

# Parallel Sorting of Roughly-Sorted Sequences

## CSCI 5172 Fall '16 Project

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### 1 The Array Sorting Problem

Sorting a collection according to some ordering among its items is among the most classic problems of computer science. A well-established result is the linearithmic (i.e.  $O(n \lg n)$ ) optimal upper bound for sorting sequences of length  $n$  by comparison.

### 2 Sorting Roughly-Sorted Sequences

We can exploit the ordering of *roughly-sorted* sequences to sort them in  $O(n \lg k)$  time, where  $k$  is the *radius* of a sequence  $S$  or the smallest  $k$  such that  $S$  is *k-sorted*. [2] A *k-sorted* sequence  $\{a_0, a_1, \dots, a_n\}$  satisfies  $a_i \leq a_j \forall 1 \leq i \leq j \leq n, i \leq j - k$ . Since an unsorted sequence can be at most  $n$ -sorted, the worst-case runtime of this algorithm has complexity  $O(n \lg n)$ .

- 3 Sequential Implementation
- 4 Sorting Arrays in Parallel
- 5 Parallel Radius Determination
- 6 Parallel Roughsort Implementation
- 7 Experimental Results

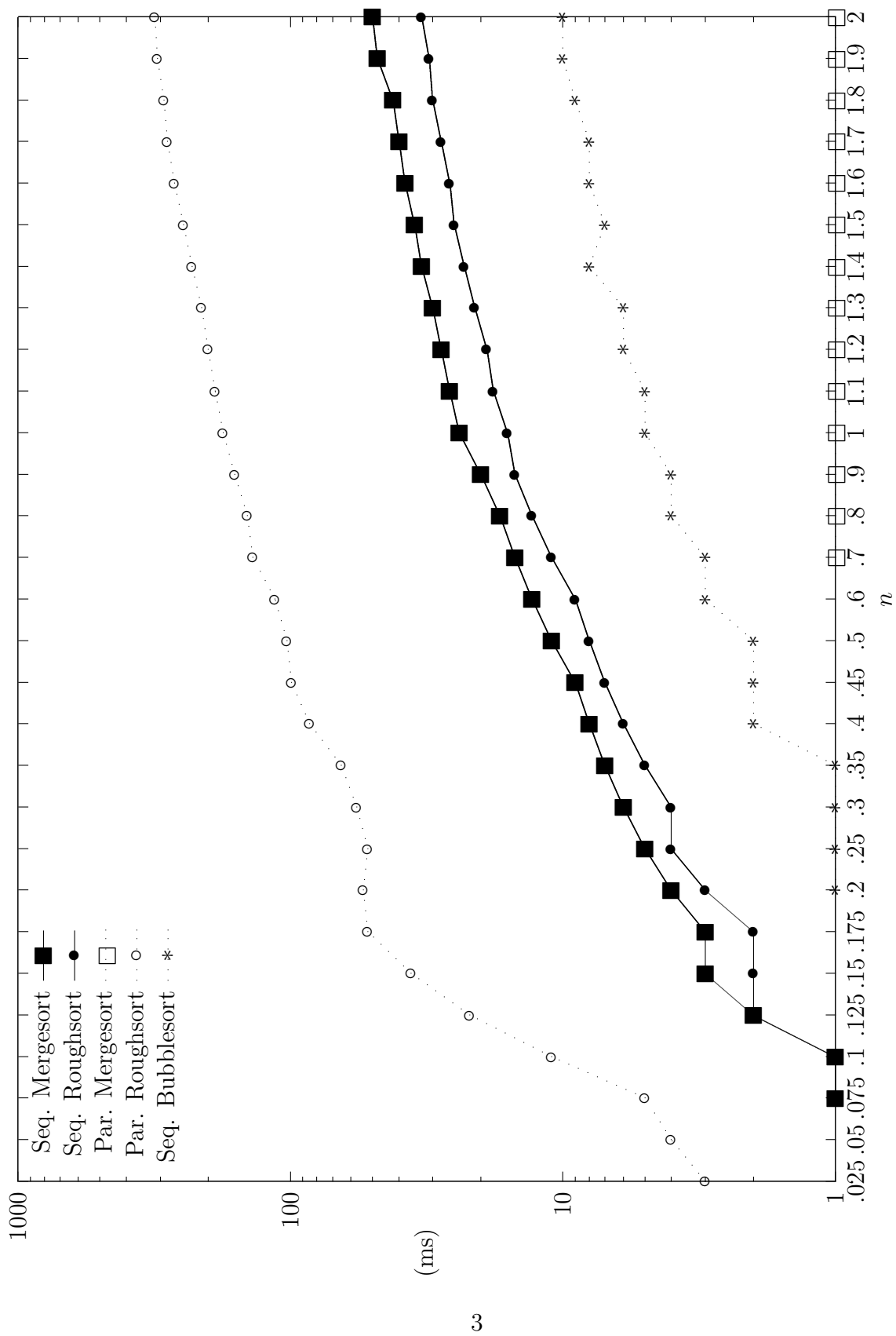


Figure 1: Sort Runtimes over Arrays of Length  $n \cdot 10^6$ ,  $k = 2$

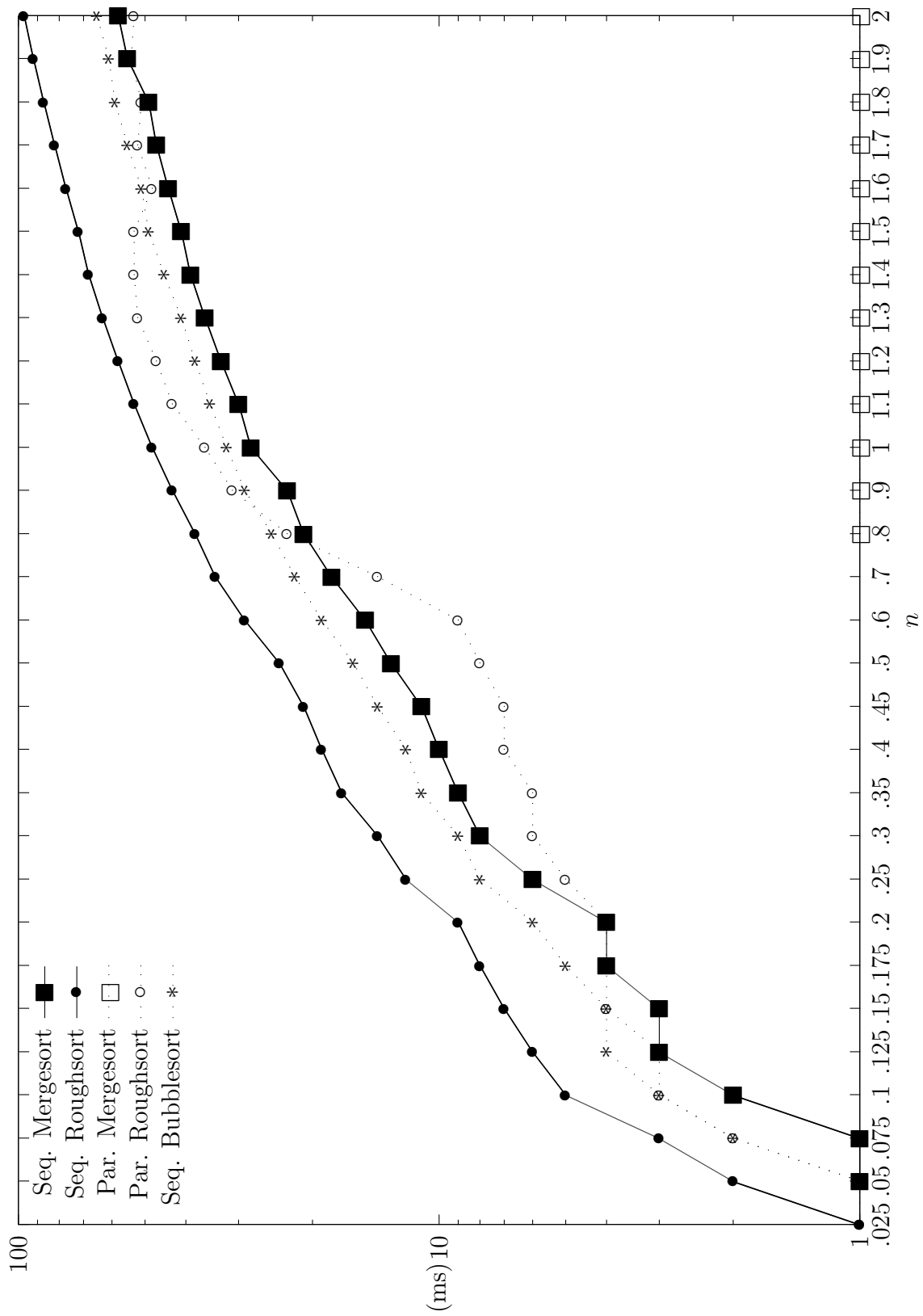


