

World Finals 2010

A. Letter Stamper

B. City Tour

C. Candy Store

D. Travel Plan

E. Ninjutsu

F. The Paths of Yin Yang

Contest Analysis

Questions asked

- Submissions

Letter Stamper

8pt Not attempted 20/22 users correct (91%)

19pt Not attempted 5/10 users correct (50%)

City Tour

4pt Not attempted 21/21 users correct (100%)

Not attempted
19/21 users correct
(90%)

Candy Store

7pt Not attempted 21/21 users correct (100%)

20pt Not attempted 12/13 users correct (92%)

Travel Plan

3pt Not attempted 22/23 users correct (96%)

Not attempted
17/18 users correct
(94%)

Ninjutsu

11pt Not attempted 6/8 users correct (75%)

23pt Not attempted 0/2 users correct

The Paths of Yin Yang

17pt Not attempted 1/2 users correct (50%)

35pt Not attempted

Top Scores	
Egor	125
krijgertje	114
Burunduk1	112
ACRush	106
marek.cygan	95
meret	95
rng58	95
pashka	95
iwi	95
eatmore	94

Problem F. The Paths of Yin Yang

This contest is open for practice. You can try every problem as many times as you like, though we won't keep track of which problems you solve. Read the <u>Quick-Start Guide</u> to get started.

Small input

17 points

Large input 35 points

Solve F-small

Solve F-large

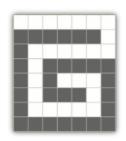
So, If and Else grow out of each other;
Hardness and Tractability complete each other;
Long int and Short int shape each other;
High bits and Low bits determine each other;
Music and Voice give harmony to each other;
Push_front and Push_back give sequence to each other.
-- Tao Te Ching, Laozi, Zhou dynasty, ancient China.
Translated (loosely) by yours truly.

Problem

Given an rectangular grid of $\bf N$ rows and $\bf M$ columns, each cell can be labeled black (Yin) or white (Yang). Two cells are *neighbors* if they share a common unit-length edge segment. The grid is *valid* if all the black cells form a path, and all the white cells form a path. A *path* is a set S of cells defined as follows:

- The cells form a connected piece. From each cell in S, you can reach any other cell in S by moving between neighbors within S.
- Exactly two cells in S have exactly one neighbor in S each. These are the "ends" of the path.
- Every other cell in S has exactly two neighbors in S.

For example, in the picture below, the first grid is valid, while the second grid is not -- although the black cells form a path, the white cells do not.





Given **N** and **M**, compute the number of valid grids. Note that symmetry doesn't matter -- as long as two valid grids differ in one position they are considered different, even if one can be rotated or flipped to the other.

Input

The first line of the input will be a single integer \mathbf{T} , the number of test cases. \mathbf{T} lines follow, each of which contains two integers separated by a space: " \mathbf{N} \mathbf{M} ", as defined above.

Output

For each test case, output a line in the form "Case #x: A", where x is the case number, starting from 1, and A is the number of valid grids of the specified size.

Limits

1 ≤ **T** ≤ 50

Small dataset

 $4 \le N, M \le 10$

Large dataset

For 80% of the test cases, $4 \le N$, $M \le 50$ For 90% of the test cases, $4 \le N$, $M \le 70$ For all test cases, $4 \le N$, $M \le 100$

Sample

Input	Output
3 4 4 4 6 5 5	Case #1: 24 Case #2: 44 Case #3: 48

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