**Sockets Demo**

**Version 3.0**

Purpose:

Illustrate how to basic sockets work. This package provides the classes: Socket, SocketListener, and SocketSystem.

1. Socket provides a connected stream for sending bytes of data between processes or machines.
2. SocketListener waits for requests to connect and its waitForConnect() function returns a connected socket.
3. SocketSystem manages Win32 startup and shutdown, and provides access to DNS functionality.

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