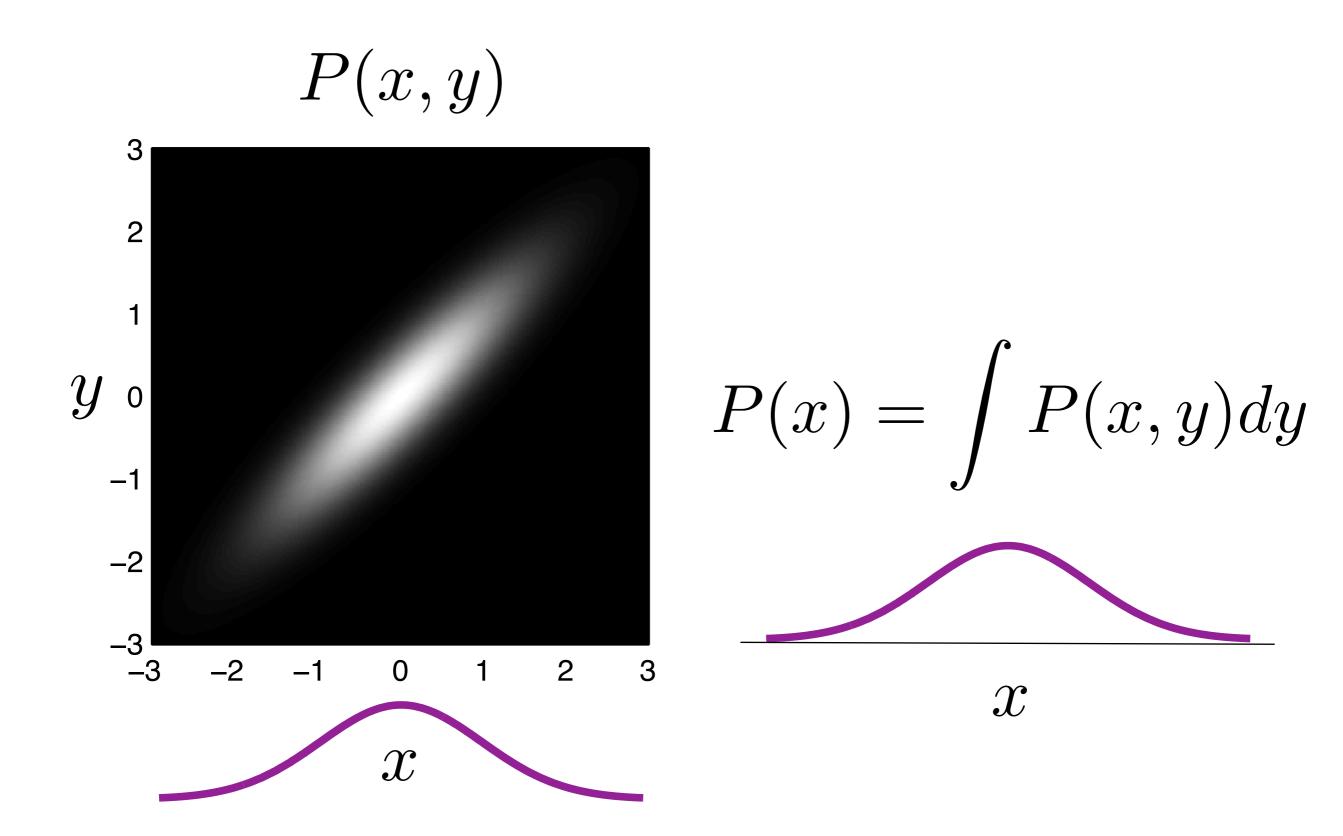
### joint distribution



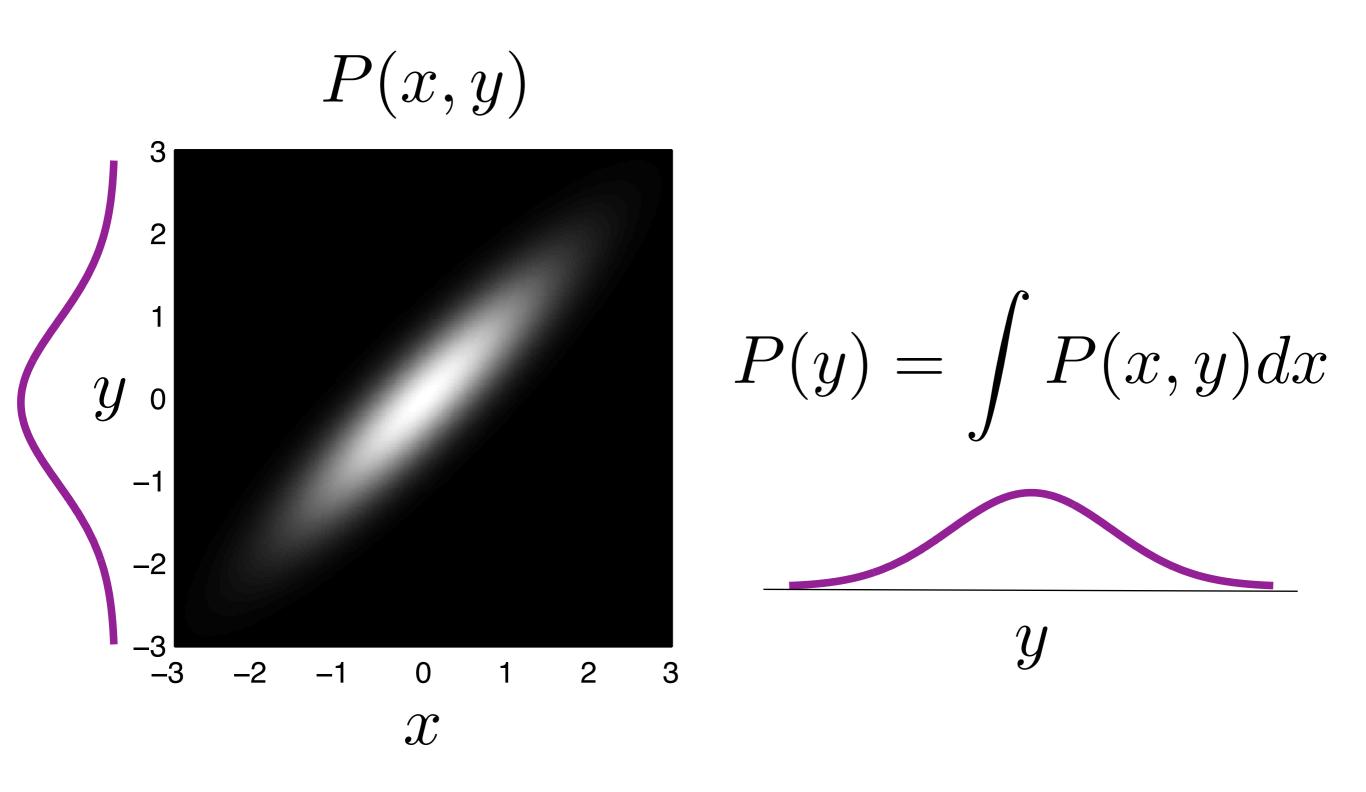
- positive
- sums to I

$$\iint P(x,y) \, dx \, dy = 1$$

### marginalization ("integration")



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### Joint Probability Distribution

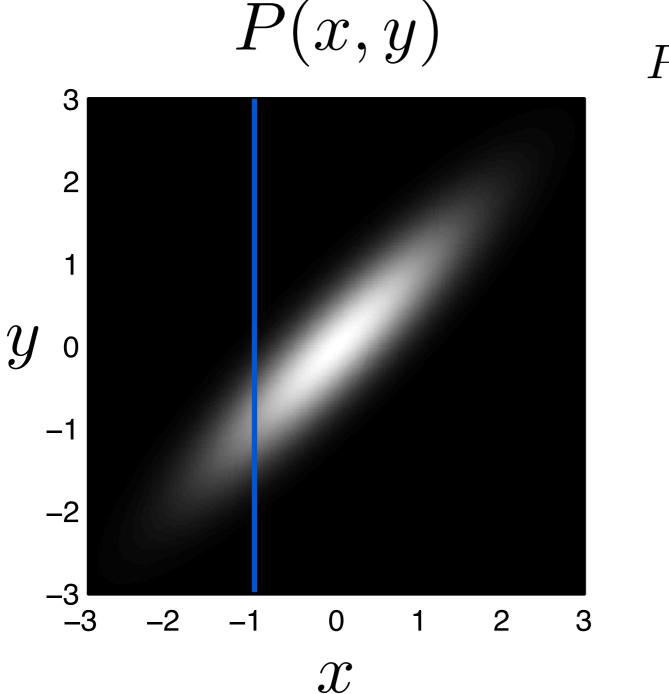
 $\mathcal{X}$ 

P(x,y)

