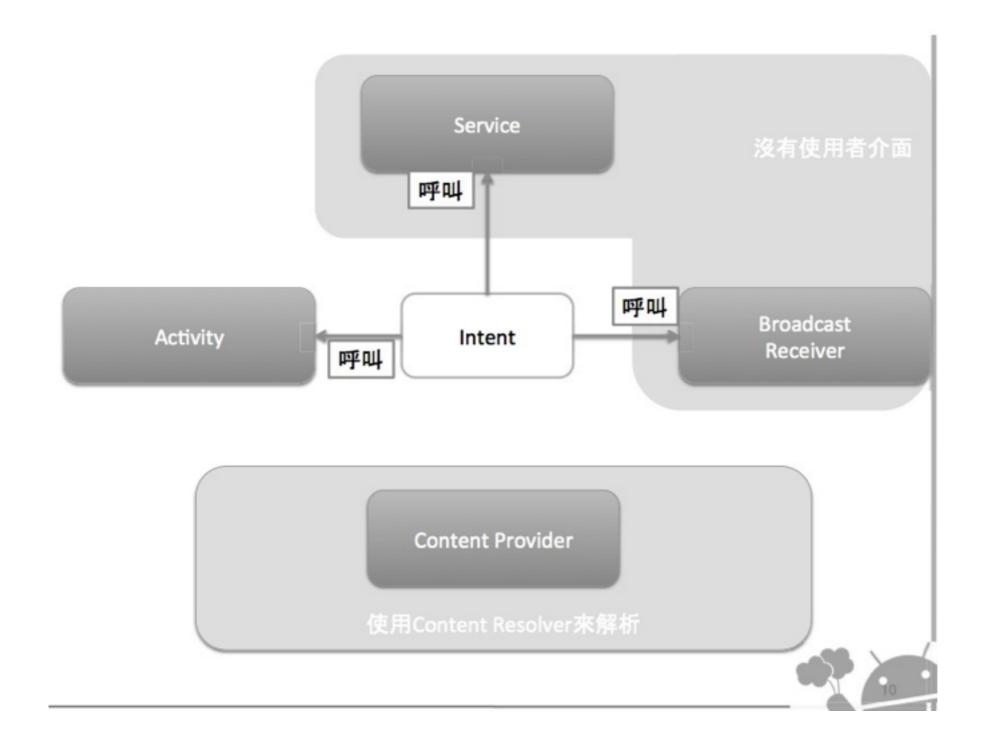
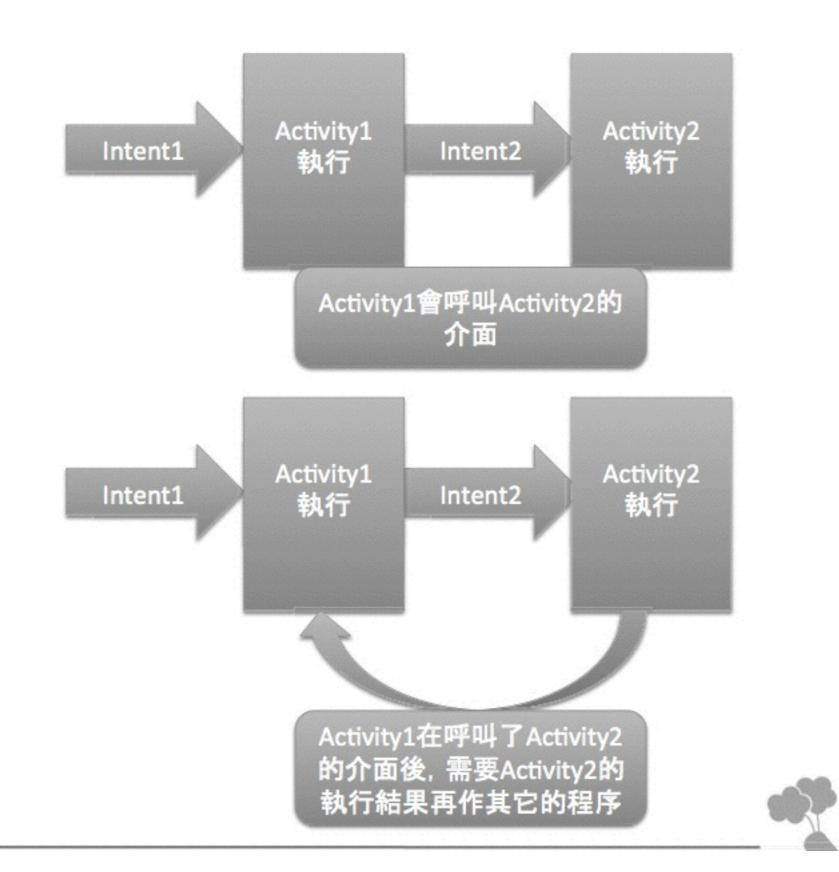
Android Activity Communication

Agenda

- Activity communication types Review
- Intent
- Pass data between activities
- Override back button behavior

Review





Intent

- Call another activity
- Make a phone call (System level activity)
- Chap 3-3

Make a call

- Permission Settings in AndroidManifest.xml
- Intent

AndroidManifest.xml

```
cuses-sdk
android:minSdkVersion="8"
android:targetSdkVersion="17" />
```

<uses-permission
android:name="android.permission.CALL_PHONE"/>

. . . .

