SPEC-1 — Fantasy Football Analytics Data Architecture (Consolidated v2)

Background

A consolidated, dynasty-format fantasy analytics platform that unifies commissioner-managed league data, public NFL statistics, and market signals (e.g., KTC players and rookie picks) into a reproducible, auditable, cloud-first analytics stack. The system favors simple batch updates, preservation of raw data, schema-on-read flexibility, and a cost-efficient footprint. Normal operations run on a twice-daily automated schedule with secure ad-hoc remote triggers. Primary consumers are hosted notebooks (Google Colab), with flexibility to add a lightweight UI later without re-architecting.

Requirements (MoSCoW)

Must - Twice-daily schedule at **08:00** and **16:00 UTC** (plus manual workflow_dispatch). Store all timestamps in **UTC**; notebooks display ET. - Remote analytics via hosted notebooks (Colab). - Ingest & persist sources: commissioner **Google Sheet** (authoritative), **nflreadpy/nflverse**, **Sleeper**, **KTC** (Dynasty **1QB default**), injuries/depth charts. - Preserve **raw immutable snapshots** with history for backfills/ time-travel. - Canonical entity resolution for **Player/Team/Franchise** across providers; idempotent, retryable jobs; simple **Discord** notifications. - Reproducible transformations (versioned code + pinned deps) with tests; portability (local ⇔ cloud).

Should - Trade valuation marts (players + rookie picks). - Incremental loads/backfills; data quality reports; partitioning & lifecycle retention; SCD snapshots for rosters/contracts; simple exports; cost/usage observability.

Could - Mobile-friendly triggers & read-only views. - ML-readiness (feature marts + registry hooks) with no heavy pipeline yet. - Discord bot for triggers/summaries.

Won't (MVP) - Real-time/streaming game-time mode; heavy microservices/enterprise warehouse features.

Method

Architecture (Batch, Cloud-first, Greenfield)

- Orchestration: GitHub Actions (schedule + workflow_dispatch).
- Compute: Ephemeral GitHub runners (Python/SQL).
- Storage: Google Cloud Storage (GCS) lake-style layout in Parquet.
- Engine: DuckDB with httpfs to read/write gs://... directly.
- Transforms: dbt-duckdb (models = SQL files, tests, docs, lineage). External Parquet tables for marts by default.

- Analytics: Google Colab notebooks querying Parquet via DuckDB.
- Notifications: Discord webhook (run status + key metrics).

Storage Layout

```
gs://ff-analytics/
  raw/  # dt=YYYY-MM-DD (ingest date)
  stage/  # mirrors source grain (e.g., season/week)
  mart/  # analytics-ready facts/dims; partitioned by season/week or asof_date
  ops/  # run ledger, model metrics, data quality
```

dbt-duckdb — External Parquet Write Strategy

- **Default:** All large or append-heavy marts are **external Parquet tables** in GCS (no persistent duckdb files in CI).
- Partitioning:
- Weekly/game facts → ['season', 'week']
- Daily market tables → ['asof_date']
- Small dimensions → unpartitioned (single Parquet per refresh)
- **Compaction:** Monthly coalescing job targeting **128–256 MB** Parquet row groups per partition to minimize GCS request overhead.
- Project vars: vars: { external_root: "gs://ff-analytics/mart" }
- Model defaults: +materialized: table | +external: true | with the partition keys above.

Identity & Conformance

- dim_player_id_xref (provider IDs → canonical player_id).
- dim_name_alias(player_id, alias, source, first_seen_at) for fuzzy/alternate names.
- Separate NFL | team_id | vs league | franchise_id | (seasonal mapping).

2×2 Stat Model (Actual vs Projected × Real-world vs Fantasy)

- Canonical long store: fact_player_stats(player_id, season, week, game_id,
 asof_date, measure_domain, stat_kind, horizon, provider, stat_name,
 stat_value, sample_size, model_version, provider_stat_name?, stat_unit?,
 src_hash)
- Scoring as data: dim_scoring_rule (SCD2) seeds league rules (Half-PPR) and enables recomputation.
- Friendly marts/views per quadrant:
- mart_real_world_actuals_weekly | mart_real_world_projections
- | mart_fantasy_actuals_weekly | mart_fantasy_projections

Trade Valuation (Players + Draft Picks)

- Assets lens alongside player-centric facts.
- dim_pick(season, round, overall|slot, round_type)
- dim_asset(asset_type: player|pick, player_id?, pick_id?, display_name)

- fact_asset_market_values(asof_date, asset_id, provider,
 market_scope='dynasty_1qb', horizon, stat_name in {trade_value_1qb,
 trade_rank_1qb, ...}, stat_value)
- Marts/Views:
- mart_market_metrics_daily (players; 1QB default)
- mart_pick_market_daily (rookie picks; 1QB default)
- vw_trade_value_default (players+picks union; 1QB fields by default)

Data Quality, Lineage, Metadata (ops schema)

- ops.run_ledger(run_id, started_at, ended_at, status, trigger, scope, error_class, retry_count)
- ops.model_metrics(run_id, model_name, row_count, bytes_written, duration_ms, error_rows?)
- ops.data_quality(run_id, model_name, check_name, status, observed_value, threshold)
- Freshness UX: notebooks banner per source (e.g., sheets_stale), market_stale).

