

COMP2511

9.1 - Risk Engineering

In this lecture

- What is risk in Software Engineering?
- Mitigating risk
- Designing for Risk

The Flaw in the Plan

- Why do plans (designs) not go according to plan? What went wrong?
 - Flaws in the implementation / execution of the plan/design
 - Flaws in the design/plan itself
- We can't always plan for everything up front
- Design flaws are often hard to spot; Risk is invisible
- Can only tell through design smells / red flags
- Over time, we learn to become better at recognising warning signs and identifying flaws earlier on
- It's not what happened right before things went wrong that was the problem - it is what happened **every step along the way** that got us to that point

Design Debt, or Design Risk?

- **Risk** - the probability of a bad outcome occurring
- Design decisions come with a cost - "technical debt", the more technical debt, the more risk we accumulate
- Greater software complexity leads to more risk
- The design decisions and trade-offs we make are often the flaws in the plan - risks are inevitable
- How does this manifest itself?
 - Design problems often build in a "slow burn" fashion
 - Incidents, defects, bugs
 - Resistance to changes in software
 - These in turn present Business Risks

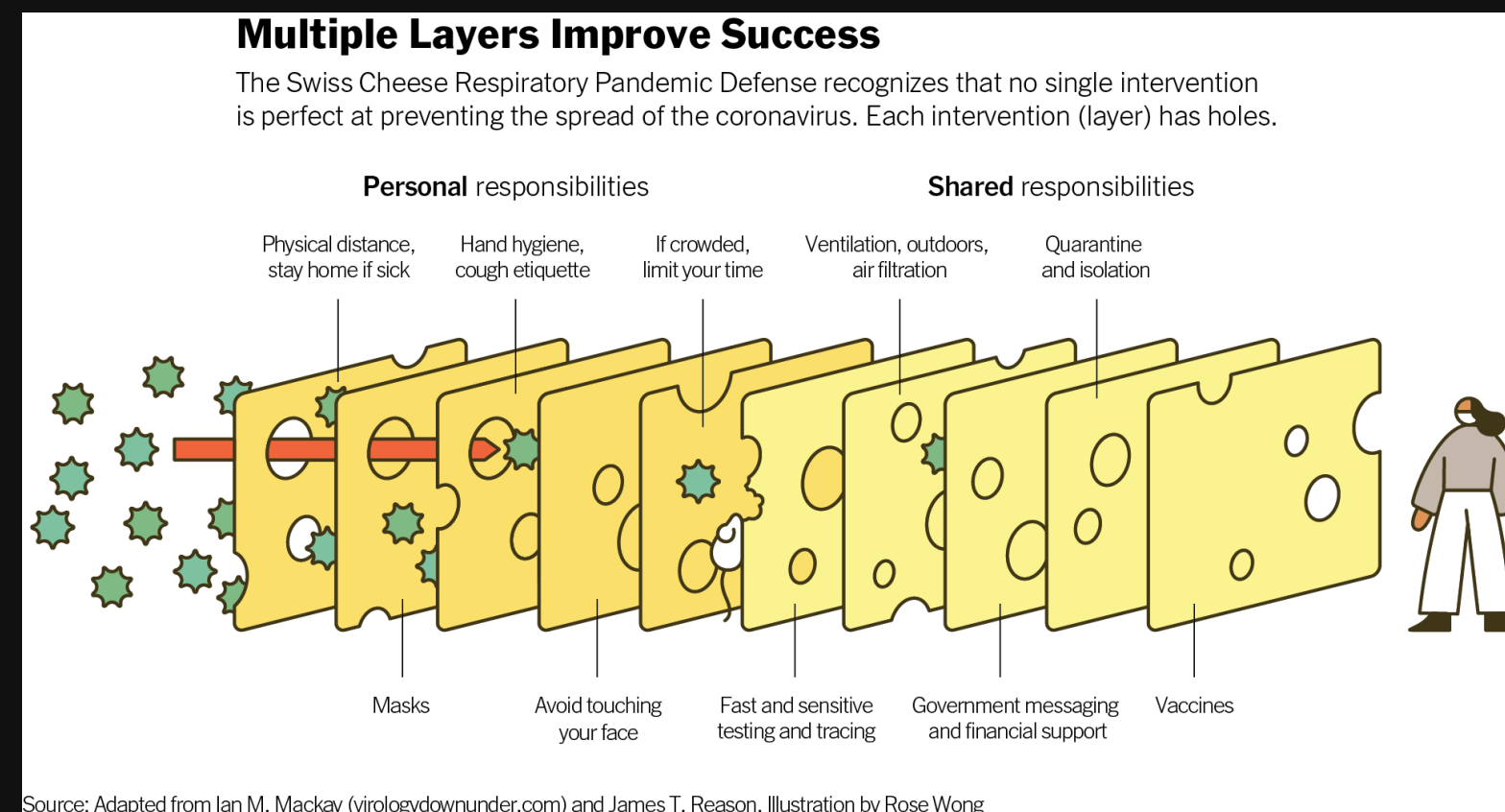
Mitigating Risk

- Risks are centred around events, e.g. software breaking.
- Risk is often assessed in terms of **probability** and impact
- Mitigations of **probability**
 - Preventative measures that lower the chance of a bad outcome occurring
 - E.g. Looking both ways before crossing the street
- Mitigations of **impact**
 - Reactive measures that decrease the negative outcome in the event that something bad does occur
 - E.g. Wearing a bike helmet
- This is often termed **Quality Assurance**

How do we design for risk?

Designing for Risk: Swiss Cheese Model

- James Reason - Major accidents and catastrophes reveal multiple, smaller failures that allow hazards to manifest as risks
- Each slice of cheese represents a barrier, each one of which can prevent a hazard from turning into consequences
- No single barrier is foolproof - each slice of cheese has "holes"
- When the holes all align, a risk event manifests as negative consequences

