

Project Report (Part-01)

CSE332

SECTION: 9

Submitted to:

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Design Process (QM method):

arr avenily	Tright table:
	Aluopo Aluop Aluop F. Fo X Y Z
	0 0 0 0 0 0 1 0
	0 1 0 × 0 1 1 0
	0 1 1 × 0 0 1 1
	0 1 1 ×1 1 0 0
	0 0 0 0 1 0 0 0
	0 0 0 10 0 0 1
	For this problem I am considering all the don't cores of
	I's as I am joing to use SOP.
	with the help of SOP.
	X = Aluopo Aluop Aluop F. Fo + Aluop Aluop Aluop F. Fo +
27	Almop, Almop, Almope F, F.
	= E m (3, 10, 15)
	Y = Aluop Aluop Fi Fo + Aduop Abrop Aluop ti Fo + Aduop
00	Aluope Fifo + Aluop, Aluop, Aluop, Fifo
	= 5 m (6 2 10 10 1
	= Em (6,3,10,14)

Z= Aluopo Aluopo Aluopo fi Fo + Aluopo Aluopo Fi Fo + Aluopo Aluopo Fi Fo

= Em (2,3,14)

am Method for simplifying x,

Step - 01:

Group Term Aluop, Aluop, Aluop, F, Fo group-0 × 3 0 0 0 1 1 (two number of 1's) 10 x 0 1 0 10 poup-1 15 0 1 1 11

(four number of 1's)

Step-02: No natched pairs found.

Step-03: P.Z table

P.I Minterm 3 10 15
Aluopo Aluopo Aluopo fi Fo 3

0

Almor, Almor, Almor F, Fo 15

Aluopo Aluop Aluop Fi Fo + Aluopo Aluop Fi Fo +

Aluopo Aluop Aluop Fi Fo

Simplifying Y using a.m. Step-01: Aludeo Alude, Alude F. Fo Term group - 0 lo number of i's) Monp-1 (two number of I's) 3. 10 01 0 group - 2 (three number of 1's) 14 C 1 1 : P. I's: Aluopo Aluop, Aluopo fi Fo + Aluopo Aluop, Aluopo fi fo Step-02: Group Matched pains Almopo Almop, Admop F, 10-14 .: P.1's: Aluopo Aluop, F, Fo Step-03: P. I Table minterns Alu of Alu of Aluope F. Fo Aluopo Aluopo Aluopo fo Fo Ø 8 Adugo Aluop, F. Fo 10-14 Y = Aluopo Aluopo Fi Fo + Aluopo Aluopo Aluopo fi Fo + Aluopo Aluopo

simplifying & using -am: Step-01: group term Aluopo Al-op, Aluopo Fi Fo group-0 100 (one number of I's) 2 group -1 (two number of I's) x3 group -2 1 0 (three number of 1's) 14 : P. I's: Almopo Almop, Almope F, Fo Step-02: aroup matched Pairs Aluop, Aluop, Aluop, Fr Fo 2-3 0 0 0 group-0 .. PI: Almor Almor Almor Fi Step-64: 1.1 Table mintern P- I Aluopo Aluop Aduop F. Fo 19 Aluor, Aluop, Aluop fi 2-3 - Pa Z = Aluopo Aluop, Aluopo Fi Fo + Aluopo Aluop, Aluopo Fi

Result of simulation:

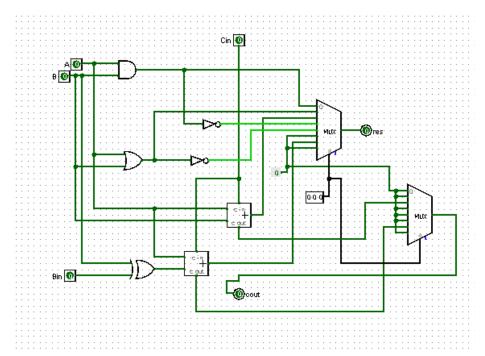


Figure-1: Design of 1-bit ALU

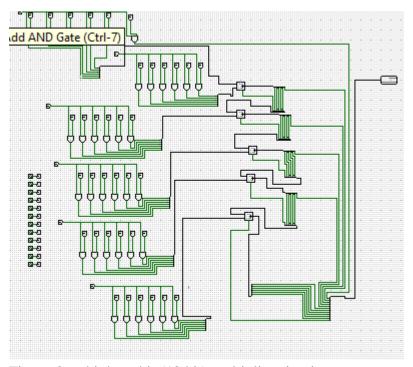


Figure-2: 6-bit by 6 bit (12 bit) multiplier circuit

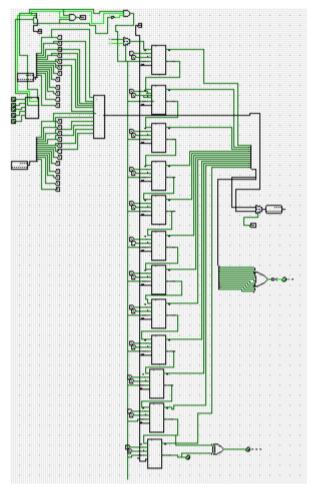


Figure-3: 12-bit ALU

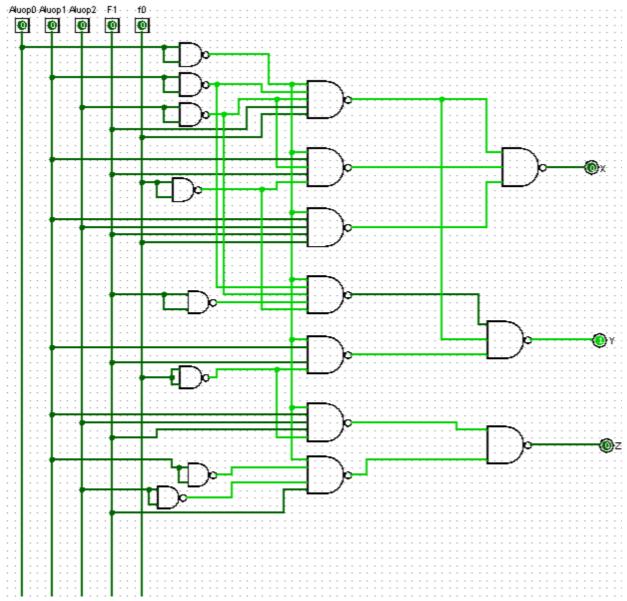


Figure-4: ALU Control Circuit (Nand-Nand)

Discussion:

In this part of my project, the objective was to design a 12-bit Alu, 12-bit multiplier and a control which can operate the Alu. Here the Alu may not perform all the possible operations but it can perform and, or, add, subtract, nand, nor & multiplication.

Firstly, I designed a 1-bit Alu which has two inputs and a selector which can determine what to perform.

For multiplication, I had to design a 12-bit multiplier which can multiply two 6-bit binary numbers. To implement this multiplication unit in logisim at first, I created 2 six-bit input A and B. Then I used all six bit of B input, anded them with the least significant bit of input A. The first output directly goes into the result. Then I used six and gate with all six bits of B and second least significant bit of A. Then I used a six-bit full adder to add the first five and gate result and 0 input along with the last six and gate output result. The first bit of the summation goes in output bits. Then I continued this process for four more times, each time the first bit of summation will go to output and for the last addition all six bits and carry output will go to the output. As the design was a bit long so I used tunnel for less wiring by which I was able to design it quickly and easily,

Now to construct my 12-bit Alu, I used 12 1-bit Alu's and I put them in such order that 1st Alu's carry out is connected with 2nd Alu's carry in and so on. It can show 12-bit results of particular operations which are mentioned above. Here I have a zero detector as well. If the result is 0 than it will show 1 by which we will get to know that the result is 0. There is an over flow detector as well which works just like zero detector. If there is an over flow than it will show result 1.

Improvements:

There were some limitations in my project part 1. Those were: I didn't build my control circuit using nand-nand / nor-nor gates as in real life we can't find 5 input and gates. Also, I didn't connect my control circuit with my main design which is 12-bit alu. This time I have build my control circuit using nand-nand gates and also connected it with my 12-bit Alu.