Distributed World Finals 2016

Submissions

Testrun

0pt	Not attempted **0/4 users** correct (0%)

encoded_sum

6pt	Not attempted **13/13 users** correct (100%)
11pt	Not attempted **12/12 users** correct (100%)

air_show

5pt	Not attempted **14/14 users** correct (100%)
20pt	Not attempted **1/4 users** correct (25%)

toothpick_sculpture

10pt	Not attempted **9/10 users** correct (90%)
15pt	Not attempted **0/3 users** correct (0%)

gold

15pt	Not attempted **6/10 users** correct (60%)
18pt	Not attempted **4/6 users** correct (67%)

Top Scores

bmerry	65
sevenkplus	65
fhlasek	65
mnbvmar	65
eatmore	52
Merkurev	47
ikatanic	37
tozangezan	32
tmt514	32
wafrelka	22

Problem A. Testrun

This contest is open for practice. You can try every problem as many times as you like, though we won't keep track of which problems you solve. Read the Quick-Start Guide to get started.

small
0 points
2 minute timeout

The contest is finished.

Problem

This is a way to test your solutions, not a real problem!

When you submit a solution to this problem, it will run one testcase on a 100 nodes. This will allow you to estimate how fast your solution will run on our system.

Remember to change your solution appropriately before submitting it for real, so you don't fail because of a compilation error! The best way to check is to run your solution on the small input before submitting to the large input.

Input

There is no input for this problem. This means you should not include / import an input library.

Output

Doesn't really matter what you output. If your solution runs successfully to completion, it will be judged as "Wrong Answer".

Limits

Each node will have access to 1 GB of RAM, and a time limit of 26 seconds. The maximum number of messages a single node can send is 5000, and the maximum sum of the sizes of those messages is 8MB.
This problem only has one small test case. It will run on 100 nodes.