Zachary Rippas

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EDUCATION

B.S. in Computer Science, Northeastern University, Boston, MA

Sept $2020 \rightarrow Dec 2024$

- o GPA: 3.8/4.0 | Dean's Scholarship | Dean's List
- Relevant coursework: Object-Oriented Design, Database Design, LLM-Integrated Systems, Artificial Intelligence, Algorithms and Data Structures, Systems Security, Networks and Distributed Systems

TECHNICAL SKILLS

Languages · Python, C#, Java, Typescript, Javascript, SQL (MS-SQL, MySQL), HTML/CSS **Frameworks & Tools** · OpenAI Completions API, Spring, React, .NET, Flask, Git, Github, Docker

WORK EXPERIENCE

Software Engineer Intern, Wayfair, Boston, MA

July $2023 \rightarrow Dec 2023$ [6 months]

- Implemented a full-stack React/Java application allowing internal stakeholders to diagnose data pipeline issues by comparing product data across multiple sources and highlighting discrepancies
- Delivered several new end-to-end features and UI enhancements resulting in a **68%** increase in page visits
- Significantly improved the performance of a highly trafficked REST endpoint resulting in a decrease in latency from 10-12 seconds/request to 1-2 seconds/request on average
- Facilitated onboarding of new development team to ensure smooth ownership transfer of internal tool by conducting knowledge transfer sessions and code walkthroughs

Software Engineer Intern, Tive Inc., Boston, MA

June 2022 → **Dec 2022** [7 months]

- Developed, tested, and documented 10+ REST API endpoints in ASP.NET framework that communicated with back-end services and MS-SQL databases to support the release of new public API
- Enhanced a full-stack C#/Angular app to support operations in the packaging of refurbished product
- Wrote unit and integration tests with Moq and Bogus to ensure correctness/compliance with product specs
- Communicated directly with project stakeholders to align on requirements, gather feedback, and move quickly through design iterations

Head Swim Coach, *Glen Wild Lake Association*, Bloomingdale, NJ

July 2019 \rightarrow Aug 2021 [3 years]

- Built and maintained datasets in Google Sheets using custom formulas to automatically calculate, update, and sort 75 swimmers' average and fastest times throughout the season
- Led daily practices, constructed meet lineups, gave small group lessons, and supervised assistants

PROJECTS [source code available at github.com/zatchet]

University Opinion Miner | *Python, Gradio*

Dec 2024

- Built a multi-part RAG-based LLM system that determines and summarizes overall public opinion on specific university-related topics via sentiment analysis
- Utilized Llama 3.2 in conjunction with the Python Reddit API Wrapper (PRAW) to retrieve relevant content with **94%** accuracy as well as a custom fine-tuned BERT classifier to filter out unnecessary comments

AI Traffic Optimizer | *Python*

Nov 2024

- Designed a genetic algorithm and accompanying GUI to find the optimal placement and configuration of traffic control measures in simulated urban environments to minimize overall congestion
- Achieved a **59%** average reduction in travel time when compared to random intersection layouts
- Used techniques such as random restarts and a decaying mutation rate to avoid converging to local optima

PersistenTown | *Typescript, React*

Apr 2024

- Expanded an open-source online game by adding user profile functionality with persistent data storage
- Used Google Firebase services to manage authentication and authorization, and React.js to build a user interface that supports registration, sign in, password reset, user profile display and game history data