Code

```
Intent it = new Intent();
it.setAction(Intent. ACTION_CALL);
it.setData(Uri.parse("tel:0225149191"));
startActivity(it);
```

Lab: Phone Call

Type 1

- Activity must be declared in AndroidManifest.xml
- Use Intent object to switch activity

AndroidManifest.xml

```
<application
     <activity
       android:name="com.example.activity_communication.MainActivity"
       android:label="@string/app_name" >
       <intent-filter>
       </intent-filter>
     </activity>
     <activity
       android:name="com.example.activity_communication.Act2Activity"
       android:label="@string/title_activity_act2" >
     </activity>
```

Intent

```
Intent it = new Intent();
it.setClass(this, Act2Activity.class);
this.startActivity(it);
this.finish();//*
```

Lab: Type 1

Pass data between activities

- Intent
- Bundle

Case 1 : Sender

```
Intent it = new Intent();
it.setClass(this, Act3Activity.class);
//Set Pass Data
Bundle data = new Bundle();
data.putString("Name", "Ken");
data.putString("Age", "40");
it.putExtras(data);
this.startActivity(it);
```

Case 2 : Sender

```
Intent it = new Intent();
it.setClass(this, Act3Activity.class);
//Set Pass Data
it.putExtra("Name", "Ken2");
it.putExtra("Age", "402");
this.startActivity(it);
```

Receiver

Intent it = this.getIntent();

Bundle data = it.getExtras();

String message = data.getString("Name")+" is "+data.getString("Age")+" years old.";

Lab: Pass data

Type 2

- Activity must be declared in AndroidManifest.xml
- Use Intent object to switch activity
 - Caller
 - startActivityForResult(....)
 - override onActivityResult(...)
 - Callee
 - setResult(...)
- The first activity can not be finished when go to the next activity

AndroidManifest.xml

```
<application
     <activity
       android:name="com.example.activity_communication.MainActivity"
       android:label="@string/app_name" >
       <intent-filter>
       </intent-filter>
     </activity>
     <activity
       android:name="com.example.activity_communication.Act2Activity"
       android:label="@string/title_activity_act2" >
     </activity>
```

Type 2 : Caller -1

```
Intent it = new Intent();
```

it.setClass(this, Act2Activity.class);

startActivityForResult(it,0);

Type 2 : Caller -2

```
@Override
protected void onActivityResult(int requestCode, int resultCode, Intent data) {
      super.onActivityResult(requestCode, resultCode, data);
      switch(requestCode){
           case 0:
                 Log.i("onActivityResult","onActivityResult");
                  String msg = data.getExtras().getString("Message");
                  break;
           default:
                  break;
```

Type 2 : Callee

```
Intent it = new Intent(Act2Activity.this,MainActivity.class); it.putExtra("Message", "OK OK!"); setResult(RESULT_OK, it); finish();
```

Lab: Type 2

Type 2 application

- SpeechRecognition
- Internet access permission

AndroidManifest.xml

<uses-permission
android:name="android.permission.INTERNET"/>

SpeechRecognition - 1

```
Intent it = new Intent(RecognizerIntent.ACTION_RECOGNIZE_SPEECH);
```

it.putExtra(RecognizerIntent.EXTRA_LANGUAGE_MODE L, RecognizerIntent.LANGUAGE_MODEL_FREE_FORM);

it.putExtra(**RecognizerIntent.EXTRA_PROMPT**, "請說欲搜 尋之關鍵字");

startActivityForResult(it, 1);

SpeechRecognition - 2

```
@Override
protected void onActivityResult(int requestCode, int resultCode, Intent data) {
     // TODO Auto-generated method stub
     super.onActivityResult(requestCode, resultCode, data);
     if(requestCode==1 && resultCode== RESULT_OK){
           ArrayList<String> results = data.getStringArrayListExtra(RecognizerIntent.EXTRA_RESULTS);
           if(results!=null && results.size()>0){
                 input.setText(results.get(0));
```

Override back button behavior

override onBackPressed(...)

Sample 1

```
AlertDialog.Builder dialog = new AlertDialog.Builder(this);
dialog.setTitle("Title");
dialog.setMessage("Are U sure?");
dialog.setPositiveButton("Go", new DialogInterface.OnClickListener() {
      @Override
      public void onClick(DialogInterface dialog, int which) {
             Act2Activity.super.onBackPressed();
});
dialog.setNegativeButton("Cancel",
             new DialogInterface.OnClickListener() {
                    @Override
                    public void onClick(DialogInterface dialog, int which) {
                           //Do NOTHING
             });
dialog.show();
```

Sample 2

```
new AlertDialog.Builder(this)
.setTitle("Title")
.setMessage("Are U sure?")
.setPositiveButton("Go", new DialogInterface.OnClickListener() {
     @Override
     public void onClick(DialogInterface dialog, int which) {
            Act2Activity.super.onBackPressed();
})
.setNegativeButton("Cancel", new DialogInterface.OnClickListener() {
     @Override
      public void onClick(DialogInterface dialog,int which) {
           //Do NOTHING
}).show();
```