#### Conditionalization

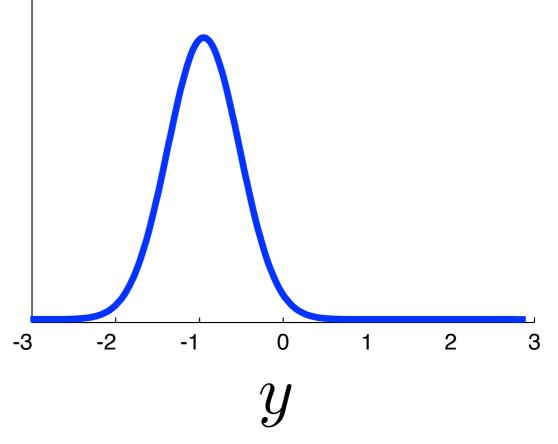
$$P(y|x=-1)=rac{P(y,x=-1)}{P(x=-1)}$$
 ("joint divided by marginal")

### conditionalization ("slicing")

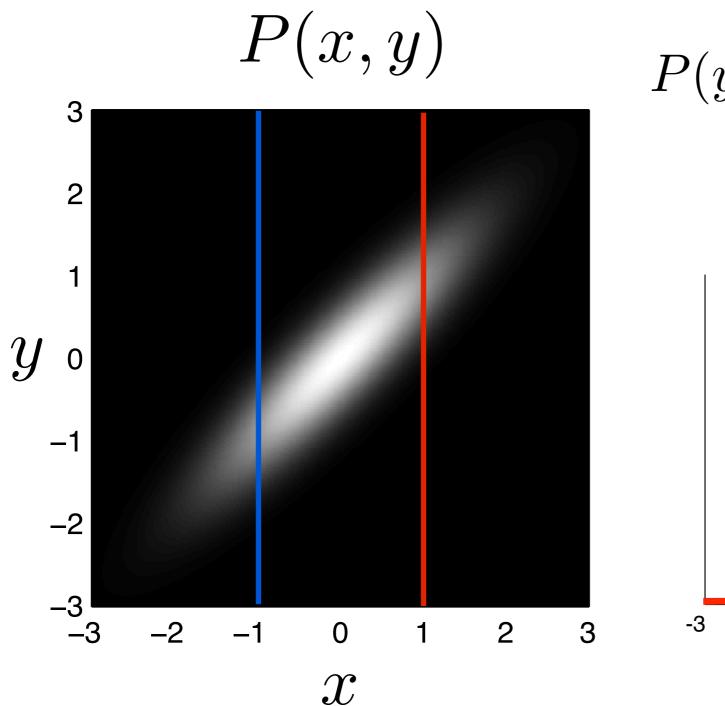


$$P(y|x = -1) = \frac{P(y, x = -1)}{P(x = -1)}$$

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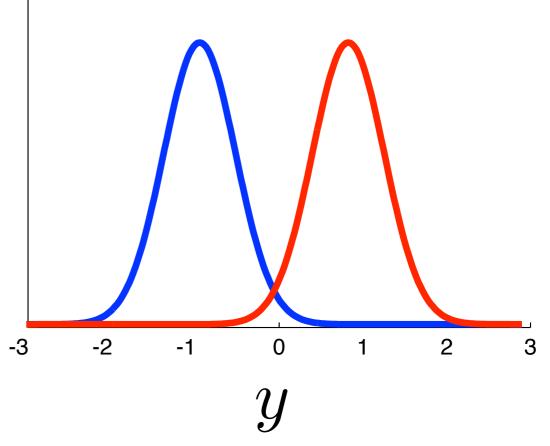