Failure Handling & Last-Known-Good (LKG)

- Global retries with exponential backoff (1m \rightarrow 2m \rightarrow 5m; 3 attempts).
- Circuit-breaker → mark partial_success; continue unaffected downstream models.
- LKG fallback for each raw source; marts expose freshness flags.
- Per-source policy examples:
- Google Sheets: on API failure use previous day's raw partition; tag | sheets_stale=true |.
- Sleeper/KTC: throttle; on 429/5xx use LKG for market/league state (2-day window typical).
- nflreadpy: if weekly pulls fail, retain last good week partition.

Schema Evolution & Versioning

- Contracts via dbt | schema.yml |; additive-first changes are non-breaking.
- Breaking changes → versioned paths (e.g., mart/fact_weekly_stats_v2/) + compatibility view.
- Create ADR notes for breaking changes; deprecate old views after one season.

Security & IAM (MVP hygiene)

- Separate service accounts / IAM roles for raw, mart, ops buckets.
- Rotate Discord webhook quarterly; keep Colab secrets in notebook metadata/secret storage; avoid long-lived tokens in notebooks.

Seeds & League Rules

• Seed dim_scoring_rule and policy lookups from league rules constants (e.g., scoring, roster limits, contracts/proration, tag logic). Keep seeds versioned and reference them in downstream marts.

Provider Ingestion Notes (Selected)

KTC (Dynasty 1QB + Picks)

- Parse players and picks separately; normalize to **long** rows with asset_type in ('player','pick') and market_scope='dynasty_1qb'.
- Picks: derive (season, round, overall?, round_slot, round_type).
- Upsert dim_pick , ensure dim_asset rows, then write fact_asset_market_values .

Identity Resolution & Aliases (Staging guards)

• Enforce uniqueness on (provider, provider_id) or (provider, normalized_name, team, position) before mapping to canonical IDs.

Data Lifecycle & Cost Controls

- GCS Lifecycle
- raw/: move to **Nearline** after 30 days; optional retention lock to avoid accidental deletes.
- mart/: keep **Standard** (interactive reads); compact monthly.
- Historical seasons (≥180 days): transition to **Coldline**.
- **Compaction Playbook** 1) Read partition with projection pushdown; 2) Write to temp with row_group_size≈256MB; 3) Atomic swap and cleanup.

Data Quality & Freshness Gates (dbt)

- accepted_values on measure_domain, stat_kind, horizon, market_scope.
 fresher_than macros: e.g., KTC asof_date >= today-2; Sheets dt >= today-2.
- Row-delta tests (± thresholds) on fact_player_stats | mart_*_weekly |.

Backfill & Historical Loads

- Ingest historical seasons in batches (e.g., --season 2012..2024).
- Build dbt models season-by-season to limit working set.
- Compact and transition old seasons to Coldline.

Notebook UX Conventions

- Top-cell config: MARKET_SCOPE='dynasty_1qb'
- Display freshness banner from ops + marts.
- Convenience views: vw_trade_value_default | selects 1QB columns by default.

Legal & ToS Hygiene

• Scrape politely; cache KTC; avoid redistribution of full vendor tables; respect rate limits for all providers.

ADRs (Examples)

- ADR-001 Canonical stat dictionary (neutral names; provider maps).
- ADR-002 Twice-daily cron (08:00, 16:00 UTC).
- ADR-003 Versioning strategy for breaking changes (_vN | + compat views).

Issue Backlog — Starter

- 1. Buckets & IAM: create | ff-analytics | and service accounts; apply lifecycle policies.
- 2. Ingestors: implement Sheets, Sleeper, nflreadpy, KTC (players+picks 1QB); retries + LKG.
- 3. dbt project: external Parquet config; sources; stage models; seeds (Half-PPR + stat map).
- 4. Core marts: weekly real-world & fantasy; asset market marts; default views.
- 5. Ops: run ledger, model metrics, DQ tests; Discord webhook; health notebook.
- 6. Compaction: monthly job and metrics; partition audits.
- 7. Notebooks: roster health, waiver, start/sit, trade scenarios with 1QB default.

(Optional) PlantUML — Component & Flow

```
@startuml
title FF Analytics Batch Data Architecture (GCS + DuckDB + dbt)
actor User
User -> GitHubActions : workflow_dispatch (ad-hoc)
autonumber
GitHubActions -> Ingestors : Sheets, Sleeper, nflreadpy, KTC
Ingestors -> GCS_raw : Parquet (dt=YYYY-MM-DD)
GitHubActions -> dbt_duckdb : run models (external Parquet)
dbt_duckdb -> DuckDB : SQL (httpfs)
DuckDB -> GCS_stage : write normalized/typed
DuckDB -> GCS_mart : write partitioned marts
GitHubActions -> Discord : run summary + metrics
User -> Colab : query marts via DuckDB (httpfs)
@enduml
```

Notes on Model Readiness for Future ML (Non-Blocking)

• Keep canonical long-form facts and feature-ready marts (e.g., per-player per-week table with neutral stat names and scoring) to allow future integration with a feature registry without changing core schema.

Appendix — dbt Snippets (Reference)

dbt_project.yml (partial)

```
name: ff_analytics
version: 1.0
profile: ff_duckdb
config-version: 2
vars:
    external_root: "gs://ff-analytics/mart"
models:
    +materialized: table
    +external: true
    core:
        +partition_by: ['season', 'week']
    markets:
        +partition_by: ['asof_date']
        +cluster_by: ['asset_id']
```

profiles.yml (partial)

```
ff_duckdb:
  target: prod
  outputs:
    prod:
      type: duckdb
    path: ":memory:"
      threads: 4
      extensions: [httpfs]
```