Lecture 25 Project 4

- Objectives:
 - Develop and use a Tree ADT n-ary
 - Appy and use tree traversal algorithms
 - Manipulate trees by inserting nodes
 - Use parts of the STL
- Develop a program to instrument C++ source code to support program profiling

Building a Profiler

 Need to automatically insert counters (source code) to keep track of how many times a statement (line) has been executed

```
• x = x + 1; foo.count(__LINE__);
```

- Foo is an object to keep track of how many times the line is executed
- count is a method to increment
- __LINE__ is a C++ macro to get the line number

What is Needed?

- Need to find all the statement that are to be profiled
- Expression statements calls, assignments, operations
- Need to parse the source code to find all these statements
- Parsing the code results in an Abstract Syntax Tree (AST)
- Need to search this tree for the statements to profile
- Insert a node (source code) into the tree after each statement

Parsing C++

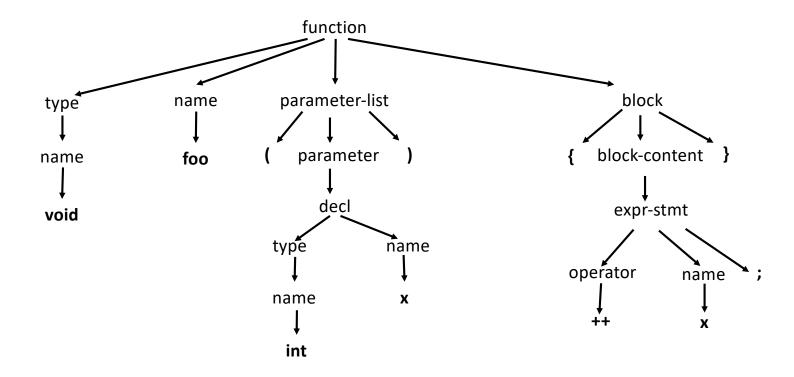
- The most difficult part of building a profiler is the parsing
- C++ is very difficult to parse (notoriously so)
- Will use a parsing tool call srcML generates an AST in XML
- srcML.org
- Developed by Maletic and Collard (U Akron) along with grad students
- Very robust used in both research and industry

Abstract Syntax Tree (AST)

- Tree representation of the syntactic structure of the source code
- Based on the grammar for the programming language
- Describes the syntactic category of each language construct

```
void foo(int x) {
    ++x;
}
```

AST



```
srcML^{1.0}
<function>
    <type><name>void</name></type>
    <name>foo</name>
    <parameter_list> (
        <parameter>
              <decl>
                  <type><name>int</name></type>
                  <name>x</name></decl></parameter>
         ) /parameter list>
    <block> {<block content>
        <expr stmt><expr>
            <operator>++</operator><name>x</name>
        </expr>; </expr stmt>
    </block content>}</block>
</function>
```

Basic Requirements

- Implemented and running:
 - Read in one or more srcML documents
 - Build an internal tree representation of the AST
 - Write out the AST as source code
- Need to complete:
 - Read and understand the provided code
 - Build the copy ctor and dtor
 - Traverse tree to find specific statements
 - Instrument the code