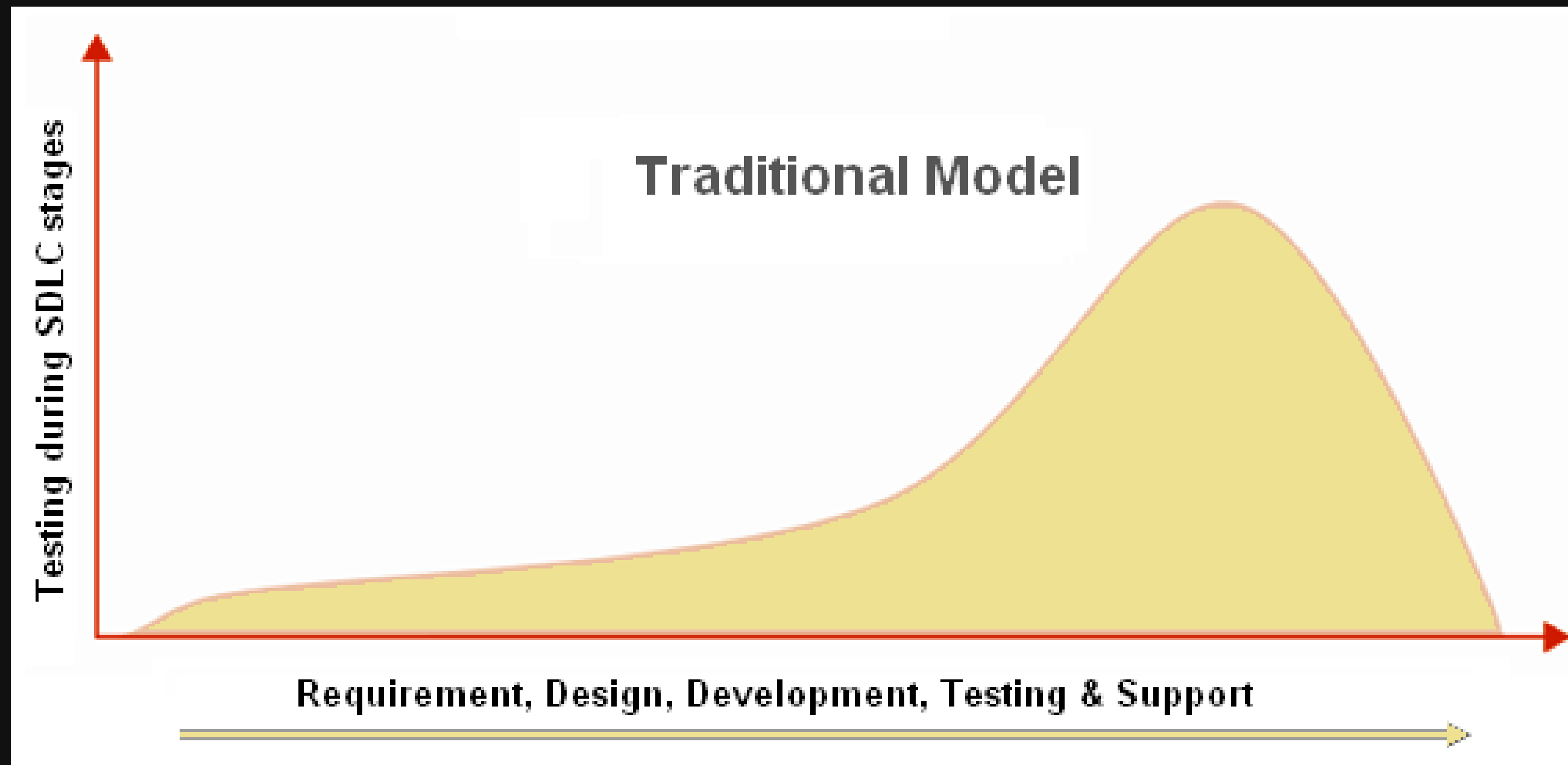


Designing for Risk: Swiss Cheese Model

- Taking a layered approach to Software Safety
- Testing at multiple levels:
 - Static verification
 - Unit and integration tests
 - Usability tests
 - Design and code reviews
 - CI pipelines
- Sometimes referred to as **containment barriers**
- A defensive approach; multiple checks and balances in place
- Probability is **multiplicative** ($X \text{ AND } Y \text{ AND } Z = P(X) * P(Y) * P(Z)$)

