

Distributed World Finals 2016

A. Testrun

B. encoded\_sum

C. air show

D. toothpick\_sculpture

E. gold

**Contest Analysis** 

Questions asked 1

# SubmissionsTestrun

0pt Not attempted 0/4 users correct (0%)

#### encoded\_sum

6pt Not attempted 13/13 users correct (100%)

11pt Not attempted 12/12 users correct (100%)

#### air\_show

5pt Not attempted 14/14 users correct (100%)

20pt Not attempted 1/4 users correct (25%)

### toothpick\_sculpture

10pt Not attempted 9/10 users correct (90%)

15pt Not attempted
0/3 users correct
(0%)

#### gold

15pt Not attempted 6/10 users correct (60%)

Not attempted
4/6 users correct
(67%)

<ul><li>Top Scores</li></ul>	
bmerry	65
sevenkplus	65
fhlasek	65
mnbvmar	65
eatmore	52
Merkurev	47
ikatanic	37
tozangezan	32
tmt514	32
wafrelka	22

## Problem D. toothpick\_sculpture

This contest is open for practice. You can try every problem as many times as you like, though we won't keep track of which problems you solve. Read the <u>Quick-Start Guide</u> to get started.

small

10 points

2 minute timeout

large

15 points

10 minute timeout

The contest is finished.

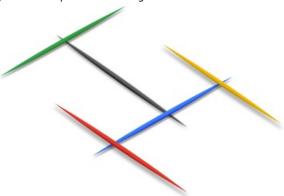
The contest is finished.

Problem

# **Toothpick Sculpture**

Your friend Cody-Jamal is an artist. He is working on a new sculpture concept made of toothpicks. Each toothpick has two ends. Each sculpture features a single foundational toothpick resting horizontally on the ground. Every other toothpick rests horizontally with its midpoint on one of the ends of exactly one other toothpick. This means each toothpick can have zero, one or two other toothpicks resting on it, forming a binary tree of toothpicks, with the foundational toothpick as the root. Toothpicks do not touch otherwise. Let  $t_{\it 1}$  be any toothpick, and let  $t_{\it 1}$  rest on  $t_{\it 2}$ ,  $t_{\it 2}$  rest on  $t_{\it 3}$ , and so on; there is an eventual  $t_{\it k}$  that is the foundational toothpick.

For instance, in the following picture you can see a sculpture with 5 toothpicks. The black toothpick is the foundational toothpick, resting on the ground. The green and blue toothpicks are resting on the black toothpick, while the red and yellow toothpicks are resting on the blue one.



Cody-Jamal made exactly 1000 sculptures, each using exactly **N** toothpicks, that were exhibited for 1000 days in the largest 1000 cities in the world. As the grand finale, he is planning on placing the foundational toothpicks of 999 of his sculptures on open ends of toothpicks of other sculptures, effectively creating a larger version of a sculpture with the same concept, with  $1000 \times N$  total toothpicks. He plans on displaying it by placing the foundational toothpick of the structure on top of the Burj Khalifa in Dubai, the tallest building in the world

Cody-Jamal is enthusiastically telling you his new plan, when your engineering mind notices that the high winds at that altitude will make the structure unstable, so you suggest gluing touching toothpicks together. Cody-Jamal's artistic vision, however, disagrees. The fragility of the construction is part of the conceptual appeal of the piece, he says. You two decide to compromise and use almost invisible carbon nanotube columns to support some toothpicks.

A toothpick (foundational or not) is individually stable if and only if it is supported by a carbon nanotube column. Your math quickly shows that the whole structure can be considered stable if and only if, for each toothpick t that is not the foundational toothpick, either t is individually stable, or t rests on an individually stable toothpick.

Carbon nanotube columns are expensive, though. The cost of the column required to stabilize each toothpick may vary depending on several factors. You decide to write a computer program to assist in choosing a set of toothpicks good enough to make the structure stable while minimizing the sum of the cost of the carbon nanotubes required to stabilize each toothpick.

#### Input

Toothpicks are numbered with integers between 0 and  $1000\,\text{N}$  - 1, inclusive. Integers between 0 and 999 identify the foundational toothpicks of the original sculptures, and 0 is also the foundational toothpick of the large combined sculpture. The numbering of all of the other toothpicks is arbitrary. By way of construction, if you consider a graph made of all toothpicks with two toothpicks

being adjacent if they touch each other, the  ${\bf N}$  toothpicks corresponding to any original sculpture form a connected subgraph.

The input library is called "toothpick\_sculpture"; see the sample inputs below for examples in your language. It defines three methods:

#### • GetNumToothpicks():

- Takes no argument.
- Returns a 64-bit integer: the number N of toothpicks in each original sculpture.
- Expect each call to take 0.06 microseconds.

#### GetCost(i):

- Takes a 64-bit integer in the range 0 ≤ i < 1000 × GetNumToothpicks().
- Returns a 64-bit integer: the cost of stabilizing toothpick i.
- Expect each call to take 0.06 microseconds.

#### GetToothpickAtEnd(i, e):

- Takes two 64-bit integers in the ranges 0 ≤ i < 1000 × GetNumToothpicks(), 0 ≤ e < 2.</li>
- Returns a 64-bit integer: the id of the toothpick resting on end e of toothpick i in the large sculpture, or -1 if there is no toothpick resting there.
- Expect each call to take 0.06 microseconds.

#### Output

Output a single line with a single integer: the minimum sum of the cost to build the necessary carbon nanotubes and make the structure stable.

Recursive solutions, beware! The process stack size is limited to 8 MB and the JVM thread stack size is limited to 1MB. Attempting to change this programatically will result in a Rule Violation.

#### Limits

Number of nodes: 100. (Notice that the number of nodes is the same for both the Small and Large datasets.)

Time limit: 6 seconds.

Memory limit per node: 512 MB.

Maximum number of messages a single node can send: 5000. Maximum total size of messages a single node can send: 8 MB.

- $1 \leq \text{GetNumToothpicks}() \leq 10^6$
- $1 \le \text{GetCost(i)} < 10^9$ , for all i.
- -1 ≤ GetToothpickAtEnd(i, e) < GetNumToothpicks() × 1000, for all i, e. GetToothpickAtEnd(i, e)  $\neq$  0, for all i, e.

Let G be the graph with toothpicks as nodes and two nodes connected if and only if the corresponding toothpicks touch in the sculpture: G is a connected tree.

Removing the edges between toothpicks 1 through 999 and the toothpicks they are resting on results in exactly 1000 connected components of GetNumToothpicks() nodes each.

#### Small dataset

GetToothpickAtEnd(i, 1) = -1, for all i.

#### Large dataset

No additional limits.

#### Sample

```
Input

See input files below.

For sample input 1:
250000
For sample input 2:
37500
For sample input 3:
5529586
```

Note that the last sample case would not appear in the Small dataset.

```
Sample input libraries:
```

```
Sample input for test 1: toothpick_sculpture.h [CPP] toothpick_sculpture.java [Java] Sample input for test 2: toothpick_sculpture.h [CPP] toothpick_sculpture.java [Java] Sample input for test 3: toothpick_sculpture.h [CPP] toothpick_sculpture.java [Java]
```

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