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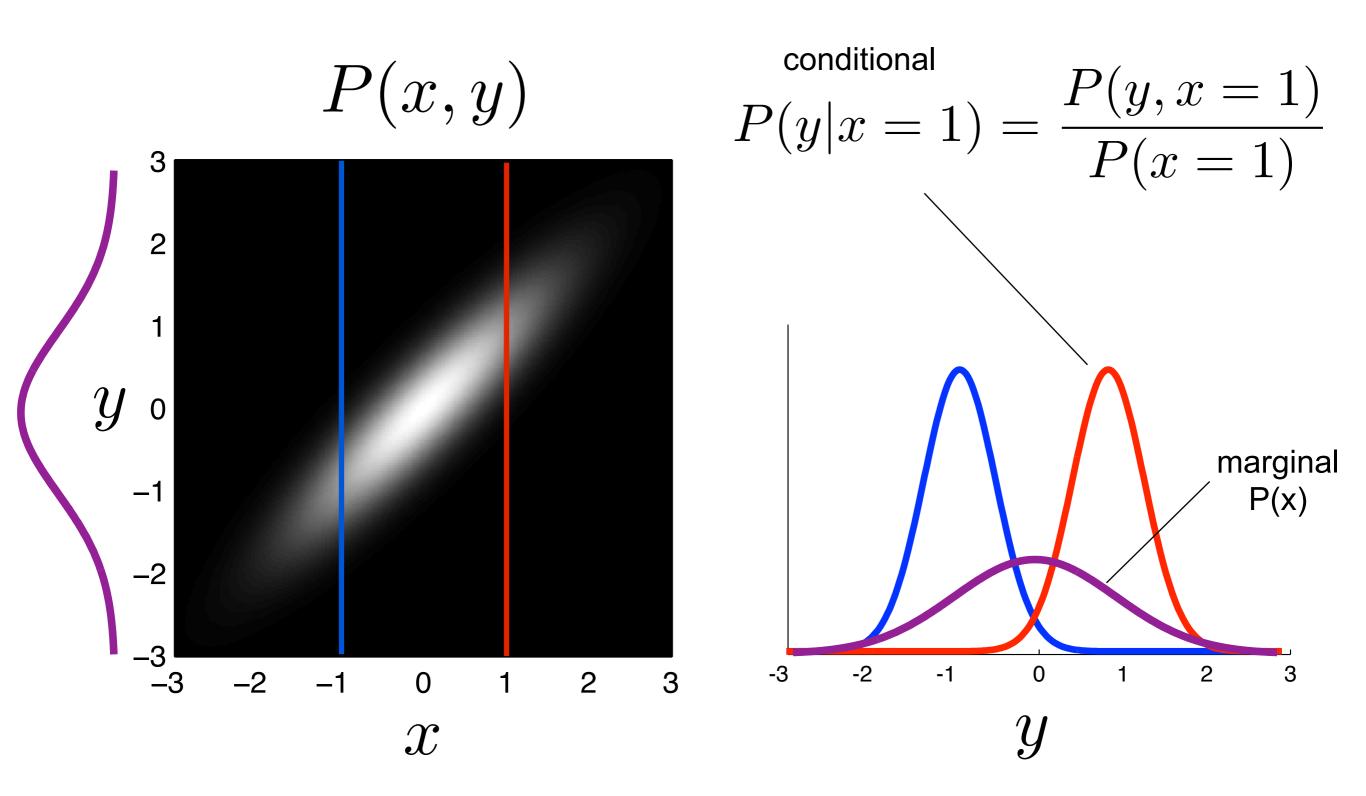


$$P(y|x = 1) = \frac{P(y, x = 1)}{P(x = 1)}$$

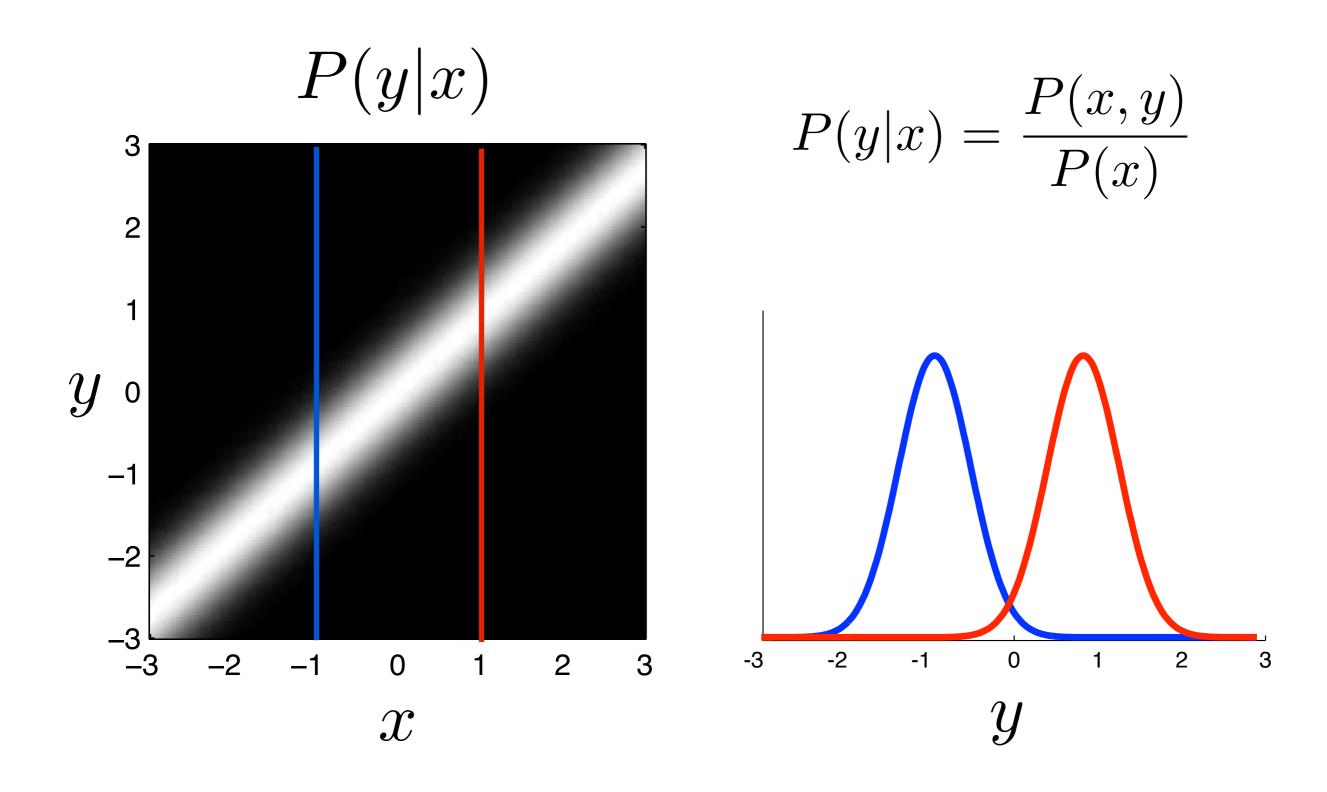
("joint divided by marginal")