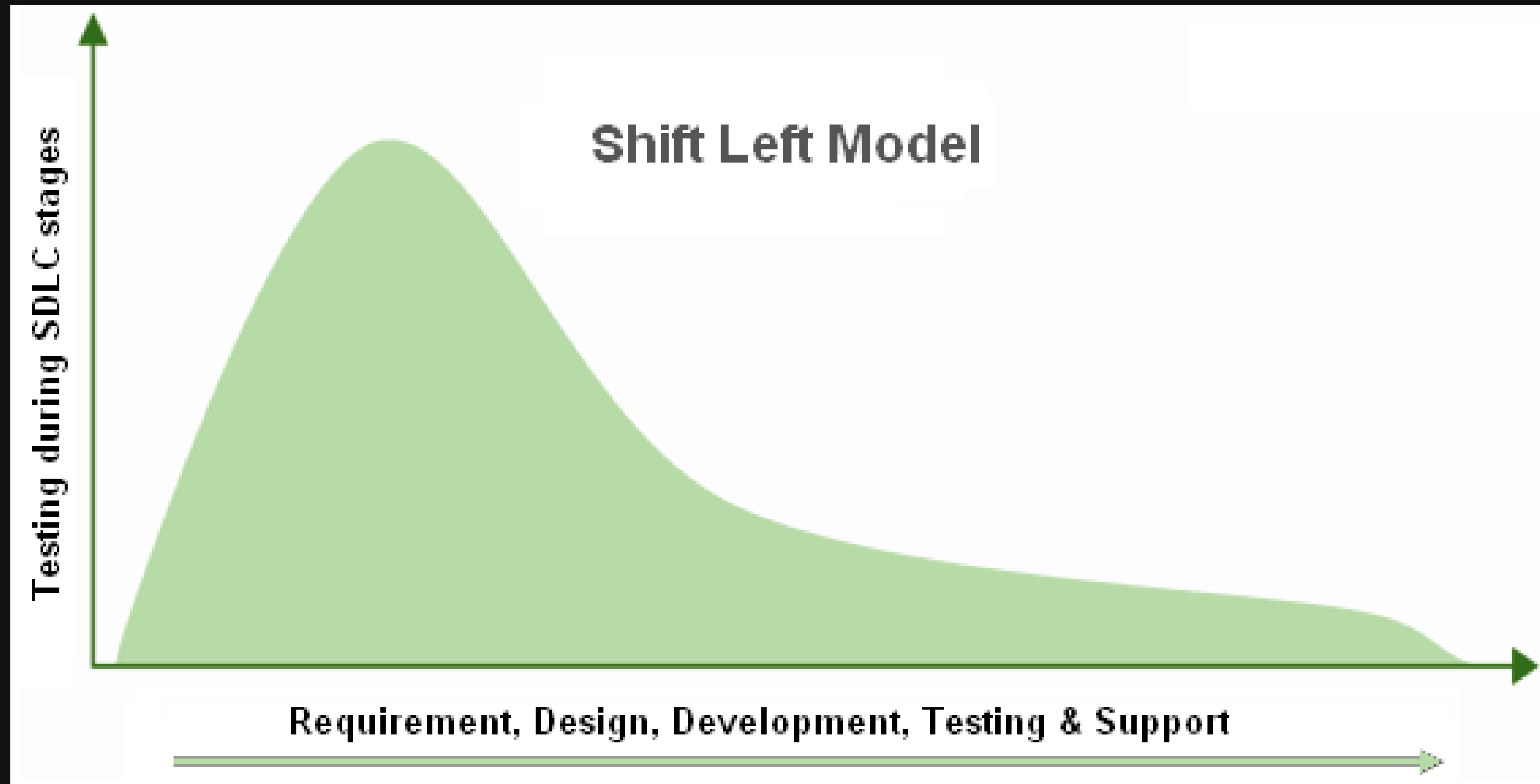
Designing for Risk: Shifting Left

A waterfall / big design up front approach to quality assurance.



Designing for Risk: Shifting Left

Shift Left: A practice intended to find and prevent problems early in the engineering process.



Designing for Risk: Shifting Left

- Shifting Left in principle: Moving risk forward in the software development timeline and designing systems and processes that are built for continuous testing
- What does shifting left involve in practice?
 - Automated testing over manual testing
 - Continuous Integration
 - Test-Driven Development

Shifting Left: An Example

- Let's take an example - a python script which runs on a remote server