Figure 2: Sort Runtimes over Arrays of Length  $n \cdot 10^6$ ,  $k = 15$

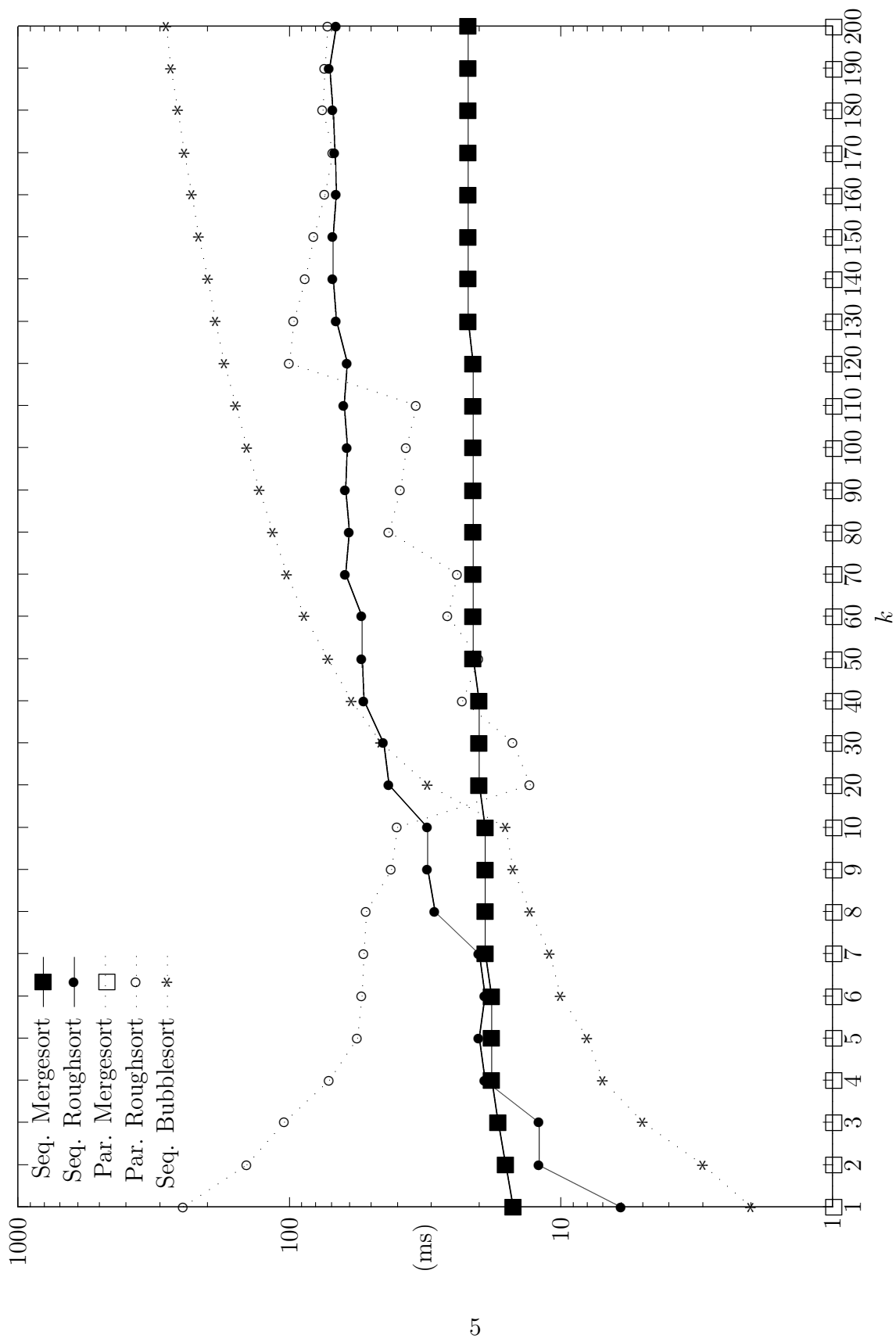


Figure 3: Sort Runtimes over Arrays of Radius  $k$ ,  $n = 0.75 \cdot 10^6$

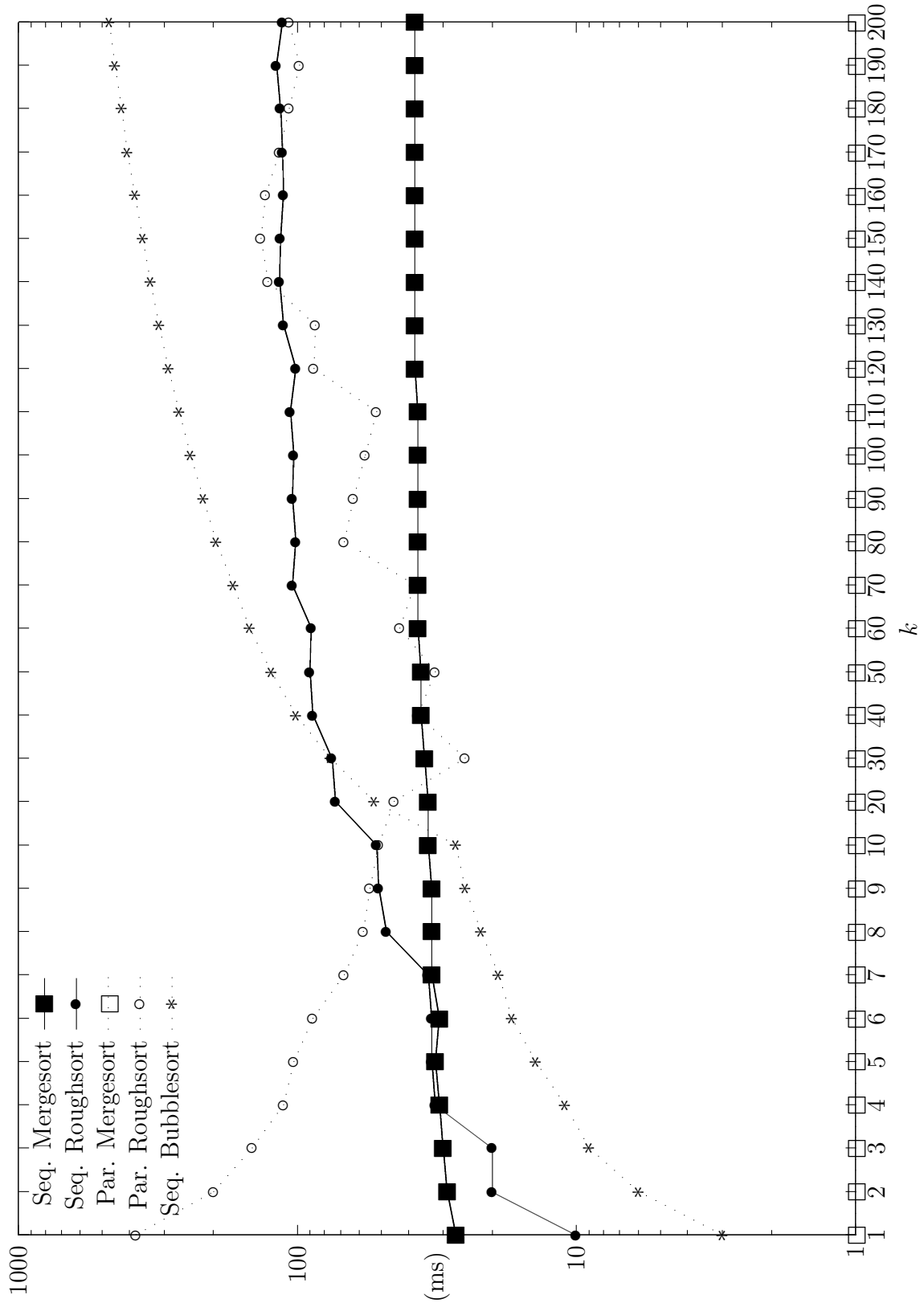


Figure 4: Sort Runtimes over Arrays of Radius  $k$ ,  $n = 1.25 \cdot 10^6$

## 8 Explanation of Results

## 9 Conclusion

## References

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