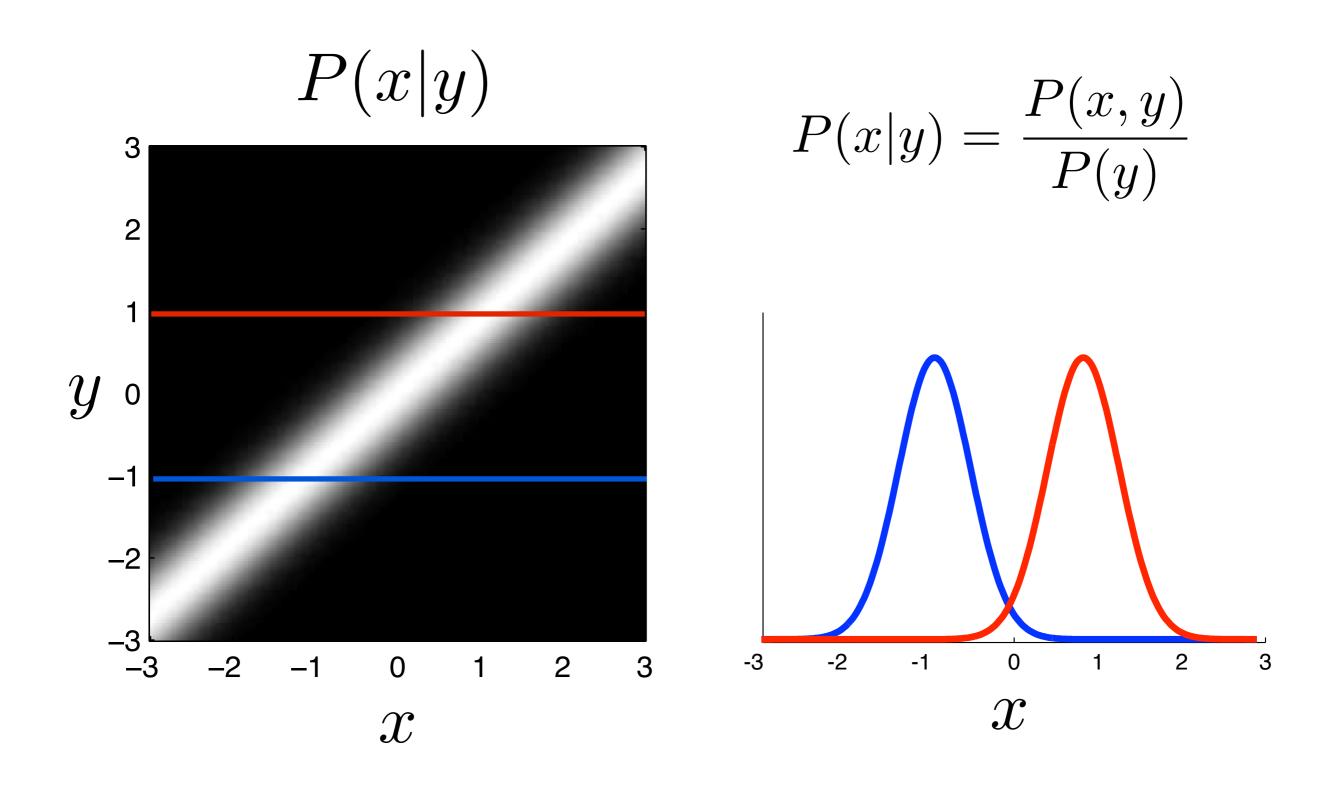
### conditionalization ("slicing")