- There is an error in the code, and the code fails when attempting to run a usability test

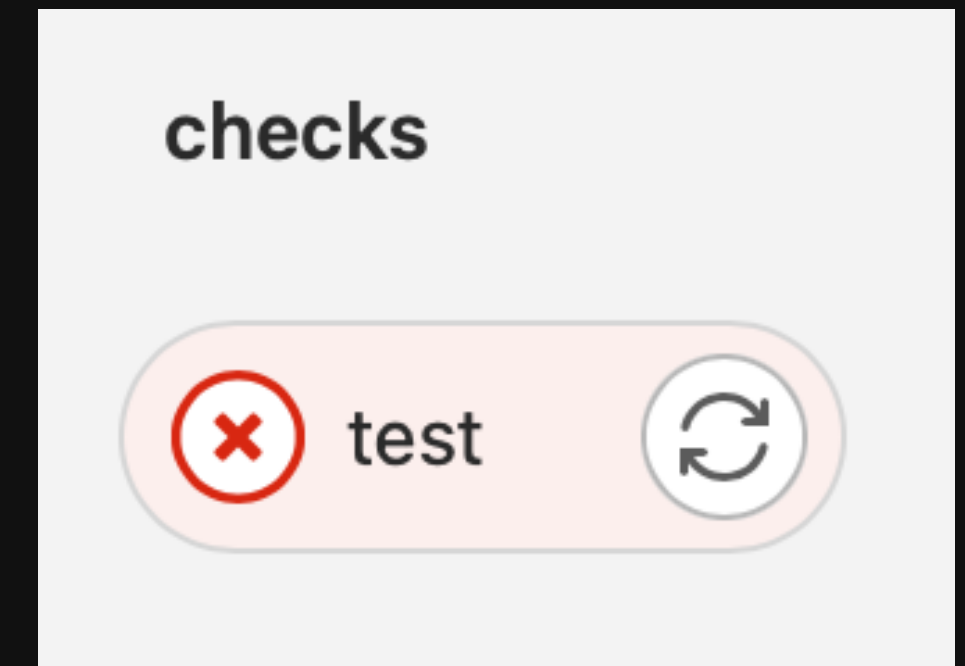
```
1 $ python3 -m svc.create_repo test
2 Traceback (most recent call last):
3   File "/Library/Frameworks/Python.framework/Versions/3.8/lib/python3.8/runpy.py", line 194, in _run_module_as_main
4     return _run_code(code, main_globals, None,
5   File "/Library/Frameworks/Python.framework/Versions/3.8/lib/python3.8/runpy.py", line 87, in _run_code
6     exec(code, run_globals)
7   File "/Users/nicholaspatrikeos/Desktop/COMP2511-22T3/administration/svc/create_repo.py", line 11, in <module>
8     PROJECT = gl.projects.get(f'{NAMESPACE}/{TERM}/STAFF/repos/{REPO}')
9 NameError: name 'REPO' is not defined
```

- How could we shift left here?

