Github link for Test 3 Application codes: https://github.com/zaxepaz/CMSC-21/tree/main/Second%20Long%20Exam

I.

- 1. True
- 2. True
- 3. False
- 4. False
- 5. False
- 6. False
- 7. True
- 8. False
- 9. True
- 10. True
- 11. True

II.

1.

Arrays are arranged linearly by the compiler. If the first dimension is left unspecified or specified but the other dimensions are left unspecified, the compiler will not know how to divide and store the elements of an array into specific memory blocks for each layer in the first dimension of an array.

- 2. a. bool isPalindrome (char \*string)
  - b. float computeAverage (float arr[20])
  - c. void reverseSentence(void)
  - d. float squareRoot (int n)

3.

a.) Since C does not allow nested functions, there is an error in the code and function int bored(void) will not work. For this code snippet to work, we can separate the two functions and just call bored function instead of declaring it inside fun function.

Correct code would look like:

```
int bored(void) {
    printf("%s", "Inside function bored\n");
    }
int fun(void) {
    printf("%s", "Inside function fun\n");
    bored();
}
```

b.) The error in this code is that the function is declared as an integer, but it does not return any integer value. For this code to be correct, we can include a line return result;

The correct code would look like:

```
int product (int a, int b) {
   int result = a * b;
   return result;
}
```

c.) The error in the code snippet is that there is; after float(a) which causes the program to ignore the code found inside the function. The other error is that a is redeclared as a float.

To fix the code, ; should be removed and also float a;

Correct code will look like:

```
void fun (float a) {
    printf("%f", a);
}
```

d.) The error in the code is that the function states it will return void but there is a return command located in the function that returns a value. To fix this code, we can remove return total;

```
There is also no; after printf("%s", "Enter three integers: ") So we can place; after this line of code.
```

Correct code would look like:

```
void sum(void) {
    printf("%s", "Enter three integers: ");
    int a, b, c;
    scanf("%d%d%d", &a, &b, &c);
    int total = a + b + c;
    printf("Result is %d", total);
}
```

```
a.) int array [SIZE] = {1,2,3,4,5};
b.) int *ptr
c.) ptr = array
d.) for (int i = 0; i < SIZE; i++){
    printf("%d",*(ptr + i));
    }</li>
e.) for (int i = 0; i < SIZE; i++){
    printf("%d",*(array + i));
    }</li>
f.) f.1) array[1]
    f.2) *(array + 1)
    f.3) ptr[1]
    f.4) *(ptr + 1)
```

g.) ptr+2 would refer to 2508 if the address of the first element of the array is 2500 in memory. The value stored at address ptr + 2 is 3.

```
    a. xp = x;
    b. num = *xp
    c. num = xp[1]
    d. num++;
```

III.

1.

2.