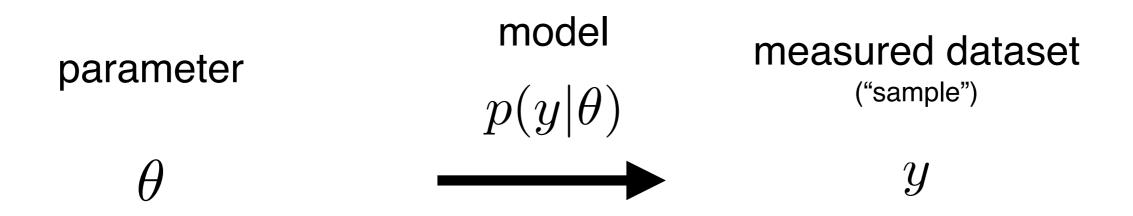
### conditional densities



### conditional densities



### Estimation



An estimator is a function  $f: y \longrightarrow \hat{\theta}$ 

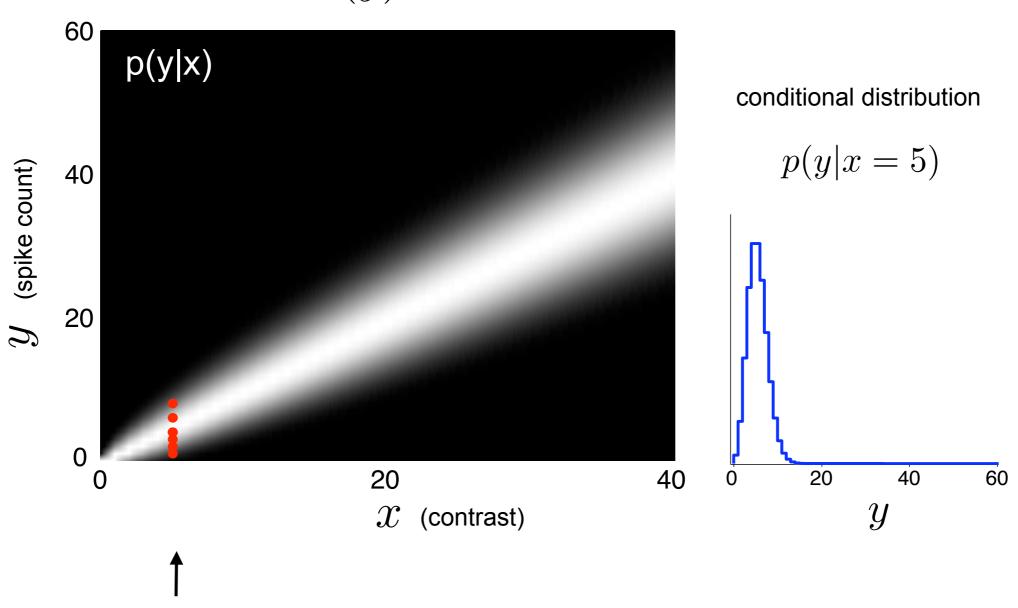
ullet often we will write  $\hat{ heta}(y)$  or just  $\hat{ heta}$ 

### Example 1: linear Poisson neuron

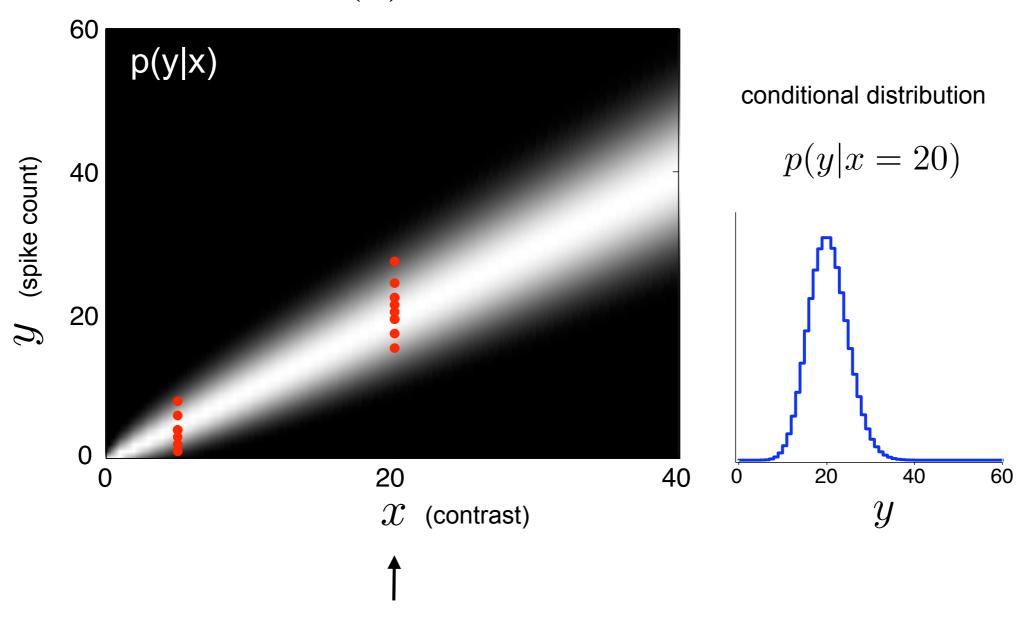
spike count 
$$y \sim Poiss(\lambda)$$
 spike rate 
$$\lambda = \theta x$$
 parameter stimulus

encoding model: 
$$P(y|x,\theta) = \frac{1}{y!}\lambda^y e^{-\lambda}$$
 
$$= \frac{1}{y!}(\theta x)^y e^{-(\theta x)}$$

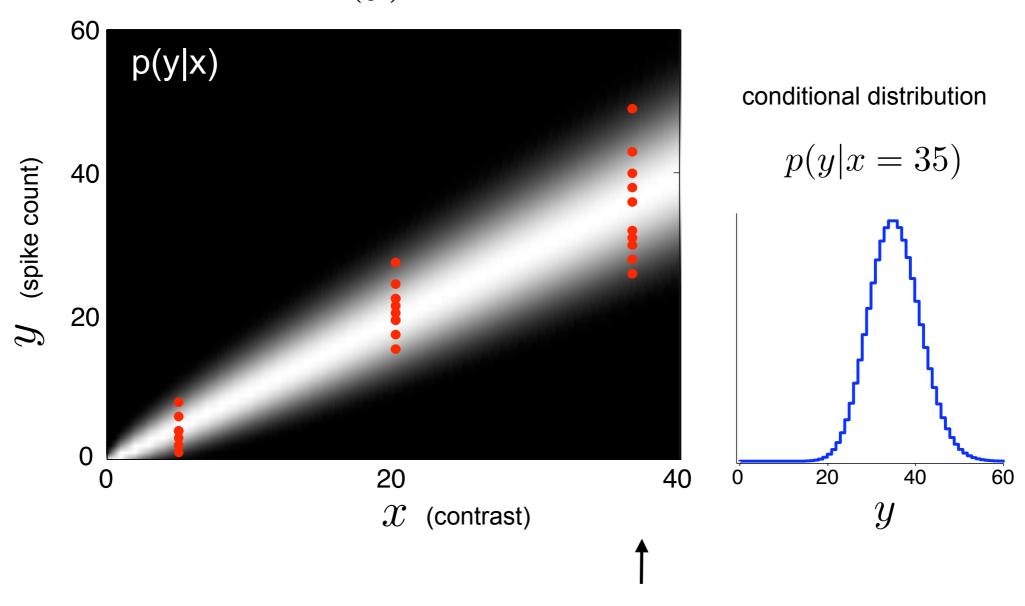
$$mean(y) = \theta x$$
$$var(y) = \theta x$$



