

Distributed Practice Round
2015**A. Testrun**[B. sandwich](#)[C. majority](#)[D. shhhh](#)[E. load_balance](#)[Contest Analysis](#)[Questions asked](#) **17**

Submissions

Testrun

0pt Not attempted
0/142 users correct
(0%)

sandwich

1pt Not attempted
187/205 users
correct (91%)15pt Not attempted
141/178 users
correct (79%)

majority

1pt Not attempted
170/176 users
correct (97%)20pt Not attempted
80/167 users
correct (48%)

shhhh

1pt Not attempted
110/115 users
correct (96%)30pt Not attempted
69/102 users
correct (68%)

load_balance

2pt Not attempted
94/101 users
correct (93%)35pt Not attempted
33/88 users correct
(38%)

Top Scores

iwi	105
simonlindholm	105
Murphy	105
stgatilov	105
Alexander86	105
microtony	105
eatmore	105
uwi	105
Marcin.Smulewicz	105
tczajka	105

Problem A. Testrun

This contest is open for practice. You can try every problem as many times as you like, though we won't keep track of which problems you solve. Read the [Quick-Start Guide](#) to get started.

small

0 points

2 minute timeout

The contest is finished.

Problem

This is a way to test your solutions, not a real problem!

When you submit a solution to this problem, it will run one testcase on a 100 nodes. This will allow you to estimate how fast your solution will run on our system.

Remember to change your solution appropriately before submitting it for real, so you don't fail because of a compilation error! The best way to check is to run your solution on the small input before submitting to the large input.

Input

There is no input for this problem. This means you should not include / import an input library.

Output

Doesn't really matter what you output. If your solution runs successfully to completion, it will be judged as "Wrong Answer".

Limits

Each node will have access to 1 GB of RAM, and a time limit of 26 seconds. The maximum number of messages a single node can send is 5000, and the maximum sum of the sizes of those messages is 8MB.

This problem only has one small test case. It will run on 100 nodes.



