Education

University of Sydney

Sydney, AU

BACHELOR OF ADVANCED COMPUTING (COMPUTER SCIENCE)

Feb 2020 - Nov 2023

• Dean's List of Excellence · Academic Merit Prize · School of Computer Science Undergraduate High Honour Roll · E12 scholarship

Experience

UNSW Computer Science and Engineering Society (CSESoc)

Sydney, AU

PROJECTS SUBCOMMITTEE MEMBER

Feb 2022 - Present

• Working on the React frontend for an in-house hiring management system as part of a team

Canva Sydney, AU

FRONTEND SOFTWARE ENGINEER INTERN

Dec 2021 - Feb 2022

Dec 2019 - Feb 2020

- · Developed an internal tool to facilitate the efficient evaluation of an algorithm and improve workflows, using React, TypeScript, and MobX
- · Significantly improved testing processes with a new pipeline to improve developer productivity and reduce friction
- · Analysed data using SQL and Python to extract user insights in order to guide development decisions

Enrich Education Sydney, AU

· Created automated web report system for K-12 tutoring centre using Vue.js, Django REST Framework, and SQLite

- Concisely visualised student performance over time against the rest of their classes with interactive graphs using Chart.js
- · Automatically emailed summarised reports created with Matplotlib at the end of each term to parents of each student

Projects_

FULL STACK DEVELOPER

KH Item Tracker Website

WEB APPLICATION

GitHub

- Developed a customisable tracker for progress in "randomiser" mods for a video game series using Vue. is and TypeScript
- Used WebSockets powered by a Python backend for synchronisation between clients
- Used by thousands of people around the world (Cloudflare analytics)

Twitch Colours Website

WEB APPLICATION

⊙ GitHub

- Developed a full stack web application using Vue.js, Django, and SQLite, integrating with the Twitch OAuth 2.0 flow for user authentication
- Used Celery and Redis to asynchronously connect to Twitch IRC servers with OAuth tokens, to dynamically change the user's username colour

⊙ GitHub

University Project | 98.53%

Systems Programming

- · Implemented a virtual machine, objdump, and an assembler for an assembly language with a "backwards" non-byte-aligned binary format
- Optimised for a final compiled virtual machine binary size of under 10 KiB

ProcChat Systems Programming

UNIVERSITY PROJECT | 100%

2021 Semester 1

- Created a concurrent localised chat server in C using inter-process communication with named pipes
- Thoroughly tested through unit and end-to-end tests using CMocka

Competitions _____

4th/83 — Atlassian x SecSoc 2020 CTF

2020

CYBERSECURITY COMPETITION

Atlassian, University of New South Wales

- Placed 4th out of 83 teams in a 2 day cybersecurity capture-the-flag competition, run by Atlassian and the UNSW Security Society
- Team was 50% composed of first year students, the highest scoring team with members this young

Perfect Score — National Computer Science School Competition

2018

PYTHON PROGRAMMING COMPETITION

Australian Computing Academy

Received a perfect score in a 5 week high school programming competition with thousands of global competitors