$$mean(y) = \theta x$$
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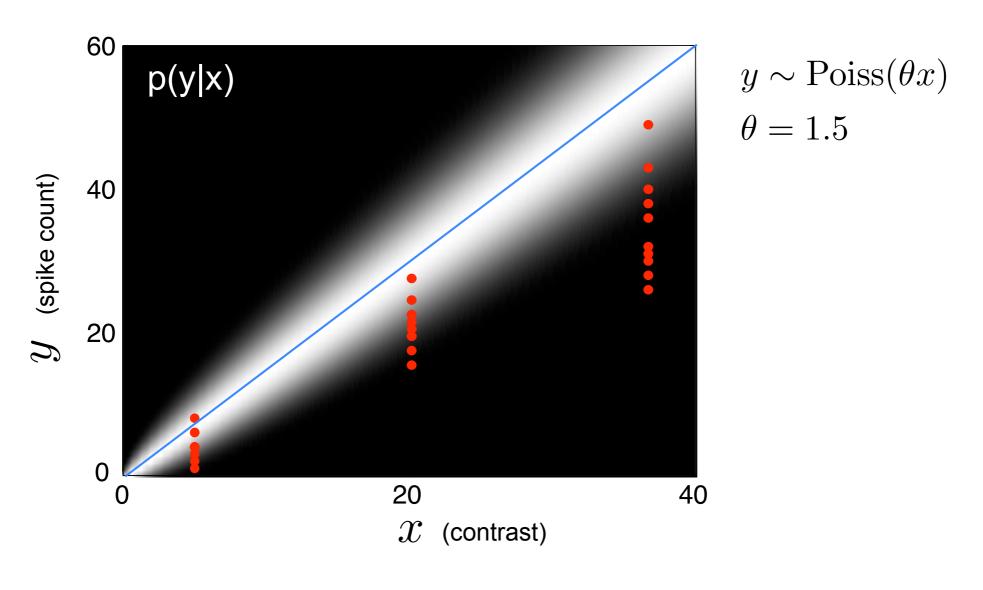


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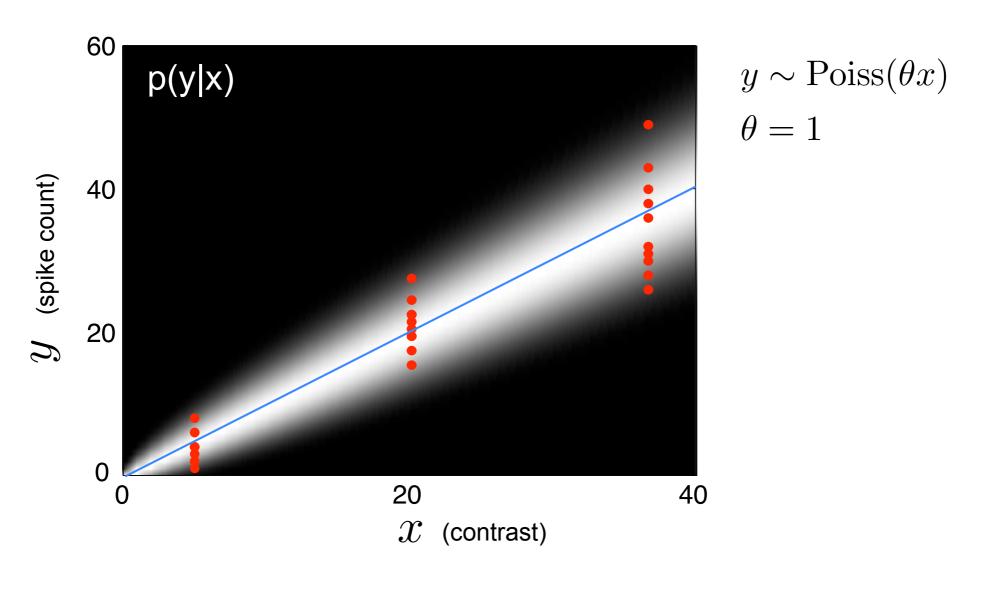
#### Maximum Likelihood Estimation:

• given observed data (Y, X), find  $\theta$  that maximizes  $P(Y|X, \theta)$ 



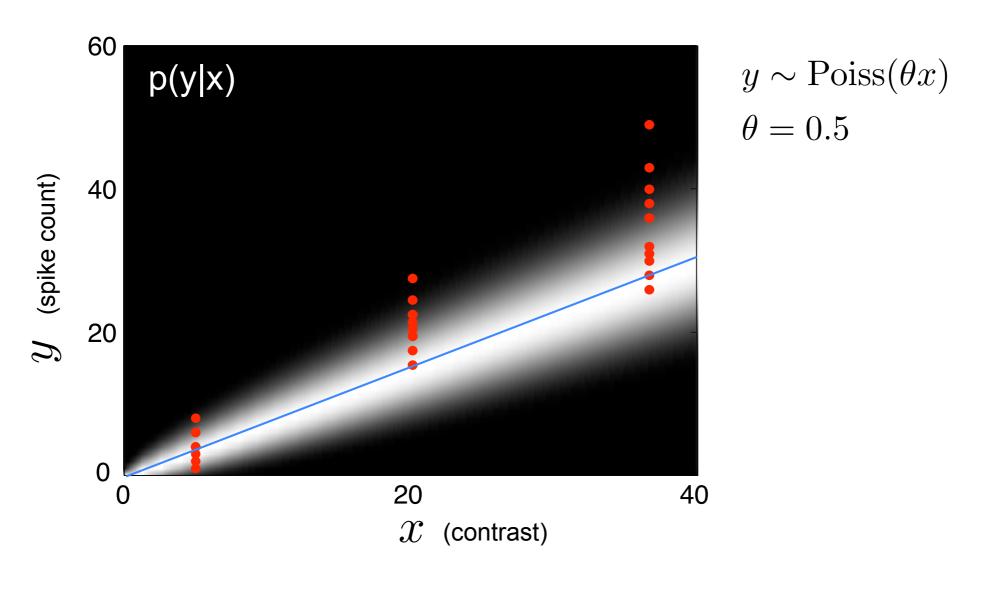
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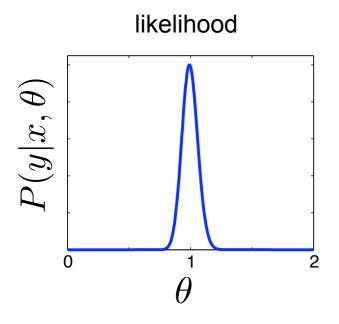