Shifting Left: Dynamic Verification + CI

- We can dynamically verify the correctness of the code and automatically run the tests in a pipeline:

```
1 $ pytest
2 ===== test session starts =====
3 platform darwin -- Python 3.8.8, pytest-6.2.2, py-1.10.0, pluggy-0.13.1
4 rootdir: /Users/nicholaspatrikeos/Desktop/COMP2511-22T3/administration
5 plugins: hypothesis-6.1.1, xdist-2.2.1, timeout-1.4.2, forked-1.3.0
6 collected 1 item
7
8 create_repo_test.py F [100%]
```

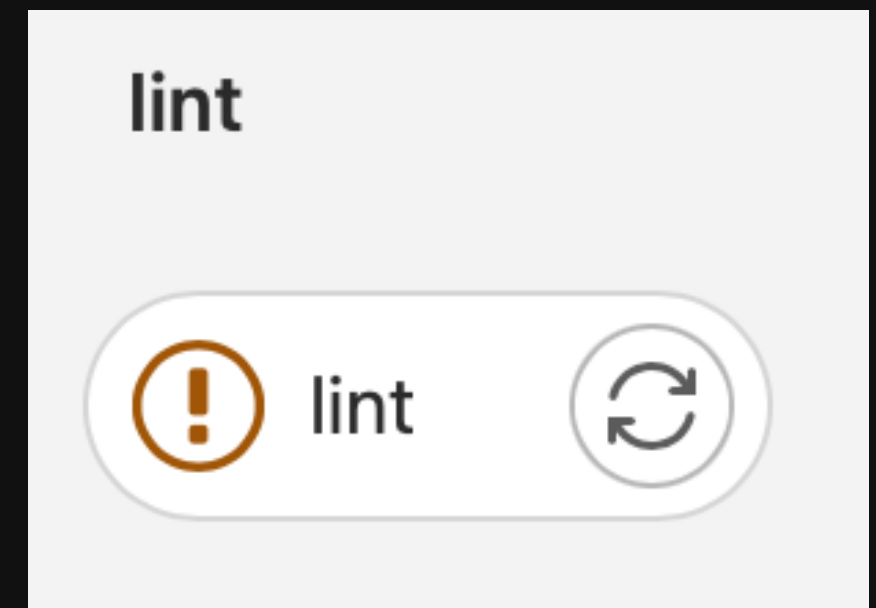


- Problem here - we are still having to run our tests in order to pick up a simple name error, this takes a long time to catch a small problem

Shifting Left: Static Verification + CI

- We can statically verify the correctness of our code, which is faster than running all the tests using a linter or a type checker:

```
1 $ pylint svc/*.py
2 ***** Module svc.create_repo
3 svc/create_repo.py:11:64: E0602: Undefined variable 'REPO' (undefined-variable)
4 svc/create_repo.py:19:31: E0602: Undefined variable 'REPO' (undefined-variable)
5 svc/create_repo.py:27:24: E0602: Undefined variable 'REPO' (undefined-variable)
6
7 -----
8 Your code has been rated at 9.61/10 (previous run: 10.00/10, -0.39)
```



- Problem here - we are still having to push to the CI for our breaking changes to be contained. Can we enforce running them before?

Shifting Left: Local Configurations

- Pre-commit hooks and IDE tools can give us more friendly experiences that detect these problems earlier in the development loop, e.g.

```
if len(sys.argv) != 2:  
    print('Usage python3 -m svc.create_repo [repo]')
```

```
if __name__ == '__main__':  
    gl = configure_gitlab()  
    PROJECT = gl.projects.get(f'{NAMESPACE}/{TEAM}/repos/{REPO}')
```

Undefined variable 'REPO' pylint(undefined-variable)

[Peek Problem \(⌘F8\)](#) No quick fixes available

- Ideally, static verification is "baked in" to our programming language rather than added on...

Shifting Left: Type Safety

- Types are **statically verifiable** - meaning that we can ensure correctness **earlier on in the development process**, shifting left
- In Java, code that doesn't adhere to the rules of the type system fails to compile - a significant containment barrier
- Extensions like mypy and TypeScript allow for an add-on of type checking
- Unlike Java however, type safety wasn't part of the Big Design Up Front for Python and JS
- Modern software design is favouring **statically typed languages** for these reasons