#### Maximum Likelihood Estimation:

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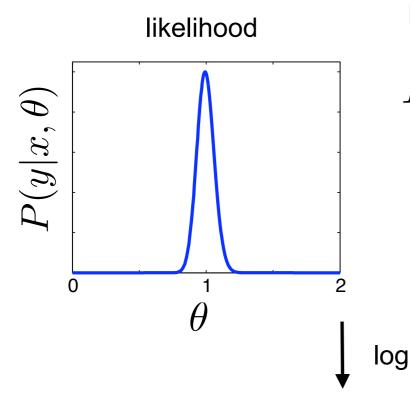
#### Likelihood function: $P(Y|X,\theta)$ as a function of $\,\theta\,$



Because data are independent:

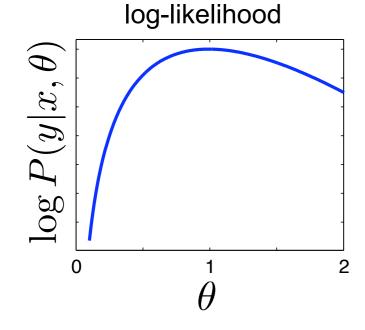
$$P(Y|X,\theta) = \prod_{i} P(y_i|x_i,\theta)$$
$$= \prod_{i} \frac{1}{y_i!} (\theta x_i)^{y_i} e^{-(\theta x_i)}$$

### Likelihood function: $P(Y|X,\theta)$ as a function of $\ \theta$

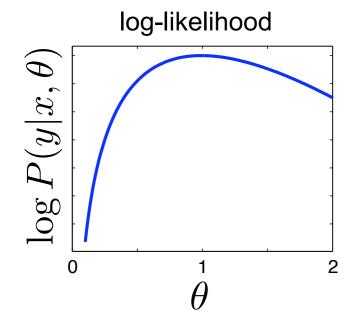


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$$P(Y|X,\theta) = \prod_{i} P(y_i|x_i,\theta)$$
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$$\log P(Y|X,\theta) = \sum_{i} \log P(y_i|x_i,\theta)$$
$$= \sum_{i} y_i \log \theta - \theta x_i + c$$



$$\log P(Y|X,\theta) = \sum_{i} \log P(y_i|x_i,\theta)$$
$$= \sum_{i} y_i \log \theta - \theta x_i + c$$
$$= \log \theta (\sum_{i} y_i) - \theta (\sum_{i} x_i)$$

Closed-form solution (exists for "exponential family" models)

$$\frac{d}{d\theta} \log P(Y|X,\theta) = \frac{1}{\theta} \sum y_i - \sum x_i = 0$$

$$\implies \hat{\theta}_{ML} = \frac{\sum y_i}{\sum x_i}$$

### Example 2: linear Gaussian neuron

spike count 
$$y \sim \mathcal{N}(\mu, \sigma^2)$$
 spike rate 
$$\mu = \theta x$$
 parameter stimulus

encoding model: 
$$P(y|x,\theta) = \frac{1}{\sqrt{2\pi\sigma^2}}e^{\frac{-(y-\theta x)^2}{2\sigma^2}}$$

Log-Likelihood

$$\log P(Y|X,\theta) = -\sum \frac{(y_i - \theta x_i)^2}{2\sigma^2} + c$$

Differentiate and set to zero:

$$\frac{d}{d\theta}\log P(Y|X,\theta) = -\sum \frac{(y_i - \theta x_i)x_i}{\sigma^2} = 0$$

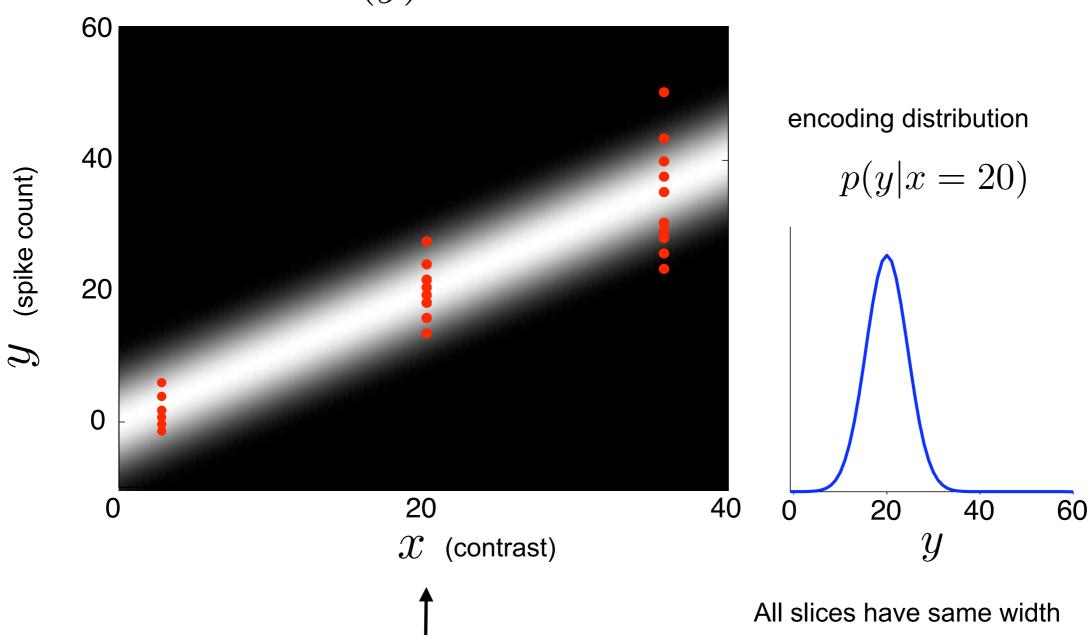
Maximum-Likelihood Estimator:

$$\hat{\theta}_{ML} = \frac{\sum y_i x_i}{\sum x_i^2}$$

("Least squares regression" solution)

(Recall that for Poisson, 
$$\,\hat{\theta}_{ML} = \frac{\sum y_i}{\sum x_i}\,)$$

$$mean(y) = \theta x$$
$$var(y) = \sigma^2$$



Log-Likelihood

$$\log P(Y|X,\theta) = -\sum \frac{(y_i - \theta x_i)^2}{2\sigma^2} + c$$

Differentiate and set to zero:

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Maximum-Likelihood Estimator:

$$\hat{\theta}_{ML} = \frac{\sum y_i x_i}{\sum x_i^2}$$

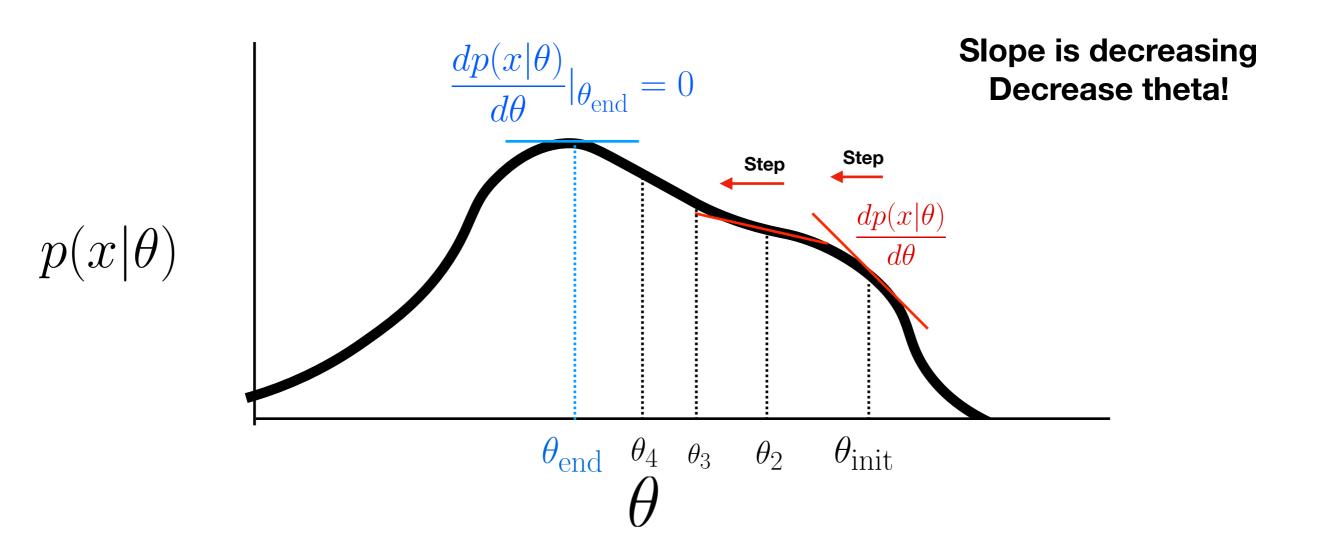
("Least squares regression" solution)

(Recall that for Poisson, 
$$\ \hat{\theta}_{ML} = \frac{\sum y_i}{\sum x_i}$$
 )

# What if the model, $p(m|\theta)$ is very complicated??

- What if we can't solve  $\frac{d}{d\theta}p(x|\theta) = 0$
- This is analogous to not knowing a closed form solution for the differential equations for dynamics
- We can use derivative based estimation methods!

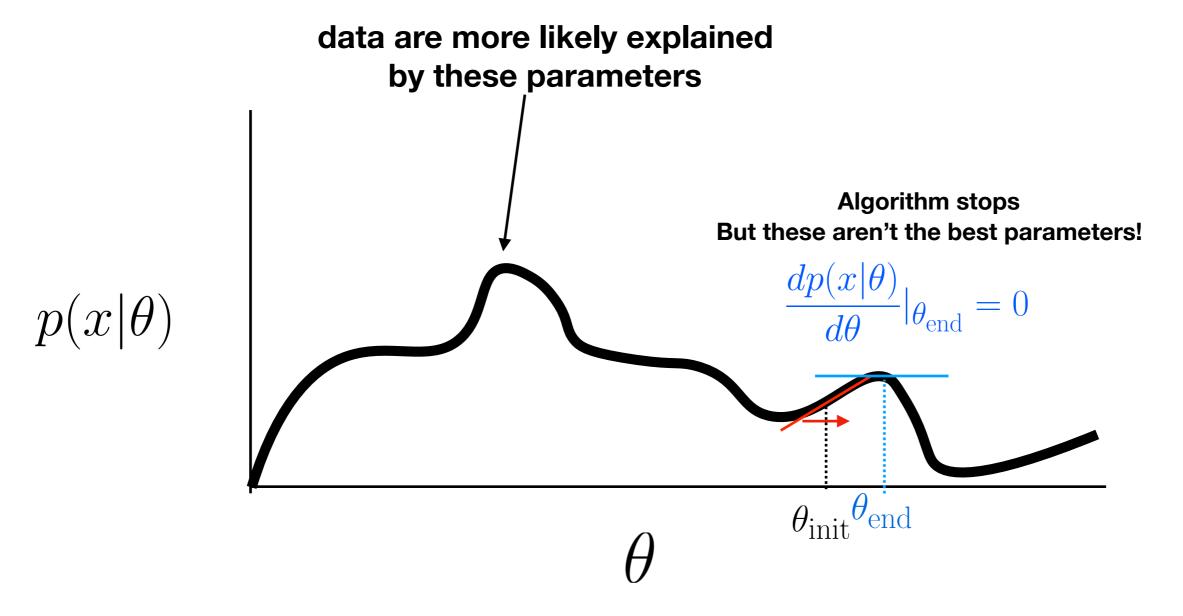
### Gradient Ascent (optimization)



$$heta_{
m new} = heta_{
m old} + lpha * rac{dp(x| heta)}{d heta}$$
 Learning Rate

Continue process until derivative is approximately 0, or until theta no longer changes

### The Problem of local optima



- Optimization procedures often get 'stuck' in local optima
- This is a challenge for the statistics community, as we always want the value with the *highest* probability that best explains our data (global optimum)

- Sometimes, p(x|theta) is very complicated, and this optimization can be time-consuming or numerically challenging
- Many algorithms have been designed to solve this optimization problem for a variety of conditions
  - Newtons Method, Nelder-Mead, Stochastic Gradient Descent, AdaGrad, L-BFGS, ADAM, CG
- This process of optimization for probabilistic models is ubiquitous in statistics, and is the primary means by which we use models to fit data