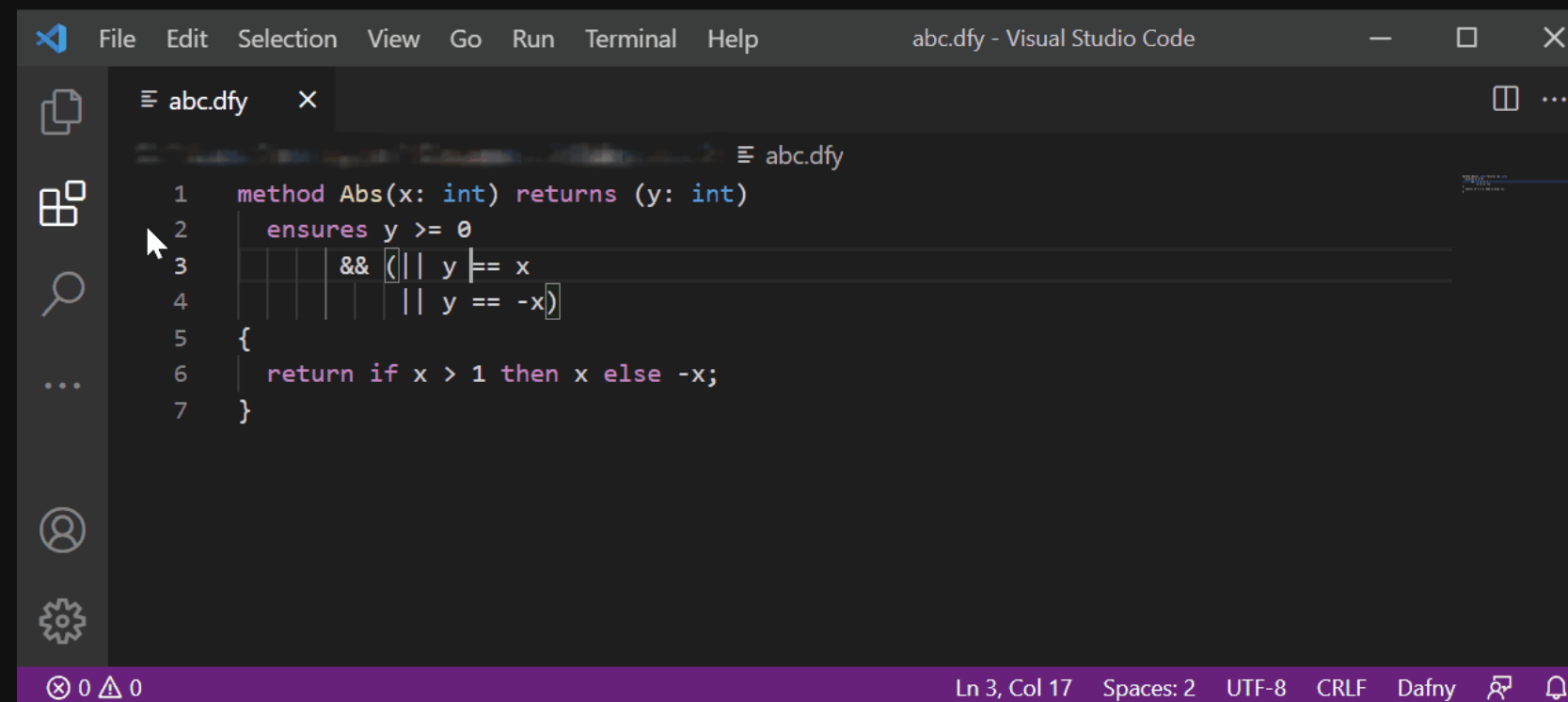
```
1  def my_function(message):  
2      if message == 'hello':  
3          return 1  
4  
5      return '0'  
6  
7  result = my_function('goodbye')
```


Shifting Left: Type Safety

- Features of type systems:
 - Ability to define custom types (typedefs)
 - Inheritance, Subtypes and Supertypes
 - Interfaces
 - Generics
 - Unit types
 - Enums
- Well-designed type systems allow us to verify more of our code statically

Shifting Left: More Static Verification & Design by Contract

- Some programming languages (e.g. Dafny) allow for more static verification than just type checking - they can prove or disprove code according to a **declarative contract** where preconditions, postconditions and invariants are specified
- Dafny makes use of a theorem prover which checks how well the implementation matches the specification (contractual correctness)



```
1  method Abs(x: int) returns (y: int)
2      ensures y >= 0
3      && (|| y == x
4          || y == -x)
5  {
6      return if x > 1 then x else -x;
7  }
```

Ln 3, Col 17 Spaces: 2 UTF-8 CRLF Dafny

Summary

- Risk forms a large part of modern-day Software Engineering
- Designing for risk:
 - Considering risks in the design process;
 - Designing processes to accomodate for risk.
- Murphy's law: Anything that can go wrong, will.